

An Exploration of a Bijective Mapping in the Integers

John Rugis*

(A revision of the original April 5, 2007 publication.)

December 18, 2016

Abstract

In this article we begin by considering the possibility of two bijective integer valued functions where the sum of the functions is also bijective. An example of two such functions is produced. Some interesting properties of these functions, as well as the algorithm that is used to produce them, are both explored.

1 Preliminaries

Given two functions $f : \mathbb{Z} \rightarrow \mathbb{Z}$ and $g : \mathbb{Z} \rightarrow \mathbb{Z}$, define a new function $(f+g) : \mathbb{Z} \rightarrow \mathbb{Z}$ by $(f+g)(n) = f(n) + g(n)$. Is it possible that f and g as well as $f+g$ could all be bijective? We will prove that it is possible by producing an example.

We begin by sequentially selecting and plotting points $(f(n), g(n))$ on a graphic grid that represents \mathbb{Z}^2 . We will work our way through all of \mathbb{Z} by considering n 's in the order $0, +1, -1, +2, -2, +3, -3, \dots$ and impose three sufficient conditions.

Selection Conditions:

1. We will select points $(f(n), g(n)) \in \mathbb{Z}^2$ such that for all $n \in \mathbb{Z}$, $f(n) + g(n) = n$. This will ensure that $(f+g)(n)$ is bijective.
2. If we are careful in our selection of points $(f(n), g(n))$ making sure that $f(n)$ never maps to the same value twice and $g(n)$ never maps to the same value twice, then both $f(n)$ and $g(n)$ will be injective.
3. And finally, if we are also careful in our selection of points $(f(n), g(n))$ making sure that $f(n)$ and $g(n)$ map to all elements of \mathbb{Z} , then $f(n)$ and $g(n)$ will be surjective.

In the next section we produce an example that meets these conditions.

2 A Mapping Algorithm

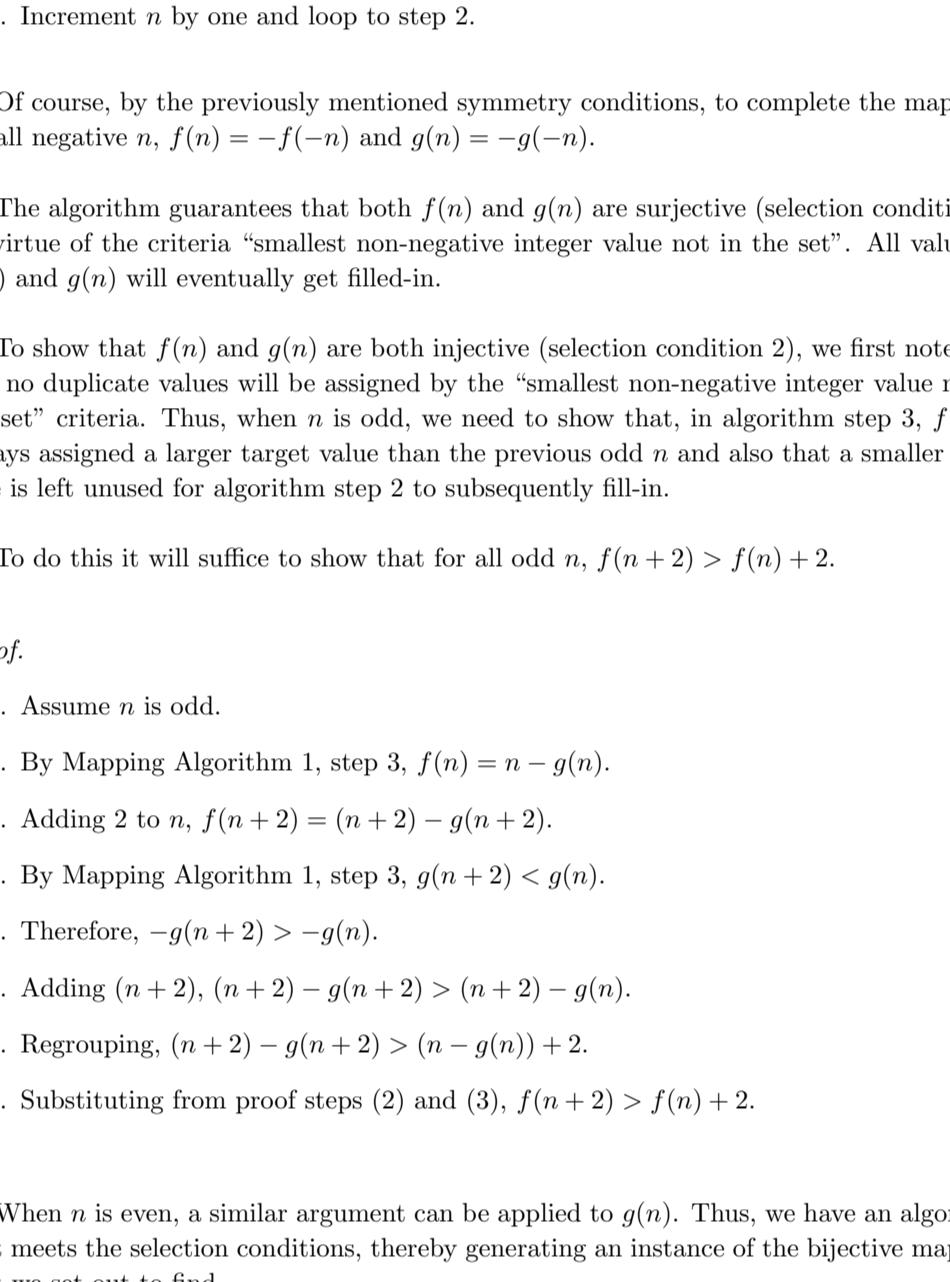


Figure 1: Beginning at the point plot of $(f(n), g(n))$ in \mathbb{Z}^2 on the left. The first dashed keep-off lines are shown on the right.

Starting with $n = 0$, we note that, to meet condition 1, the point $(f(0), g(0))$ will need to be on the line labeled $n = 0$ in Figure ???. Let's (somewhat arbitrarily) start by selecting the point $(0,0)$. Next we draw two dashed keep-off lines $f(n) = 0$ and $g(n) = 0$. If we make sure that no other points that are selected lie on a keep-off line, then we will have met condition 2.

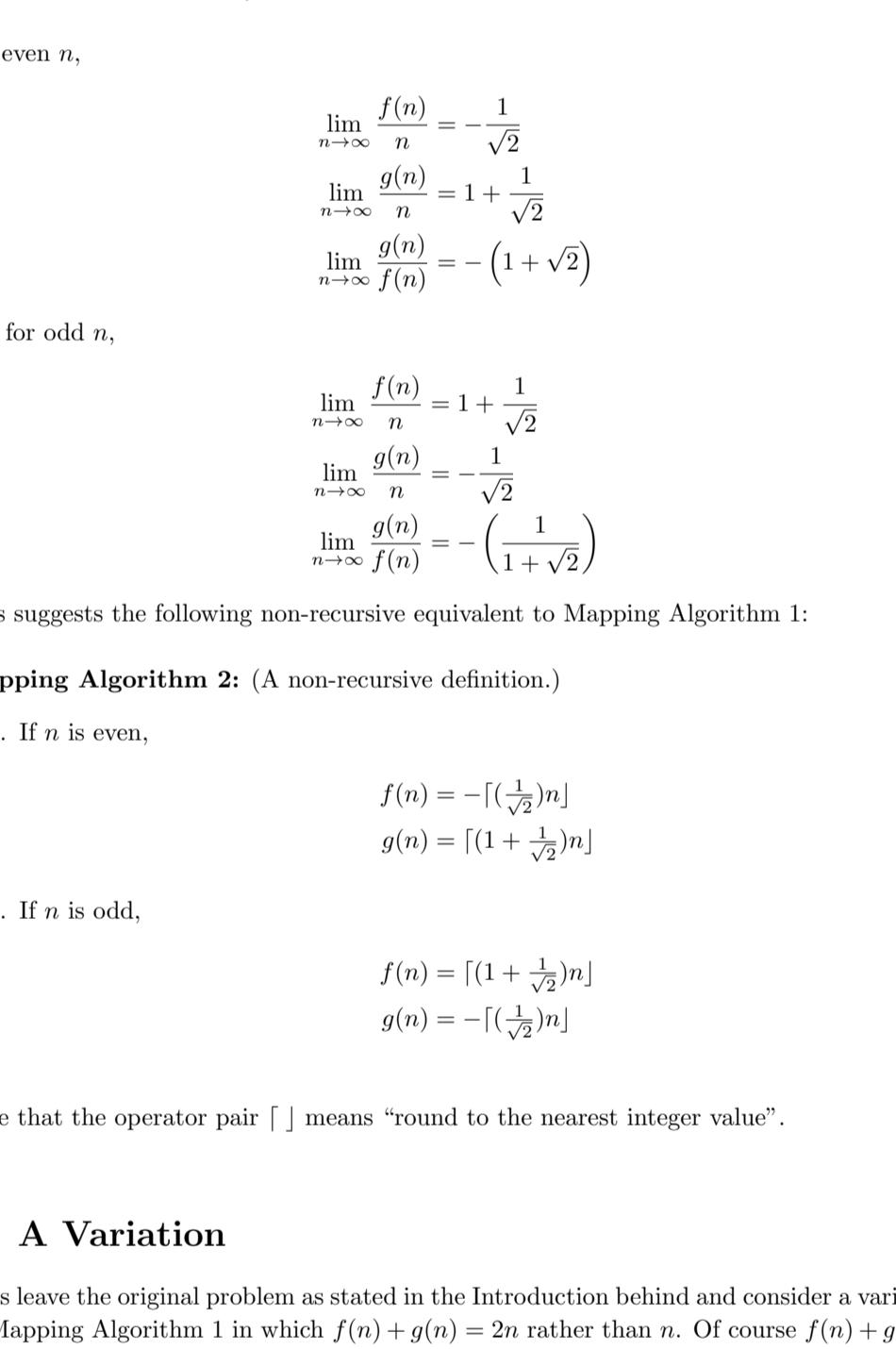


Figure 2: Evolving point selection.

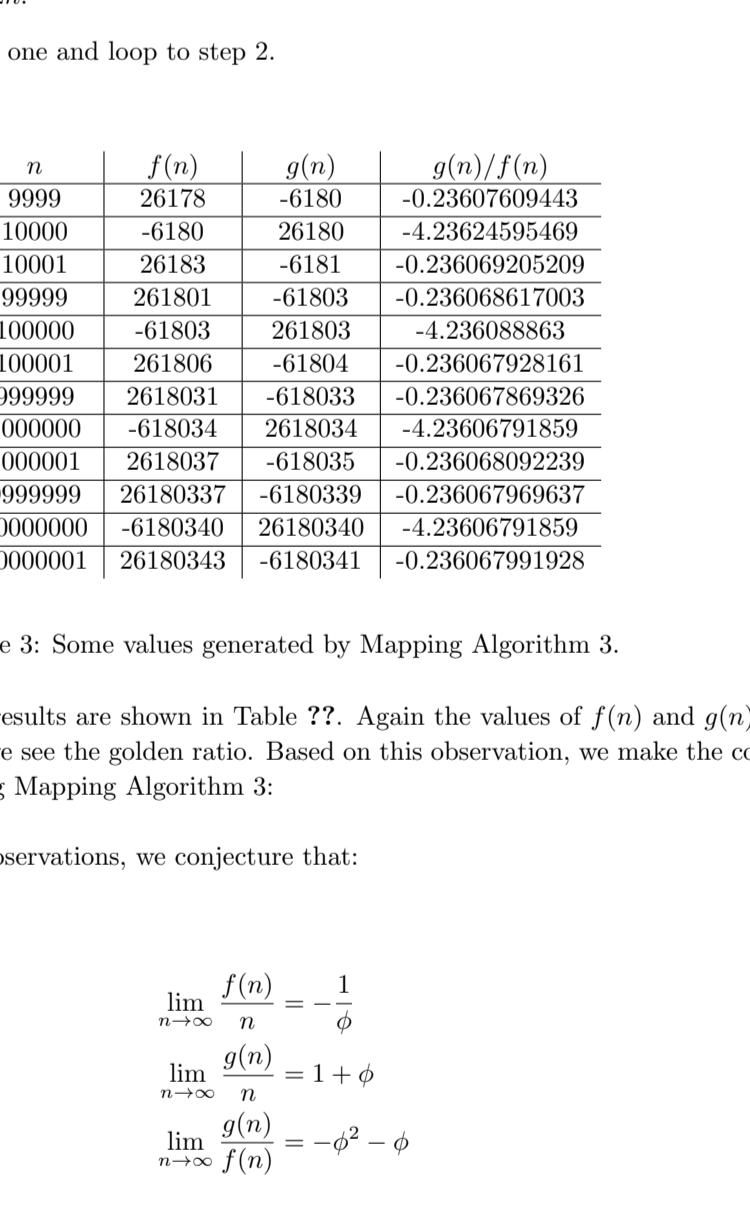


Figure 3: Plotted points up to $n = \pm 6$.

As we work our way through values of n , we note that the points we select need to lie on their respective diagonal line as shown in the evolving plot Figure ???. In a systematic effort to meet condition 3, we will select points that are as close to $(0,0)$ as possible. So, for $n = 1$ we select the point $(2, -1)$ and for $n = -1$ we select the point $(-2, 1)$ as shown in Figure ???. And then, following the same rule, for $n = 2$ we select the point $(-1, 3)$ and for $n = -2$ we select the point $(1, -3)$. As we continue systematically plotting points, we make the side observation that the plotted points appear to closely fit two lines passing through zero (see Figure ??).

n	$f(n)$	$g(n)$	$g(n)/f(n)$
9999	17069	-7070	-0.414201183432
10000	-7071	17071	-2.41422712488
10001	17073	-7072	-0.41422128507
99999	170709	-70710	-0.414213661846
100000	-70711	170711	-2.41420712478
100001	170712	-70711	-0.414212240499
999999	1707105	-707106	-0.414213536953
1000000	-707107	1707107	-2.41421312475
1000001	1707108	-707107	-0.414213394817
9999999	2618037	-61803	-0.236067928161
10000000	-61803	261803	-0.23606791859
10000001	2618034	-618034	-0.23606892239
99999999	26180337	-6180339	-0.236067969637
100000000	-6180340	26180340	-0.23606791859
100000001	26180343	-6180341	-0.236067991928

Table 1: Tabulated values for $0 \leq n \leq 17$.

In an attempt to discover an algebraic (as opposed to geometric) definition for our sequence of $f(n)$ and $g(n)$ values, we continue with a list of values as shown in Table 1. Note that because of the symmetries $f(-n) = -f(n)$ and $g(-n) = -g(n)$, we can, without loss of generality, use a table that gives values only for $n \geq 0$ as shown in Table ???. The table has been split into columns for odd and even values of n . Note that when n is odd, $f(n)$ is positive and $g(n)$ is negative. For all even values of n greater than zero, $f(n)$ is negative and $g(n)$ is positive.

Observation of the evolving pattern leads to the following algorithm for specifying the sequence of values for $f(n)$ and $g(n)$:

Mapping Algorithm 1: (A strongly recursive definition.)

1. Initialise n equal to zero.

2. If n is even, set $f(n)$ equal to -1 times the smallest non-negative integer value not in the set of the absolute values of already used $f(n)$'s. Then assign $g(n)$ such that $f(n) + g(n) = n$.

3. If n is odd, set $g(n)$ equal to -1 times the smallest non-negative integer value not in the set of the absolute values of already used $g(n)$'s. Then assign $f(n)$ such that $f(n) + g(n) = n$.

4. Increment n by one and loop to step 2.

Of course, by the previously mentioned symmetry conditions, to complete the mapping, for all negative n , $f(n) = -f(-n)$ and $g(n) = -g(-n)$.

The algorithm guarantees that both $f(n)$ and $g(n)$ are surjective (selection condition 3) by virtue of the criteria "smallest non-negative integer value not in the set". All values of $f(n)$ and $g(n)$ will eventually get filled-in.

To show that it will suffice to show that for all odd n , $f(n+2) > f(n) + 2$.

Proof.

1. Assume n is odd.
2. By Mapping Algorithm 1, step 3, $f(n) = n - g(n)$.
3. Adding 2 to n , $f(n+2) = (n+2) - g(n+2)$.

4. By Mapping Algorithm 1, step 3, $g(n+2) < g(n)$.

5. Therefore, $-g(n+2) > -g(n)$.

6. Adding $(n+2)$, $(n+2) - g(n+2) > (n - g(n)) + 2$.

7. Regrouping, $(n+2) - g(n+2) > (n - g(n)) + 2$.

8. Substituting from proof steps (2) and (3), $f(n+2) > f(n) + 2$.

□

When n is even, a similar argument can be applied to $g(n)$. Thus, we have an algorithm that meets the selection conditions, thereby generating an instance of the bijective mapping that we set out to find.

3 Further Exploration

The fact that, as previously observed, the plotted points in Figure ?? appear to closely fit two lines, leads us to consider the possibility of an equivalent non-recursive definition for $f(n)$ and $g(n)$. With the assistance of a computer, we calculated the values of $f(n)$ and $g(n)$ for $0 \leq n \leq 10000001$. Some of the results are shown in Table 2.

n	$f(n)$	$g(n)$	$g(n)/f(n)$
9999	17069	-7070	-0.414201183432
10000	-7071	17071	-2.41422712488
10001	17073	-7072	-0.41422128507
99999	170709	-70710	-0.414213661846
100000	-70711	170711	-2.41420712478
100001	170712	-70711	-0.414212240499
999999	1707105	-707106	-0.414213536953
1000000	-707107	1707107	-2.41421312475
1000001	1707108	-707107	-0.414213394817
9999999	2618037	-61803	-0.236067928161
10000000	-61803	261803	-0.23606791859
10000001	2618034	-618035	-0.23606892239
99999999	26180337	-6180339	-0.236067969637
100000000	-6180340	26180340	-0.23606791859
100000001	26180343	-6180341	-0.236067991928

Table 2: Some values generated by Mapping Algorithm 1.

The values of $f(n)$ and $g(n)$, especially when n is a power of 10, look familiar! Based on these observations, we conjecture that:

Mapping Algorithm 1: (A strongly recursive definition.)

1. Initialise n equal to zero.

2. If n is even, set $f(n)$ equal to -1 times the smallest non-negative integer value not in the set of the absolute values of already used $f(n)$'s. Then assign $g(n)$ such that $f(n) + g(n) = n$.

3. If n is odd, set $g(n)$ equal to -1 times the smallest non-negative integer value not in the set of the absolute values of already used $g(n)$'s. Then assign $f(n)$ such that $f(n) + g(n) = n$.

4. Increment n by one and loop to step 2.

Based on these observations, we conjecture that:

1. Assume n is odd.

2. By Mapping Algorithm 1, step 3, $f(n) = n - g(n)$.

3. Adding 2 to n , $f(n+2) = (n+2) - g(n+2)$.

4. By Mapping Algorithm 1, step 3, $g(n+2) < g(n)$.

5. Therefore, $-g(n+2) > -g(n)$.

6. Adding $(n+2)$, $(n+2) - g(n+2) > (n - g(n)) + 2$.

7. Regrouping, $(n+2) - g(n+2) > (n - g(n)) + 2$.

8. Substituting from proof steps (2) and (3), $f(n+2) > f(n) + 2$.

□

When n is even, a similar argument can be applied to $g(n)$. Thus, we have an algorithm that meets the selection conditions, thereby generating an instance of the bijective mapping that we set out to find.

4 A Variation

Let's leave the original problem as stated in the Introduction behind and consider a variation to Mapping Algorithm 1 in which $f(n) + g(n) = 2n$ rather than n . Of course $f(n) + g(n)$ is no longer surjective and thus not bijective.

Mapping Algorithm 3: (A strongly recursive definition.)

1. Initialise n equal to zero.

2. If n is even, set $f(n)$ equal to -1 times the smallest non-negative integer value not in the set of the absolute values of already used $f(n)$'s. Then assign $g(n)$ such that $f(n) + g(n) = 2n$.