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Foundations of Programming (Python)

Assignment 07

Modules and Structured Error Handling with Python

Introduction

In this document, I will provide an overview of using external Python modules and structured error handling. This report will include discussion of the CDInventory_07.py script and what challenges I came across.

CD Inventory Script

Using Pickle Module

Building upon the last few week's assignments of managing a CD inventory based on user input, I integrated a module and structured error handling. I will only describe the changes included to the script, since majority of the pseudocode and functionality stayed the same.

[I] load Inventory from file
[a] Add CD
[i] Display Current Inventory
[d] delete CD from Inventory
[s] Save Inventory to file
[x] exit

if strChoice == 'x'
do this
elif strChoice == 'l'
do this
elif strChoice == 'a'
do this
elif strChoice == 'i'
do this
elif strChoice == 'd'
do this
elif strChoice == 's'
do this

I used the pickle module for this assignment. Pickle implements binary protocols for serializing and deserializing Python object structure.¹ Python is able to interpret and convert this information between byte stream and object hierarchy. To use the pickle module, I simple used the syntax: "import pickle" There is documentation on how to use pickle since it has certain attributes (e.g. pickle.load, pickle.dump)² Here is a snippet of my code utilizing pickle for file operations.

¹ https://docs.python.org/3/library/pickle.html

² https://wiki.python.org/moin/UsingPickle

```
81 .....# try to read file name from binary
82 ....# if there is an error, FileNotFoundError is returned
83 ....try:
84 ....with open(file name, 'rb') as objFile:
85 ....table = pickle.load(objFile)
86 ...except.FileNotFoundError:
87 ....print('File not found')
88 ...return table
99 ...@statismethod
91 ...def write_file(file_name, table):
92 ....*Writes file data using pickle module
93
94 ...Args:
95 ....file_name (string): name of file used to read the data from
96 ....table (list of dict): 2D data structure (list of dicts) that holds the data during runtime
97
98 ....Returns:
99 ....None.
100 ....*"
101 ....# write the file in binary
102 ....with open(file_name, 'wb') as objFile:
103 ....pickle.dump(table, objFile)
```

Figure 1 Pickle Module

The try-except error handling structure will be discuss later in this report. I will focus on the pickle syntax for now. I used the same "with open..." syntax to call out what file I want to operate on. However, in this case, in line 84 I use 'rb' which stands for read binary. This tells Python that this is not a text file. I had a lot of difficulty understanding and implementing this. I kept on trying to use pickle to read text file. The table is populated with the data inside the file by using "pickle.load(objFile)" in line 85. The same type of syntax is used to save a file but in this case, I use 'wb' which stands for write binary. This tells Python to write in binary format, and I call out "pickle.dump" to use the pickle module. Using pickle simplifies the arguments and parameters we need to pass through as it is inherently part of the Python module.

Structured Error Handling

The idea behind this is to learn how to handle errors in my Python code. There can be different types of errors: ZeroDivisionError, TypeError, ValueError, FileNotFoundError, Exception, and more. The general syntax is to use a try-except format.

Figure 2 Try-Except

For example, in my get_user_input() function, line 144 calls out "try:" Following in lines 145-148 is the parameters that I would like to receive from the user. However, if there is an error passed (in this case if cd_id is not an integer), the program will proceed to line 149 except clause. Lines 150-153 will output what the error code was and how the user can proceed. I included line 153-154 for formatting and

helping remind the user what is in the table. At first, I included multiple try-except structures to cycle through, then realized, the user can indefinitely make wrong inputs so I created a while loop.

```
105 '''PRESENTATION'''
106 class:10:
107 ...'''Processing I/O operations'''
108 ...@staticmethod
109 ...def del_input():
110 .....""" Gets ID that user wants to delete.
111
112 .....Args:
113 ......None.
114
115 .....Return:
116 .....strIDDel.
117 ....""
118 ....# continue to loop if user input is returning an error
119 ....while True:
120 ....try:
121 .....strIDDel = int(input('Which ID would you like to delete?'').strip())
122 ....return strIDDel
123 ....except ValueError as e:
124 .....print('Not an integer')
125 .....print('Build in error info:')
126 .....print('Build in error info:')
127 .....print() # extra space for layout
128 .....IO.show_inventory(lstTbl)
```

Figure 3 del_input() function

The same idea is implemented here in my function del_input(). The user needs to input an integer for ID or there will be an except clause that outputs error messages. I actually included this del_input() function as I didn't create it from last week. I noticed that it could be included in my IO class. In line 246, the function is called out.

```
240 ···#·3.5·process delete a CD

241 ···elif·strChoice·==·'d':

242 ····#·3.5.1·get User input for which CD to delete

243 ···#·3.5.1·display Inventory to user

244 ····IO.show_inventory(lstTbl)

245 ···#·3.5.1·2·ask user which ID to remove

246 ····strIDDel·=·IO.del_input()

247 ···#·3.5.2·search thru table and delete CD

248 ····IstTbl·=·DataProcessor.user_del(strIDDel,·lstTbl)

249 ···#·show updated table

250 ···IO.show_inventory(lstTbl)

251 ····continue·*# start loop back at top.
```

Figure 4 Calling out del_input function

Another change I included from last week was how the user add inputs from the main while loop. Originally, in line 231 was "lstTbl = DataProcessor.user_add(*IO.get_user_input(), lstTbl)" however, I kept on getting errors on non-iterable values, if the IO.get_user_input() pushed an error to the user. I broke it out to two lines so I could manage that better.

```
226 ····#·3.3 ·process ·add·a·CD

227 ····elif·strChoice·==·'a':

228 ······# 3.3.1 ·Ask · user ·for·new·ID, ·CD·Title·and ·Artist

229 ······# 3.3.2 ·Add ·item·to·the·table

230 ··········cd_id, ·title, ·artist·=·IO.get_user_input()

231 ········lstTbl·=·DataProcessor.user_add(cd_id, ·title, ·artist, ·lstTbl)

232 ·······IO.show_inventory(lstTbl)

233 ·······continue··# start·loop·back·at·top.
```

Figure 5 "Adding" function calls

Example runs from Spyder and the terminal are included in the Appendix.

Questions

- What are the benefits of using structured error handling?
 - The error messages can be integrated into the program and allow better readability/debugging. The idea of structured error handling helps programmer better understands the error messages the Python retrieves.
- What are the differences between a text file and a binary file?
 - A text file is readable to humans (generally, or that is the assumption). Generally including numbers, strings. A binary file is what a sequence of bytes (binary digits, bits). A computer can read binary formats and interpret it back to the user. Using a binary reader is needed to understand.
- How is the Exception class used?
 - Exception classes are utilized for error handling. They can be implemented and called out using "raise" which the program will then call out the exception class.
- How do you "derive" a new class from the Exception class?
 - Derived classes are inherited from the base class. They can be customized to meet specific needs.
- When might you create a class derived from the Exception class?
 - If there are specific exceptions, you want to call out or help the program go back to a "Traceback"
- What is the Markdown language?
 - It's a way of organizing the readme.md file to allow better understanding and consistency across programmers to view what is included in a repository.

Summary

In this lab, I explored using modules and structured error handling to enhance last week's assignment. The overall functionality stayed the same for managing the CD inventory but included best practices. In the beginning, I struggled to understand and digest how to use the pickle module. I could not integrate saving and loading accurately. Comprehending the syntax and using module attributes proved to be a more challenging task than I thought. Structured error handling was a much easier concept to grasp as it was similar to if-else syntax but instead used try-except clauses.

Appendix

Complete Code for CDInventory_07.py

```
provided the social section of the social se
                         -@staticmethod
-def-user_add(cd_id, title, artist, table):
                                               ...artist':-artist}
--dicRow-=-{'ID':-cd_id,-'Title':-title,-'Artist':-artist}
--table.append(dicRow)
--return-table
                         def user_del(id_to_delete, table):
                                                     intRowNr = -1 Folse
binCORemoved = Folse
for row in table:
    intRowNr += 1
    if row[ TO ] == id_to_delete:
    del_table[intRowNr]
    blnCORemoved = frue
    break
class FileProcessor:
                         Placessum
Spatialization of the plane, table):
""Sunction to manage data ingestion from file to a list of dictionaries
                      -@staticmethod
-def-del_input():
```

```
ereturn co_Nr. text,

ereturn co_Nr. text,

ereturn co_Nr. text,

print('Not an integer')

print('Not an integer')

print('spe(e), e, e._doc_, sep='\n')

print('spe(e), e, e._doc_, sep='\n')

10.show_inventory(1stTbl)
Tbl = FileProcessor.read_file(strFileName, lstTbl)
```

Example Run from Spyder

```
The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
 Enter ID: 5
 What is the CD's title? Crashing
 What is the Artist's name? Illenium
======= The Current Inventory: =======
ID CD Title (by: Artist)
                  The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
Crashing (by:Illenium)
 [1] load Inventory from file
[a] Add CD
[i] Display Current Inventory
[d] delete CD from Inventory
[s] Save Inventory to file
[x] exit
 Which operation would you like to perform? [1, a, i, d, s or x]: d
               == The Current Inventory: ======
CD Title (by: Artist)
                  The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
Crashing (by:Illenium)
Which ID would you like to delete? delete
Not an integer
Build in error info:
<class 'ValueError'>
invalid literal for int() with base 10: 'delete'
Inappropriate argument value (of correct type).
     ===== The Current Inventory: ======
D CD Title (by: Artist)
                    The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
Crashing (by:Illenium)
 Which ID would you like to delete? 5
 The CD was removed
====== The Current Inventory: ======
ID CD Title (by: Artist)
                    The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
[1] load Inventory from file
[a] Add CD
[i] Display Current Inventory
[d] delete CD from Inventory
[s] Save Inventory to file
[x] exit
 Which operation would you like to perform? [1, a, i, d, s or x]: x
```

Example Run from Terminal

```
The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
         ] load Inventory from file
] Add CD
] Display Current Inventory
] delete CD from Inventory
] Save Inventory to file
] exit
   Aidn upon the return of the re
                                 The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
         ter ID: 5
at is the CD's title? song5
at is the Artist's name? artist5
at is the Artist's name? artist5
co Title (by: Artist)
                                        == The Current Inventory: ==
CD Title (by: Artist)
                                                  The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
song5 (by:artist5)
       The Search (by:AJR)
Paralyzed (by:NF)
Everything (by:Michael Buble)
Rewind (by:Louis Futon)
[1] load Inventory from file
[a] Add CD
[i] Display Current Inventory
[d] delete CD from Inventory
[s] Save Inventory to file
[x] exit
       which operation would you like to perform? [1, a, i, d, s or x]: x
 (base) PS C:\_Python\Assignment07>
```