

Appendix

Stunts:

3-man stunts: 0

4-man or greater

1. Left Exit Stunt:
 - a. Far left edge drives toward the inside, then left tackle loops around outside
 - i. inside drive, outside loop
 - b. (1,2,3,4) → (2,1,3,4)
 - c. Ex plays: 2021090900-947, 2021091201-1486
2. Left Tex Stunt:
 - a. Left tackle drives toward the outside, then far left edge loops around inside
 - i. outside drive, inside loop
 - b. (1,2,3,4) → (2,1,3,4)
 - c. Ex plays: 2021090900-2257, 2021091202-2586
3. Right Exit Stunt:
 - a. Far right edge drives toward the inside, then right tackle loops around outside
 - i. inside drive, outside loop
 - b. (1,2,3,4) → (1,2,4,3)
 - c. Ex plays: 2021091205-3151, 2021091210-2752
4. Right Tex Stunt:
 - a. Right tackle drives toward the outside, then far right edge loops around inside
 - i. outside drive, inside loop
 - b. (1,2,3,4) → (1,2,4,3)
 - c. Ex play: 2021091204-2742, 2021091201-4074
5. 4-man Left Middle:
 - a. Left tackle drives forward and right, then right tackle loops around to the left
 - i. left drives, right loops
 - b. (1,2,3,4) → (1,3,2,4)
 - c. Ex plays: 2021090900-3306, 2021091202-2949
6. 4-man Right Middle:
 - a. Right tackle drives forward and left, then left tackle loops around to the right
 - i. right drives, left loops
 - b. (1,2,3,4) → (1,3,2,4)
 - c. Ex plays: 2021091201-1746, 2021091210-2728

5-man or greater

7. *Far Left Double Stunt:
 - a. Far left edge stunts twice to end up in the interior
 - b. (1,2,3,4,5) → (3,2,1,4,5)
8. *Far Right Double Stunt:
 - a. Far right edge stunts twice to end up in the interior
 - b. (1,2,3,4,5) → (1,2,5,4,3)
9. Left Side Middle Stunt:
 - a. Second from left defender swaps with the middle defender
 - b. (1,2,3,4,5) → (1,3,2,4,5)
 - c. Ex plays: 2021090900-1392, 2021090900-2893
10. Right side middle:
 - a. Second from right defender swaps with the middle defender
 - b. (1,2,3,4,5) → (1,2,4,3,5)
 - c. Ex plays: 2021091203-4001, 2021091203-4047
11. *Left side to right side (With a very large number of pass-rushers):

- a. A defender from the left side interior swaps with a right side defender
 - b. (1,2,3,4,5,6) → (1,4,3,2,5,6)
- 12. *Right side to left side (With a very large number of pass-rushers):
 - a. A defender from the right side interior swaps with a left side defender
 - b. (1,2,3,4,5,6) → (1,2,5,4,3,6)
- 13. Other
 - a. Any stunt that does not fall into any of the other defined classifications

4-man Multi-Stunts

- 14. Double Exit:
 - a. Two Exit Stunts occur on the same play
 - i. Stunt 1 and Stunt 3 both occur
 - b. (1,2,3,4) → (2,1,4,3)
- 15. Tex and Exit:
 - a. A Tex Stunt and an Exit Stunt occur on the same play
 - i. Stunt 1 and Stunt 4 both occur OR Stunt 2 and Stunt 3 both occur
 - b. (1,2,3,4) → (2,1,4,3)
- 16. Double Tex:
 - a. Two Tex Stunts occur on the same play
 - i. Stunt 2 and Stunt 4 both occur
 - b. (1,2,3,4) → (2,1,4,3)

Blitzes:

- 1. Corner Blitz:
 - a. If any pass rusher is defined as a corner
 - b. Ex plays: 2021090900-3014, 2021091206-128
- 2. 5-man Line Blitz:
 - a. Five pass rushers who all originate at the line of scrimmage
 - b. Ex plays: 2021090900-1392, 2021090900-4653
- 3. 6-man Line Blitz:
 - a. Six pass rushers who all originate at the line of scrimmage
 - b. Ex play: 2021091203-722, 2021090900-1587
- 4. 7-man Line Blitz:
 - a. Seven pass-rushers who all originate at the line of scrimmage
- 5. 4-man Line, 1-man Back:
 - a. Four pass rushers on the line of scrimmage, one pass rusher originates as a linebacker
 - b. Ex plays: 2021090900-2678, 2021090900-3261
- 6. *4-man Line, 2-man Back:
 - a. Four pass rushers on the line of scrimmage, two pass rushers originate as a linebacker
- 7. 5-man Line, 1-man Back:
 - a. Five pass rushers on the line of scrimmage, one pass rusher originates as a linebacker
 - b. Ex plays: 2021090900-788, 2021090900-3134
- 8. *5-man Line, 2-man Back:
 - a. Five pass rushers on the line of scrimmage, two pass rushers originate as a linebacker
- 9. 6-man Line, 2-man Back:
 - a. Six pass rushers on the line of scrimmage, two pass rushers originate as a linebacker
 - b. Ex play: 2021091206-3561
- 10. Other:
 - a. Any blitz that does not fall into any of the other defined classifications

* These plays very rarely occur in our analysis and, in some cases, are classified as Other

