

# ADD

## Integer Addition

# ADD

**Syntax**

ADD op1, op2

**Operation**

$(op1) \leftarrow (op1) + (op2)$

**Data Types**

WORD

**Description**

Performs a 2's complement binary addition of the source operand specified by op2 and the destination operand specified by op1. The sum is then stored in op1.

**Condition  
Flags**

E	Z	V	C	N
*	*	*	*	*

**E** Set if the value of op2 represents the lowest possible negative number. Cleared otherwise. Used to signal the end of a table.

**Z** Set if result equals zero. Cleared otherwise.

**V** Set if an arithmetic overflow occurred, i.e. the result cannot be represented in the specified data type. Cleared otherwise.

**C** Set if a carry is generated from the most significant bit of the specified data type. Cleared otherwise.

**N** Set if the most significant bit of the result is set. Cleared otherwise.

**Addressing**
**Mnemonic**
**Format**
**Bytes**
**Modes**

ADD	$Rw_n, Rw_m$	00 nm	2
ADD	$Rw_n, [Rw_i]$	08 n:10ii	2
ADD	$Rw_n, [Rw_i+]$	08 n:11ii	2
ADD	$Rw_n, \#data3$	08 n:0###	2
ADD	reg, #data16	06 RR ## ##	4
ADD	reg, mem	02 RR MM MM	4
ADD	mem, reg	04 RR MM MM	4

# ADDB

**Syntax**
**Integer Addition**

ADDB op1, op2

**Operation**

$(op1) \leftarrow (op1) + (op2)$

**Data Types**

BYTE

**Description**

Performs a 2's complement binary addition of the source operand specified by op2 and the destination operand specified by op1. The sum is then stored in op1.

**Condition  
Flags**

E	Z	V	C	N
*	*	*	*	*

**E** Set if the value of op2 represents the lowest possible negative number. Cleared otherwise. Used to signal the end of a table.

**Z** Set if result equals zero. Cleared otherwise.

**V** Set if an arithmetic overflow occurred, i.e. the result cannot be represented in the specified data type. Cleared otherwise.

**C** Set if a carry is generated from the most significant bit of the specified data type. Cleared otherwise.

**N** Set if the most significant bit of the result is set. Cleared otherwise.

**Addressing**
**Mnemonic**
**Format**
**Bytes**
**Modes**

ADDB	Rb <sub>n</sub> , Rb <sub>m</sub>	01 nm	2
ADDB	Rb <sub>n</sub> , [Rw <sub>i</sub> ]	09 n:10ii	2
ADDB	Rb <sub>n</sub> , [Rw <sub>i</sub> +]	09 n:11ii	2
ADDB	Rb <sub>n</sub> , #data3	09 n:0###	2
ADDB	reg, #data8	07 RR ## xx	4
ADDB	reg, mem	03 RR MM MM	4
ADDB	mem, reg	05 RR MM MM	4

# SUB

## Integer Subtraction

# SUB

**Syntax**

SUB op1, op2

**Operation**

$(op1) \leftarrow (op1) - (op2)$

**Data Types**

WORD

**Description**

Performs a 2's complement binary subtraction of the source operand specified by op2 from the destination operand specified by op1. The result is then stored in op1.

**Condition  
Flags**

E	Z	V	C	N
*	*	*	S	*

**E** Set if the value of op2 represents the lowest possible negative number. Cleared otherwise. Used to signal the end of a table.

**Z** Set if result equals zero. Cleared otherwise.

**V** Set if an arithmetic underflow occurred, i.e. the result cannot be represented in the specified data type. Cleared otherwise.

**C** Set if a borrow is generated. Cleared otherwise.

**N** Set if the most significant bit of the result is set. Cleared otherwise.

**Addressing**

Mnemonic

Format

Bytes

**Modes**

SUB	$Rw_n, Rw_m$	20 nm	2
SUB	$Rw_n, [Rw_i]$	28 n:10ii	2
SUB	$Rw_n, [Rw_i+]$	28 n:11ii	2
SUB	$Rw_n, \#data3$	28 n:0###	2
SUB	reg, #data16	26 RR ## ##	4
SUB	reg, mem	22 RR MM MM	4
SUB	mem, reg	24 RR MM MM	4

# SUBB

**Syntax**
**Operation**
**Data Types**
**Description**
**Condition  
Flags**

## Integer Subtraction

SUBB op1, op2

$(op1) \leftarrow (op1) - (op2)$

BYTE

Performs a 2's complement binary subtraction of the source operand specified by op2 from the destination operand specified by op1. The result is then stored in op1.

E	Z	V	C	N
*	*	*	S	*

**E** Set if the value of op2 represents the lowest possible negative number. Cleared otherwise. Used to signal the end of a table.

**Z** Set if result equals zero. Cleared otherwise.

**V** Set if an arithmetic underflow occurred, i.e. the result cannot be represented in the specified data type. Cleared otherwise.

**C** Set if a borrow is generated. Cleared otherwise.

**N** Set if the most significant bit of the result is set. Cleared otherwise.

**Addressing**
**Modes**

Mnemonic	Format	Bytes
SUBB Rb <sub>n</sub> , Rb <sub>m</sub>	21 nm	2
SUBB Rb <sub>n</sub> , [Rw <sub>i</sub> ]	29 n:10ii	2
SUBB Rb <sub>n</sub> , [Rw <sub>i</sub> +]	29 n:11ii	2
SUBB Rb <sub>n</sub> , #data3	29 n:0###	2
SUBB reg, #data8	27 RR ## xx	4
SUBB reg, mem	23 RR MM MM	4
SUBB mem, reg	25 RR MM MM	4

# MOV

### Syntax

### Operation

### Data Types

### Description

## Move Data

MOV      op1, op2

(op1) ← (op2)

WORD

Moves the contents of the source operand specified by op2 to the location specified by the destination operand op1. The contents of the moved data is examined, and the condition codes are updated accordingly.

### Condition Flags

E	Z	V	C	N
*	*	-	-	*

- E** Set if the value of op2 represents the lowest possible negative number. Cleared otherwise. Used to signal the end of a table.
- Z** Set if the value of the source operand op2 equals zero. Cleared otherwise.
- V** Not affected.
- C** Not affected.
- N** Set if the most significant bit of the source operand op2 is set. Cleared otherwise.

# MOV

# JMPA

## Absolute Conditional Jump

# JMPA

**Syntax**

JMPA op1, op2

**Operation**

IF (op1) = 1 THEN  
(IP) ← op2  
ELSE  
Next Instruction  
END IF

**Description**

If the condition specified by op1 is met, a branch to the absolute address specified by op2 is taken. If the condition is not met, no action is taken, and the instruction following the JMPA instruction is executed normally.

**Note**

The condition codes for op1 are defined in [Table 5](#).

**Condition  
Flags**

E	Z	V	C	N
-	-	-	-	-

**E** Not affected.

**Z** Not affected.

**V** Not affected.

**C** Not affected.

**N** Not affected.

**Addressing**

Mnemonic

Format

Bytes

**Modes**

JMPA cc, caddr

EA c0 MM MM

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