

## Base Automaton

*create!*

*bind!*

*unbind!*

*destroy!*

*created?*

*bound?*

*unbound?*

*destroyed?*

*create?[]*

*bind?[]*

*unbind?[]*

*destroy?[]*

*created![]*

*bound![]*

*unbound![]*

*destroyed![]*

*create*

*bind*

*unbind*

*destroy*

## System Automaton