The title

First Author[1] & Ernst-August Doelle[1,2]

[1] Wilhelm-Wundt-University
[2] Konstanz Business School

Enter abstract here. Each new line herein must be indented, like this line.

Keywords: keywords
Word count: X

CCS Concepts

- Applied computing ~ Education ~ Learning management systems
- Applied computing ~ Education ~ E-learning
- Applied computing ~ Education ~ Computer-managed instruction

Keywords

1. INTRODUCTION

In recent years, educational institutions have begun to collect student data (REF). One area of interest is the delivery of fully online instruction, which is becoming more prevalent (REF). Specifically, online education is available for K-12 students who cannot or prefer not to attend a brick-and-mortar school (REF). We are fortunate to have a robust dataset which includes self-reported motivation as well as behavioral trace data which was collected from the learning management system. Our work examines the idea of educational success in terms of student interactions with an online science course. In the current study, we examine the educational experiences of students in online science courses at a virtual middle school in order to characterize their motivation to achieve and their tangible engagement with the course in terms of trace measures.

One meaningful perspective from which to consider students' engagement with online courses is related to their motivation to achieve. More specifically, it is important to consider how and why students are engaging with the course. To consider the psychological mechanisms behind achievement is valuable because doing so may help to identify meaningful points of intervention for educators.

Expectancy-value theory (EVT) is a key motivational framework that explains the reasons that students are motivated to achieve (Eccles et al., 1983). EVT posits that students are motivated to achieve when (1) they perceive themselves to be capable of success (e.g., "expectancy") and (2) they perceive present or future value in the task at hand (e.g., "value"). Two types of value are utility value, which refers to the degree to which students perceive that a given task will be useful to them for some future goal, and interest value, which refers to the level of interest students have in a given task. In this study, we will consider utility value, interest value, and expectancy for success as predictors of student achievement.

We investigated three research questions:

1. Is motivation - operationalized as interest value, utility value and perceived competence for science - relatively more predictive of course grades as compared to other online indicators of engagement?
2. Which type of motivation (e.g., interest value, utility value, and perceived competence) is most predictive of achievement?
3. Which type of trace measures (e.g., time spent on course and those associated with participating on discussion boards) is most predictive of achievement?

2. METHOD

2.1 Participants

Participants were 499 students enrolled in online middle school science courses in 2015-2016.

2.2 Setting / Data Sources

The setting of this study was a public, provider of individual online courses in a Midwestern state. In particular, the context was two semesters (Fall and Spring) of offerings of five online science courses (Anatomy & Physiology, Forensic Science, Oceanography, Physics, and Biology), with a

Add complete departmental affiliations for each author here. Each new line herein must be indented, like this line.

Enter author note here.

Correspondence concerning this article should be addressed to First Author, Postal address. E-mail: my@email.com

total of 36 classes. Students completed a pre-course survey about their self-reported motivation in science — in particular, their perceived competence, utility value, and interest. We also kept track of the time students spent on the course (obtained from the Learning Management System) and their final course grades as well as their involvement in discussion forums. For the discussion board data, we used the Linguistic Inquiry and Word Count (LIWC; Pennebaker, Boyd, Jordan, & Blackburn, 2015) to calculate the number of posts per student and variable for the mean levels of students' cognitive processing, positive affect, and social-related discourse evidenced by their posts.

2.3 Procedure

At the beginning of the semester, students were asked to complete the pre-course survey about their perceived competence, utility value, and interest. At the end of the semester, the time students spent on the course, their final course grades, and the contents of the discussion forums were collected.

2.4 Data analysis

Preliminary Data Wrangling. The random forest algorithm does not accept cases with missing data. Thus, we deleted cases listwise if data were missing. This decision eliminated 51 cases from our original dataset, to bring us to our final sample size of 499 unique students.

Main Modeling. For our analyses, we used Random Forest modeling (Breiman, 2001). Random forest is an extension of decision tree modeling, whereby a collection of decision trees are simultaneously "grown" and are evaluated based on out-of-sample predictive accuracy (Breiman, 2001). Random forest is random in two main ways: first, each tree is only allowed to "see" and split on a limited number of predictors instead of all the predictors in the parameter space; second, a random subsample of the data is used to grow each individual tree, such that no individual case is weighted too heavily in the final prediction. Whereas some machine learning approaches (e.g., boosted trees) would utilize an iterative model-building approach, random forest estimates all the decision trees at once. In this way, each tree is independent of every other tree. Thus, the random forest algorithm provides a robust regression approach that is distinct from other modeling approaches. The final random forest model aggregates the findings across all the separate trees in the forest in order to offer a collection of "most important" variables as well as a percent variance explained for the final model.

Random forest is well suited to the research questions that we had here because it allows for nonlinear modeling. We hypothesized complex relationships between students' motivation, their engagement with the online courses, and their achievement. For this reason, a traditional regressive or structural equation model would have been insufficient to model the parameter space we were interesting in modeling. Our random forest model had one outcome and eleven predictors. The outcome was the final course grade that the student earned. The predictor variables included motivation variables (interest value, utility value, and science perceived competence) and trace variables (the amount of time spent in the course, the course name, the number of discussion board posts over the course of the semester, the mean level of cognitive processing evident in discussion board posts, the positive affect evident in discussion board posts, the negative affect evident in discussion board posts, and the social-related discourse evident in their discussion board posts). We used this random forest model to address all three of our research questions.

In this study, we used the package randomForest in R (Liaw, 2018). 500 trees were grown as part of our random forest. We partitioned the data before conducting the main analysis so that neither the training and testing dataset would not be disproportionately representative of high-achieving or low-achieving students. The training dataset consisted of 80% of the original data (n = 400 cases), whereas the testing dataset consisted of 20% of the original data (n = 99 cases). We built our random forest model on the training dataset, and then evaluated the model on the testing dataset. Three variables were tried at each node. To interpret our findings, we examined three main things: (1) predictive accuracy of the random forest model, (2) variable importance, and (3) variance explained by the final random forest model.

3. RESULTS

The predictive accuracy of our random forest model was assessed by examining the difference between the predicted values for the testing dataset and the actual values. We found that the absolute value of the average difference between the predicted and actual value for final grades was 11.8%. This indicates

The variance explained by our random forest model was 57.21%. Below, we will discuss in detail the specific findings for each of our research questions, which concern the variable importance plots. Variable importance plots are interpreted based on the incremental percent change in mean-squared-error (MSE) if a given variable is scrambled in the original dataset (REF). In other words, variable importance plots help to answer the question: if a variable is scrambled so as not to relate to the outcome in any systematic way, how much does this randomization affect the mean squared error? If a variable's scrambling results in a large change in MSE, it is thought to be more important.

Research Question 1

Research question 1 asked whether motivation was a better predictor of achievement than behavioral engagement indicators. With respect to research question 1, the variable importance plot for final grade indicated that the change in mean squared error was more strongly affected by trace variables than motivation measures. The most predictive variable was the number of discussion posts, followed by the amount of time spent in the course. The course identifier, evidence for negative affect in the discussion posts, and level of cognitive processing associated with the discussion posts were the predictors that were next in terms of importance. All of these predictors were more important than all of the motivation variables.

Research Question 2

Research question 2 asked which of the motivation variables was most predictive of course achievement. Among motivation variables, utility value was most important, followed by perceived competence. Interest value was the least predictive of the motivation variables; indeed, interest value was the least predictive of all variables in the random forest model.

Research Question 3

Research question 3 asked which of the trace variables was most predictive of course achievement. The most predictive variable in terms of achievement was the number of posts on the discussion board. This was the most predictive of all the variables in the model.

4. DISCUSSION

Overall, our random forest model explained a large amount of the variance in achievement in this study (e.g., 57.21%). However, the predictive accuracy of the model was not tuned as perfectly as it could have been: the absolute value of the average difference between the predicted final grade and actual final grade was 11.8%. This discrepancy suggests that whereas our model did a good job at explaining variance in the outcome of achievement, it did not perform as well in its prediction of "unseen" test data as would be ideal. Future research should thus explore whether the predictive accuracy of the model could be further developed. Even so, our predictive accuracy is not so low as to be unhelpful. Rather, this study offers interesting insights as to the relative importance of motivation constructs and trace measures of enagement in terms of explanatory power in explaining middle school students' online science course grades.

Surprisingly, we found that trace measures of engagement with a learning management system were more predictive of student achievement than motivation variables.

Limitations

This study was limited in some important ways. First, we chose to operationalize achievement as final course grade. Future work could examine other meaningful outcomes. Second, we deleted 51 cases listwise from our data. This listwise deletion of cases is potentially problematic because students with some missing data could differ in important ways from students with no missing data. Last, we did not account for the number of discussion posts that were required in a given course and it is important that future research endeavor to explore whether this plays a role in predicting the outcome.

Implications

As more and more courses move online, data will continue to accumulate at rapid rates. It is important that educators and administrators consider the implications of computer-mediated instruction. This study suggests that the measurement of students' engagement with courses is helpful in understanding their achievement in these courses. Trace data is valuable to collect and it could be valuable for educators to consider it more thoroughly. This study also offers implications in terms of the motivation constructs studied. The importance of the engagement with the course through discussion board posts in terms of predicting final grade suggests that perhaps it is valuable for students to post even if they are not intrinsically motivated to do so. Future research should explore the complex relations between student motivation and course engagement, especially insofar as to examine characteristics of the online experience that could make these relations different than the patterns of relations that would be evident in a face-to-face classroom.

We will delete the section of text immediately below this; it's just notes from the call
****

*Below are the specific questions from the LAK website that we should reflect on… maybe not just in the discussion, but also in other parts of the work as well.

- What is the most surprising part of your results? Was this surprise shared by the people involved?
- Can you justify why you used one specific methodology instead of an alternative?
- What is the the value and potential impact of your initiative at scale?
- What changes in teaching and learning activities you envision that could be realistically derived from your work?
- What is the target audience for your study?

Works Cited

Breiman, L. (2001). Random forests. Machine Learning, 45, 5–32. doi:10.1023/A:1010933404324

Liaw, A. (2018). Package "randomForest": Breiman and Cutler's Random Forests for Classification and Regression. https://cran.r-project.org/web/packages/randomForest/randomForest.pdf

Pennebaker, Boyd, Jordan, & Blackburn, 2015 - LIWC package

References