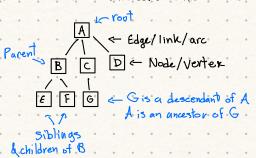
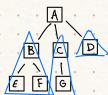
Trees

A tree is an abstruct model of a hierarchical structure



Internal Node: with at least 1 child (A.B.C) External Node/leaf: No Children (E.F.G.D) Degree of Node: Number of children

Subtrees



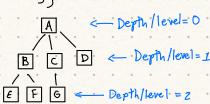
(Subtree: Any Mode and all its descendants

Recursive Definition:

Base Case: A tree is I node

Recursive step: A tree is a node whose children are roots of subtrees

Terminology



Height of tree: Man depth of any node

Traversals

Preorder Traversal:

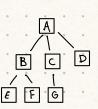


ABEFCGD

if node != null Visit (r) Preorder (r. left) Preorder (r. right)

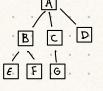
preorder (r)

Inorder Traversal:



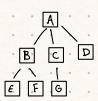
if node ! = null inorder (r.left) visit(r)

Postorder: EFBGCDA

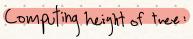


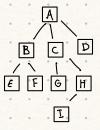
if node != null Postorder (r. left) Postonder (r. right)

DES Levelorder:



ABCDEFG





Binary Trees

- For a tree to be a binary tree it must satisfy:
 Internal nodes have \(\) \(\) children (exactly 2 for proper)
- . The children are an ordered pair

Proper Binary trees
Heaves = # internal nodes + 1

leaves =
$$\frac{n+1}{2}$$

internal = $\frac{n-1}{2}$

Compute Complexity:

- 1. Compute complexity ignoring recursive calls Leaf: C1 Internal Node: Cz+ C3 degree(r)
- 2. Compute number of recursive calls #calls = n, one per node

3. Combine 1 and 2 to find total operations
$$f(n) = \sum_{\text{leaves}} C_1 + \sum_{\text{internal} \atop \text{node}} (C_z + C_3 \text{ degree}(r))$$

=
$$C_1$$
 • # leaves t C_2 • # internal nodes + C_3 degree(r)

N

N-1

=
$$C_1 \cdot \#$$
 leaves + $C_2 \cdot \#$ internal modes + $C_3 \cdot (n-1)$