# **Ruby Tools**

No Fluff Just Stuff Gateway Software Symposium March 3-5, 2006

> presented by Mark Volkmann



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### Talk Contents

So you're ready to try Ruby, but not yet familiar with tools for working with Ruby? This talk will get you started with using these tools, many of which are provided with Ruby and others which are also freely available.



- ruby interpreter
- irb



## **Advanced Tools**

- IDEs and editors
- RDoc
- Logging
- Debugging
- Profiling

RubyGems



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### Ruby Interpreter ruby [options] [script-name] [arguments] - options stored in the -c only checks syntax global array ARGV, synomym for \$\* -d sets \$DEBUG global variable to true -e 'statement' for one-liners example:ruby -e 'puts Time.now' -h outputs help on these options -n executes code in -e on each line in an input file (stored in \$\_) ← -p same as -n, but also print each line after processing it -rlibrary requires a given library before running script -v outputs version number -n example -w outputs warning messages The file cars.txt contains 1997 Saturn SC2 purple 1999 Pontiac Firebird black 2001 Honda Odyssey green 2001 BWM Z3 yellow To print the car colors use ruby -n -e "puts \$\_.split[3]" cars.txt

### Ruby Interpreter (Cont'd)

Ruby Tools

rubyw

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- Windows-only
- just like **ruby**, but doesn't open a window when run from a script
- useful for double-clickable GUI applications
- RUBYOPT environment variable
  - contains a space-separated list of options used by ruby, rubyw and irb
  - if only one option is specified, the dash can be omitted
  - examples
    - "rubygems" requires "ubygems.rb" more on this in the RubyGems section
    - "-rubygems -w" requires "ubygems.rb" and outputs warning messages

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ed. Ruby Tools

### Interactive Ruby - irb

- Useful for interactively experimenting with code
- Steps to use
  - open a shell window or command prompt
  - enterirb [options]
  - enter any sequence of Ruby statements
  - to read Ruby statements from a file
    - require 'file-name'
      - only loads the first time
      - can load both Ruby source files and binary shared libraries
    - load 'file-name.rb'
      - loads every time
      - useful in irb to reload a modified file

require and load search for files in the load path stored in the global variable \$LOAD\_PATH, which is a synonym for \$:

- To exit
  - enter exit or quit

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irb Command-line Options

- Command-line options
  - -h outputs help on irb
  - -d sets \$DEBUG global variable to true
  - -I dir adds a directory to \$LOAD\_PATH can specify any number of these
  - -r file-path reads Ruby statements from given file
  - -v outputs version number of irb

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### irb Configuration

- Configuration
  - many configuration options are available (see pickaxe 192)
    - enter conf in irb to see current settings
  - can set within irb or specify in configuration file
    - named .irbrc, irb.rc or \_irbrc
    - searches for file in ~ (Linux) or C:/Documents and Settings/user-name (Windows)
  - for example, enable auto-indent to indent code as it is entered
    - within irb, enter conf.auto\_indent\_mode = true
    - in .irbrc, add IRB.conf[:AUTO\_INDENT] = true
- Tab completion
  - may be enabled by default
  - if not, enter require 'irb/completion'

can add this to your irb configuration file

- works for class, module and method names
  - · if more than one match, options are displayed when tab key is pressed a second time

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```
Example irb Session
```

```
C:\Ruby>irb
    irb(main):001:0> s = 'Programming Ruby'
    => "Programming Ruby" ← outputs inspect value of
                                  each expression entered
    irb(main):002:0> require 'irb/completion'
                                  press tab twice for list of completion
    irb (main):003:0> s.u ← matches since there is more than one
    s.unpack s.untaint s.upcase
                                           s.upcase! s.upto
    irb(main):003:0> s.upcase
    => "PROGRAMMING RUBY"
                                                       get list of String methods
    irb(main):004:0> s.methods.grep /case/ <--</pre>
                                                      whose name contains "case"
    => ["upcase", "upcase!", "downcase", "downcase!", "casecmp", "swapcase", "swapcase!"]
    irb(main):005:0> exit
    C:\Ruby>
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                                            Ruby Tools
```

### ri

- Command-line tool that displays documentation on classes, modules and methods
  - for now, only built-ins and some standard libraries
    - determined by .document files below Ruby installation
- Usage
  - ri -h
    - · outputs help on using ri
  - ri name
    - · outputs documentation on the given name
      - can be a partial name
    - can be a name of a class, module or method
      - for methods in more than one class, displays a list of matches ←
    - can be class.method or module.method
  - ri -c
    - · outputs a list of classes and modules for which documentation is available

also consider fxri which is a GUI that combines ri and irb; included by Windows One-Click Installer

For example, several classes have a method named "succ" To see documentation for the one in the Date class, enter "ri Date.succ".

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## ri (Cont'd)

- Class/module methods
  - in Ruby, these can be invoked with module-name::method-name Or module-name.method-name
  - can use either :: or . to search ri
- Instance methods
  - in Ruby, these must be invoked with object.method-name
  - can use either # or . to search ri
    - # is just a documentation convention for instance methods
- Uses "less" to display
  - for help on keystrokes, type 'h' (similar to vi)
  - f or PgDn scrolls forward, b or PgUp scrolls backward
  - q goes to first line, G goes to last line
  - /pattern searches forward,
    - n repeats last search forward,
    - N repeats last search backward
  - q exits

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### **Unit Testing Overview**

- What to test?
  - everything that could possibly go wrong
    - · open to interpretation; test accessor methods?
- With a good suite of tests ...
  - there is less chance of introducing bugs when code is modified or refactored
- "unit testing"?
  - tests often go beyond the scope of a single "unit"
  - better term might be "automated testing"
    - · don't want to have to examine detailed output to determine if all tests passed

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### **Testing Strategies**

- Write tests before code (test-first)
  - seen by most as the **best strategy**, even by those that don't do it
  - forces thinking about what is really needed
  - the tests become a kind of requirements documentation
  - helps with API design
  - stop writing code when all tests pass
- Write a little, test a little, repeat
  - most common strategy because many developers feel writing code is more fun than writing tests
- Write all the code, then all the tests
  - worst strategy
  - much of the benefit of having the tests is lost, but still far better than having no tests

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### **Ruby Unit Testing**

- Ruby comes with Test::Unit framework
  - a standard library
- Steps to use
  - require 'test/unit'
  - create class that inherits from Test::Unit::TestCase
  - write methods whose names begin with "test"
  - add "assert" calls to those methods
  - put code to be run before each test method in setup method
  - put code to be run after each test method in teardown method

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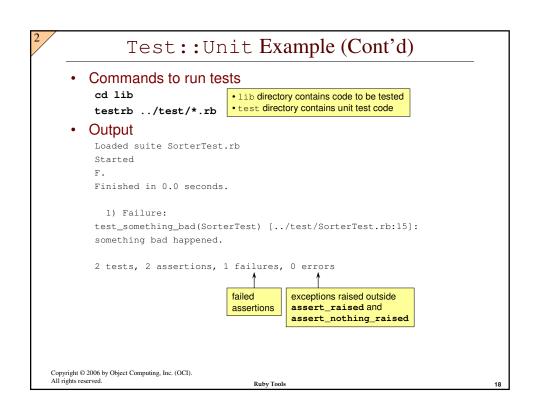
### Placing and Running Tests

- Recommended project directory structure
  - project-dir
    - README
    - · bin directory for shell scripts
    - · doc directory for documentation
    - lib directory for Ruby project source files (\* . rb)
      - ex.Foo.rb
    - test directory for Ruby unit test source files (\*Test.rb)
      - ex.FooTest.rb
- Running tests
  - run tests from lib directory
  - \$RUBY HOME/bin should be in PATH
    - testrb script is located there
  - run with testrb [-rtk] ../test/\*.rb
    - · by default, outputs results to console
    - "-rtk" option outputs results in a Tk GUI

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```
Assert Methods
    assert (boolean)
                                               assert_kind_of(class, object) | superclasses
                                               assert_instance_of(class, object) | doesn't
    assert_nil(object)
   assert_not_nil(object)
                                               assert respond to (object,
                                                 method-name-symbol)
   assert_equal(expected, actual)
   assert_not_equal(expected, actual)
                                               assert_match(regexp, string)
                                               assert_no_match(regexp, string)
   assert_in_delta(expected-float,
      actual-float, delta)
                                               assert_same(expected, actual) ←
                                               assert_not_same(expected, actual) ←
   assert_raise(
                                               flunk() always fails
                                                                                 which tests
      exception-list) { block }
                                                                                 object identity,
   assert_nothing_raised(
                                                                                 not values
      [exception-list]) { block }
                            all of these methods take an optional
                            last argument that is a custom message
                           to be displayed if the test fails
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```

```
Test::Unit Example (Cont'd)
       Unit test code - sortertest.rb
        require 'sorter' # filename to be tested
                                                     on next page
        require 'test/unit'
        # This class provides unit tests for the Sorter module.
        class SorterTest < Test::Unit::TestCase</pre>
          def test_sort_on_length
            my_array = ['red', 'green', 'blue']
            Sorter.sort_on_length(my_array)
            expected = ['red', 'blue', 'green']
           assert_equal (expected, my_array)
                                           assert_raise Example:
          def test_something_bad
                                           def test_divide_by_zero
           flunk (
                                             numerator, denomintator = 5, 0
              "something bad happened")
                                             assert raise(ZeroDivisionError) {
                                               quotient = numerator / denominator
        end
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                                      Ruby Tools
```



### **Test Suites**

- · Test suites are sets of related tests
  - can have one test suite that runs all tests for the project
  - can have a hierarchy of test suites
- Test::Unit framework contains a TestSuite class
  - overkill?
- Simpler approaches
  - create a Ruby source file that contains a "require" for each test source file in the project
    - run that to run all the tests
  - use \*.rb to specify tests to be run

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### **Assertions Outside Unit Tests**

- · Assertions can be used outside unit tests to assert conditions that must hold at run-time
- If an assert fails, an AssertionFailedError is raised
- Example

```
require 'test/unit/assertions.rb'
include Test::Unit::Assertions
def quotient(numerator, denominator)
 assert (denominator != 0, 'denominator not zero')
 quotient = numerator / denominator
end
begin
 puts "quotient = #{quotient(19, 3)}"
                                               don't need begin/rescue,
 puts "quotient = #{quotient(19, 0)}"
                                               but without it a backtrace
                                              will be output
rescue Test::Unit::AssertionFailedError
end
```

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### **IDEs and Editors**

- Popular IDEs used for Ruby development
  - ArachnoRuby
  - FreeRIDE
  - Komodo
  - Mondrian
  - RADRails
    - · for Rails development
    - · bundles Eclipse
  - Ruby Development **Environment (RDE)** 
    - · Windows only
  - **RDT** 
    - · Eclipse extension
  - TextMate
    - Mac only

- Popular editors used for Ruby development
  - emacs
  - jEdit
  - Notepad++
  - Scite
  - UltraEdit
  - vim

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### **RDoc**

- Tool that
  - extracts documentation from Ruby source files
  - outputs it several formats
- Can produce
  - HTML
    - · hyperlinks display source code
  - YAML
    - · used by ri command-line tool
    - · ri is described in "Basic Tools" section
  - XML
    - · could use XSLT to transform this to custom formats
  - - · Microsoft's HTML help format
- Can operate on classes/modules that have no comments
  - just extracts method names and parameters

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### Using RDoc

- Usage
  - rdoc [options] [names]
  - by default, generates HTML in doc directory for all source files in and below current directory
  - names can be names of source files or directories containing source files
  - if omitted, the current directory is used
  - for directories
    - all source files in and below it are processed unless a directory contains a .document file, in which case only files listed on separate lines in that file are processed
- HTML samples
  - browse http://www.ruby-doc.org and click 1.8.4 core
  - also see sample screenshot ahead

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### **RDoc Options**

- -h outputs help on the rdoc command
- -f format specifies output format
  - choices are chm, html, ri and xml
  - defaults to html unless -r or -R option is used
- -r generates ri compatible output under home directory
  - under UNIX, writes to ~ ←
  - · under Windows XP, writes to C:\Documents and Settings\username\.rdoc <

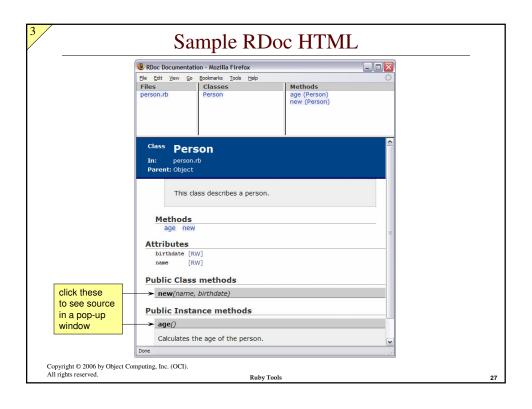
ri looks in these directories by default

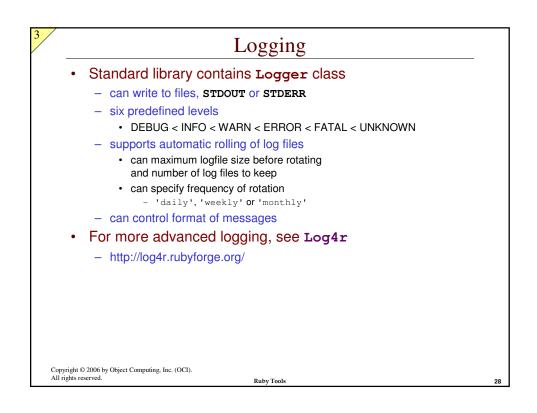
- -R generates ri compatible output in a site-wide directory
  - writes to \$RUBY\_HOME/share/ri/1.8/site
  - · installers should copy ri documentation to here
- -s affects how method source code is displayed in HTML
  - · without this option, when a method name is clicked, its source is displayed in a browser popup window
  - with this option, when "source" link below a method name is clicked, its source is displayed inline on the HTML page
- -o dir specifies an alternate output directory
- -v outputs version number of rdoc

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```
RDoc Output
      When outputting ri output, RDoc writes
        - one folder for each class/module
           contains a YAML file for the class/module
           and one YAML file for each method
        - -i at end of filename indicates an instance method
           -c at end of filename indicates a class method
       For more information about other output formats
        rdoc --help-output
   Try it!
        cd Ruby/examples/TestUnit
                  for HTML with "source" links
        browse Ruby/examples/testunit/doc/index.html
        click "Sorter" class
        click "Source" link below sort_on_length method
        rdoc -r
                   for ri output under home directory
        ri Sorter
        ri Sorter::sort_on_length
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```

```
Sample Source File
    require 'date'
    # This class describes a person.
    class Person
                                                      comments, attributes and methods
                                                      in the screenshot on the next page.
      attr_accessor :name, :birthdate
      def initialize(name, birthdate)
         @name = name
         @birthdate = birthdate
      # Calculates the age of the person.
      def age
         Date.today.year - @birthdate.year
     See pickaxe 202-207 for additional source file markup options
     such as specifying fonts, creating links and creating lists.
     See example of good documenting practice on pickaxe 213.
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                                            Ruby Tools
```





```
Logging Example
    require 'logger'
    # Making this a global variable so other classes can share it.
    $log = Logger.new('demo.log') ← can pass a String file name or an IO object
    $log.level = Logger::DEBUG # lowest level that is logged
                                                                                 default is DEBUG
    class LoggerDemo
      def initialize
         $log.progname = 'LoggerDemo'
         $log.info('initialize called')
      def do_it
         3.times do |i|
            slog.debug("in do_it, i = #{i}")
                   Output in demo.log:
                  T, [2005-08-28T19:09:08.190000 #3848] INFO -- LoggerDemo: initialize called D, [2005-08-28T19:09:08.190000 #3848] DEBUG -- LoggerDemo: in do_it, i = 0
      end
                  D, [2005-08-28T19:09:08.190000 #3848] DEBUG -- LoggerDemo: in do_it, i = 0
D, [2005-08-28T19:09:08.190000 #3848] DEBUG -- LoggerDemo: in do_it, i = 2
    end
    ld = LoggerDemo.new
    ld.do it
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```

Debugging

· A line-oriented debugger is included with the standard Ruby installation

also see Mr. Guid, a GUI front-end to this debugger, at http://mr-guid.rubyforge.org/

- covered here
- Some IDEs provide "better" debuggers
- To start debugger

```
ruby -rdebug [options] source-file arguments
```

- -r says to require the debug library
- Debugger commands
  - main commands are covered here
  - thread-related commands and a few others are not
  - for a full list, use help command (next page) or see pickaxe 173

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- no command to restart execution
  - · must quit and restart debugger
  - · can't save breakpoints and watches

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### Some Debugger Commands

### Help

h[elp] - outputs a summary of debugger commands

### Breakpoints and Watches

```
b[reak] [file:|class:]line
```

- sets a breakpoint at a given line in a file or class (defaults to current file)

```
b[reak] [file:|class:]method-name
```

- sets a breakpoint at a given method in a file or class

```
wat [ch] expr - breaks when expr becomes true
```

b[reak] - lists current breakpoints and watchpoints

**del**[ete] [number] - deletes a given breakpoint/watches or all of them

### Execution

```
s[tep] - steps in
```

n [ext] - steps over

c[ont] - continues

fin[ish] - steps out of current method

q[uit] or exit - exits debugger

pressing the Enter key without entering another debugger command repeats the last command; commonly used after next or step

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### Some Debugger Commands (Cont'd)

### Context

```
1[ist] [start-end]
```

- by default, lists 5 lines before, current line, and next 4 lines

w[here] or f[rame] - lists stack frames

up - moves up one stack frame

down - moves down one stack frame

### Data

[**p**] expr – evaluate expr in current context

need p when expr matches a debugger command

v[ar] c[onst] name - lists constants in a given class or module

v[ar] g[lobal] - lists global variables

v[ar] i[nstance] obj - lists instance variables in a given object

v[ar] 1[ocal] - lists local variables

### Methods (useful for deciding where to break)

m[ethod] i[nstance] obj-lists instance methods of the given object

m[ethod] name - lists instance methods of the given class or module

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### Try It!

Linux Ruby installation includes this

Windows One-Click Installer includes this

in the "src/ruby-1.8.4/sample" folder.

A copy is in Ruby/Examples/debugger.

in the "sample" folder.

- Debug fact.rb <
  - cd to that directory
  - enter the following commands

ruby -rdebug fact.rb 5

- h (displays help on debugger commands)
- 1 1-20 (there are only 9 lines, so this lists them all)
- **b** 3 (sets a breakpoint at the 3<sup>rd</sup> line)
- c (continues execution until breakpoint is hit)

wat i < 3 (sets watch so execution will stop when i is less than 3)

- c (continues execution until watch expression is true)
- p i (prints the value of i which will be 2)
- w (lists stack frames; line 9 called fact method; on line 5 within that frame)
- **up** (moves up to the calling stack frame)
- v 1 (lists local variables; there are none here)

down (moves down to stack frame of fact method)

- v 1 (lists local variables; f, i and n)
- ${\bf s}$  (steps to next line;  ${\bf n}$  would have done the same since no method is called)
- p i (prints value of i which will now be 1)

fin (exits fact method; would have stopped at next line in caller if there were one)

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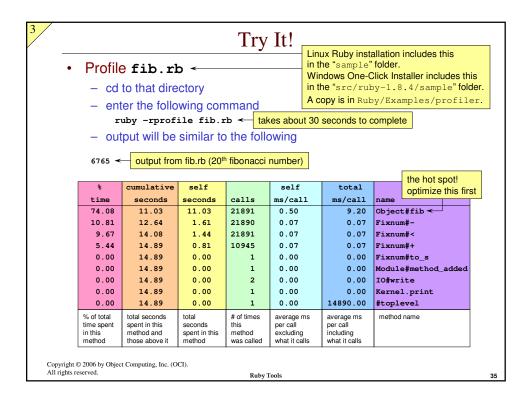
### **Profiling**

- · A basic profiler is included with the standard Ruby installation
  - outputs to stdout
    - · number of times each method is called
    - · average time required for each run
    - · total time required for all runs
  - methods are sorted in descending order based on percentage of total time spent in them
- To use profiler

ruby -rprofile [options] source-file arguments

- **-r** says to require the profile library
- Profiling adds overhead!
  - times reported will be longer than when running without profiler
- Also consider Benchmark module
  - see pickaxe 170

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RubyGems Overview
 Preferred mechanism for packaging, distributing and installing

Ruby libraries and applications

· A tool that

- packages a Ruby library or application into single file called a "gem"
- installs, updates and uninstalls gems
- can update itself
- Gems are stored in and retrieved from local and remote repositories

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### Installing The RubyGems Tool

- Will eventually be a standard part of the Ruby install
- Windows One-Click Installer includes it
  - don't need to install it
- To install it ...
  - download from http://rubygems.rubyforge.org
  - unpack it
  - cd to the unpacked directory
  - run "ruby setup.rb"
    - · must be root under Linux
    - if error message "No such file to load ubygems (LoadError)", make sure RUBYOPT environment variable doesn't contain "rubygems"

RubyForge is the most popular place to store open source Ruby libraries and applications. You can store your own there so others can easily find and download them.

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# RubyGems Help

- Built-in help
  - run "gem help" for top-level help
  - run "gem help commands" for a list of supported commands
  - run "gem help [command-name]" for help on a particular command
  - run "gem help examples" for examples of usage
- See http://docs.rubygems.org/for
  - RubyGems User Guide
  - gem Command Reference
  - RubyGems Frequently Asked Questions
  - RubyGems GemSpec Reference
    - · GemSpecs are files that provide information needed to create gems

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### **Installing Gems**

- To install a gem, run "gem install gem-name"
  - installs latest version unless -v is used to specify version
  - if gem being installed depends on others not installed yet, will prompt whether they should be installed also
    - unless -y option is used (see below)
- **Options** 
  - -d generates RDoc documentation as part of install
  - -1 installs from a local gem file, as opposed to a remote repository
    - · only looks for gem in current directory
    - if neither -1 (local) or -r (remote) is specified, will search both
  - -source url uses non-default URL for remote gems
    - default remote repository is http://gems.rubyforge.org
  - -t runs gem unit tests
    - if the gem has no tests, it outputs "There are no unit tests to run"
    - · if any tests fail, it prompts whether to keep the gem
    - if no tests fail, there is no output and no indication that tests were run UNIX-like
  - -y installs gems on which this depends without prompting

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### Where Are Gems Installed?

Gems are installed in

\$RUBY\_HOME/lib/ruby/gems/1.8/gems/gem-name

- where 1.8 is the version of Ruby used to install the gem
- RUBY\_HOME
  - under Linux, this is typically /usr/local/lib/ruby or /opt/ruby
  - · under Windows, there isn't a standard location

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### Updating and Uninstalling Gems

- To update an already installed gem
  - run "gem update [gem-name]"
  - gets latest version of all installed gems or a named gem
  - supports -d (Rdoc) and -t (unit test) options like "gem install"
- To uninstall a gem
  - run "gem uninstall gem-name"
  - uninstalls all versions
  - include -v version to uninstall a specific version and leave others

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### **Querying Gems**

- To get a list of already installed gems
  - run "gem list"

ArachnoRuby has a GUI Gem browser

- · To get a list of available gems whose name contains a given string
  - run "gem search -r string"
  - for example, searching for "xml" finds the gem xmlresume2x and many others
- · To get a list of gems on which a given gem depends
  - run "gem dependency gem-name"
  - for example, activerecord depends on active support
- To get a list of files associated with an installed gem
  - run "gem contents gem-name"
  - lists the full path to every file installed from the gem

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### Querying and Updating the RubyGems Tool

- To get information about the RubyGem tool
  - run "gem env[ironment]"
  - provides
    - version
    - · local directory where gems are stored
      - can store multiple versions of the same gem
    - · URL(s) used to retrieve remote gems
- To update the RubyGems tool
  - run "gem update --system"

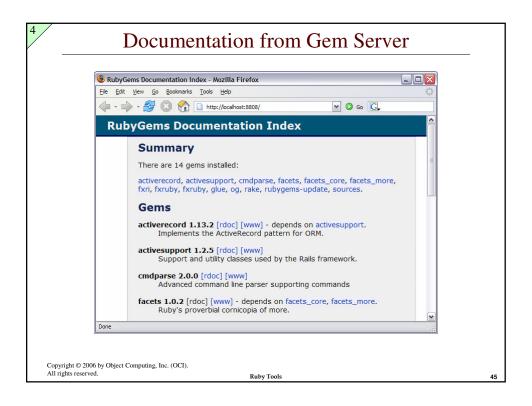
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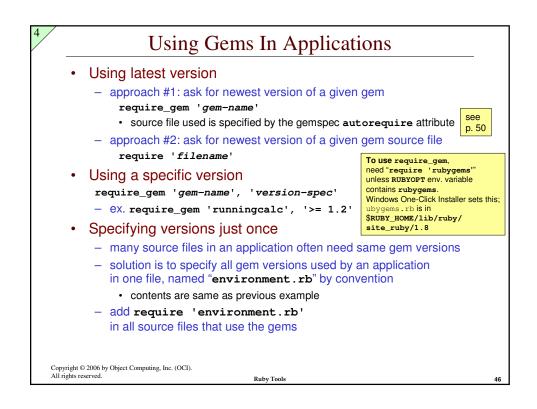
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### Gem Documentation

- To generate RDoc HTML documentation for installed gems
  - for a specific gem, run "gem rdoc gem-name"
  - for all installed gems, run "gem rdoc --all"
  - may need to be root under Linux
- To view the documentation
  - start gem server by running gem\_server
  - browse to http://localhost:8808 to see a summary of all installed gems
    - · see screenshot on next page
  - click [rdoc] links after name of each gem to view the RDoc files/classes/methods documentation
  - click [www] links after name of each gem to visit the associated web site

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### Version Numbers

- Conventions for gem versions
  - major.minor.build
    - start at 0.0.1
  - three kinds of changes
    - · implementation detail build number increases
      - implementation details change, but no API changes are made
    - backwards-compatible change minor number increases
      - API additions are made, but the previous API still works
    - · incompatible change major number increases
      - API changes are made and something in the previous API no longer works
- Specifying required versions with require gem
  - all normal relational operators are supported: =, !=, <, <=, >, >=
    - · can specify more than one of these constraints

- example: '>= 4.2', '< 5.3'

– "pessimistic version constraint": ~>

· '~> 2.3' means latest version that is at least 2.3.0 and before 2.4.0

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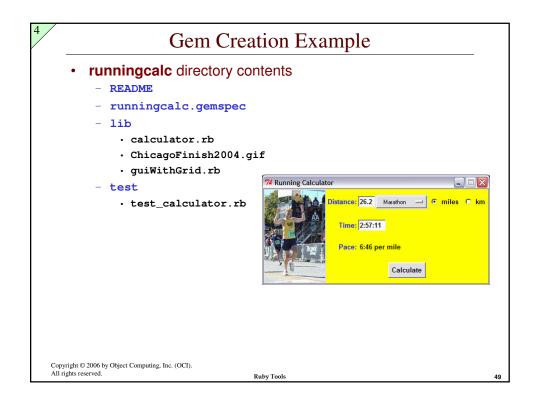
default when only

a version number is specified

# **Creating Gems**

- Place code in a standard directory structure
  - 1ib subdirectory for library/application source files
  - test subdirectory for unit test source files
  - bin subdirectory for shell scripts
  - README file that explains the purpose of the library/application and provides copyright and licensing information
  - name.gemspec file that provides information needed to create the gem, in either Ruby or YAML format
  - Rakefile file if Rake tool is used to build the library/application
    - · a Ruby alternative to Make
- To create a new gem
  - run "gem build name.gemspec"

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```
Example GemSpec in Ruby Format
    Gem::Specification.new do |s|
      s.name = 'runningcalc'
      s.summary = 'A Tk GUI for calculating information about running'
      s.version = '0.2.0'
      s.author = 'R. Mark Volkmann'
      s.email = 'mark@ociweb.com'
      s.has_rdoc = true
      s.extra_rdoc_files = ['README']
      # Include all files in the lib and test directories.
      s.files = Dir.glob('{lib,test}/**/*')
      # Exclude all CVS-related files, if any.
      s.files.reject! {|file| file.include? 'CVS'}
      # Specify unit test files.
      s.test_files = Dir.glob('test/*')
      # Specify source file to be loaded if require_gem is used.
      s.autorequire = 'calculator'
      \mbox{\tt\#} If this gem depended on another, this is how it could be specified.
      #s.add_dependency('other-gem-name', '>= version')
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```

### GemSpec Attributes

- Commonly used attributes (optional unless marked required)
  - author name of the gem author
  - dependencies name/version of others gems this one needs
  - description detailed description (see summary)
  - email email address of gem author
  - files list of files that comprise the gem
  - has\_rdoc "true" if source files use RDoc; defaults to "false"
  - homepage URL of project
  - name name of gem; required
  - required ruby version version of Ruby required to use the gem (ex. ">= 1.8.1")
  - rubyforge\_project name of RubyForge project if any
  - summary short description (see description); required
  - test files list of unit test files
  - version version number of the gem; required
- Complete list of attributes
  - See http://docs.rubygems.org/read/chapter/20

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### Example Gem Usage

Using latest version available

```
require_gem 'runningcalc' # using gem name
require 'calculator' # using source file name
```

- Using an explicit version with require\_gem
  - require\_gem 'runningcalc', '>= 0.2.0'
- Exception raised if matching gem isn't found
  - doesn't download and install it for you

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### Making Your Gems Available

- Three ways
  - make gem files available for download from a web page or FTP server
  - run your own gem\_server
  - create a RubyForge project
    - the default remote gem\_server
    - · probably the best option

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### **SWIG Overview**

- Generates wrapper code from C/C++ header files that allows C/C++ functions to be invoked from other languages
  - compiled languages: C#, Java, Lua, Modula-3, Ocaml
  - "scripting languages": Perl, PHP, Pike, Python, Ruby, TCL
  - LISP: Allegro CL, CLISP
  - Scheme, a LISP dialect
    - CHICKEN (compiles to C)
    - · Guile (interpreter)
    - · MzScheme (compiles to bytecode)
- Motivations to use
  - saves time
    - · code generation avoids large amounts of tedious manual coding
  - avoids errors
    - · code generation is less error prone than manual coding

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### **SWIG** Installation

- Download from http://www.swig.org
  - unzip and untar
- Windows installation
  - comes with a pre-built executable, so no installation is necessary
  - after unzipping, see Doc/Manual/Windows.html for more information
- Unix/Linux installation
  - some Linux distributions automatically install SWIG
  - if "which swig" doesn't find it, follow these steps

cd to directory created from untar

```
./configure
make
su root (or sudo su)
make install (requires root access)
```

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Ruby Tools

55

5

### Example

- The following example shows how to use SWIG to
  - create a C++ object from Ruby
  - invoke methods on it from Ruby

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```
Example \ C++ \ Header \ \tiny{(\texttt{Person.h})}
    #ifndef PERSON_H
    #define PERSON_H
    #include "boost/date_time/gregorian/gregorian.hpp"
    #include <string>
                                                            This example uses the
                                                            Boost date_time library
    class Person {
                                                            to store dates and
                                                            perform calculations using them.
    public:
      Person(const std::string& name);
                                                                    call this before calling
                                                                    getAge, getBirthday
or isOlderThan
      void setBirthday(const std::string& birthday); <--</pre>
      int getAge() const;
      boost::gregorian::date getBirthday() const;
      std::string getName() const;
      bool isOlderThan(const Person@ person) const;
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                                            Ruby Tools
```

```
Example C++ Header (Cont'd)

private:
    boost::gregorian::date birthday_;
    std::string name_;
};
#endif

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Ruby Tools

58
```

# #include "Person.h" using namespace boost::gregorian; using namespace std; Person::Person(const string& name) : name\_(name) { } int Person::getAge() const { date today(day\_clock::local\_day()); int days1 = today.day\_of\_year(); int days2 = birthday\_.day\_of\_year(); int years = today.year() - birthday\_.year(); if (days1 < days2) --years; return years; }</pre>

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Example C++ Source (Cont'd)

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# date Person::getBirthday() const { return birthday\_; } string Person::getName() const { return name\_; } bool Person::isOlderThan(const Person& person) const { return birthday\_ < person.birthday\_; } void Person::setBirthday(const string& birthday) { birthday\_ = from\_string(birthday); }</pre>

```
SWIG\ Input\ ({\tt Person.i})
     SWIG directives start with "%"
     %module RubyPerson
                                everything between % { and % } is copied
     #include "Person.h"
                                into the generated C++ wrapper code
                                (Person_wrap.cxx in this case)
    %include "std_string.i" ←
                                      needed to pass STL string objects as parameters
    %include "Person.h"
     SWIG operates on these
                                        There are several SWIG directives
                                        that are not used in this simple example.
    function and class declarations
                                        For code insertion,
                                         %{ ... }, %inline, %init, %wrapper
    can put C or C++ style
                                        For documentation,
    comments in these files
                                         %title, %section, %subsection, %subsubsection
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```

```
# Generate C++ wrapper code.

swig -c++ -ruby *.i processes Person.i

# Compile wrapper code.

rubydir=/usr/local/lib/ruby/1.8/i686-linux

gcc -c -fpic *.cpp *_wrap.cxx \
    -I. -I$rubydir -I/usr/local/include/boost_1_33_0

# Create shared library containing wrapper code.

gcc -shared -fpic Person.o *_wrap.o \
    -lboost_date_time-gcc-1_33 -lstdc++ \
    -o RubyPerson.so

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```

```
Example Ruby Source (main.rb)

require 'RubyPerson.so'
include RubyPerson (RubyPerson is a Ruby module generated by SWIG

p1 = Person.new('Mark Volkmann')
p1.setBirthday('1961/4/16')
puts "#{p1.getName()} is #{p1.getAge()} years old."

p2 = Person.new('Amanda Volkmann')
p2.setBirthday('1985/7/22')
puts "#{p2.getName()} is #{p2.getAge()} years old."

puts "#{p1.getName()} is older than #{p2.getName()}? " +
    "#{p1.isOlderThan(p2)}"

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```

# Running Ruby

### ruby main.rb

### Output:

Mark Volkmann is 44 years old. Amanda Volkmann is 20 years old. Mark Volkmann is older than Amanda Volkmann? true

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Ruby Tools

# Thank You For Attending!

- · For more information and to report errors in slides
  - contact me at mark@ociweb.com
- Other learning opportunities in St. Louis
  - St. Louis Ruby User Group
    - meets on the 4<sup>th</sup> Tuesday of each month at 6PM at OCI
    - http://www.stlruby.org/
    - updates to these slides will be here!
  - OCI training
    - http://www.ociweb.com/education
    - "Ruby Programming"
      - http://www.ociweb.com/education/services/descrip/ESOS07-01.html
      - first offering is an evening course for four nights that starts on 4/11/06
    - "Ruby on Rails Web Development"
      - coming soon

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