Ruby Plays Well With Others - Part 1



"You got Ruby in my Java!"
"You got Java on my Ruby!"
"Two great tastes that taste great together."

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Ruby Overview

Features

- object-oriented
- dynamically-typed
- compact, yet easy to read syntax
- blocks that are closures
- open classes and objects
- language of Rails web app. framework with DSL features

Current state

- supported by an interpreter implemented in C
 - · no compiler
 - · minimal optimization of parsed code
- libraries
 - · some implemented in Ruby and others in C
- no formal language specification
- small library of tests
- somewhat slower than Python

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Ruby Overview (Cont'd)

- Future
 - Yet Another Ruby VM (YARV)
 - · new VM focused on performance
 - · targeted for Ruby 2.0
 - · implemented in C by Sasada Koichi
 - Rubinus
 - · another Ruby VM focused on performance
 - · patterned after Smalltalk VMs
 - · implemented in C by Evan Phoenix
- Resources
 - main web site: www.ruby-lang.org
 - books
 - · "Programming Ruby: The Pragmatic Programmers' Guide, Second Edition" - referred to as "the pickaxe"
 - · "Agile Web Development with Rails"
 - · many more

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JRuby Overview

- Ruby on JVM
 - Ruby interpreter written entirely in Java
 - can use Java capabilities from Ruby
 - can use Ruby capabilities from Java
- Current state
 - supports all Ruby syntax and built-in libraries and supports most standard libraries
 - · retained Ruby libraries implemented in Ruby
 - · many Ruby libraries that are implemented in C have been reimplemented in Java
 - these and other Ruby tools/libraries work with JRuby
 - · Active Record (with JDBC), DRb, Rake (Ruby's answer to Java's Ant), Rails, RSpec (behavior-driven development), RubyGems
 - currently slower than C-based interpreter
 - · most code takes 2 to 3 times as long to run

Many languages are implemented on the JVM:

BeanShell Bex (BeanShell variant)

Groovy

Jaskell (Haskell) Jawk (AWK)

JudoScript

Jython (Python)

JRuby (Ruby) Pnuts

Quercus (PHP)

Rhino (JavaScript) ... SISC (Scheme)

Sleep (Perl/Objective-C) Jacl (TCL)

and more

See list at

http://scripting.dev.java.net/

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JRuby Overview (Cont'd)

Current focus

- creating a formal specification for the language and libraries
 - · see headius.com/rubyspec
- creating a larger library of tests
- improving compatibility with standard Ruby
- improving performance of interpreter
- getting Rails to run under JRuby
 - · working on passing existing Rails unit tests
- writing a Ruby to Java bytecode compiler
 - · initial results are about twice as fast as C-based Ruby interpreter

Future

- 1.0 release is expected in May 2007
 - in time for announcement at JavaOne, May 8-11
- continue improving interpreter and compiler
 - · a mixed mode is expected where some code is compiled and some is interpreted

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.NET Ruby Implementations

RubyCLR

- a Common Language Runtime (CLR) bridge
- from John Lam, hired by Microsoft 1/2007
 - see www.iunknown.com/articles/2006/10/20/dynamic-languages-microsoft-and-me
- www.rubyclr.com

Gardens Point Ruby.NET Compiler

- a compiler, not an interpreter, implemented in C#
- from Queensland University of Technology in Brisbane Australia
- funded by Microsoft
- www.plas.fit.qut.edu.au/rubynet

IronRuby

- a Ruby interpreter, similar to IronPython, implemented in C#
- from Wilco Bauwer, a Microsoft intern until 12/2006
- project currently on hold
- www.wilcob.com/Wilco/IronRuby.aspx

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JRuby History

- Stephen Mattias Aust
 - ported the grammar from C-based Ruby to Jay, a Java-based parser
 - Jay is still used by JRuby
- Jan Arne Petersen
 - started JRuby project in 2001
 - built on work by Aust
- Thomas Enebo
 - began work in late 2002
 - became project lead in late 2003
 - moved JRuby from a 1.6 to a 1.8 implementation
- Charles Nutter
 - began work in 2004

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JRuby History (Cont'd)

- Sun Microsystems
 - hired Nutter and Enebo to develop JRuby full-time in 9/2006
 - Tim Bray at Sun is a major advocate of dynamic languages
 - will remain open source
 - will provide more Ruby development tools
 - such as support in NetBeans
- Other contributors
 - Ola Bini became a committer on 10/3/2006
 - · enabled high-performance YAML support in JRuby
 - implemented Enumerable in Java
 - Nick Sieger became a committer on 1/1/2007
 - · original author of ActiveRecord-JDBC connector
 - over 35 developers are currently credited for contributing

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JRuby

Reasons To Use JRuby

- · To use Java libraries from code written in Ruby syntax
 - for example, Swing
- To use Ruby libraries from code written in Java syntax
 - for example, ActiveRecord
 - two ways
 - · Bean Scripting Framework (BSF)
 - "Scripting for the Java Platform" (JSR 223) in Java 6
- To get a faster implementation of Ruby
 - not yet faster than the current C-based Ruby, but likely will be soon
 - "Work is proceeding on the <u>JRuby compiler</u> and initial benchmarks are impressive. Although it's not ready for prime time yet, and a lot of Ruby code can't be compiled directly to Java bytecode yet, benchmarks that have been done show compiled JRuby code to be up to twice as fast as plain Ruby code running under Ruby C."
 - from www.javalobby.org/java/forums/t89729.html

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What JRuby Offers That Ruby Doesn't

- Integration with Java libraries
 - JRuby classes can
 - extend Java classes
 - · implement a single Java interface
 - · add methods to existing Java classes
 - visible from JRuby, but not Java
- Native threads
 - JRuby uses native threads, Ruby uses green threads
 - can result in different behaviors between JRuby and Ruby
- Portability
 - JRuby runs on any machine with a JVM
- Unicode support
 - JRuby uses the unicode support in Java
 - Ruby has some support for unicode, but it's not built-in

The Rails Wiki has a page on using Unicode strings (wiki.rubyonrails.com/rails/pages/HowToUseUnicodeStrings). See the unicode gem and unicode_hacks Rails plugin. Better support is coming soon. See redhanded.hobix.com/cult/yayMatzlsOnTheCuspOfUnveilingRubySUnicodeSupport.html.

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JRuby

where installing the Ruby interpreter wouldn't be allowed. JRuby can run using an already installed JRE and only requires an additional JAR file.

Can "sneak" JRuby into environments

Current Limitations

- · JRuby classes can't ...
 - implement more than one Java interface this limitation will be removed soon

- Java classes can't ...
 - inherit from a JRuby class
- Performance
 - most code takes 2 to 3 times as long to run with JRuby as it does with C-based Ruby
- No debugger for JRuby code
 - Tor Norbye and Martin Krauskopf of Sun are working on adding integrated Java/JRuby debugging to NetBeans

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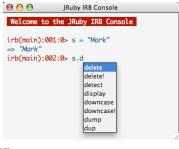
Tool Support

- **IDEs**
 - many IDEs support Ruby including these
 - Eclipse
 - RDT plugin supports Ruby development
 - RadRails IDE (based on Eclipse) supports Rails development
 - IntelliJ IDEA 6.0
 - · NetBeans in work
 - TextMate specific to Mac OS X
- **Editors**
 - many editors offer Ruby support such as syntax highlighting
 - examples include emacs, ¡Edit and Vim
- Spring 2
 - an IOC framework and more
 - supports beans implemented in Java, JRuby, Groovy and BeanShell

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SuperConsole - Graphical IRB Console

- Similar to Ruby's Interactive Ruby (IRB)
- · Available in several forms
 - executable JAR, Mac OS X application, Java Web Start
- Supports class and method name completion
 - activate with tab key
 - if more than one match is available, select from a popup list
- · To download
 - browse www.jruby.org and select "JRuby Console" link



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Ruby

Using JRuby From Command-Line

- Steps to install
 - download a binary release from www.jruby.org
 - unzip/untar the downloaded archive
 - set JRUBY_HOME environment variable to point to resulting directory
 - add \$JRUBY_HOME/bin to PATH
- Steps to use
 - jruby {script-name}
 - suggested file suffix is .jrb when using JRuby extensions; .rb otherwise

To build, simply run "ant".

Of course Java and Ant must be installed

- runs the class org.jruby.Main in \$JRUBY_HOME/lib/jruby.jar
- Example
 - hello.rb

```
name = ARGV[0] || "you"
puts "Hello #{name}!"
```

- run With "jruby hello.rb"; Outputs "Hello you!"
- run with "jruby hello.rb Mark"; Outputs "Hello Mark!"

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Using Java Classes in JRuby

- Must require 'java'
- Provide full names of Java classes to be used

```
option #1 - provide full name when using
                                                                       options 1 & 2 only work
               frame = javax.swing.JFrame.new('My Title')
                                                                       with classes in packages
         option #2 - assign full class name to a constant
                                                                       that begin with
                                                                       java, javax, com and org
               JFrame = javax.swing.JFrame
              frame = JFrame.new('My Title')
         option #3 - use include_class
               include_class 'javax.swing.JFrame'
              frame = JFrame.new('My Title')
         option #4 - use include class with an alias
                                                                                  useful when the
              include_class('java.lang.String') do |pkg_name, class_name|
                                                                                  name of a Java
                                                                                  class matches
                 "J#{class_name}"
                                                                                  the name of a
              end
                                                                                  Ruby class
              msg = JString.new('My Message')
         option #5 - use include_package
                                                                      include_package can only
               module Swing
                                                                      be used inside a module
                include_package 'javax.swing'
                                                                      and has performance issues
              frame = Swing::JFrame.new('My Title')
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```

Proxy Classes

- JRuby creates proxy classes for Java classes
 - allows methods to be added just like in Ruby
- Example

```
require 'java'
         include_class 'java.util.ArrayList'
         list = ArrayList.new
         %w(Red Green Blue).each { |color| list.add(color) }
         # Add "first" method to proxy of Java ArrayList class.
         class ArrayList
           def first
             self.size == 0 ? nil : self.get(0)
           end
                                                                  first item is Red
         end
                                                                  last item is Blue
         puts "first item is #{list.first}"
         # Add "last" method only to the list object ... a singleton method.
         def list.last
           self.size == 0 ? nil : self.get(self.size - 1)
         puts "last item is #{list.last}"
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                                              JRuby
```

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Method Calling Details

- Parens aren't required when calling methods
 - foo.bar() is the same as foo.bar
 - foo.bar(baz) is the same as foo.bar baz
- Can invoke Java get/set/is methods like Ruby accessors
 - value = foo.getBar() is the same as value = foo.bar
 - foo.setBar(value) is the same as foo.bar = value
 - foo.isBar() is the same as foo.bar?
 - but when invoking a method without a receiver ...
 - bar is interpreted as a reference to a local variable
 - to make it be interpreted as a method call, use self.bar
- Method naming conventions
 - can invoke camel-cased Java methods with those names

```
or use Ruby underscore convention
require 'java'
url = java.net.URL.new('http://www.ociweb.com')
puts url.to_external_form # method name is toExternalForm
puts url.to_uri # method name is toURI
```

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JRuby

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Automatic Conversions

 Listed below are some of the conversions between Ruby and Java types that happen automatically

Ruby types

- Boolean
- String
- Fixnum
- Float
- ArrayHash
- Float

Java types

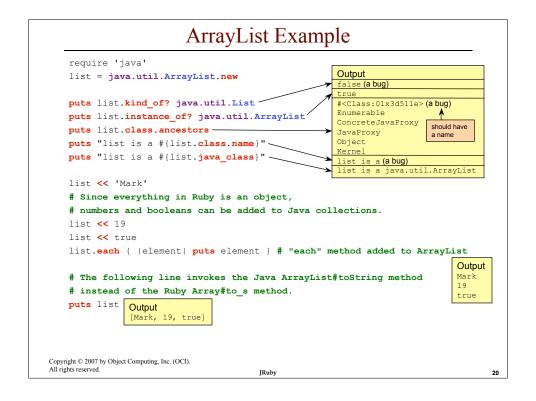
- boolean, java.lang.Boolean
- char, java.lang.String
- byte, java.lang.Byte, short, java.lang.Short, int, java.lang.Integer, long, java.lang.Long
- float, java.lang.Float,
- double, java.lang,Double
- java.util.List
- java.util.Map
- for more see code in the following files
 - · src/builtin/javasupport.rb
 - src/builtin/java/*.rb
 - src/org/jruby/javasupport/Java.java
 - src/org/jruby/javasupport/JavaUtil.java

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JRuby

Ruby Methods Added to Core Java Classes java.lang String and type wrapper classes - <=> - mixes in Ruby's Comparable module < <= == => > which adds many methods defined in terms of <=> between? java.util collection classes Collection (base interface of List and Set) • each (iterator) << (append) · + (adds another collection) · - (removes another collection) • mixes in Ruby's Enumerable module which adds many methods - List all?, any?, collect, each_with_index, [], []=, sort and sort! find, find_all, grep, Map max, min, sort, sort_by, etc. • each, [] and []= see src/builtin/java/collections.rb Copyright © 2007 by Object Computing, Inc. (OCI). All rights reserved.



```
JRuby Inheriting From Java Classes
                                                                require 'java'
package com.ociweb.demo;
public class Car {
  private String make;
  private String model;
                                                                c = Car.new('Honda', 'Prelude', 1997
  private int year;
                                                               puts c
  public Car() {}
                                                               class RaceCar < Car
                                                                 attr accessor : top speed
  public Car(String make, String model, int year) {
   this.make = make;
this.model = model;
                                                                 def initialize(
                                                                    make=nil, model=nil, year=0, top_speed=0)
    this.year = year;
                                                                    super(make, model, year)
                                                                    @top_speed = top_speed
  public String getMake() { return make; }
  public String getModel() { return model; }
  public int getYear() { return year; }
                                                                   "#{super} can go #{@top_speed} MPH"
                                                                 end
  public void setMake(String make) { this.make = make; }
  public void setModel(String model) { this.model = model;
  public void setYear(int year) { this.year = year; }
                                                                c = RaceCar.new('Ferrari', 'F430', 2005, 196)
 public String toString() {
  return year + " " + make + " " + model;
                                                               c.year = 1971
                                                               c.top_speed = 248
puts c
               Output
               1997 Honda Prelude
               2005 Ferrari F430 can go 196 MPH
               1971 Porche 917 can go 248 MPH
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```

Swing Demo require 'java' BorderLayout = java.awt.BorderLayout JButton = javax.swing.JButton JFrame = javax.swing.JFrame JLabel = javax.swing.JCptionPane JPanel = javax.swing.JPanel JTextField = javax.swing.JTextField Copyright © 2007 by Object Computing, Inc. (OCT). All rights reserved. JRuby

Swing Demo (Cont'd)

```
class BlockActionListener < java.awt.event.ActionListener</pre>
      # super call is needed for now - see JRUBY-66 in JIRA
      def initialize(&block); super; @block = block; end
      def actionPerformed(e); @block.call(e); end
    class JButton
      def initialize (name, &block)
         super (name)
         addActionListener(BlockActionListener.new(&block))
    class HelloFrame < JFrame</pre>
      def initialize
        super('Hello Swing!')
        populate
        pack
         self.resizable = false
         self.defaultCloseOperation = JFrame::EXIT_ON_CLOSE
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```

Swing Demo (Cont'd)

```
def populate
        name_panel = JPanel.new
        name_panel.add JLabel.new('Name:')
        name field = JTextField.new(20)
        name_panel.add name_field
        button_panel = JPanel.new
        greet button = JButton.new('Greet') do
          name = name field.text
          msg = %(<html>Hello <span style="color:red">#{name}</span>!</html>)
          JOptionPane.showMessageDialog self, msg
        button_panel.add greet_button
        clear button = JButton.new('Clear') { name field.text = '' }
        button panel.add clear button
        contentPane.add name_panel, BorderLayout::CENTER
        contentPane.add button_panel, BorderLayout::SOUTH
      end
   end # of HelloFrame class
   HelloFrame.new.visible = true
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                                          JRuby
```

Installing Gems Under JRuby

- · Gems are ...
 - the preferred mechanism for packaging, distributing and installing Ruby libraries and applications
- Use scripts in JRuby bin directory to work with them
 - for example, to install a gem
 - cd \$JRUBY HOME/bin
 - ./gem install activerecord -y

-y is equivalent to --include-dependencies

- currently, generating rdoc and ri documention from JRuby is slow
 - · to avoid this when installing gems, include --no-rdoc --no-ri

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Using Gems in JRuby

- Required setup
 - set the following system properties
 - jruby.base=\$JRUBY_HOME
 - jruby.home=\$JRUBY_HOME
 - jruby.lib=\$JRUBY_HOME/lib
 - jruby.script={jruby for Unix variants, jruby.bat for Windows}
 - jruby.shell={/bin/sh for Unix variants, cmd.exe for Windows}
 - set load path
 - append the following directories to the global array \$:
 - \$JRUBY HOME/lib
 - \$JRUBY_HOME/lib/ruby/site_ruby/1.8
 - \$JRUBY_HOME/lib/ruby/site_ruby/1.8/java
 - \$JRUBY_HOME/lib/ruby/site_ruby
 - \$JRUBY_HOME/lib/ruby/1.8
 - \$JRUBY_HOME/lib/ruby/1.8/java
 - lib/ruby/1.8
- See ActiveRecord example later

for the ActiveRecord example, done in my JRubyHelper.java

for the ActiveRecord example,

this is done in the Ant build.xml

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Bean Scripting Framework (BSF)

- · A Java library that
 - allows Java code to
 - · evaluate code written in various scripting languages
 - allows scripting language code to
 - · access Java objects
 - · invoke Java methods
- "Scripting languages" with BSF engines include
 - Groovy, Javascript (Rhino), Python (Jython), Ruby (JRuby), JudoScript, NetRexx, ooRexx, ObjectScript, PROLOG (JLog), Tcl (Jacl), XSLT (Xalan and Xerces)
- Key methods in BSFManager class
 - registerScriptingEngine
 - exec executes script code
 - eval executes script code and returns its value
 - declareBean creates an object in the context of a scripting language (global variable) that won't be retrieved with lookupBean
 - registerBean adds an object to the object registry
 - lookupBean gets an object from the object registry

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Ruby

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JRuby From Java 5 - BSF

- Consider increasing maximum memory
 - -Xmx256m
- Setup from Java
 - classpath must contain these JARs from JRuby lib directory
 - bsf.jar
 - · jruby.jar
 - jvyaml.jar a Java YAML parser and emitter
 - register the JRuby engine

```
String language = "ruby";
String engineName = "org.jruby.javasupport.bsf.JRubyEngine";
String[] extensions = {"rb"};
BSFManager.registerScriptingEngine(
  language, engineName, extensions);
```

create a BSFManager

BSFManager manager = new BSFManager();

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JRuby

JRuby From Java 5 - BSF (Cont'd)

- BSF beans option #1
 - in Java, <u>declare</u> Java objects as BSF beans
 - manager.declareBean("frame", aFrame, JFrame.class);
 - in Ruby, access beans through global variables
 - in this case, \$frame
- · BSF beans option #2
 - in Java, register Java objects as BSF beans
 - manager.registerBean("frame", aFrame);
 - in Ruby, <u>lookup</u> registered beans via <u>\$bsf</u> object

\$bsf.lookupBean("frame")

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Ruby

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JRuby From Java 5 - BSF (Cont'd)

- · Running Ruby code from Java
 - to execute Ruby code with no return value manager.exec("ruby", "java", 1, 1,

manager.exec("ruby", "java", 1, 1,
 "\$frame.setTitle('My Title')");

The "1, 1" parameters are line and column numbers that provide context info.

- to evaluate Ruby code, returning a value

```
String sourceLang = "java";
String scriptLang = "ruby";
String scriptCode = "(1..5).collect {|e| e**2 }";
List<Long> squares = (List<Long>)
  manager.eval(scriptLang, sourceLang, 1, 1, scriptCode);
for (long square : squares) {
    System.out.println(square);
}
```

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JRuby

Java Using ActiveRecord

- · ActiveRecord is ...
 - a Ruby library for accessing relational databases
- Can be used from Java through JRuby
 - install the ActiveRecord gem as shown earlier
 - under Java 5 and earlier
 - use Bean Scripting Framework (BSF)
 - classpath must contain bsf.jar, jruby.jar, jvyaml.jar, commons-logging-1.1.jar
 - under Java 6 and later
 - · use JSR 223 Scripting API
 - we'll focus on BSF here
 - the classes BSFHelper and JRubyHelper were written to make this easier
 - get them from links on http://www.ociweb.com/mark/ActiveRecord.html

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IRuby

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Query.java

```
package com.ociweb.activerecord;
    import com.ociweb.bsf.BSFHelper;
    import com.ociweb.jruby.JRubyHelper;
    import java.util.*;
    import org.apache.bsf.BSFException;
    import org.jruby.*;
    public class Query {
      private BSFHelper bsf = new BSFHelper();
      private JRubyHelper helper = new JRubyHelper();
      public static void main(String[] args) throws Exception {
        new Query();
      private Query() throws BSFException, java.io.IOException {
        // Pass a Java object into Ruby code which will populate it.
        System.out.println("\n2003 Recordings");
        List recordings = new ArrayList();
        bsf.declareBean("recordings", recordings);
        bsf.evalFile("2003recordings.jrb");
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                                             JRuby
                                                                                                32
```

Query.java (Cont'd)

```
// Retrieve data that Ruby populated into recordings.
         Iterator iter = recordings.iterator();
         while (iter.hasNext()) {
           RubyObject recording = (RubyObject) iter.next();
           // The attributes of Recording are id, name, year and artist_id.
           String recordingName =
             (String) helper.getAttribute(recording, "name");
           // Get the Artist object associated with this Recording object.
           // What is the intermediate object here?
           RubyObject artist = helper.callMethod(recording, "artist");
           artist = (RubyObject) artist.getInstanceVariable("@target");
           String artistName = (String) helper.getAttribute(artist, "name");
           System.out.println(" " + recordingName + " by " + artistName);
      }
                         Output
                         2003 Recordings
Soviet Kitch by Regina Spektor
Transatlanticism by Deathcab For Cutie
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```

2003recordings.jrb

```
require 'models'
    # $recordings is a Java ArrayList that is created in Query.java
    # and declared as a BSF bean.
    # This code populates it with Ruby Recoding objects.
   Recording.find_all_by_year(2003).sort.each do |r|
      $recordings << r</pre>
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                                          JRuby
```

models.rb

```
require 'rubygems'
    require 'active_record'
    ActiveRecord::Base::establish_connection(
      :adapter=>'mysql',
      :host=>'localhost',
      :database=>'music',
      :user=>'root', :password=>'')
    class Artist < ActiveRecord::Base</pre>
      has many :recording
      # Sort based on artist name.
      def <=>(other); name <=> other.name; end
    class Recording < ActiveRecord::Base</pre>
      belongs_to :artist
      # Sort based on recording name.
      def <=>(other); name <=> other.name; end
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```

JRuby From Java 6 - JSR 223 Scripting API

- Setup
 - install Java 6
 - download JRuby
 - · from www.jruby.org
 - works with 0.9.1, but not 0.9.2, what about 0.9.8?
 - download scripting engines
 - from http://scripting.dev.java.net
 - click "Documents & files" link
 - · download jsr223-engines zip or tar
 - · unzip or untar it
 - add to classpath
 - jruby.jar from JRuby download
 - jruby-engine.jar from scripting engines download

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JRuby

JSR 223 - Evaluating Scripts

- ScriptEngine eval method
 - takes a String of Ruby code or a Reader
 - · to read from a file in the file system

```
new BufferedReader (new FileReader (path));
```

· to read from a file in the classpath

```
new InputStreamReader (
```

ClassLoader.getSystemResourceAsStream(path));

returns the return value of the script, if any

```
import javax.script.*;
public class JSR223Demo {
  public static void main(String[] args) throws ScriptException {
    ScriptEngineManager manager = new ScriptEngineManager();
    ScriptEngine engine = manager.getEngineByName("jruby");
    engine.eval("puts 'Hello World!'");
```

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JSR 223 - Invoking Functions and Methods

- Steps
 - load the script that defines the functions to be invoked using the ScriptEngine eval method
 - Cast ScriptEngine to Invocable

```
Invocable invocable = (Invocable) scriptEngine;
```

- optionally specify data to be made available to the scripting language through global variables
 - invocable.put(name, value);
 - reference in Ruby code with \$name · doesn't work in current version of JRuby

```
- invoke a Ruby function or method
```

```
Object returnValue =
  invocable.invokeFunction(functionName [, params ]);
                                                               parameters can
Object returnValue =
  invocable.invokeMethod(object, functionName [, params ]);
                                   a script object returned by a previous invocation
```

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JSR-223 Example - demo.rb

```
class Calculator

def average_of_3(n1, n2, n3)
    (n1 + n2 + n3) / 3.0

end

def average(*array)
    sum = 0
    array.each { |n| sum += n }
    sum.to_f / array.size
    end

end

def getCalculator
    Calculator.new
    end

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```

JSR 223 Example - Demo.java

```
import java.io.*;
   import javax.script.*;
   public class Demo {
     public static void main(String[] args)
     throws IOException, NoSuchMethodException, ScriptException {
       ScriptEngineManager manager = new ScriptEngineManager();
       ScriptEngine engine = manager.getEngineByName("jruby");
       engine.eval(new BufferedReader(new FileReader("src/demo.rb")));
       Invocable invocable = (Invocable) engine;
       Object calculator = invocable.invokeFunction("getCalculator");
       double average = (Double) invocable.invokeMethod(
         calculator, "average of 3", 1, 4, 5);
       System.out.println("average = " + average);
                                                      average = (Double) invocable.invokeMethod(
         calculator, "average", 1, 4, 5);
       System.out.println("average = " + average);
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                                     JRuby
```

More Information

- · Web pages
 - project homepage www.jruby.org
- Wikis
 - www.headius.com/jrubywiki
- Mailing lists
 - see "Mailing Lists" link at www.jruby.org
- Blogs
 - Nutter's headius.blogspot.com
 - Enebo's www.bloglines.com/blog/ThomasEEnebo
 - Bini's ola-bini.blogspot.com
- Podcasts
 - Java Posse interview with Nutter and Enebo on 1/17/07
 - javaposse.com/index.php?post_id=171709
- Books
 - Nutter and Enebo plan to write a book on JRuby soon

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JRuby