

## **Charity Instructions**

### **Overview**

This game is to be played with hand gestures and speaking. It is best played with a group of at least ten people. The goal of the game is to be the last man standing.

### **Actions**

- “This is for you” -> pretend to give someone a present, give the next player their turn
- “Thank you” -> pretend to take a present from the giver, accept the gift
- “No, thank you” -> hold your hands in a blocking/pushing gesture, return the gift to the giver
- “I insist” -> hold your hands in a blocking/pushing gesture, deny the recipient’s return
- “Ok, that’s alright” -> pretend to take a present and give it to the person on your other side, accept the recipient’s return and pass the turn to the player on your other side
- “Charity” -> pretend to toss a present in the air towards the center
- “Dibs” -> pretend to snatch a present in the air

### **How to Play**

Everyone gets in a circle and someone starts the game by giving out their turn to somebody (the gift). The recipient must either first accept the gift (“Thank you”) to get their turn or return the gift (“No, thank you”) to the giver to pass their turn. In the event of a return, the giver must either deny the return (“I insist”) or pass it to the other player on their adjacent side (“Ok, that’s alright”). The other player is the new recipient; thus they have the same options of accepting or returning. A third option is to offer the present to the entire group (“Charity”). The gift is available to anyone (even the person who called “Charity”) and is given to the first person who calls “Dibs.” Play is then moved to that player.

The game’s pace is up to the group. New players should play slowly so they may learn the proper actions and understand how the game is supposed to be played. Experienced players may want to play faster to make the game more exciting.

### **How to Lose**

- You go when it is not your turn
- You act too slowly (this is to be decided by the group as mentioned above)
- You say the wrong word/phrase or do the wrong gesture
- You stutter
- You deny a giver’s insistence
- More than one person calls “Dibs” on “Charity”; only the first person stays in, the rest are out