



| 1d100 Type of Information                                         |
|-------------------------------------------------------------------|
| 1-3 A connection between a PC and                                 |
| 4-6 A connection between an antagonist and                        |
| 7-9 A connection between an NPC and                               |
| 10-12 A financial boon involving                                  |
| 13-15 A financial loss involving                                  |
| 16-18 A gain in influence involving                               |
| 19-21 A loss of influence involving                               |
| 22-24 A loss of opportunity involving                             |
| 25-27 A material boon involving                                   |
| 28-30 A material loss involving                                   |
| 31-33 A mental boon involving                                     |
| 34-36 A mental loss involving                                     |
| 37-39 A negative change in                                        |
| 40-42 A physical boon involving                                   |
| 43-45 A physical loss involving                                   |
| 46-48 A positive change in                                        |
| 49-51 A significant insight related to                            |
| 52-54 A spiritual boon involving                                  |
| 55-57 A spiritual loss involving                                  |
| 58-60 An additional opportunity involving                         |
| 61-63 An alteration of                                            |
| 64-66 An ambush concerning                                        |
| 67-69 An emotional boon involving                                 |
| 70-72 An emotional loss involving                                 |
| 73-75 Historical/background knowledge about                       |
| 76-78 Negative news about                                         |
| 79-81 Positive news about                                         |
| 82-84 The acquisition of an ability involving                     |
| 85-87 The acquisition of authority involving                      |
| 88-90 The identity of                                             |
| 91-93 The location of                                             |
| 94-96 The loss of an ability involving                            |
| 97-99 The loss of authority involving                             |
| 100 The truth is the exact opposite of what the PCs thought about |

**1d100 Companion Response**

|                                                                      |
|----------------------------------------------------------------------|
| 1-2 You must be joking if you think I'll do that.                    |
| 3-4 I refuse to go along with that plan.                             |
| 5-6 That would never work because... There must be a better way.     |
| 7-8 No way, that's too...                                            |
| 9-10 What benefit could... possibly bring us?                        |
| 11-12 I'm not comfortable with that idea.                            |
| 13-14 We need to spend more time here doing...                       |
| 15-16 Don't you think there's the risk of...?                        |
| 17-18 Do we have enough... to do that?                               |
| 19-20 It's one option, but I would prefer to...                      |
| 21-22 You go ahead. I'll join you later.                             |
| 23-24 I have my doubts, but maybe if we tweak it a bit...            |
| 25-26 I don't think that is right...                                 |
| 27-28 Yes, but first we have to...                                   |
| 29-30 There are other priorities to take care of first.              |
| 31-32 I'm willing to give it a shot, but we need a backup plan.      |
| 33-34 Okay, I'll go along with it, but only if we take precautions.  |
| 35-36 I'm in, but let's be careful not to overlook the consequences. |
| 37-38 I don't see this ending well.                                  |
| 39-40 Can we also...?                                                |
| 41-42 Wait, what if we do the exact opposite?                        |
| 43-44 What if we take a completely unexpected route to get to...?    |
| 45-46 I've got a wild plan that just might work...                   |
| 47-48 Yes, but how about we surprise them with...                    |
| 49-50 We can do that, but we have to tone down the...                |
| 51-52 Who would that benefit?                                        |
| 53-54 What is the next step?                                         |
| 55-56 When should we...?                                             |
| 57-58 Where should we...?                                            |
| 59-60 How do you plan on...?                                         |
| 61-62 What do you want?                                              |
| 63-64 You just figured this out?                                     |
| 65-66 Did you consider...?                                           |
| 67-68 Ha!                                                            |
| 69-70 That's a bit unfair.                                           |
| 71-72 That is a really bad idea!                                     |
| 73-74 There is something I need to tell you...                       |
| 75-76 Why is this happening?                                         |
| 77-78 This is all very overwhelming!                                 |
| 79-80 Help!                                                          |
| 81-82 Watch out!                                                     |
| 83-84 Lets go!                                                       |
| 85-86 I want to go home!                                             |
| 87-88 Now is not a good time!                                        |
| 89-90 Sure, I'm on board with that.                                  |
| 91-92 Sounds good, I'm in.                                           |
| 93-94 I'm willing to give it a try.                                  |
| 95-96 Let's do it, no objections here.                               |
| 97-98 Okay, I'm with you on this one.                                |
| 99-100 I'm ready, let's go for it.                                   |

**1d100 Topic of Information**

|                                                                     |
|---------------------------------------------------------------------|
| 1-3 a beloved NPC                                                   |
| 4-6 a benefactor for the PCs                                        |
| 7-9 a combative NPC                                                 |
| 10-12 a dangerous location for the PCs                              |
| 13-15 a despised NPC                                                |
| 16-18 a distant location                                            |
| 19-21 a group supportive to the PCs                                 |
| 22-24 a main antagonist                                             |
| 25-27 a necessary artifact for fulfilling a vow                     |
| 28-30 a necessary object to complete a vow                          |
| 31-33 a person with important information about a side quest        |
| 34-36 a person with important information about an important thread |
| 37-39 a previously unknown character connected to the plot          |
| 40-42 a safe location for the PCs                                   |
| 43-45 a secret enemy hideout                                        |
| 46-48 a single PC                                                   |
| 49-51 a special status for a main antagonist                        |
| 52-54 a special status for a PC                                     |
| 55-57 a special status for an NPC                                   |
| 58-60 a traitor to the PCs                                          |
| 61-63 an enemy leader                                               |
| 64-66 an enemy servant                                              |
| 67-69 an enemy spy                                                  |
| 70-72 an enemy stronghold                                           |
| 73-75 an enemy who is now an ally                                   |
| 76-78 an enemy's current plan                                       |
| 79-81 an enemy's future plan                                        |
| 82-84 an important thread                                           |
| 85-87 an oppositional group that is not a main antagonist           |
| 88-90 the current setting                                           |
| 91-93 the current short-term goal                                   |
| 94-96 the PCs as a whole                                            |
| 97-99 the road or passage to the next location                      |
| 100 a foundational truth of the world                               |

