

Problem 1: In the following logic block, A, B, and S are input signals, and C is the output. Please write the truth table of the logic block (2 points) and describe its functionality (1 points).

Truth Table:

S	A	B	C
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

$$C = (A \text{ AND NOT } S) \text{ OR } (B \text{ AND } S)$$

Functionality:

The logic block is a 2-to-1 Multiplexer (MUX)

Problem 2: Consider a logic function with three inputs, A, B, and C, and three outputs, D, E, and F. The function is defined as follows: D is true if at least one input is true, E is true if exactly two inputs are false, and F is true only if all three inputs are false.

- a) complete the following truth table for this function

A	B	C	D	E	F
0	0	0	0	0	1
0	0	1	1	1	0
0	1	0	1	1	0
0	1	1	1	0	0
1	0	0	1	1	0
1	0	1	1	0	0
1	1	0	1	0	0
1	1	1	1	0	0

$E = (\text{NOT } A \text{ AND NOT } B \text{ AND } C) \text{ OR } (\text{NOT } A \text{ AND } B \text{ AND NOT } C) \text{ OR } (A \text{ AND NOT } B \text{ AND NOT } C)$

$F = \text{NOT } A \text{ AND NOT } B \text{ AND NOT } C$

Problem 3:

- 1) Which of the following statements is correct for a load instruction? Explain why.

A is the correct statement. MemtoReg selects the memory output that will be written to the register.

- 2) Whether each of the following statements is correct for an add instruction? Explain why.

B is the correct statement. Add comes from \$rs and \$rt. It selects the second ALU input from the register not a value.

Problem 4: In the following processor design, when executing the instruction beq \$s1, \$t1, offset, please

- 1) what would be the output of the logic block highlighted in red?

1

- 2) what would be the next PC value?

80056

- 3) what type of addressing method is used?

PC Addressing