CMSC 21 Lecture 13 (Structures) Assignment

Implement the following using structures:

Slope: $\mathbf{m} = \frac{\mathbf{y}_1 - \mathbf{y}_2}{\mathbf{x}_1 - \mathbf{x}_2} = \frac{\mathbf{y}_2 - \mathbf{y}_1}{\mathbf{x}_2 - \mathbf{x}_1} \quad \left(\frac{\mathbf{x}_1 + \mathbf{x}_2}{2}, \frac{\mathbf{y}_1 + \mathbf{y}_2}{2}\right)$

Slope Intercept Form:

Distance between two points:

$$\mathbf{y} = \mathbf{m}\mathbf{x} + \mathbf{b} \qquad \qquad \mathbf{d} = \sqrt{\left(\mathbf{x}_1 - \mathbf{x}_2\right)^2 + \left(\mathbf{y}_1 - \mathbf{y}_2\right)^2}$$

You *may* start with the following structure and function declarations. This is just an example; you can have your own version of the code. Just document it properly.

```
#include <stdio.h>
2
   #include <math.h>
 3
4 struct line{
5
     struct point{
           float x;
7
           float y;
      }point1, point2;
8
9
       float *midpoint;
10
      float slope;
11 float distance;
12 };
13
14
15 float solveSlope(struct line line1);
16 float *solveMidpoint(struct line line1);
17 float solveDistance(struct line line1);
18 void getSlopeInterceptForm(struct line line1);
```

```
Enter x and y for point1: 1 1
Enter x and y for line2: 0 1
Slope: -1.000000
Midpoint: 0.500000 1.000000
Distance between 2 points: 1.000000
y = -1.000000x + (2.000000)
```

Make sure to include comments in your code. Commit to github and upload the link to LMS.