Adding and testing a new system call to Linux kernel - Report

RollNo: 2022201009 Name: Jeet Shah

AOS-Assignment-2

STEPS PERFORMED TO MAKE THE ASSIGNMENT:-

- 1. First step is to download the kernel using linux-4.19.210.tar-1.gz file.
- 2. Now moving to the /usr/bin/linux-4.19.210/ path make one folder
- 3. Now make one ".c" file where we need to the write the code to be performed when system call is called.
- 4. Now make one file named "Makefile" where we will write code for ensuring that, The ".c" file is compiled and included into the kernel source code.
- 5. Now go back to the parent directory and then add the location of the folder into "Makefile".
- 6. Now go to ~/usr/bin/linux-4.19.210/arch/x86/entry/syscalls/ and make an entry into the syscall_64.tbl, individually for each new ".c" file.

Install packages first:

sudo apt-get install gcc sudo apt-get install libncurses5-dev sudo apt-get install bison sudo apt-get install flex sudo apt-get install libssl-dev sudo apt-get install libelf-dev sudo apt-get update sudo apt-get upgrade

- 7. Now next time is to configure the kernel using the "sudo make menuconfig" command.
- 8. Now compile the kernel using "sudo make".
- 9. Now update the kernel using the "sudo make modules install install" command.
- 10. Reboot the VM using the "shutdown -r now" command.
- 11. Testing the system call by making one ".c" file to call the system call made.
- 12. Now compile this file and run using ./a.out the output message will be printed.
- 13. Now type "dmesg" command to see the output of the system call invoked.

References:

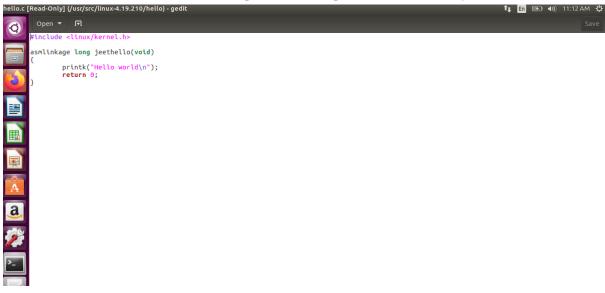
- 1. https://medium.com/anubhav-shrimal/adding-a-hello-world-system-call-to-linux-kernel-dad32875872
- 2. https://www.stolaf.edu/people/rab/os/lab/newsyscall.html

 $printk() \rightarrow This$ function is used to print the kernel logs.

Q1

STEP-1: mkdir hello STEP-2: cd hello STEP-3: gedit hello.c

Desc: In this file we have to write the steps that need to performed when the system call is invoked.



STEP-4: gedit Makefile

Makefile content: obj-y := hello.o

Desc: These step is to ensure that the compiled object file of hello.c is included into the

Kernel source code.

STEP-5: cd ../Makefile

Desc: These step is to add the folder path and tell the kernel that where our new system Is placed.

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STEP-6: Make entry inside syscall 64.tbl

Desc: This entry is used to map the system call number "548" to the "jeethello" system call.

STEP-7: Make entry inside syscalls.h

Desc: This line added defines the prototype of the system call jeethello.

STEP-8: sudo make menuconfig

STEP-9: sudo make — To compile the code **STEP-10:** sudo make modules install install

STEP-11: shutdown -r now

STEP-12: gedit userspace.c

Desc: Here the code for calling the system call is written by giving the reference of the system call number(entry number of syscall_64.tbl).



STEP-13: gcc userspace.c /a.out



STEP-14: dmesg

Desc: These command is used to print the kernel logs.

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 $\mathbf{Q2}$ – All the steps of Q1 are the same, just that step - 7 is to be skipped here.

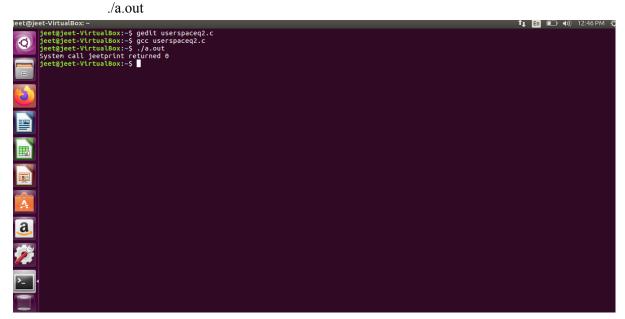
STEP-6: Make entry inside syscall 64.tbl



STEP-12: gedit userspaceq2.c



STEP-13: gcc userspaceq2.c



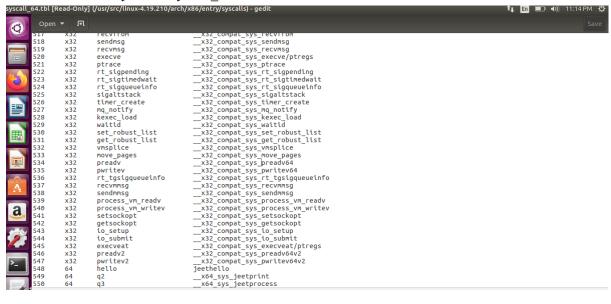
STEP-14: dmesg

Q3 All the steps of Q1 are the same, just that step - 7 is to be skipped here.

Ques: Are both process ids different or same? Why? Justify.

Sol: Yes, both are different. Until the terminal is open the process id is same as kernel is already having the PCB stored. But for child processes every time a new child process is created and new child process id is generated.

STEP-6: Make entry inside syscall 64.tbl



STEP-12: gedit userspaceq3.c

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#include <straction.h>
#i
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STEP-14: dmesg

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Q4 All the steps of Q1 are the same, just that step - 7 is to be skipped here.

STEP-6: Make entry inside syscall 64.tbl

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| Open | F| | Open | Open | F| | Open | F|
```

STEP-12: gedit userspaceq4.c

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STEP-13: gcc userspaceq4.c And then ./a.out