

A background image of four students in a library. A young woman with long dark hair is on the left, smiling. Next to her is a young man with dark hair, also smiling. To his right is a young woman with glasses and dark hair, looking towards the right. On the far right is a young man with dark hair, seen from the back/side, looking towards the others. They are all sitting at a table with a laptop and some papers. Bookshelves filled with books are in the background.

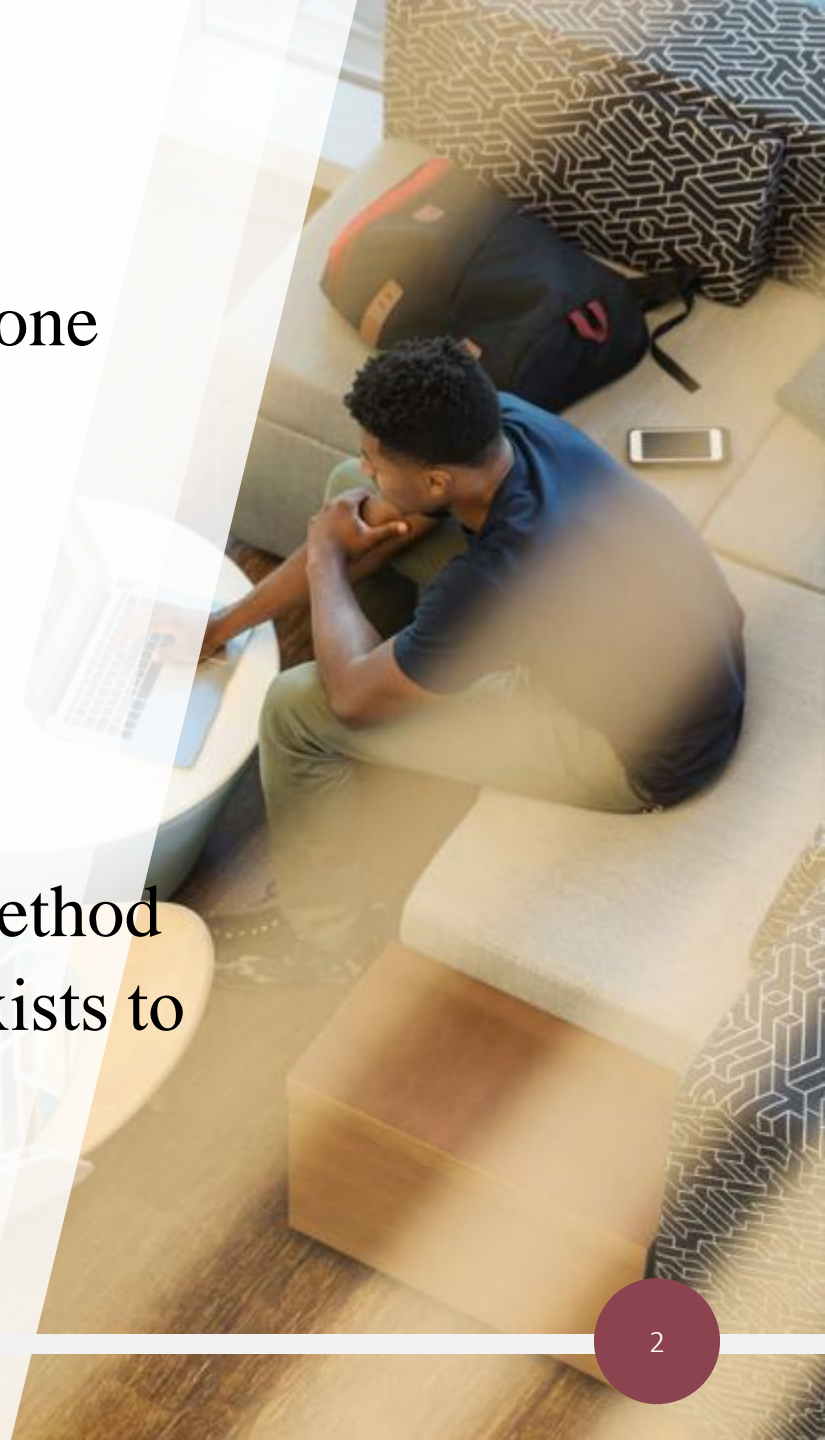
# Streams

Terminal Operations  
collect() using API Collectors

# Terminal Operations

## `collect()` – using API-defined Collectors

- Now we will look at the other version *collect()* – the one that accepts pre-defined collectors from the API.
- We access these collectors via static methods on the *Collectors* interface.
- It is important to pass the *Collector* to the *collect()* method
  - a *Collector* does not do anything on it's own. It exists to help collect elements.





# Terminal Operations

## collect(Collector)

```
String s = Stream.of("cake", "biscuits", "apple tart")
                .collect(Collectors.joining(", "));
System.out.println(s); // cake, biscuits, apple tart
```

```
Double avg = Stream.of("cake", "biscuits", "apple tart")
                    // averagingInt(ToIntFunction) functional method is:
                    //      int applyAsInt(T value);
                    .collect(Collectors.averagingInt(s -> s.length()));
System.out.println(avg); // 7.333333333333333
```

# Terminal Operations

## Collectors.toMap()

### Collecting into Maps:

- two Functions required: the first function tells the collector how to create the **key**; the second function tells the collector how to create the **value**.

```
// We want a map: dessert name -> number of characters in dessert name
// Output:
// {biscuits=8, cake=4, apple tart=10}
Map<String, Integer> map =
    Stream.of("cake", "biscuits", "apple tart")
        .collect(
            Collectors.toMap(s -> s,           // Function for the key
                             s -> s.length() // Function for the value
            );
System.out.println(map);
```

# Terminal Operations

## Collectors.toMap() – opposite of previous example

```
// We want a map: number of characters in dessert name -> dessert name
// However, 2 of the desserts have the same length (cake and tart) and as
// length is our key and we can't have duplicate keys, this leads to an
// exception as Java does not know what to do...
//     IllegalStateException: Duplicate key 4 (attempted merging values cake and tart)
// To get around this, we can supply a merge function, whereby we append the
// colliding keys values together.
Map<Integer, String> map =
    Stream.of("cake", "biscuits", "tart")
        .collect(
            Collectors.toMap(s -> s.length(), // key is the length
                             s -> s,          // value is the String
                             (s1, s2) -> s1 + "," + s2) // Merge function - what to
                                                         // do if we have duplicate keys
                                                         // - append the values
        );
System.out.println(map); // {4=cake,tart, 8=biscuits}
```





# Terminal Operations

## Collectors.toMap()

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```
// The maps returned are HashMaps but this is not guaranteed. What if we wanted
// a TreeMap implementation so our keys would be sorted. The last argument
// caters for this.
TreeMap<String, Integer> map =
    Stream.of("cake", "biscuits", "apple tart", "cake")
        .collect(
            Collectors.toMap(s -> s,           // key is the String
                           s -> s.length(),    // value is the length of the String
                           (len1, len2) -> len1 + len2, // what to do if we have
                                                    // duplicate keys
                                                    // - add the *values*
                           () -> new TreeMap<>() )); // TreeMap::new works
System.out.println(map); // {apple tart=10, biscuits=8, cake=8} Note: cake maps to 8
System.out.println(map.getClass()); // class java.util.TreeMap
```

# Terminal Operations

## Collectors.groupingBy()

- *groupingBy()* tells *collect()* to group all of the elements into a *Map*.
- *groupingBy()* takes a *Function* which determines the keys in the *Map*.
- Each value is a *List* of all entries that match that key. The *List* is a default, which can be changed.



# Terminal Operations

## Collectors.groupingBy()

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```
Stream<String> names = Stream.of("Joe", "Tom", "Tom", "Alan", "Peter");
Map<Integer, List<String>> map =
    names.collect(
        // passing in a Function that determines the
        // key in the Map
        Collectors.groupingBy(String::length) // s -> s.length()
    );
System.out.println(map); // {3=[Joe, Tom, Tom], 4=[Alan], 5=[Peter]}
```



# Terminal Operations

## Collectors.groupingBy()

- What if we wanted a *Set* instead of a *List* as the value in the map (to remove the duplication of “Tom”) ?
- *groupingBy()* is overloaded to allow us to pass down a “downstream collector”. This is a collector that does something special with the values.

```
Stream<String> names = Stream.of("Joe", "Tom", "Tom", "Alan", "Peter");
Map<Integer, Set<String>> map =
    names.collect(
        Collectors.groupingBy(
            String::length,      // key Function
            Collectors.toSet()) // what to do with the values
    );
System.out.println(map); // {3=[Joe, Tom], 4=[Alan], 5=[Peter]}
```

# Terminal Operations

## Collectors.groupingBy()

- There are no guarantees on the type of Map returned.
- What if we wanted to ensure we got back a *TreeMap* but leave the values as a *List*? We can achieve this by using the (optional) map type *Supplier* while passing down the *toList()* collector.

```
Stream<String> names = Stream.of("Joe", "Tom", "Tom", "Alan", "Peter");
TreeMap<Integer, List<String>> map =
    names.collect(
        Collectors.groupingBy(
            String::length,
            TreeMap::new,           // map type Supplier
            Collectors.toList())    // downstream collector
    );
System.out.println(map); // {3=[Joe, Tom, Tom], 4=[Alan], 5=[Peter]}
System.out.println(map.getClass()); // class java.util.TreeMap
```

# Terminal Operations

## Collectors.partitioningBy()

- Partitioning is a special case of grouping where there are only two possible groups – true and false.
- The keys will be the booleans *true* and *false*.

```
Stream<String> names = Stream.of("Thomas", "Teresa", "Mike", "Alan", "Peter");
Map<Boolean, List<String>> map =
    names.collect(
        // pass in a Predicate
        Collectors.partitioningBy(s -> s.startsWith("T"))
    );
System.out.println(map); // {false=[Mike, Alan, Peter], true=[Thomas, Teresa]}
```



# Terminal Operations

## Collectors.partitioningBy()

```
Stream<String> names = Stream.of("Thomas", "Teresa", "Mike", "Alan", "Peter");
Map<Boolean, List<String>> map =
    names.collect(
        // pass in a Predicate
        Collectors.partitioningBy(s -> s.length() > 4)
    );
System.out.println(map); // {false=[Mike, Alan], true=[Thomas, Teresa, Peter]}
```

# Terminal Operations

## Collectors.partitioningBy()

```
Stream<String> names = Stream.of("Thomas", "Teresa", "Mike", "Alan", "Peter");
Map<Boolean, List<String>> map =
    names.collect(
        // forcing an empty list
        Collectors.partitioningBy(s -> s.length() > 10)
    );
System.out.println(map); // {false=[Thomas, Teresa, Mike, Alan, Peter], true=[]}
```



# Terminal Operations

## Collectors.partitioningBy()

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- As with *groupingBy()*, we can change the values type from *List* to *Set*.

```
Stream<String> names = Stream.of("Alan", "Teresa", "Mike", "Alan", "Peter");
Map<Boolean, Set<String>> map =
    names.collect(
        Collectors.partitioningBy(
            s -> s.length() > 4, // predicate
            Collectors.toSet()
        )
    );
System.out.println(map); // {false=[Mike, Alan], true=[Teresa, Peter]}
```