Lwnn Typing Rules

CS 260, Fall 2013

1 Typing Rules

1.1 Helpers

We use a ClassTable object to embody the necessary global set of classes. Our ClassTable is adapted from the one used in the FetherweightJava paper and is a map from class names to class declarations. Providing a mechanism for looking up field and method types for a given class. A program then is a pair (CT, e), we also make the assumption that the ClassTable is fixed.

$$t \in ClassTable = ClassName \rightarrow ((Variable \rightarrow Type) \times (MethodName \rightarrow MethodType))$$
$$mt \in MethodType = MethodName \rightarrow (\overrightarrow{Type}, Type)$$

1.2 Subtyping

$$cn \sqsubseteq cn \qquad \qquad \text{(Reflexivity)}$$

$$\frac{cn_c \sqsubseteq cn_b \quad cn_b \sqsubseteq cn_a}{cn_c \sqsubseteq cn_a} \qquad \qquad \text{(Transitivity)}$$

$$\frac{\text{classs } cn_1 \text{ extends } cn_2 \{...\}}{cn_1 \sqsubseteq cn_2} \qquad \qquad \text{(Definition)}$$

1.3 Classes

$$\frac{\text{class } cn_1 \text{ extends } cn_2 \text{ } \{ \text{ fields } \overrightarrow{x: \tau} \cdot \text{ methods } \overrightarrow{m} \} \in c \overrightarrow{lass} \qquad m \in \overrightarrow{m} \qquad \Gamma \vdash m : \tau}{\Gamma \vdash c \overrightarrow{lass} : \text{null}}$$

$$(\text{T-CLASS})$$

1.4 Methods

$$\frac{\Gamma' = \Gamma[\overrightarrow{x:\tau}] \qquad \Gamma' \vdash \overrightarrow{s:\tau_s} \qquad \Gamma' \vdash e:\tau_r}{\Gamma \vdash \mathsf{def} \ mn(\overrightarrow{x:\tau}):\tau_r = \{\vec{s} \cdot \mathsf{return} \ e\} : \mathsf{null}} \qquad (\text{T-Method})$$

1.5 Statements

$$\frac{\Gamma \vdash x : \tau_1 \qquad \Gamma \vdash e : \tau_2 \qquad \tau_2 \sqsubseteq \tau_1}{\Gamma \vdash x := e : \mathtt{null}} \tag{T-Assign}$$

$$\frac{\Gamma \vdash e_1 : cn \qquad field(cn,x) = \tau_f \qquad \Gamma \vdash e_2 : \tau_v \qquad \tau_v \sqsubseteq \tau_f}{\Gamma \vdash e_1 . x := e_2 : \mathtt{null}} \, \big(\text{T-Update} \big)$$

$$\frac{\Gamma \vdash x : \tau_x \qquad \Gamma \vdash e : cn \qquad method(cn, mn) = \vec{\tau} \ ' \to \tau_r \qquad \Gamma \vdash \overrightarrow{e_i : \tau_i} \qquad \overrightarrow{\tau_i' \sqsubseteq \tau_i} \qquad \tau_r \sqsubseteq \tau_x}{\Gamma \vdash x := e.mn(\vec{e}) : \texttt{null}}$$

(T-METHOD-INVOCATION)

(T-New)

$$\frac{\Gamma \vdash x : \tau_x \qquad \frac{\Gamma \vdash e : cn \qquad method(cn, cn) = \vec{\tau} \ ' \to \tau_r \qquad \Gamma \vdash \overrightarrow{e_i : \tau_i}}{\tau_i' \sqsubseteq \tau_i} \qquad \Gamma \vdash \tau_r \sqsubseteq \tau_x \qquad \Gamma \vdash \mathbf{new} \ C(\vec{e}) : \tau_r }{\Gamma \vdash x := \mathbf{new} \ cn(\vec{e}) : \mathbf{null} }$$

$$\frac{\Gamma \vdash e : \mathtt{bool} \qquad \Gamma \vdash \overrightarrow{s_i : \tau_i} \qquad \Gamma \vdash \overrightarrow{s_j : \tau_j}}{\Gamma \vdash \mathbf{if} \ (e) \ \overrightarrow{s_1} \ \mathbf{else} \ \overrightarrow{s_2} : \mathtt{null}} \tag{T-IF}$$

$$\frac{\Gamma \vdash e : \mathtt{bool} \qquad \Gamma \vdash \overrightarrow{s_i : \tau_i}}{\Gamma \vdash \mathbf{while} \ (e) \ \overrightarrow{s} : \mathtt{null}} \tag{T-WHILE}$$

1.6 Expressions

$$\Gamma \vdash i : \mathtt{int}$$
 (T-INT)

$$\Gamma \vdash str : \mathtt{string}$$
 (T-STRING)

$$\Gamma \vdash \mathsf{true} : \mathsf{bool}$$
 (T-TRUE)

$$\Gamma \vdash \mathsf{false} : \mathsf{bool}$$
 (T-False)

$$\Gamma \vdash \mathsf{null} : \mathsf{null}$$
 (T-NULLS)

$$\Gamma \vdash x : \Gamma(x)$$
 (T-VAR)

$$\frac{\Gamma \vdash e : cn \qquad field(cn,f) = \tau}{\Gamma \vdash e.f : \tau} \tag{T-Access}$$

$$\frac{\oplus \in \{+,-,*,\div\} \qquad \Gamma \vdash e_1 : \mathtt{int} \qquad \Gamma \vdash e_2 : \mathtt{int}}{\Gamma \vdash e_1 \oplus e_2 : \mathtt{int}} \quad (\text{T-NumOps})$$