Perturbation Type: Gamification

(I) Clean Coding Problem

You are given a 0-indexed 2D integer array nums. Initially, your score is 0. Perform the following operations until the matrix becomes empty:

From each row in the matrix, select the largest number and remove it. In the case of a tie, it does not matter which number is chosen. Identify the highest number amongst all those removed in step 1. Add that number to your score.

Return the final score.

Example 1:

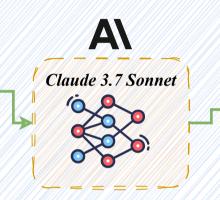


(II) Gamified Coding Problem

The Great Treasure Hunt of Azura

In the mystical realm of Azura, four brave adventurers - Arin, Lyra, Kaida, and Zephyr - embark on a perilous quest to claim the legendary Golden Chalice. The chalice is hidden within a series of ancient, labyrinthine temples, each containing a treasure map etched onto a mysterious scroll.

Your Mission:



Correct

class Solution:

def matrixSum(self, nums: List[List[int]]) -> int

Sort each row in descending order

for i in range(len(nums)):

nums[i].sort(reverse=True)

total_score = 0

Process columns from left to right (since each row is sorted in descending order)

for col in range(len(nums[0])):

Find the maximum value in the current column

 $max_val = 0$

for row in range(len(nums)):

Only consider the column if it exists in this row

if col < len(nums[row]):

max val = max(max val, nums[row][col])

total score += max val

return total score

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Wrong

class Solution:

def matrixSum(self, nums:

List[List[int]]) -> int:

total_sum = 0

for row in nums:

total_sum += max(row)

return total_sum