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# https://jruels.github.io/tf-dev



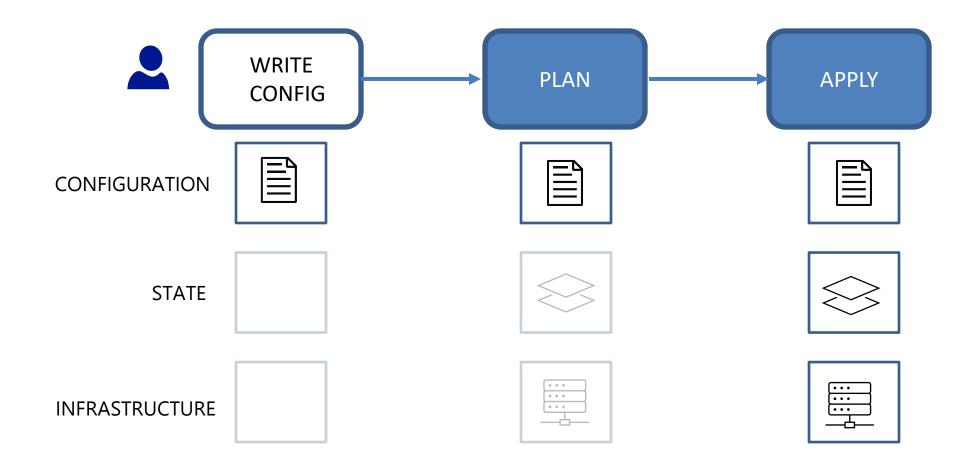
### Terraform workflow



The default Terraform workflow involves creating and managing infrastructure entirely with Terraform.

- Write Terraform configuration that defines the infrastructure you want to create.
- 2. Review the Terraform plan to ensure it will provision expected infrastructure.
- 3. Apply the config to create your state and infrastructure.

### Terraform workflow



### Terraform import existing infrastructure



Terraform is designed to manage new infrastructure, but it also supports importing existing infrastructure. This allows you to take resources that have been created by other means and bring it under Terraform management.

This is a first step in transitioning to Infrastructure-as-Code.

## Terraform import existing infrastructure



Currently, Terraform can only import resources into the state. It does not generate a configuration. In the future, Terraform will support config generation.

It is necessary to write a resource configuration block for the imported resource manually.

While this may seem tedious, it still gives Terraform users an avenue for importing existing resources.

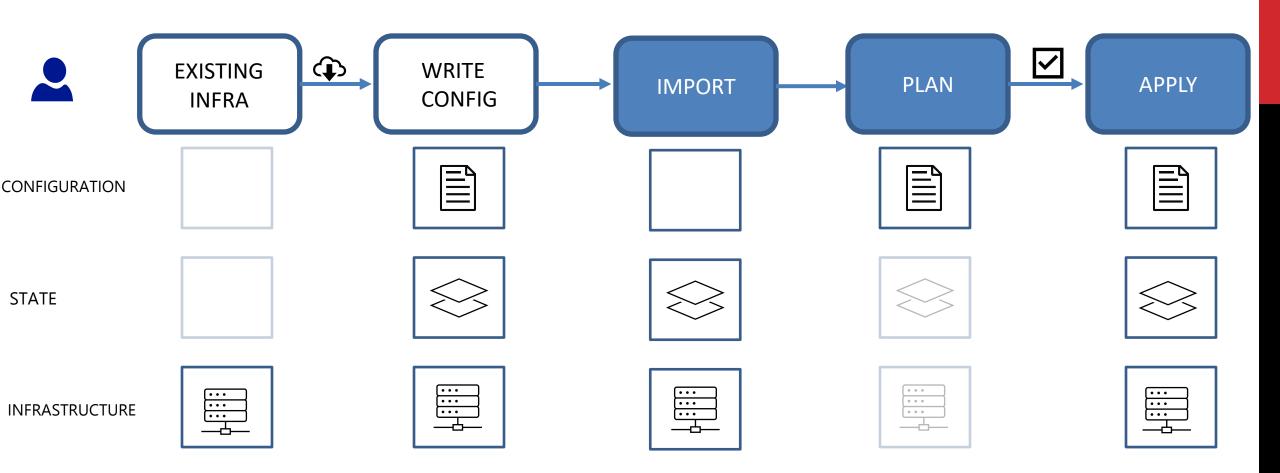
### Terraform workflow



Importing existing infrastructure for management with Terraform.

- 1. Identify the existing infrastructure to be imported.
- 2. Write Terraform configuration that matches infrastructure.
- 3. Import infrastructure into your Terraform state.
- 4. Review the Terraform plan to ensure the config matches.
- 5. Apply the configuration to update your Terraform state.

### Terraform import workflow



### Lab: Import existing resources





Terraform is designed to programmatically create and manage infrastructure. It is not intended to replace Ansible, Chef or any other configuration management tool.

It does include provisioners that can execute functions and tasks.

Generic provisioners:

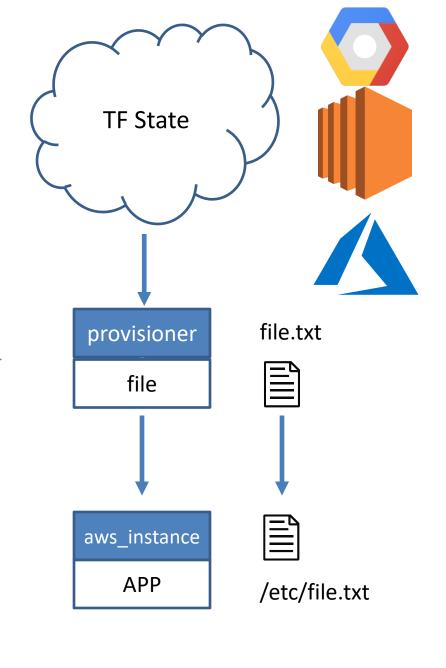
- file
- local-exec
- remote-exec



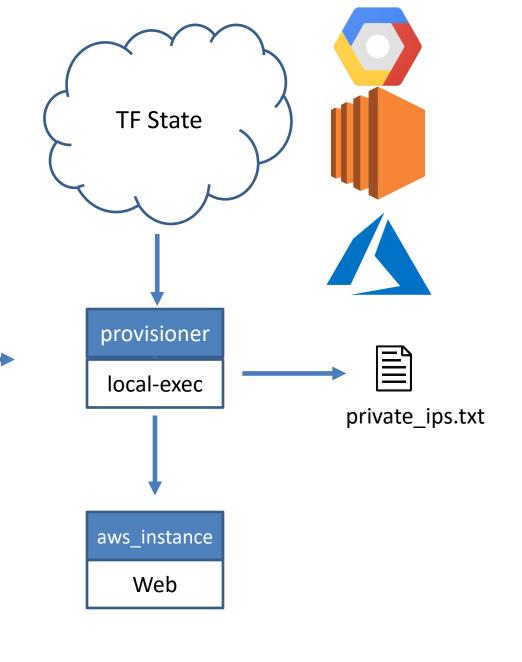
#### **Generic Provisioners:**

- file
  - The file provisioner is used to copy files or directories from the machine executing Terraform to the newly created resource. The file provisioner supports both SSH and WinRM type connections.
- local-exec
  - The local-exec provisioner invokes a local executable after a resource is created. This invokes a process on the machine running Terraform, not on the resource.
- remote-exec
  - The remote-exec provisioner invokes a script on a remote resource after it is created. This can be used to run a configuration management tool, bootstrap into a cluster, etc. The remote-exec provisioner supports both SSH and WinRM type connections.

```
Type
                        Name
resource "aws instance" "app" {
# copies the file.txt to /etc/file.txt
 provisioner "file" {
               = "file.txt"
   source
   destination = "/etc/file.txt"
```

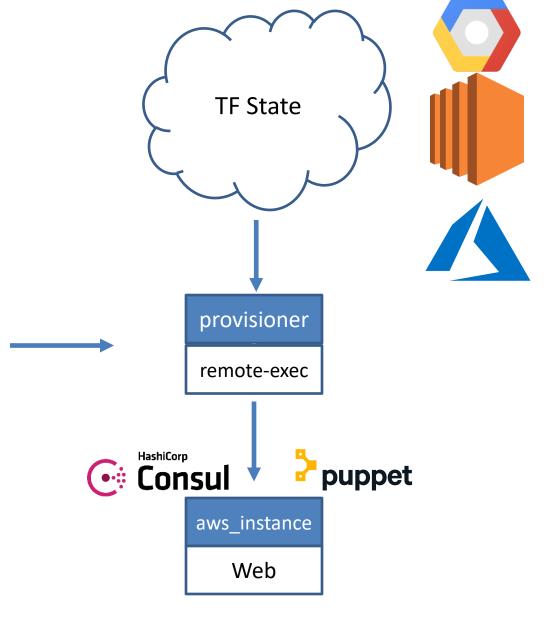


```
Name
           Type
resource "aws instance" "web" {
# populate an inventory file
  provisioner "local-exec" {
    command = "echo ${self.private.ip}
>> private ips.txt"
```



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```
Name
           Type
resource "aws instance" "web" {
# populate an inventory file
  provisioner "remote-exec" {
    inline = [
      "puppet apply",
      "consul join \
      ${self.private.ip} >>
private ips.txt"",
```



### Lab: Provisioners





DRY is a principle that discourages repetition, and encourages modularization, abstraction, and code reuse. Applying it to Terraform, using modules is a big step in the right direction.

However, repetitions still happen. You may end up having virtually the same code in different environments, and when you need to make one change, you have to make that change many times.



This problem can be addressed in a few ways. A recommended approach is to create a folder for shared or common files and then create symlinks to these files from each environment. This way, you can make a change to the common file(s) once and it is applied in all the environments.



There is also an open-source tool, Terragrunt, which solves the same problem differently. It is a wrapper around the Terraform CLI commands, which allows you to write your Terraform once and then, in a separate repository, define only input variables for each environment - no need to repeat Terraform code for each environment. Terragrunt is also handy for orchestrating Terraform in CICD pipelines for multiple separate projects.

Common directory structure for managing three environments (prod, qa, stage) with the same infrastructure (an app, a MySQL database and a VPC)

```
- live
    - prod
         app
          — main.tf
        - mysql
         └─ main.tf
   .....∟ main.tf
         app
         — main.tf
        – mysql
         └─ main.tf
   └─ main.tf
     stage
         app
       └── main.tf
        - mysql
       — main.tf
— main.tf
```



The contents of each environment will be almost identical, except for perhaps a few settings (e.g. the prod environment may run bigger or more servers). As the size of the infrastructure grows, having to maintain all this duplicated code becomes more error prone.



Modules are Terraforms way of managing multiple resources that are used together. A module consists of a collection of .tf files kept together in a directory.



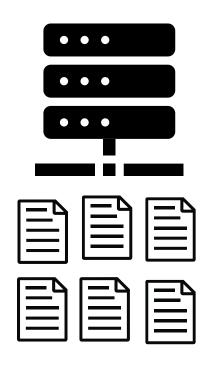
As you use Terraform to manage your infrastructure, you will create increasingly complex configurations.

There is no limit to the complexity or size of a single Terraform configuration file or directory, so it's possible to include everything in one directory or even one file.



If you take a "monolithic" approach, and include all configuration in one file or directory you may run into these problems:

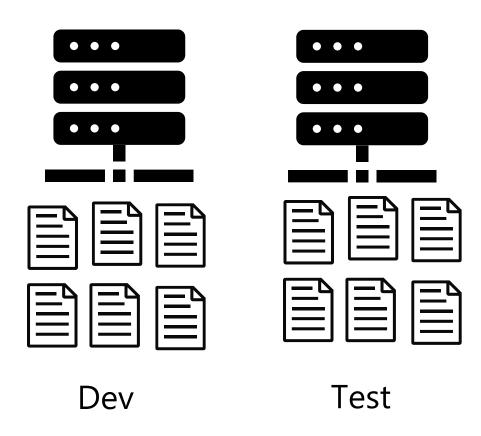
- Understanding and navigating the configuration becomes difficult.
- Making an update to one section may cause unintended consequences in other sections.
- There will be increasing duplication of similar blocks of configuration!
  - Dev, Staging, Production

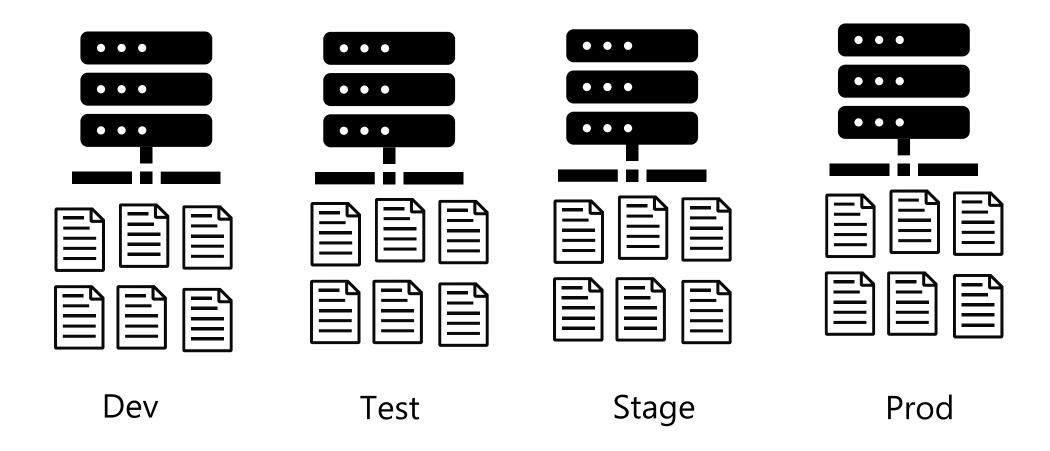


Dev

One environment can have many configuration files:

- main.tf
- variables.tf
- backend.tf
- provider.tf
- myvariables.tfvar
- outputs.tf





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#### How modules help:

- Organize configuration Modules make it easier to navigate, understand and update your configuration by keeping related parts of the configuration together.
- Group the configuration into logical components.



- Encapsulate configuration Modules encapsulate the configuration into distinct logical components. This prevents unintended consequences, such as a change in one part affecting other parts of the infrastructure.
- Reduces simple errors like using the same name for two different resources.



- Re-use configuration Writing all configuration from scratch is time consuming and error prone. Modules save time and reduce errors by re-using configuration written by you, other members of your team, or experts who published modules in the registry.
- Save time!
  - Don't reinvent the wheel



- Consistency Modules help provide consistency in your configurations. Consistency is important for readability of configuration, but also helps to ensure best practices are applied to all the configuration.
- Writing configuration from scratch can lead to security issues by having misconfigured attributes:
  - S3, Google Cloud Buckets
  - Security groups, old AMIs

root module

child module

- Provided by you:
- main.tf
- variables.tf
- outputs.tf

- Provided by module:
- resources
  - aws\_instance
  - elb
  - ebs
  - ...

Terraform commands will only directly use the configuration files in one directory, which is usually the current working directory. However, your configuration can use module blocks to call modules in other directories. When Terraform encounters a module block, it loads and processes that module's configuration files.



- Modules can be loaded from a local directory, or from a remote source.
  - GitHub, Private registry, Public registry
  - The Terraform public registry includes:
    - Official modules: maintained by Terraform
    - Partber: maintained by vendors
    - Community: maintained by community



- Best practices
  - Start writing with modules in mind. Even for modestly complex configurations managed by a single person, you'll find the many benefits of using modules outweigh the time it takes to use them properly.
  - Use the public Terraform Registry to find useful modules (if company policy allows it).
    - No need to reinvent the wheel
    - Reduce burden of writing/maintaining configuration from scratch.



- Best practices
  - Publish and share modules with your team! Infrastructure is managed by a team of people, and modules are an important way teams can work together to create and maintain infrastructure.

### Lab: Modules





Infrastructure requires "secrets"

- Common secrets are:
  - API keys
  - Username/Password
  - SSH/TLS
  - Service Account files

Terrraform resources require credentials to authenticate with providers, resources, etc.

#### **POP QUIZ:**

How can we provide credentials securely?



#### **POP QUIZ:**

### How can we provide credentials securely?

- Environment variables
- Encrypted files
- HashiCorp Vault, Cloud Secret Managers, CyberArk





Do NOT store credentials in plain text!

- Anyone who has access to version control has access to secrets
- Every device that ever checked out the repo now has a copy of credentials in plain text
- Every piece of software running on these devices has access to secrets.
- No way to audit or revoke access to secrets



Keep Terraform state secure

The Terraform state file is plain text and holds all of the values for your resources, including secrets!

How you secure your secrets is irrelevant if the state file is insecure.

Store your state file in a remote backend that supports encryption in-transit and at-rest.

- S3
- GCS
- Azure
- more...



#### Techniques for managing secrets:

- Environment Variables
- Encrypted files (PGP, KMS, SOPS)
- Secret Stores (Vault, AWS Secrets manager)



Technique #1: Environment Variables

This first technique keeps plain text secrets out of your code by taking advantage of Terraforms native support for reading environment variables.

To use this technique, declare variables for the secrets you wish to pass in.

Terraform can mark variables sensitive, which masks them in output/logs.

```
variable "username" {
                        = "DB master username"
  description
                        = string
  type
  sensitive
                           true
variable "password" {
  description
                        = "DB master password"
                        = string
  type
  sensitive
                           true
```

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Pass variables to the Terraform resource.



You can pass in a value for each variable by setting environment variables:

```
export TF_VAR_username=(the username)
export TF_VAR_password=(the password)
```



This technique helps you avoid storing secrets in plain text in your code, but it leaves the question of how to securely store and manage the secrets unanswered.



Technique #2 Encrypted Files

The second technique relies on encrypting the secrets, storing the cipher text in a file, and checking that file into version control.

- AWS KMS
- GCP KMS
- Azure Key Vault



To encrypt some data, such as some secrets in a file, you need an encryption key. This key is itself a secret! This creates a bit of a problem:

how do you securely store that key? You can't check the key into version control as plain text, as then there's no point of encrypting anything with it.



You could encrypt the key with another key, but then you have to figure out where to store that second key. So, you still must find a secure way to store your encryption key.





#db-creds.yml

username: admin

password: password

Now encrypt db-creds.yml using: aws kms encrypt

A new file db-creds.yml.encrypted is created. You can safely check this file into version control.

To decrypt the secrets from db-creds.yml.encrypted in your Terraform config, you can use aws\_kms\_secrets data source.

```
data "aws_kms_secrets" "creds" {
   secret {
    name = "db"
    payload = file("${path.module}/db-creds.yml.encrypted"
}
```

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Pass unencrypted values to Terraform resource.



Technique #3: Secret stores (Vault, AWS Secrets Manager)

The third technique relies on storing your secrets in a dedicated secret store: that is, a database that is designed specifically for securely storing sensitive data and tightly controlling access to it.

- Vault
- AWS Secrets Manager (ASM)
- GCP Secret Manager (GSM)



#### Create a secret using:

- AWS Console/CLI tools
- Vault
- GSM Console/CLI tools
- etc.

After creating our secrets, we can read them using a data source and declare them for our resource

```
data "vault kv secret v2" "example" {
 mount = "kv"
 name = "test-secret"
resource "aws instance" "example" {
               = "ami-0c7217cdde317cfec"
  ami
 instance type = "t2.micro"
 tags = {
   secret = data.vault kv secret v2.example.data["username"]
```

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#### **Discussion:**

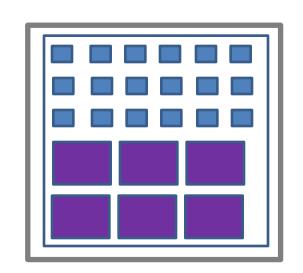
What are the Pros & Cons of the three techniques for managing secrets?

- 1. Environment Variables
- 2. Encrypt local files
- 3. Key Manager

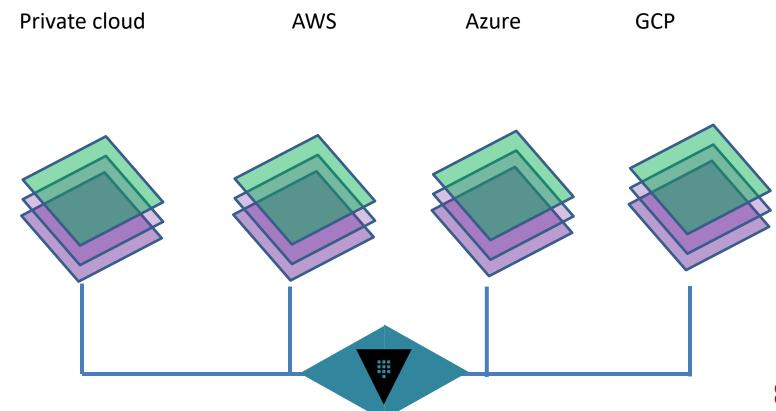


## Secure Infrastructure using Vault

Hybrid Data Center



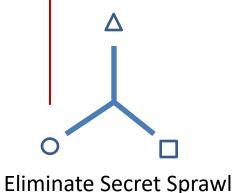
With each new cloud, network topologies become more complex.



## Vault Objectives



- Provide single source of secrets for humans and machines.
- Scale to meet security needs of largest organizations.
- Allow for complete secret lifecycle management.







Securely Store any Secret

**Secret Governance** 

#### Use Cases

Secrets Management

Secrets, identity, and access policy management workflow to secure any infrastructure and application resources.

Encryption as a Service

One workflow to create and control the keys used to encrypt your data

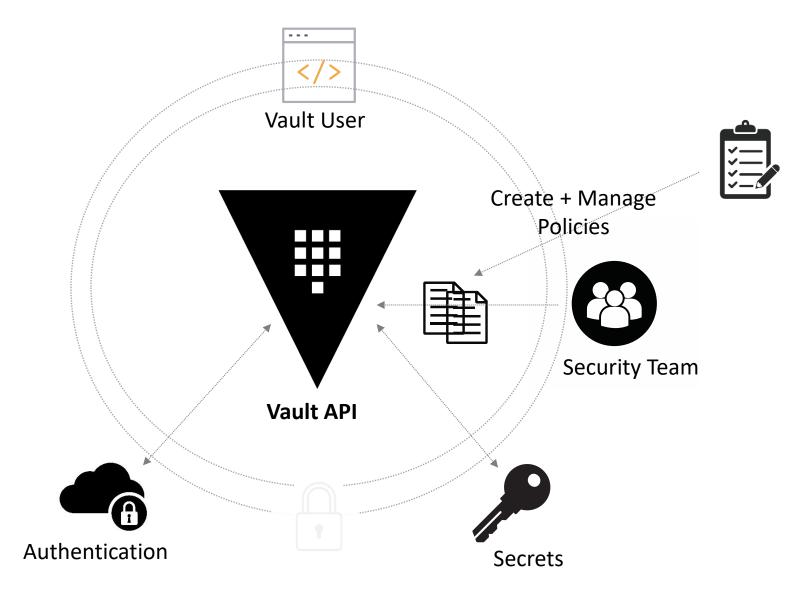
Identity Access Management

Empower developers and operators to securely make application and infrastructure changes.

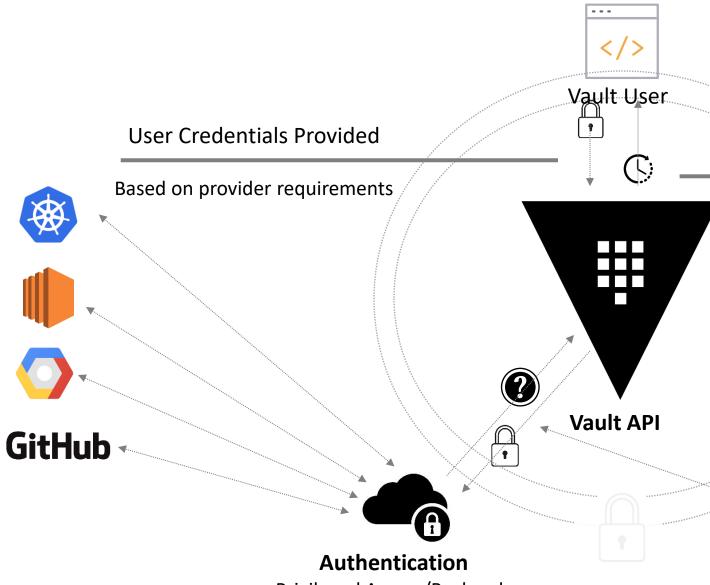
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## Vault - Security Policies

Policies with Vault
Vault uses policies to
manage and safeguard
access and secret
distribution to applications
and infrastructure. Policies
provide a declarative way
to grant and deny access to
operations and paths.



#### Authentication Workflow



Vault Auth Token Returned



Vault Session/ Security policies applied

Vault + Authenticating
Before a client/user can interact with
Vault, it must authenticate against
an auth token backend. Once
authenticated, a token is returned to
the user/client with any defined
and/or appropriate policies.

User Creds Verified with Provider

Temporary Session token passed to Vault

Privileged Access/Backends

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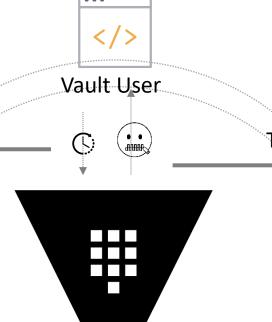
#### Secrets Workflow

Vault Authentication Token

Generated via Auth workflow

#### Vault + Secrets

Authentication Token Required
Secrets can be stored and generated.
Some secrets can be generated dynamically, while others are verbatim. Secrets are returned to the user/client with any defined and/or appropriate policies.



**Vault API** 

**Temporary Secret Returned** 

Security policies applied



- Key/Value
- Databases
- Consul
- AWS
- RabbitMQ
- Custom plugins

Secret Requested with Valid Token

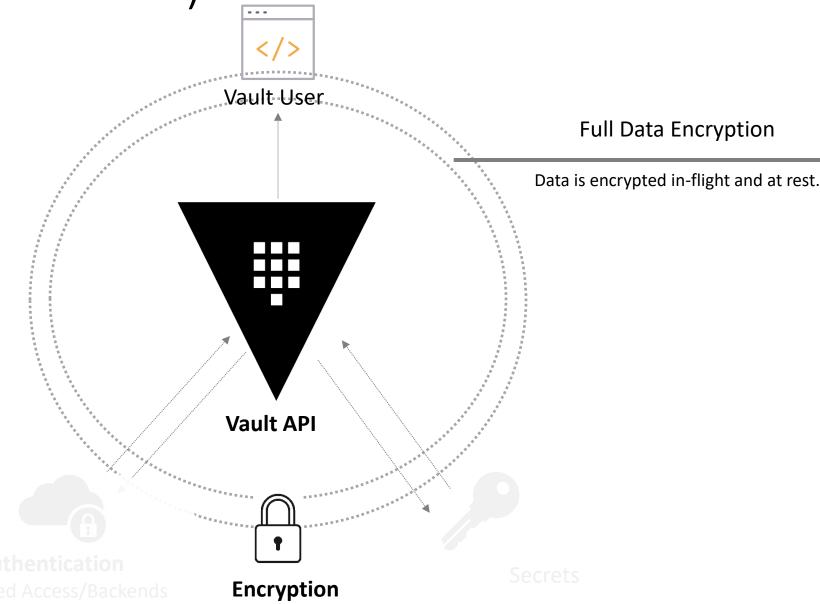
Successful requests passed back to user

Secrets
Secrets management/backends

## Encryption(as a Service)

#### **Encrypt everything**

Vault believes that everything should always be encrypted. Vault uses ciphertext wrapping to encrypt all data at rest and in-flight. This minimizes exposure of secrets and sensitive information.



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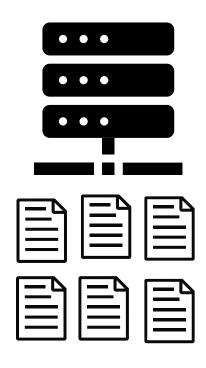
# Directory structure



If you take a "monolithic" approach, and include all configuration in one file or directory you may run into these problems:

- Understanding and navigating the configuration becomes difficult.
- Making an update to one section may cause unintended consequences in other sections.
- There will be increasing duplication of similar blocks of configuration!
  - Dev, Staging, Production

## Directory structure

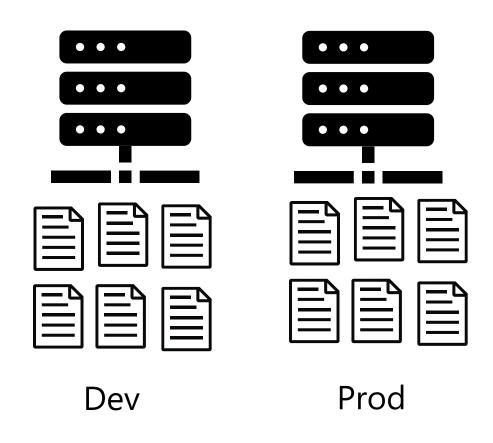


Monolith

Monolithic approach can have multiple environments with the same configuration and state files.

- main.tf
- variables.tf
- backend.tf
- provider.tf
- myvariables.tfvar
- outputs.tf

## Directory structure



Separate your configuration and state using directories

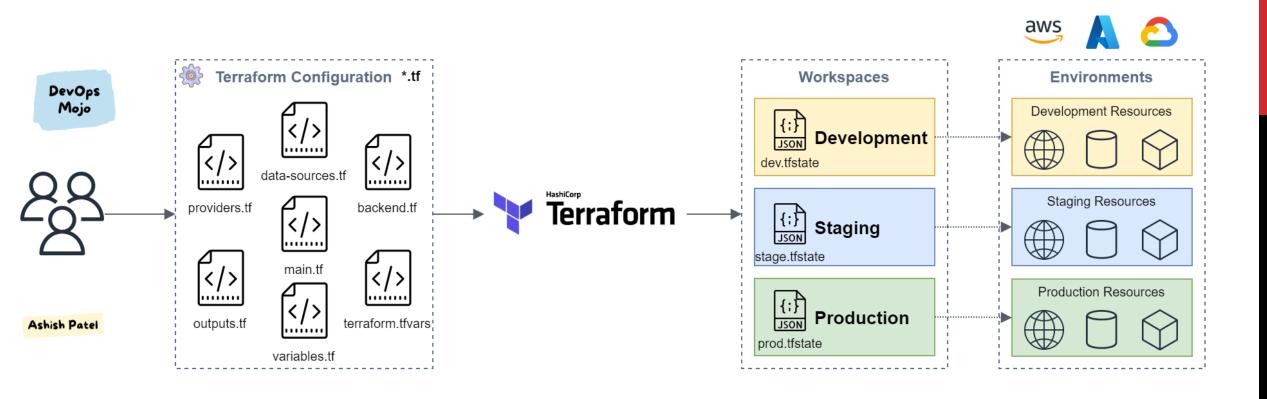
- Dev
  - dev.tf
  - variables.tf
  - backend.tf
  - outputs.tf
- Prod
  - prod.tf
  - variables.tf
  - backend.tf
  - outputs.tf



- Workspaces in Terraform are simply independently managed state files.
- A workspace contains everything that Terraform needs to manage a given collection of infrastructure, and separate Workspaces function like separate working directories.
- We can manage multiple environments with Workspaces.



- Workspaces allow you to separate your state and infrastructure without changing anything in your code.
- Use the same code base to deploy to multiple environments without overlap.
- Workspaces help to create multiple state files for the same terraform configuration files.



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Create the "dev" Workspace

\$ terraform workspace new dev

Select the "dev" Workspace

\$ terraform workspace select dev

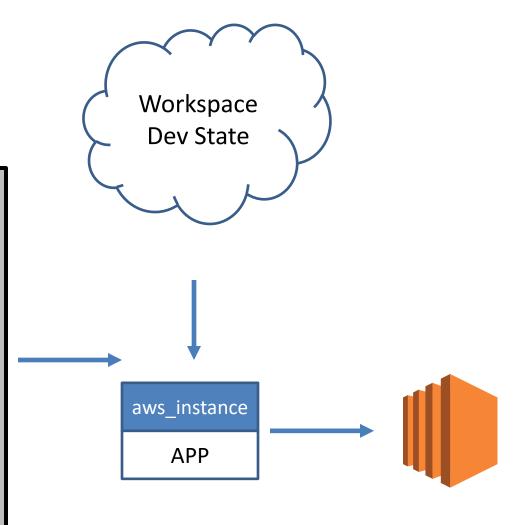
Apply the configuration for "dev" environment

terraform apply "dev.plan"



- Within your Terraform configuration, you may include the name of the current workspace using the \${terraform.workspace} interpolation sequence.
- This can be used anywhere interpolations are allowed.

```
resource "aws s3 bucket" "bucket" {
 bucket = "${var.bucket}-${-terraform.workspace}"
         = "private"
 acl
```



Dev environment



- If you don't declare a workspace, Terraform uses the default workspace, which cannot be deleted.
- If you don't specify a workspace explicitly, it means you are using the default workspace.



- Local state:
  - Terraform stores the workspace state in a directory called terraform.tfstate.d
  - TF creates a sub-directory for every workspace, which contain individual state files for the particular workspace.
  - All state files are stored
    in .terraform.tfstate.d/<workspacenam
    e>



- Remote state:
  - Workspaces are stored directly in the configured backend.
  - Usually, the state file has the workspace name appended to it

# Lab: Write your own module

### Lab: Refactor monolithic codebase