

Digital Filmmaking

Telling Stories through Technology

Presentations

1. Luna, Kevin, Daniel, Ashley
2. Charlotte, Alan, April
3. Jason, Lilly, Tenny, Olivia
4. Helio, Joyce, Coco

Prepping for Production

Shot List

Works the same way as a storyboard, but is more technical.

Shot list is a full log of all the shots you want to include in your film; essentially it is a checklist filled with minute details that will give your film a sense of direction and efficiency.

Shot lists help you consider shooting footage based on location and setup; not necessarily in the order of the story.

Scene #	Shot #	Location	Shot Description	Framing	Action	Dialogue	Actors	Props	Notes
1	a	Vimeo Offices - Community Pod	Matt sits at desk polishing trophy	WS (Wide Shot)					Vimeo Trophy Headpt
1	b	Vimeo Offices - Community Pod	Matt bites Vimeo apple	MCU (Medium Close Up)					Apple
1	c	Vimeo Offices - Community Pod	Andrea walks to Matt	MS (Mid Shot)			"Whats up?" "Walk with Me"		Matt, Andrea
2	a	Vimeo Isle	Andrea and Matt walk and talk	Two-Shot	Dolly back as they walk	Ends with "What kind of Secret?"			Matt, Andrea
3	a	Stairs	A + M walk down stairs	WS (Wide Shot)		"Trustworthy Employees"			Matt, Andrea
4	a	Prow 9 - Skyline	A + M walk - skyline in foreground	WS (Wide Shot)		"I work around the clock for fun!"			Expose Skyline
5	a	Common area	A + M eat	Two-Shot		"Guidelines tattooed on my back"			Matt, Andrea Food
6	a	Garage	A + M walk	WS (Wide Shot)		"I love you too Vimeo"			Matt, Andrea
7	a	Outside Prow 3	A + M end journey outside meeting room.	Two-Shot		"Matt... "			Matt, Andrea
7	b	Outside Prow 3	A + M end journey outside meeting room.	CU (Close Up) on Andrea		"You don't know... "			Andrea
7	c	Outside Prow 3	A + M end journey outside meeting room.	CU (Close Up) on Matt					Matt
8	a	Prow 3	Matt enters room	MS (Mid Shot)	M walks towards camera				Matt
8	b	Prow 3	Vimeo Man reveal	WS (Wide Shot)	Camera dollies towards VM				Vimeo Man
8	c	Prow 3	VM hand clench	CA - CU (Cut Away/Close Up)					Vimeo Man

Scene? Shot?

A scene is a unit of story that takes place at a specific location and time.

If one of these changes, you have a new scene.

A scene consists of multiple shots.

A shot is a single continuous angle of view that probably only shows one part of the action at the scene.

Multiple shots make up a scene.

Open-License Media

Open-License Media

Some of the files you will find in these sources may be license-free and may not require you to attribute them, and others may ask you to attribute them but you can use and modify the resource however you want to. When in doubt, it is always good to state your sources.

Open-License Media

- [Wikimedia Commons](#) also has freely useable media files that you can browse through.
- [archive.org](#) is a place where you can download historical media - both audio and video.
- [freesound.org](#) is a platform where you can download sound samples. This is a good place to look for sound effects or sample sounds of instruments.
- [freemusicarchive.org](#) has open-license music you can download and use. This is a good website to look through for some background music.

Post-Production

Video Editing:
The process of manipulating video images.



Broadcasting & Editing system setup in the past

Pr

Video Editing

Video editing software has increasingly **become common**, especially **with the advent of Apple's Final Cut suite**, and others.

We are going to focus on **Adobe Premiere**, which is quickly becoming the **industry standard video editing software**.



Video Editing Process

1. Watch down your footage. Use the notes that you took in the field as guide.
2. Select clips you want to use and add them to the timeline. Sort them by type or scene.
3. Place, edit and organize the clips according to your desired sequence. Use your storyboards as guide.
4. Watch what you have so far.
5. Repeat the process of editing and viewing your edits.

You cannot edit without watching down your footage/cut over and over again!

Tips: Source File Management **IMPORTANT!!**

- **Make sure you are working with the footage in the same location (folder),** whether stored **locally** or **on external hard drive**. Premiere finds clips by location references on your computer (similar to Audacity). So, **if your footage is moved from original location, it will become unavailable to edit.** (You can, however, relink your footage to a new location, but with a lot of headache...)
- Make sure you know **where your project files are being saved**.
- **Constantly save your work.** Save every time you make a change.

KEEP ALL YOUR FOOTAGE
ON AN EXTERNAL HARD DRIVE,
AND DO NOT MOVE IT ONCE IT'S THERE.

And make another back-up!

Tips: For effective editing

- **Take breaks often!** It will give you a **new perspective** to solving your problems.
- Have **friends who are not in your group** or class watch your edits and **ask for feedback often**: where things are **too fast, too slow**, or **need more explanation**.
- **Work together.** **Multiple sets of eyes** are better than one.

Process

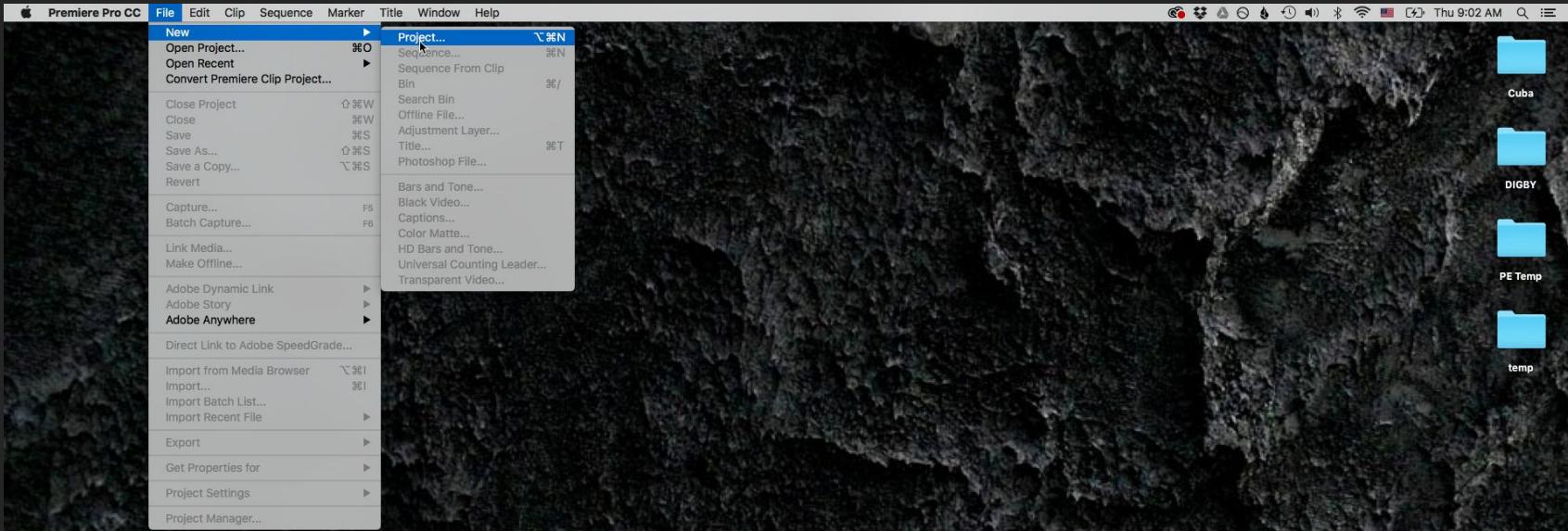
- Download media onto **external hard drive**
- Folder Organization

Premiere (or other tool)

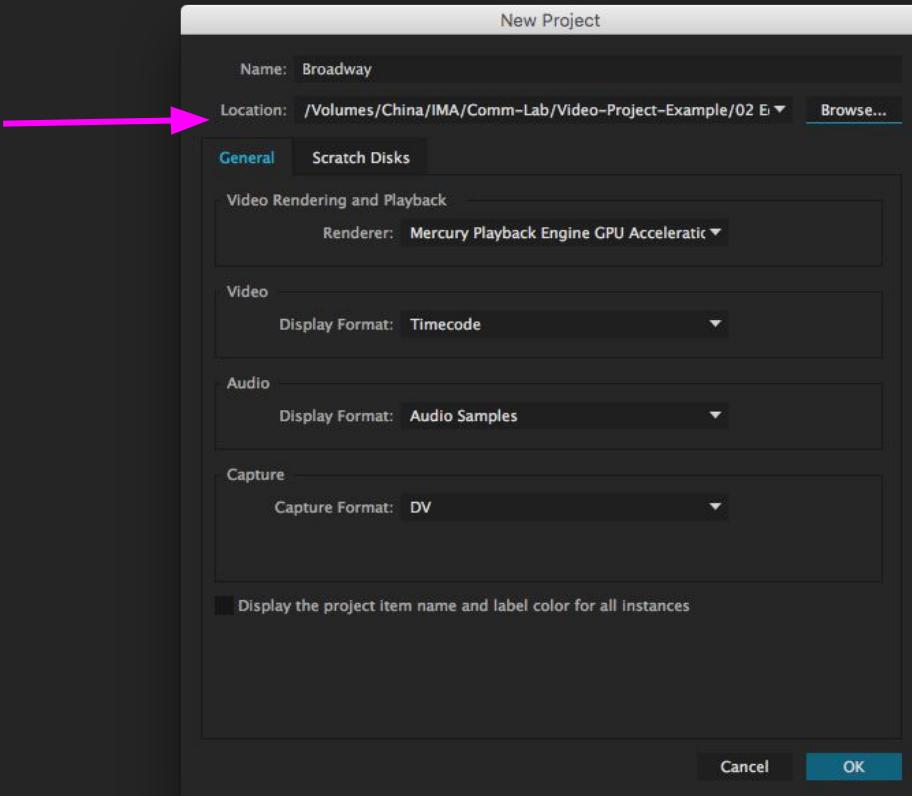
- Folder organization
- Watch everything
- Selects
- Cuts

Resources

- [Premiere tutorials](#) on the Adobe site
- Premium Beat: [15 Premiere Tutorials Every Editor Should Watch](#)
- Lynda.com [Premiere Tutorials](#)
- Media College [Premiere Pro Tutorials](#)



Set Location





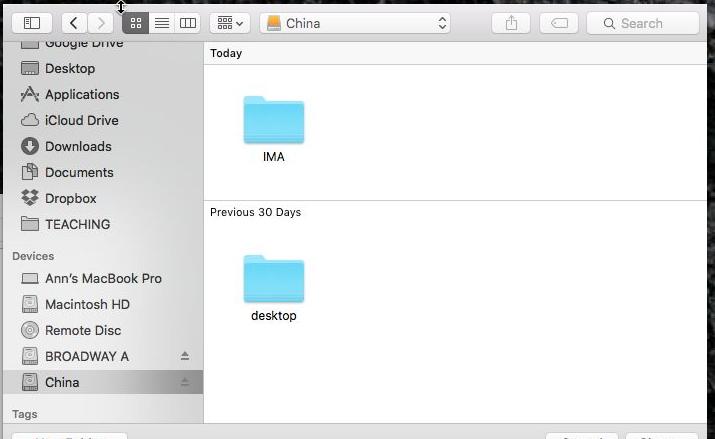
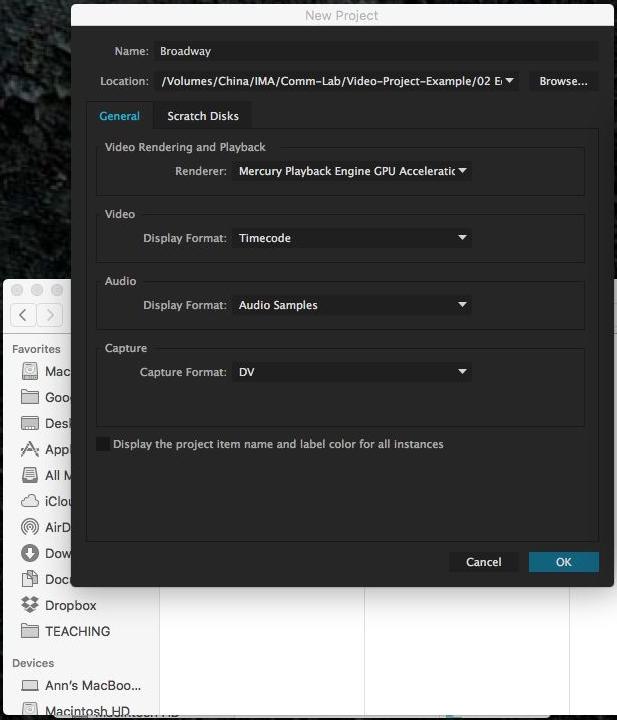
BROADWAY A



China



temp

Screen Shot
2017-04...7.23 AMScreen Shot
2017-04...7.39 AM

New Project

Name: 170413-comm-lab-demo

Location: /Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit [Browse...](#)

[General](#) [Scratch Disks](#)

Captured Video: Same as Project [Browse...](#)
Path: /Volume...IMA/Comm-Lab/Video-Project-Example/02 Edit 1.79 TB

Captured Audio: Same as Project [Browse...](#)
Path: /Volume...IMA/Comm-Lab/Video-Project-Example/02 Edit 1.79 TB

Video Previews: Same as Project [Browse...](#)
Path: /Volume...IMA/Comm-Lab/Video-Project-Example/02 Edit 1.79 TB

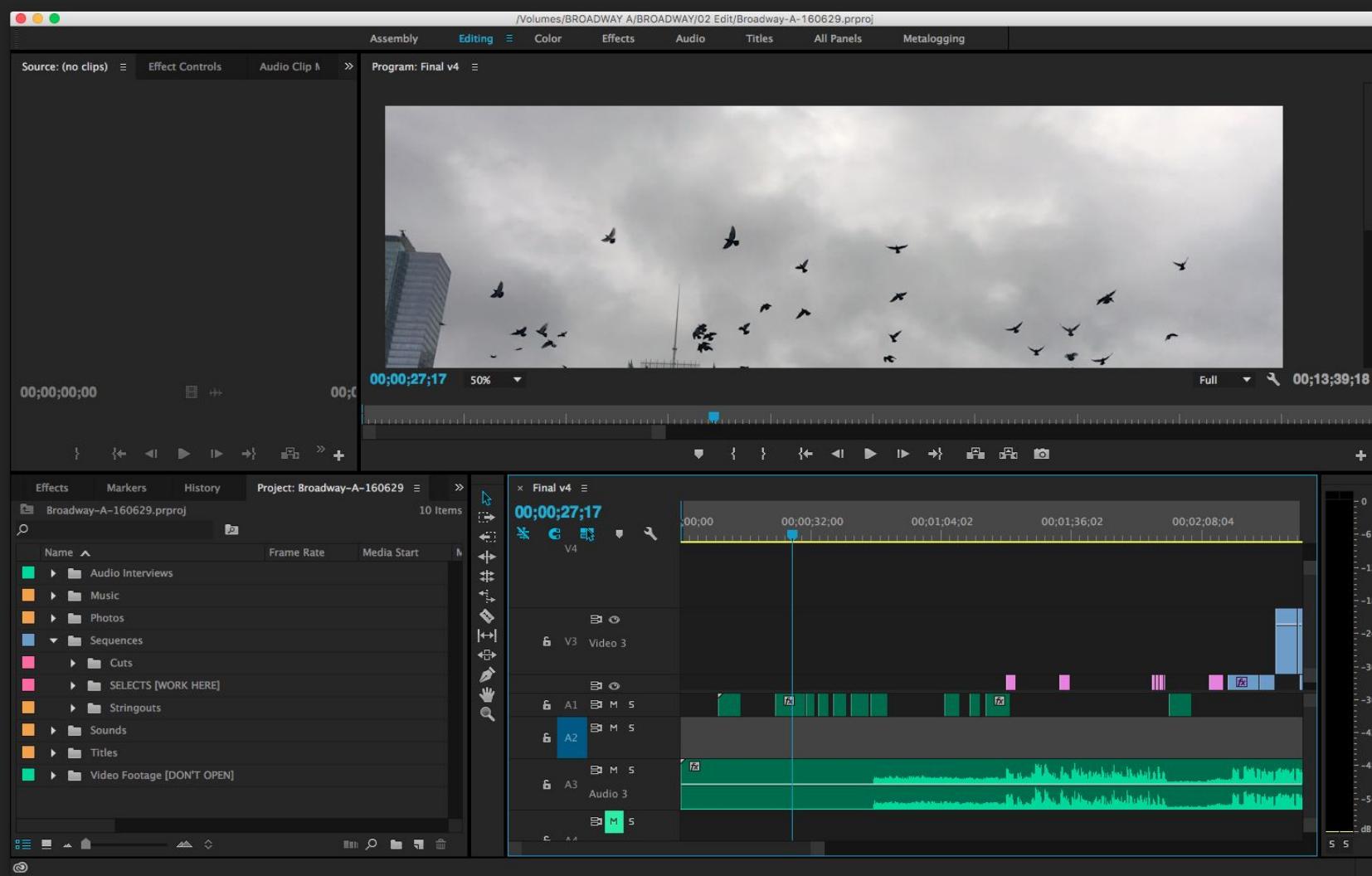
Audio Previews: Same as Project [Browse...](#)
Path: /Volume...IMA/Comm-Lab/Video-Project-Example/02 Edit 1.79 TB

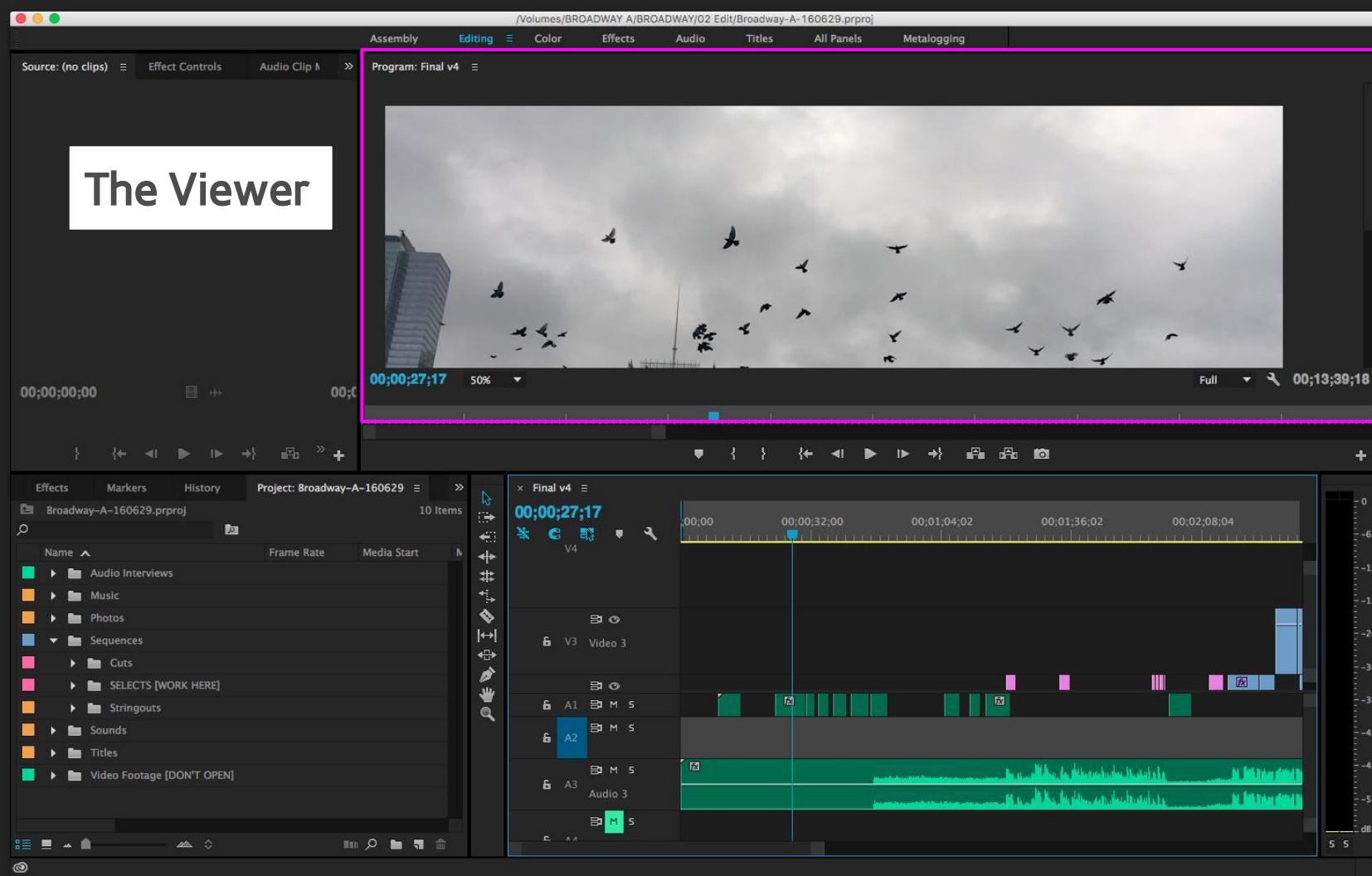
Project Auto Save: Same as Project [Browse...](#)
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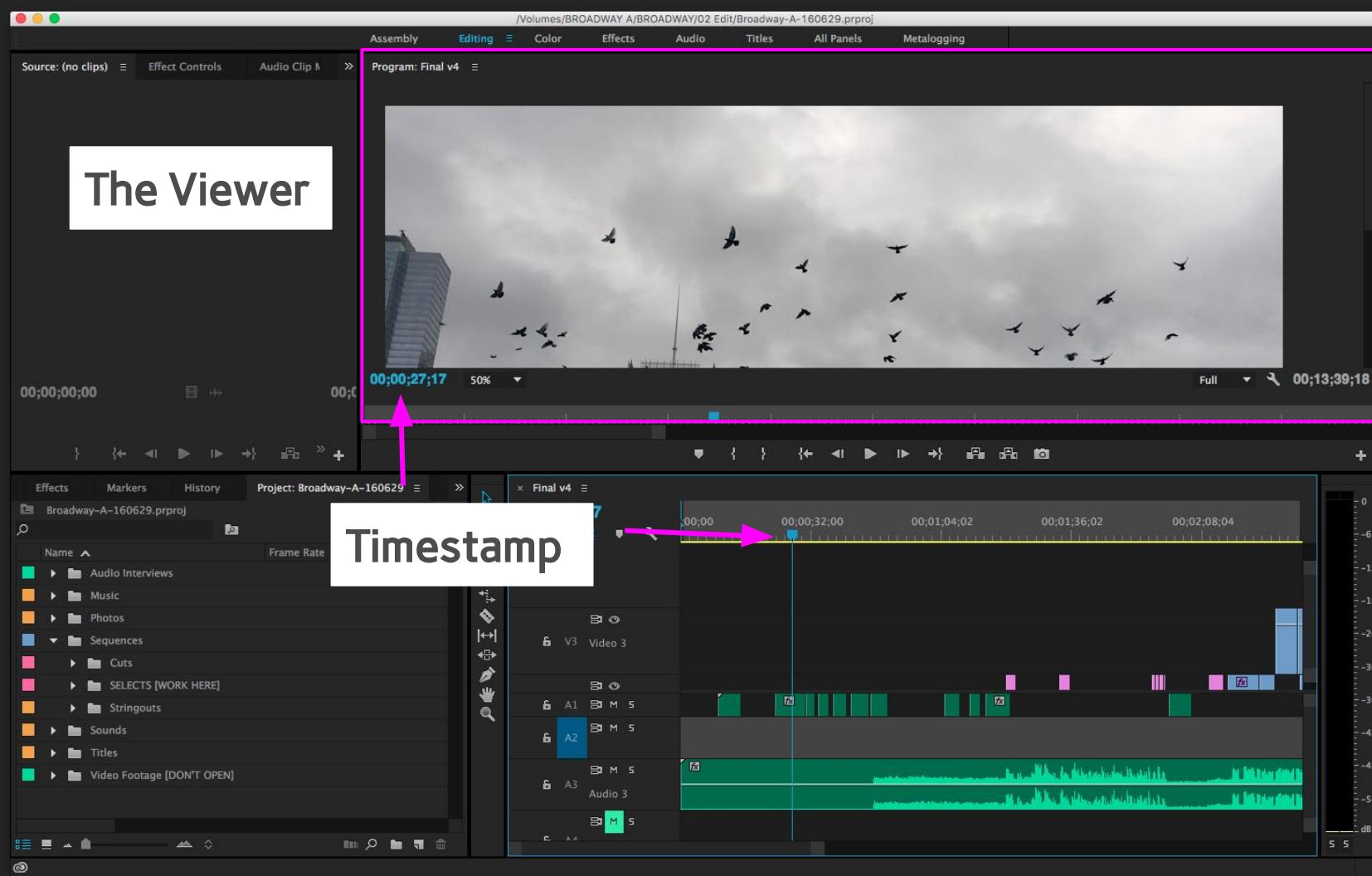
CC Libraries Downloads: Same as Project [Browse...](#)
Path: /Volume...IMA/Comm-Lab/Video-Project-Example/02 Edit 1.79 TB

[Cancel](#) [OK](#)

Premiere Workspace







/Volumes/BROADWAY A/BROADWAY/02 Edit/Broadway-A-160629.prproj

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: (no clips) Effect Controls Audio Clip M >

Program: Final v4

The Viewer

00:00:00:00 00:00:27:17 50% Full 00:13:39:18

Effects Markers History Project: Broadway-A-160629

Broadway-A-160629.prproj 10 Items

Name ▾ Frame Rate Media Start

- Audio Interviews
- Music
- Photos
- Sequences
 - Cuts
 - SELECTS [WORK HERE]
- Stringouts
- Sounds
- Titles
- Video Footage [DON'T OPEN]

00:00:27:17

V4

V3 Video 3

A1 M S

A2 M S

A3 Audio 3

M S

Total time

The image shows a video editing software interface with a dark theme. At the top, there's a menu bar with tabs like Assembly, Editing, Color, Effects, Audio, Titles, All Panels, and Metalogging. Below that is a toolbar with various icons. The main area has a viewer window on the left showing a scene with birds flying over a city skyline, and a timeline below it. The timeline has a playhead at 00:00:27:17 and ends at 00:13:39:18. To the right of the timeline is a project browser showing a folder named 'Broadway-A-160629.prproj' containing 10 items. The bottom half of the screen shows a detailed timeline with multiple tracks: Video 3 (V3), Audio 1 (A1), Audio 2 (A2), Audio 3 (A3), and a Metadata track (M S). A pink arrow points upwards from a white box labeled 'Total time' to the end of the timeline ruler. Another white box highlights the text 'The Viewer' in the top-left corner of the viewer window.

/Volumes/BROADWAY A/BROADWAY/02 Edit/Broadway-A-160629.prproj

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: (no clips) Effect Controls Audio Clip M >

Program: Final v4

Preview

00:00:00:00 00:00:27:17 50% Full 00:13:39:18

Effects Markers History Project: Broadway-A-160629

Broadway-A-160629.prproj 10 Items

Name ▾ Frame Rate Media Start

- ▶ Audio Interviews
- ▶ Music
- ▶ Photos
- ▶ Sequences
- ▶ Cuts
- ▶ SELECTS [WORK HERE]
- ▶ Stringouts
- ▶ Sounds
- ▶ Titles
- ▶ Video Footage [DON'T OPEN]

Final v4

00:00:27:17

V4

00:00 00:00:32:00 00:01:04:02 00:01:36:02 00:02:08:04

V3 Video 3

A1 M S

A2 M S

A3 Audio 3

M S

0 -6 -12 -18 -24 -30 -36 -42 -48 -54 dB

The image shows a video editing software interface with a dark theme. At the top, there's a menu bar with tabs like Assembly, Editing, Color, Effects, Audio, Titles, All Panels, and Metalogging. Below the menu is a toolbar with various icons. The main area has a preview window on the left labeled 'Preview' and a timeline on the right. The preview window shows a scene with birds flying over a city skyline. The timeline shows several tracks: V4 (Video), V3 (Video 3), A1 (Audio 1), A2 (Audio 2), A3 (Audio 3), and M S (Metadata). A playhead is positioned at 00:00:27:17. The project browser on the left lists items like Audio Interviews, Music, Photos, Sequences, Cuts, SELECTS [WORK HERE], Stringouts, Sounds, Titles, and Video Footage [DON'T OPEN]. The bottom right corner features a waveform and a decibel scale from 0 to -54.

/Volumes/BROADWAY A/BROADWAY/02 Edit/Broadway-A-160629.prproj

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: (no clips) Effect Controls Audio Clip M >

Program: Final v4

Preview

00:00:00:00 00:00:27:17 00:00:27:17 00:13:39:18

Fit: 10% 25% 50% 75% 100% 150% 200% 400%

Effects Markers History Project: Broadway-A-160629

Broadway-A-160629.prproj 10 Items

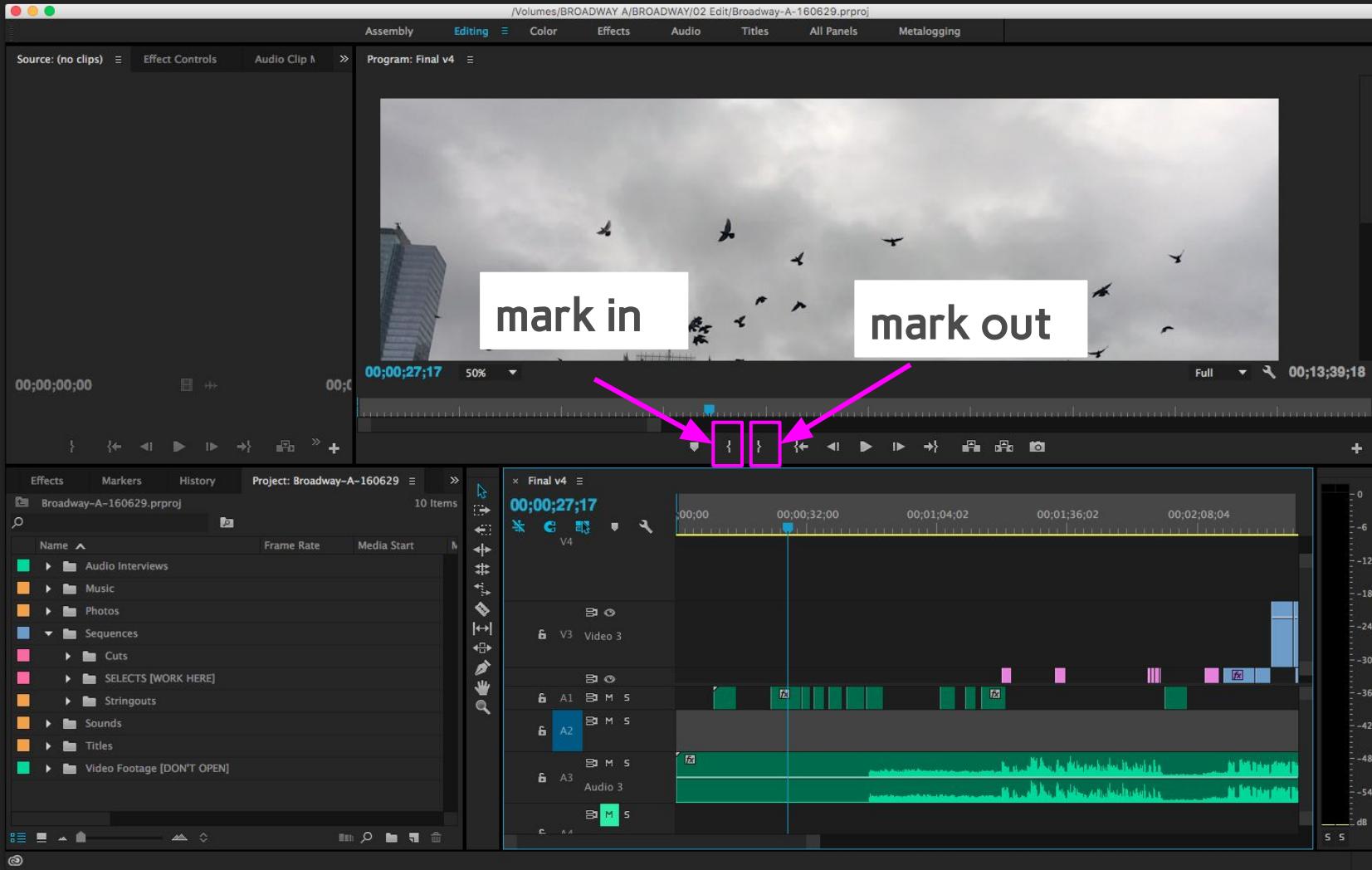
Name ▾ Frame Rate Media Start

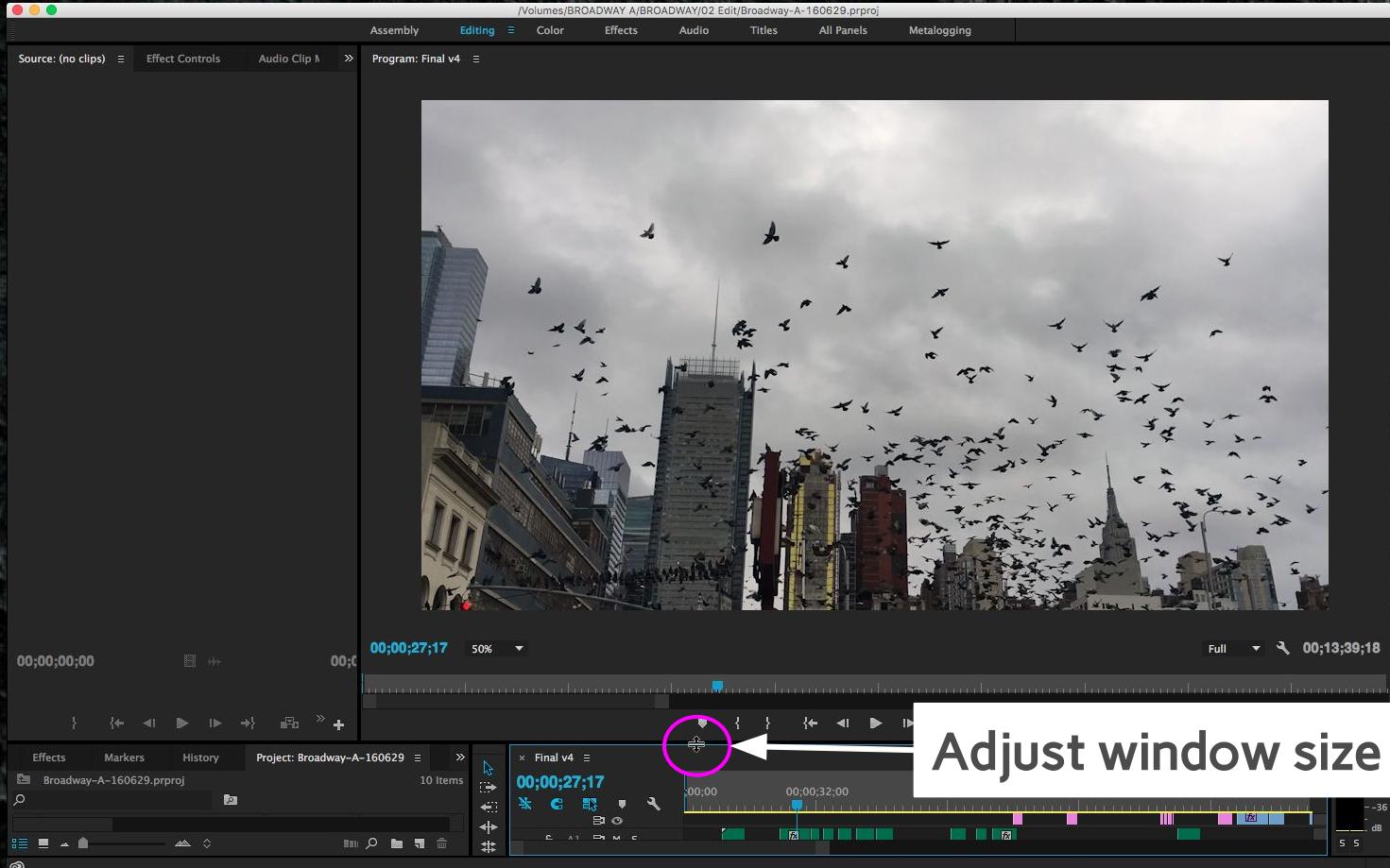
- ▶ Audio Interviews
- ▶ Music
- ▶ Photos
- ▶ Sequences
- ▶ Cuts
- ▶ SELECTS [WORK HERE]
- ▶ Stringouts
- ▶ Sounds
- ▶ Titles
- ▶ Video Footage [DON'T OPEN]

Timeline View: V3 Video 3, A1, A2, A3, Audio 3

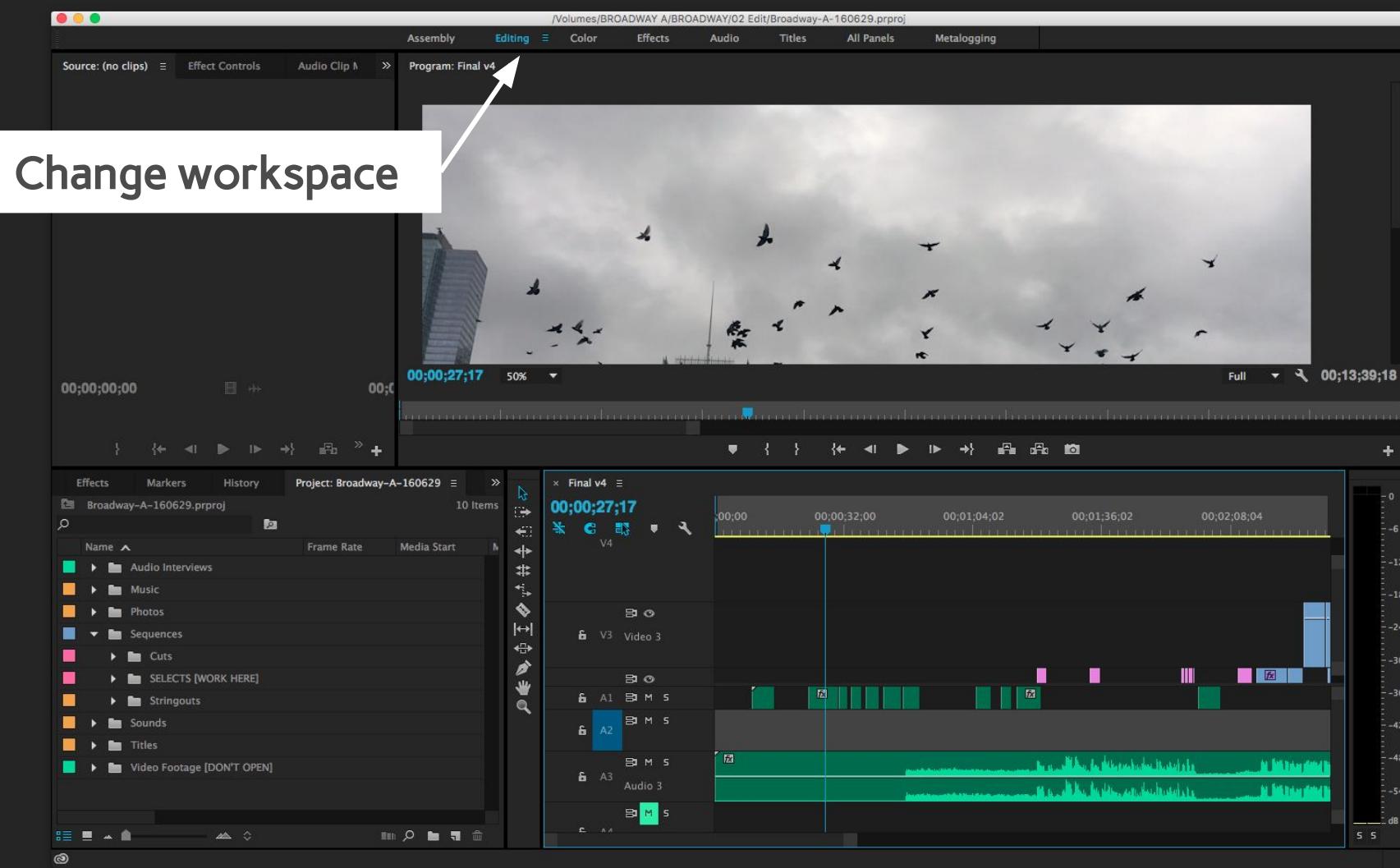
Audio Meters: -6, -12, -18, -24, -30, -36, -42, -48, -54, -60 dB

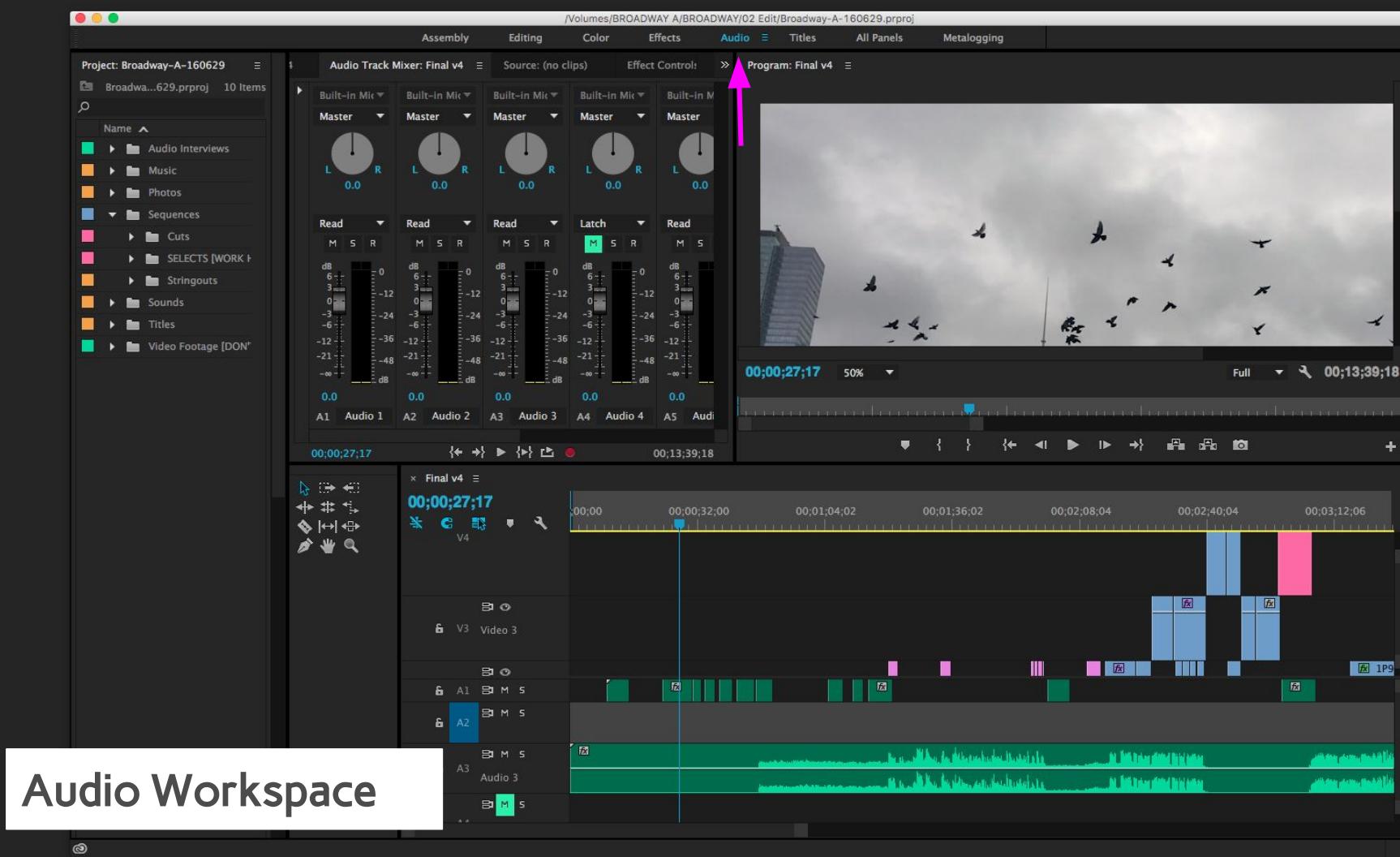
The screenshot shows a video editing application's interface. At the top, there's a menu bar with tabs like Assembly, Editing, Color, Effects, Audio, Titles, All Panels, and Metalogging. Below the menu is a toolbar with buttons for Source, Effect Controls, and Audio Clip. The main area has a preview window on the left labeled 'Preview' and a timeline on the right. The preview window shows a black and white image of birds flying over a city skyline. The timeline shows several tracks: V3 (Video 3), A1, A2, A3, and Audio 3. The project browser on the left lists items like Audio Interviews, Music, Photos, Sequences, Cuts, SELECTS [WORK HERE], Stringouts, Sounds, Titles, and Video Footage [DON'T OPEN]. A zoom control in the center of the screen allows scaling from 10% to 400%.

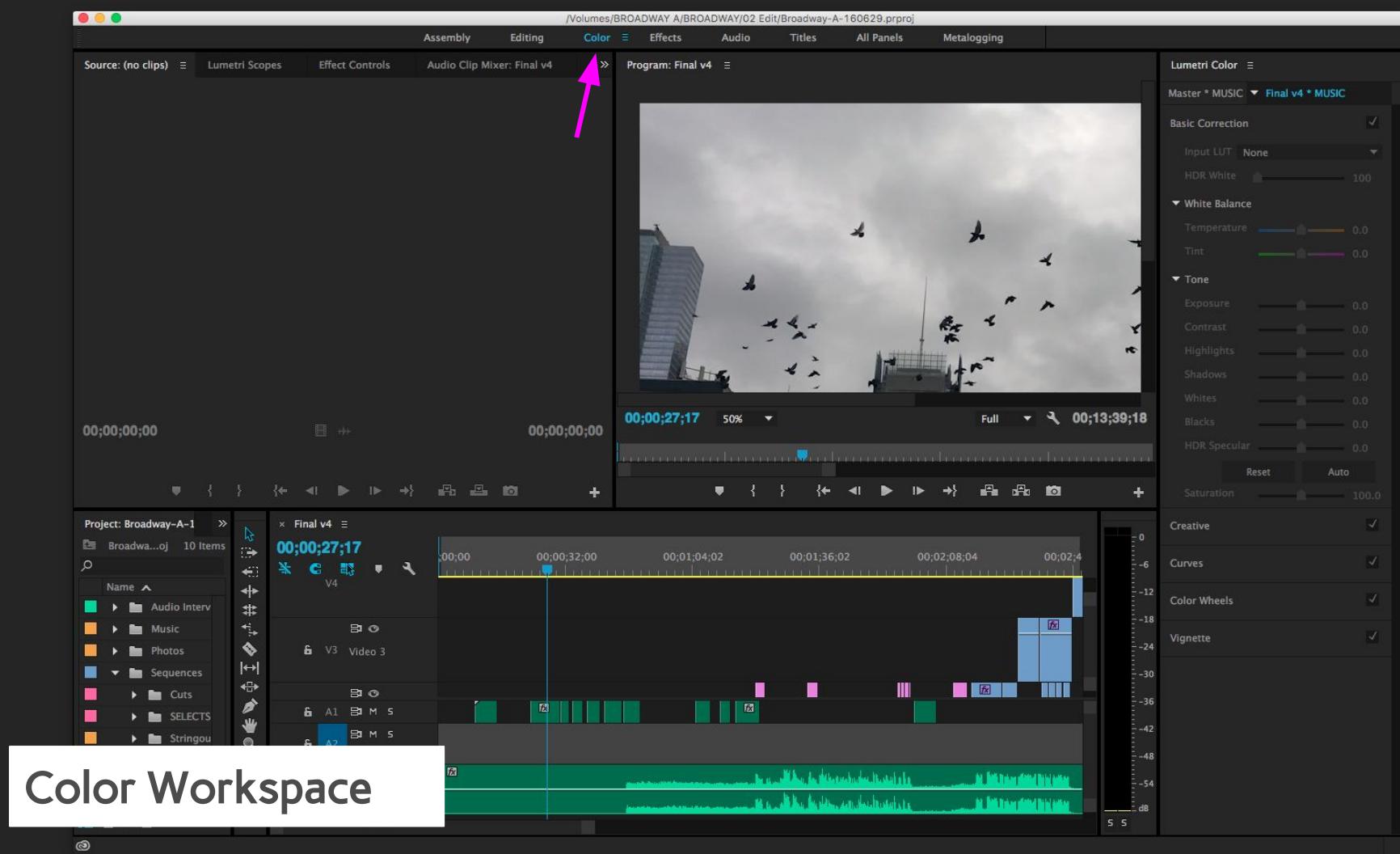


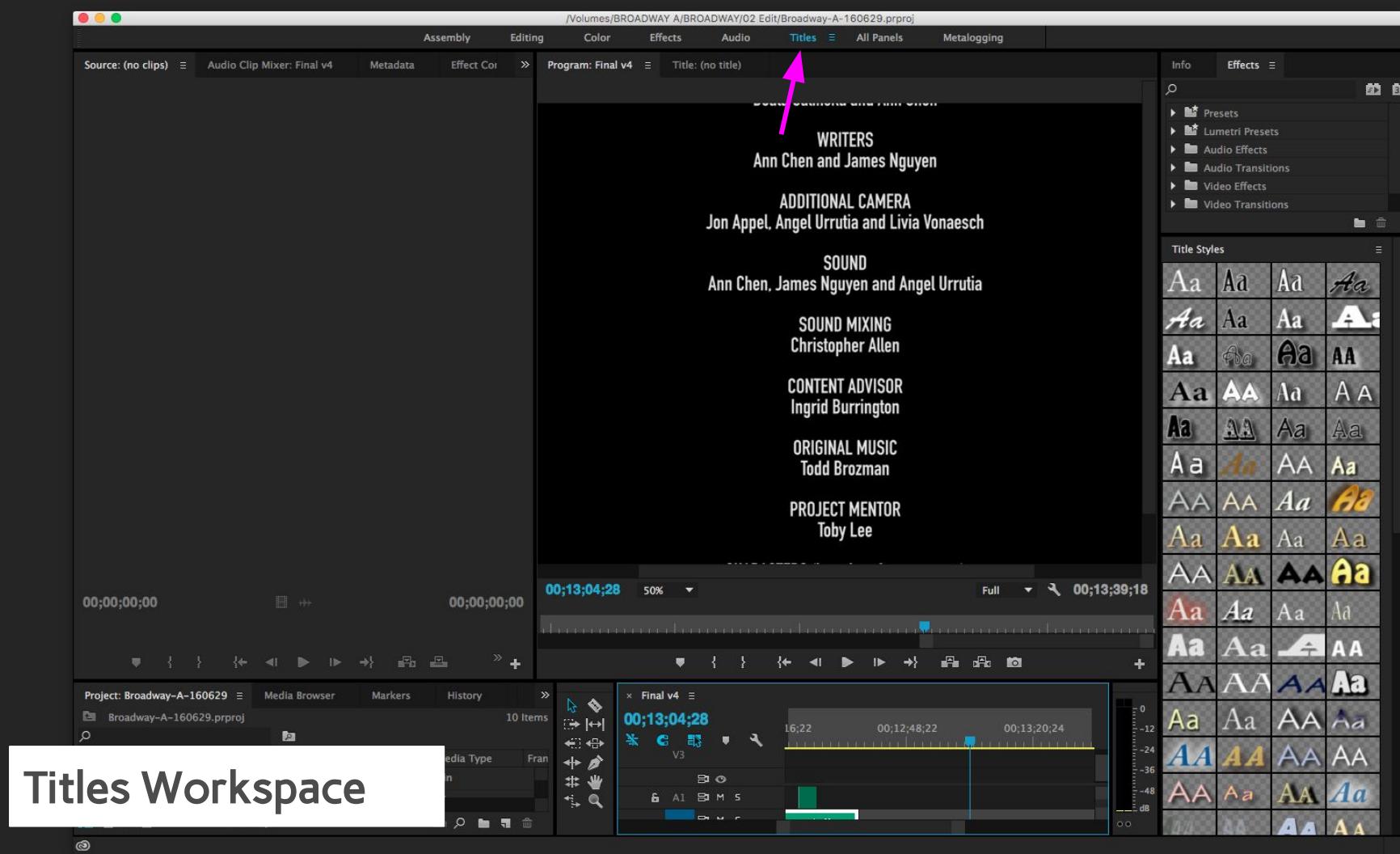


Adjust window size









Assembly

Editing

Color

Effects

Audio

Titles

All Panels

Metalogging

Source: (no clips)

Effect Controls

Audio Cl

Program: Final v4

Steam Communications Crew

Cody Snider

Eddy Hintze

Brian Hall

Nitin Sharma

John Michael Bolger

John Stracquadario

NARRATOR

Ann Chen

00:13:10:14

50%

Full

00:13:39:18

Bins

Markers

History

Project: Broadway-A-160629

0

10

Items

Broadway-A-160629.prproj (Items to index 248) 10 Items

Name	Frame Rate	Media S
▶ Audio Interviews		
▶ Music		
▶ Photos		
▶ Sequences		
▶ Cuts		
▶ SELECTS [WORK HERE]		
▶ Stringouts		
▶ Sounds		
▶ Titles		
▶ Video Footage [DON'T OPEN]		

The image shows a video editing application's interface. At the top, there's a menu bar with tabs like Assembly, Editing, Color, Effects, Audio, Titles, All Panels, and Metalogging. Below the menu is a source list showing 'Source: (no clips)', 'Effect Controls', 'Audio Cl', and 'Program: Final v4'. The main workspace is titled 'Final v4' and shows a timeline from 00:12:48:22 to 00:14:56. The timeline has several tracks: V3 (Video 3), V2 (Video 2), V1 (Video 1), A1 (Audio 1), A2 (Audio 2), A3 (Audio 3), and A4 (Audio 4). A blue selection box highlights a segment in the V3 track between 00:13:10:14 and 00:13:20:24. The bottom left contains a 'Bins' panel with a tree view of project files. The bottom right features a waveform viewer with a vertical time axis from 0 to 54 seconds.

/Volumes/BROADWAY A/BROADWAY/02 Edit/Broadway~A-160629.prproj

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: (no clips) Effect Controls Audio Cl > Program: Final v4

Steam Communications Crew
Cody Snider
Eddy Hintze
Brian Hall
Nitin Sharma
John Michael Bolger
John Stracquadario

NARRATOR
Ann Chen

00:13:10:14 50% Full 00:13:39:18

Bins

Markers History Project: Broadway-A-160629 >
Broadway-A-160629.prproj (Items to index 248) 10 Items

Name Frame Rate Media S

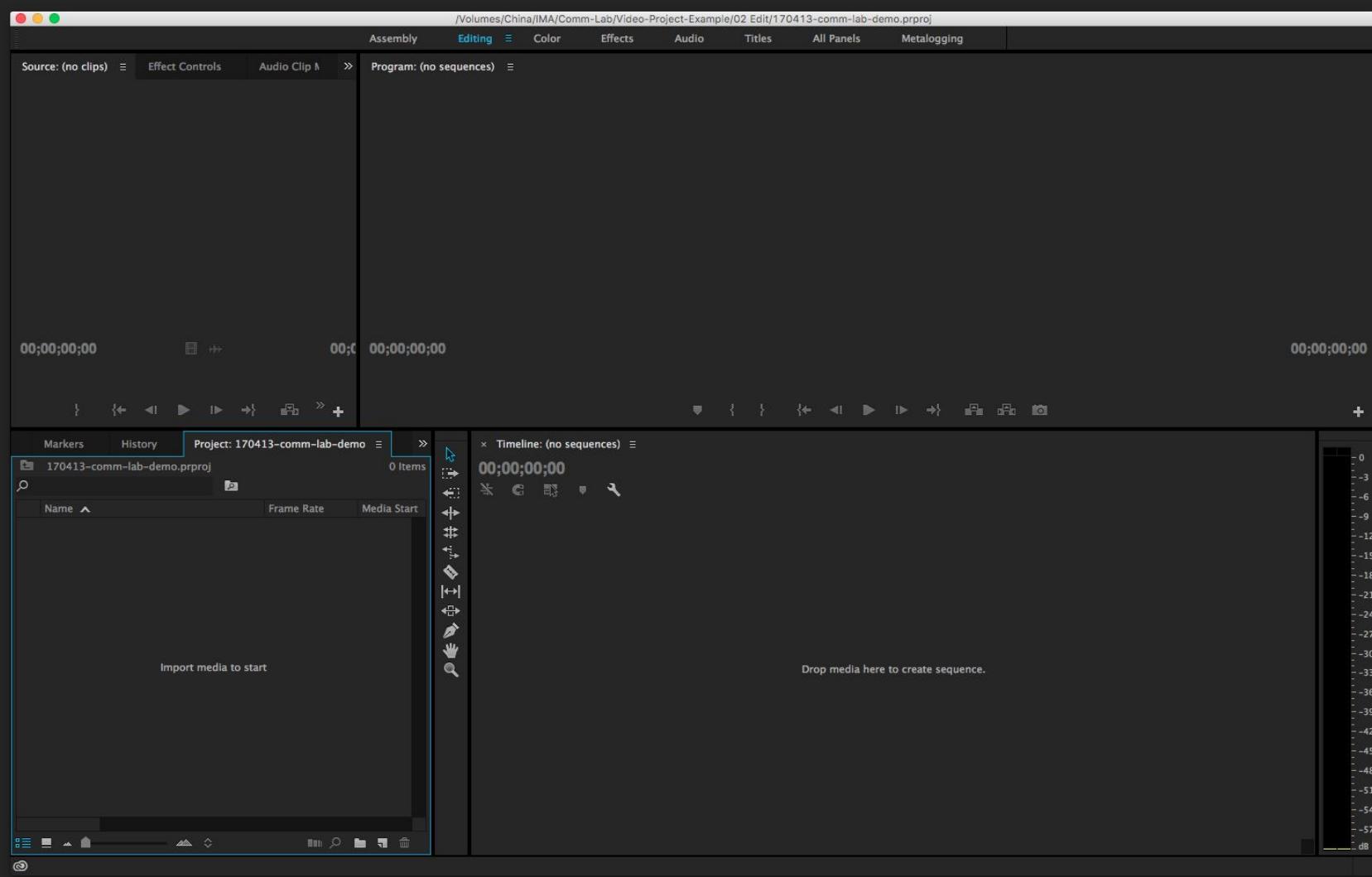
- Audio Interviews
- Music
- Photos
- Sequences
 - Cuts
 - SELECTS [WORK HERE]
 - Stringouts
 - Sounds
 - Titles
 - Video Footage [DON'T OPEN]

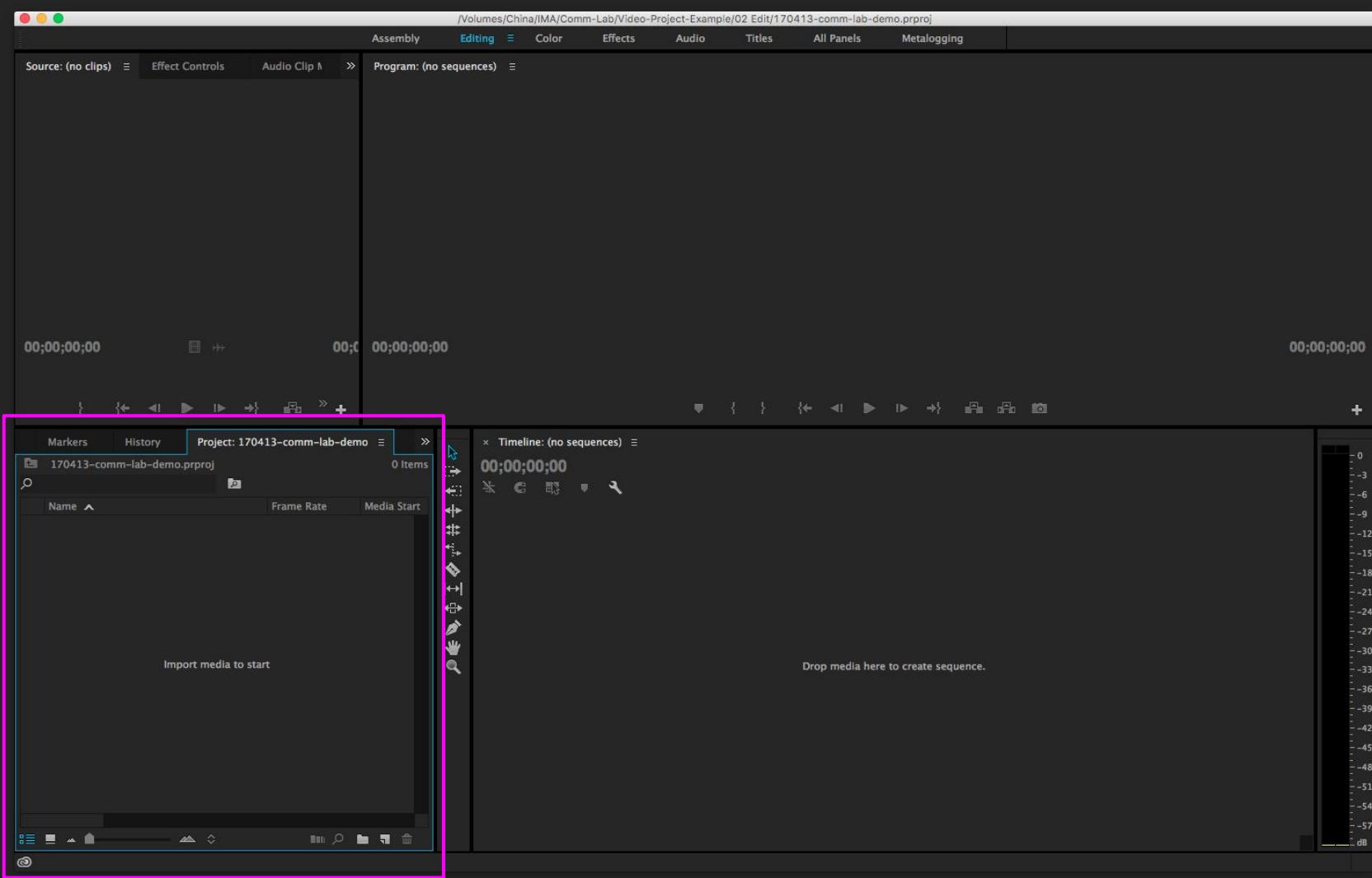
Final v4 >
00:13:10:14 00:12:48:22 00:13:20:24 00:13:52:24 00:14:24:26 00:14:56

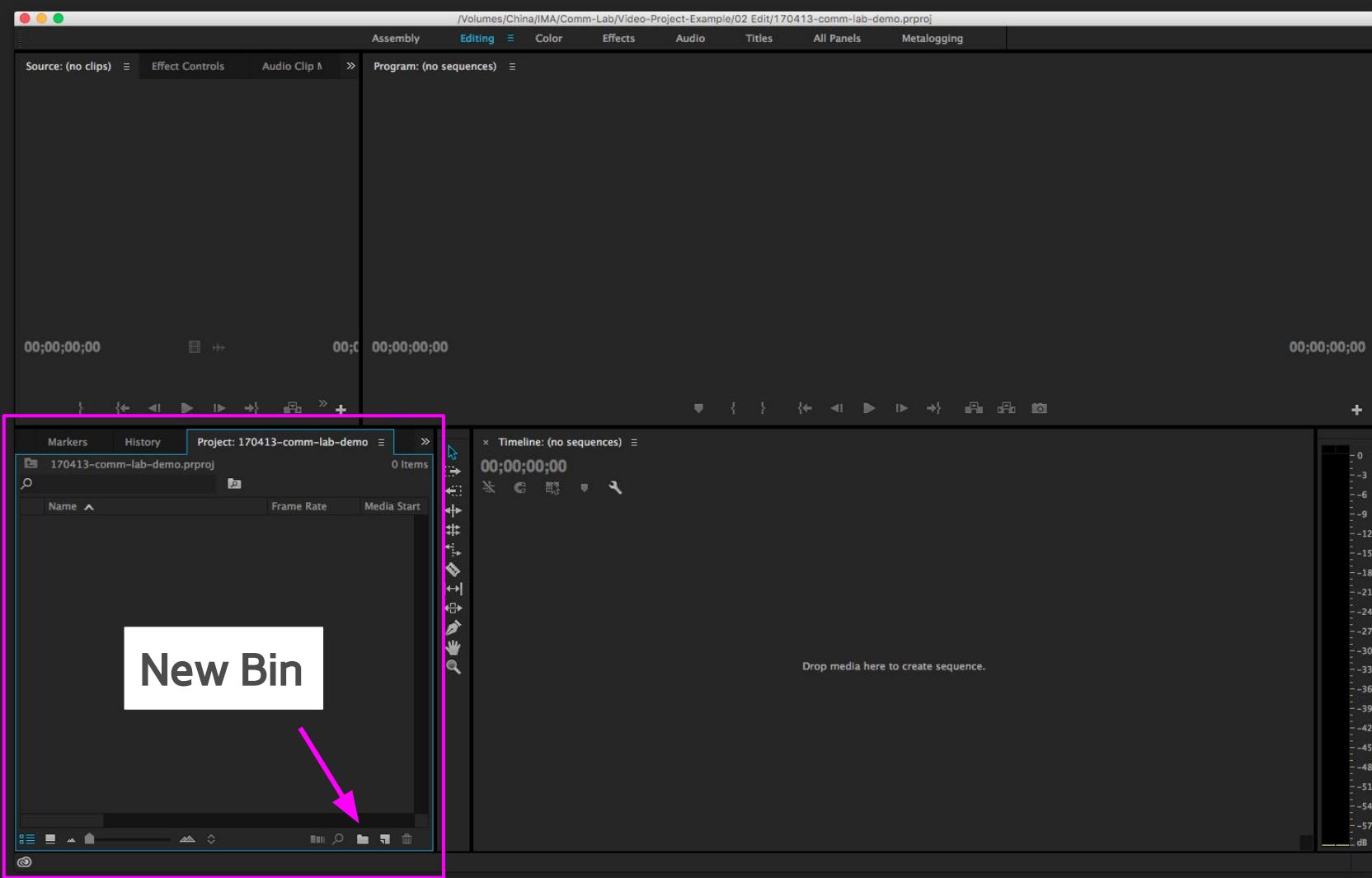
V3 Video 3
V2 Video 2
V1
A1 M S
A2 M S
A3
A4

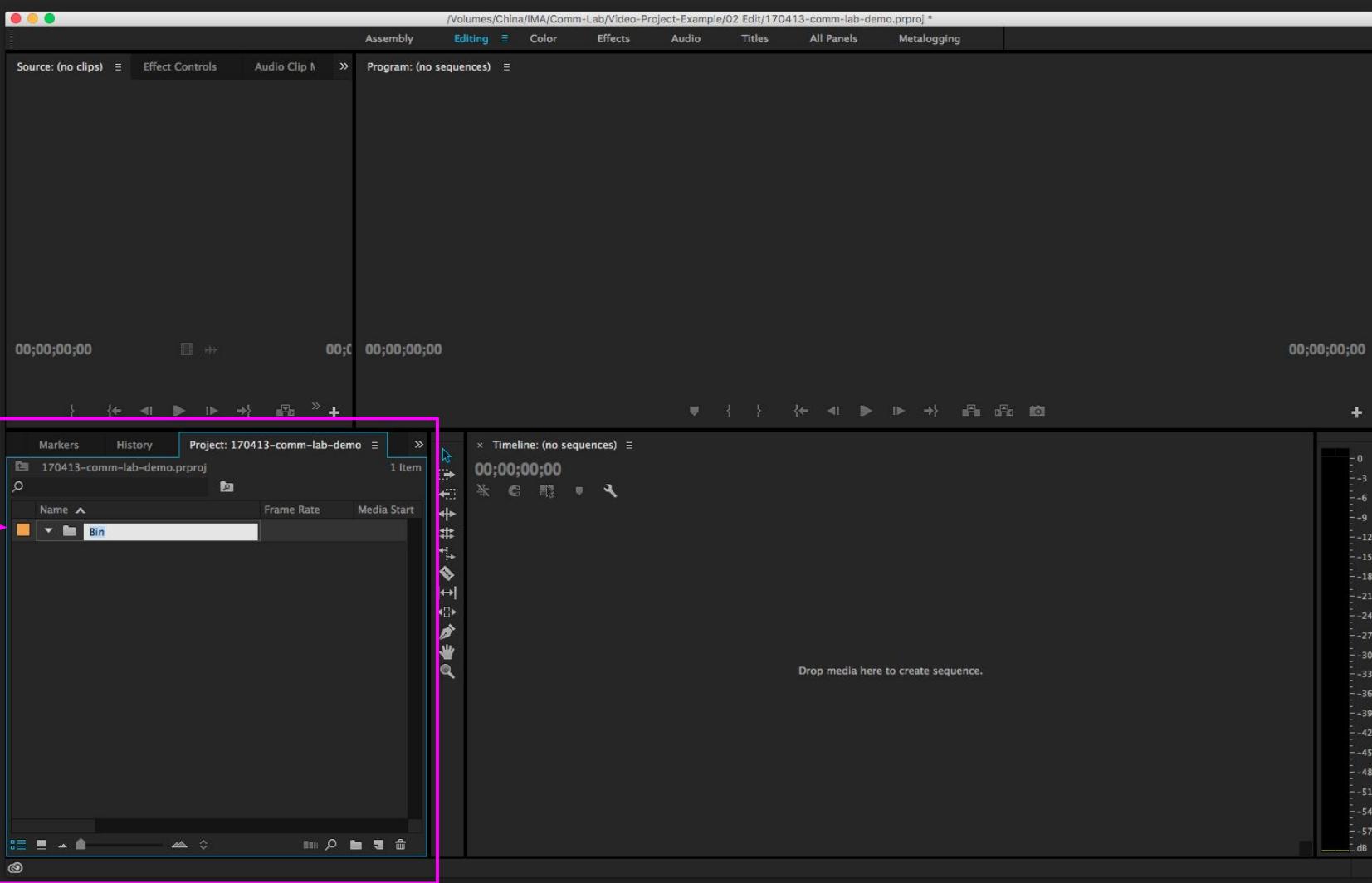
Put footage in here

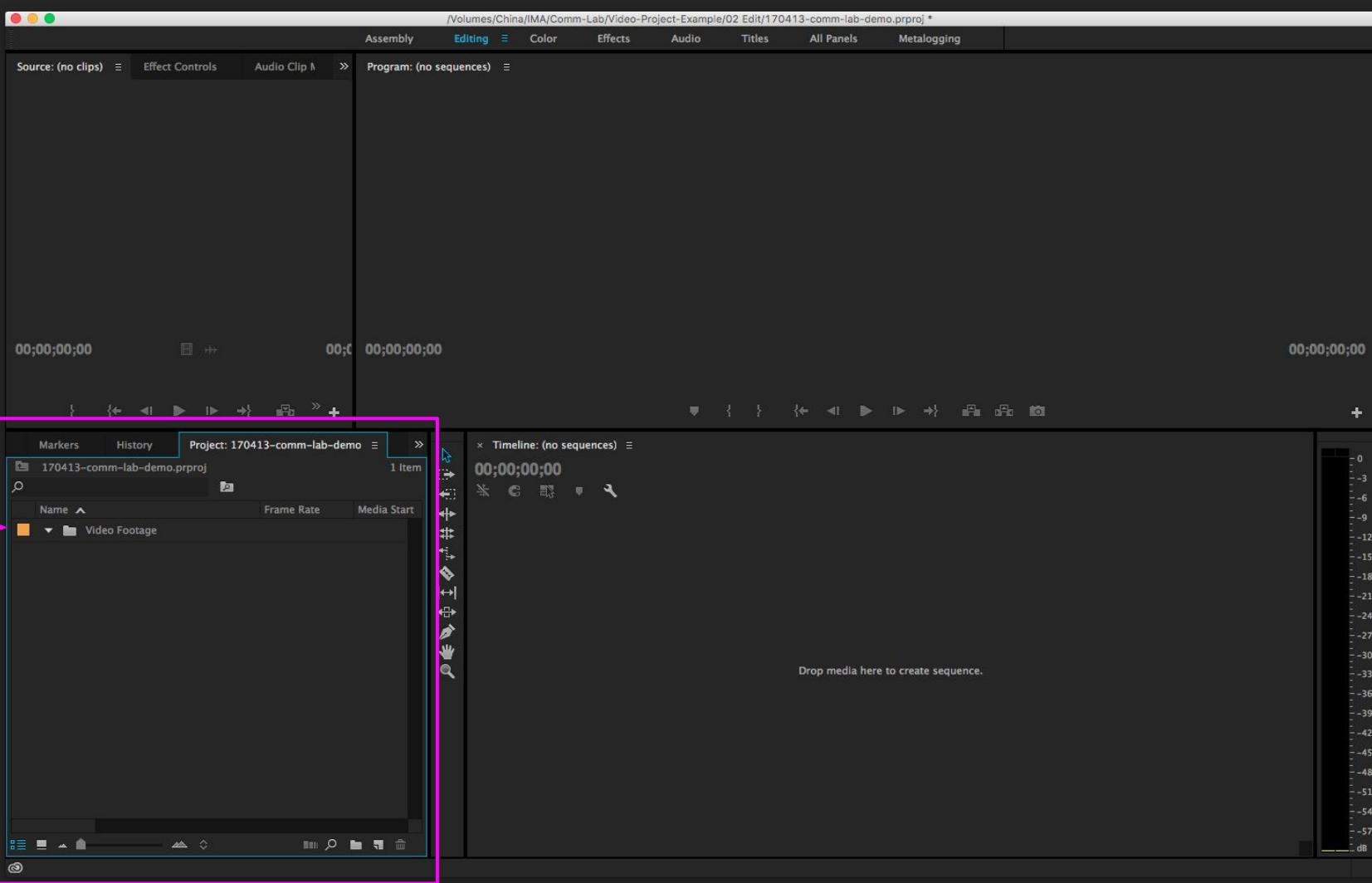
0
-6
-12
-18
-24
-30
-36
-42
-48
-54
dB

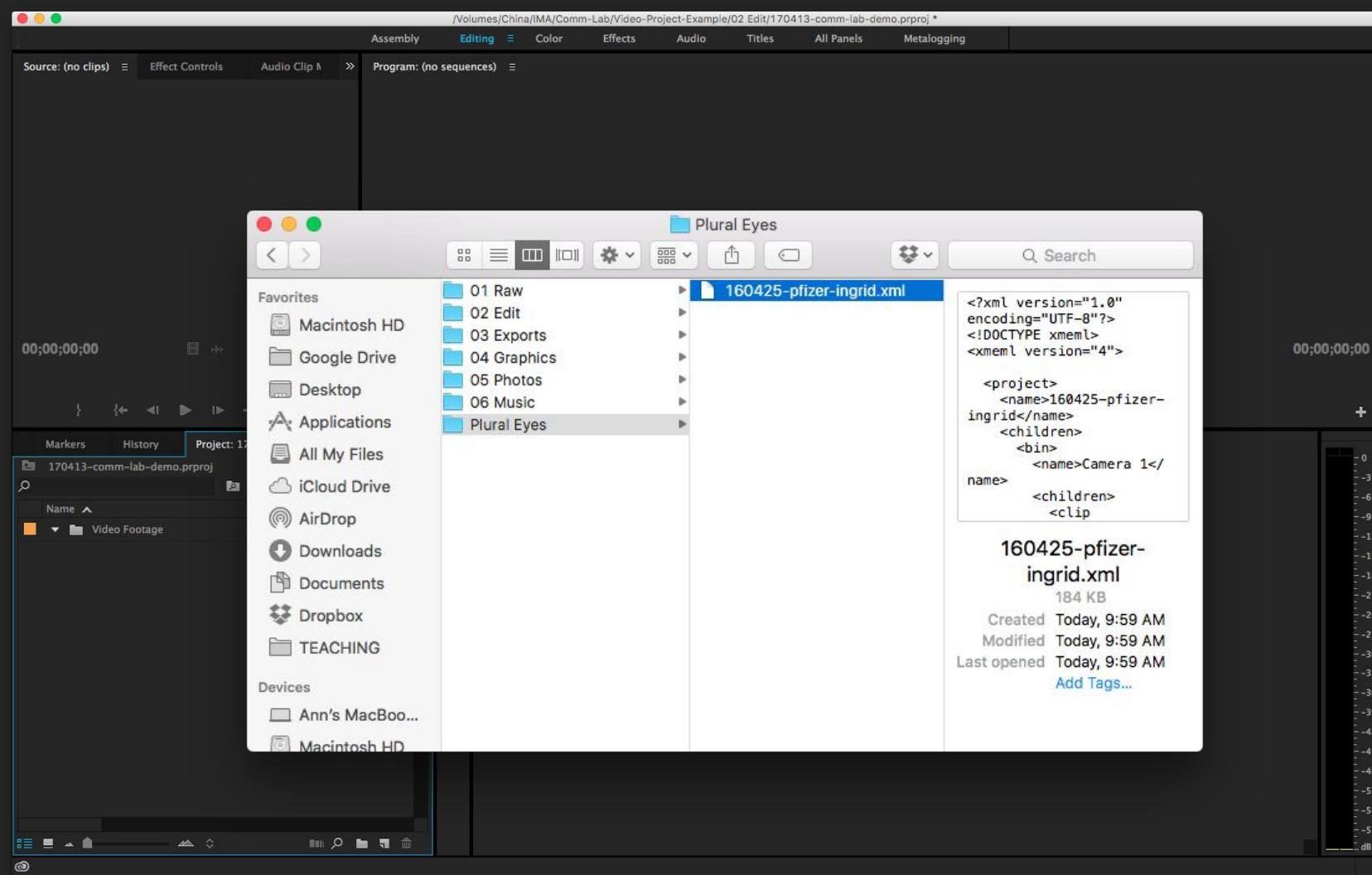


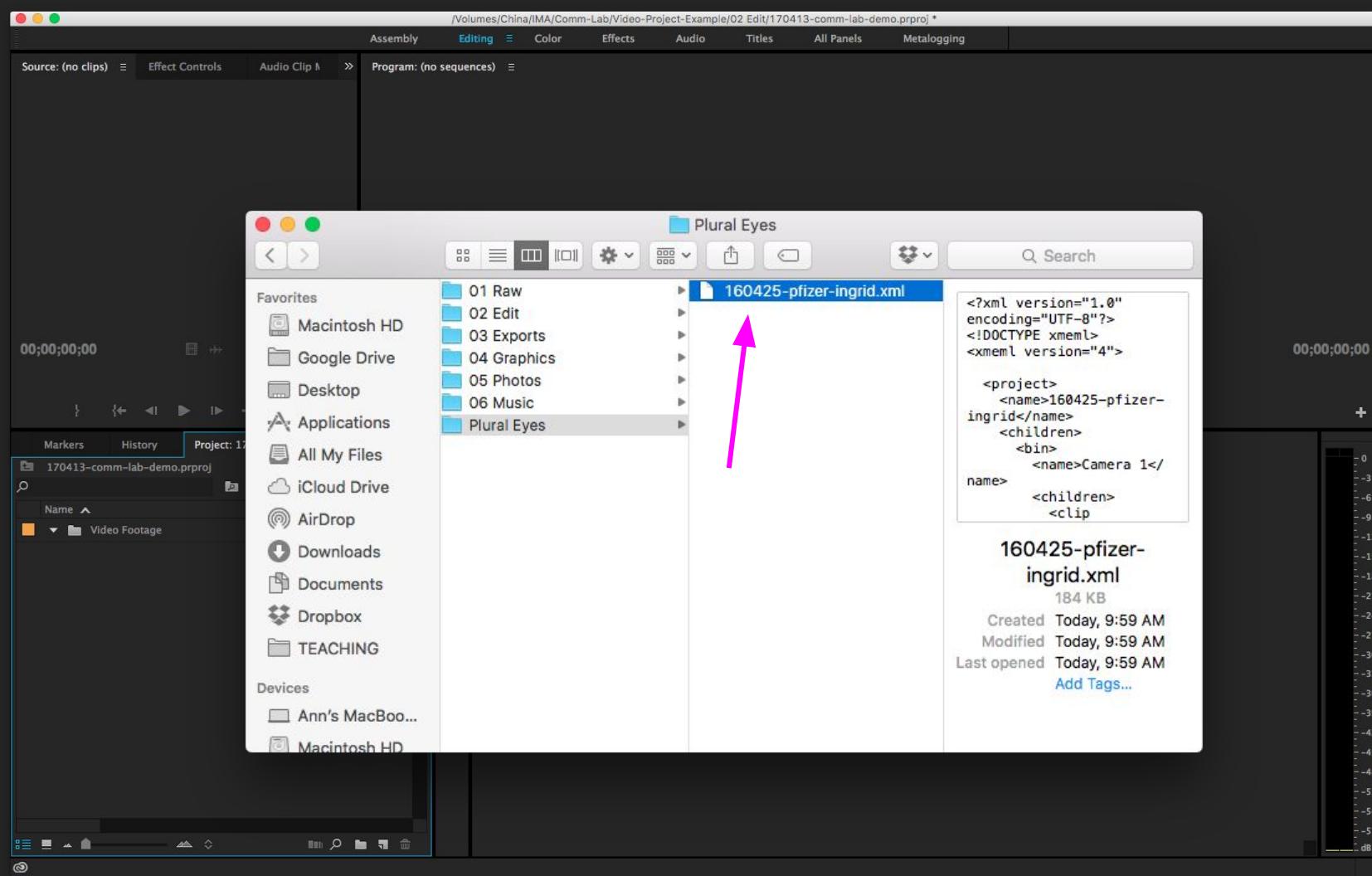


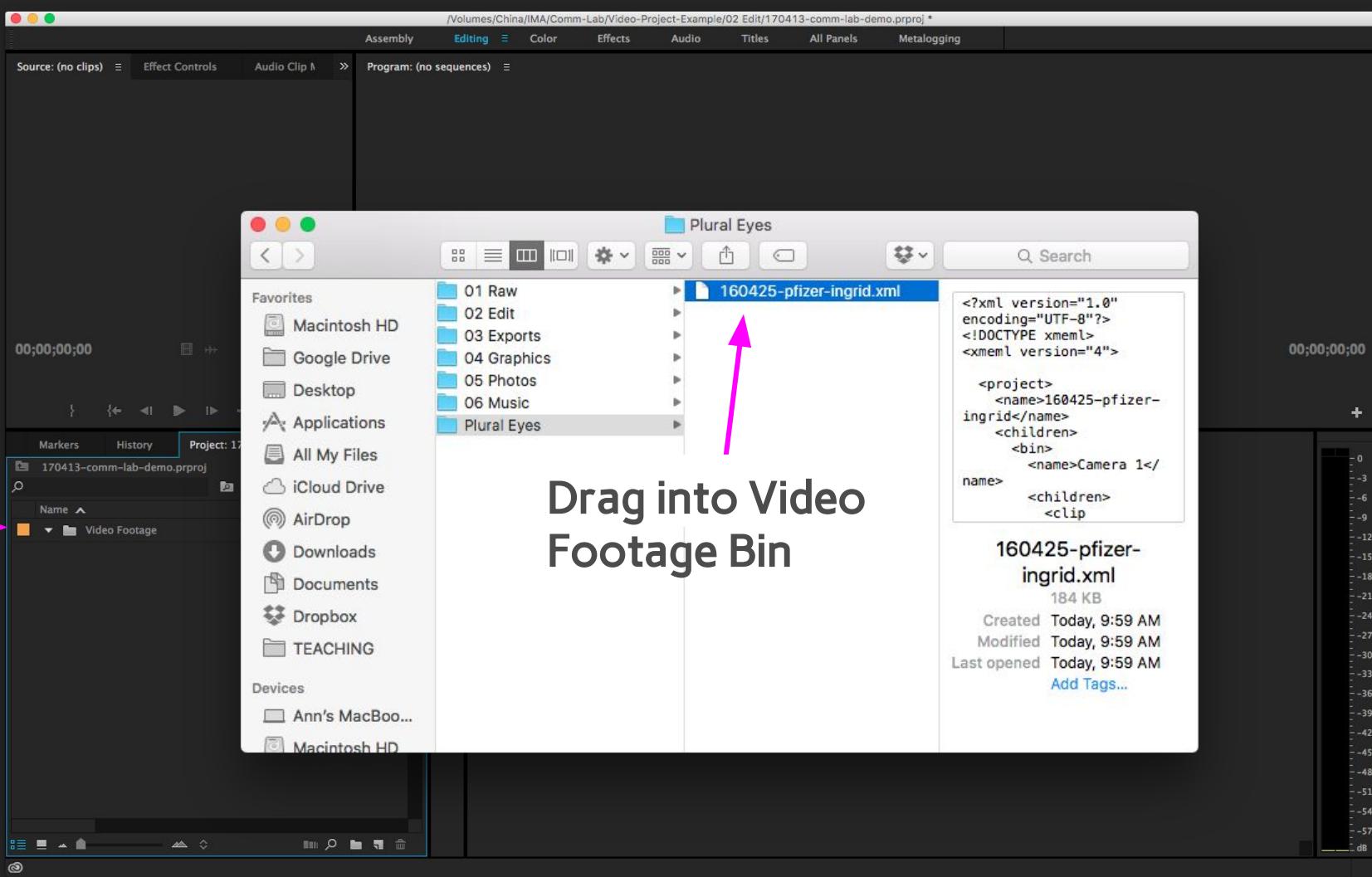


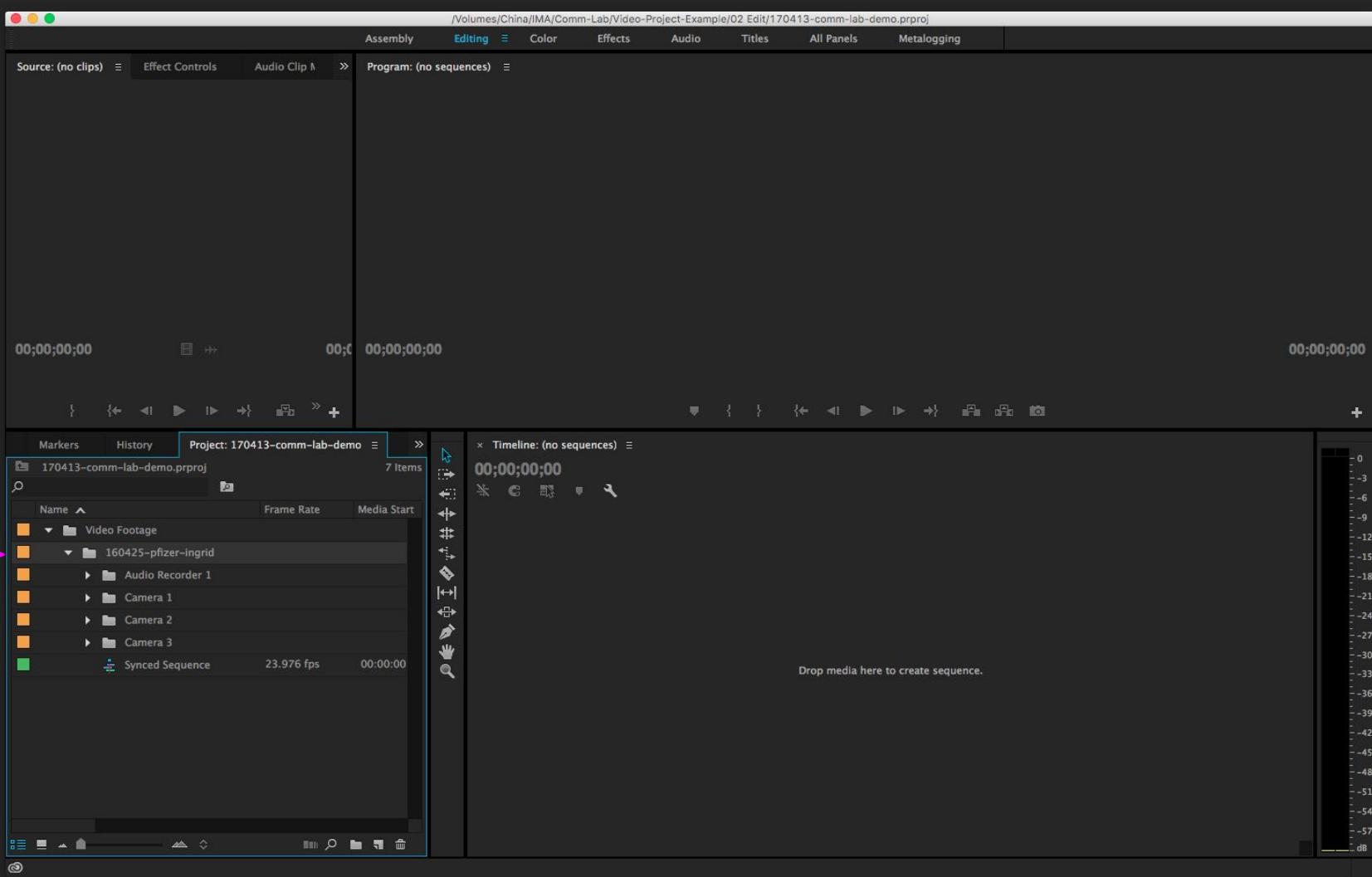


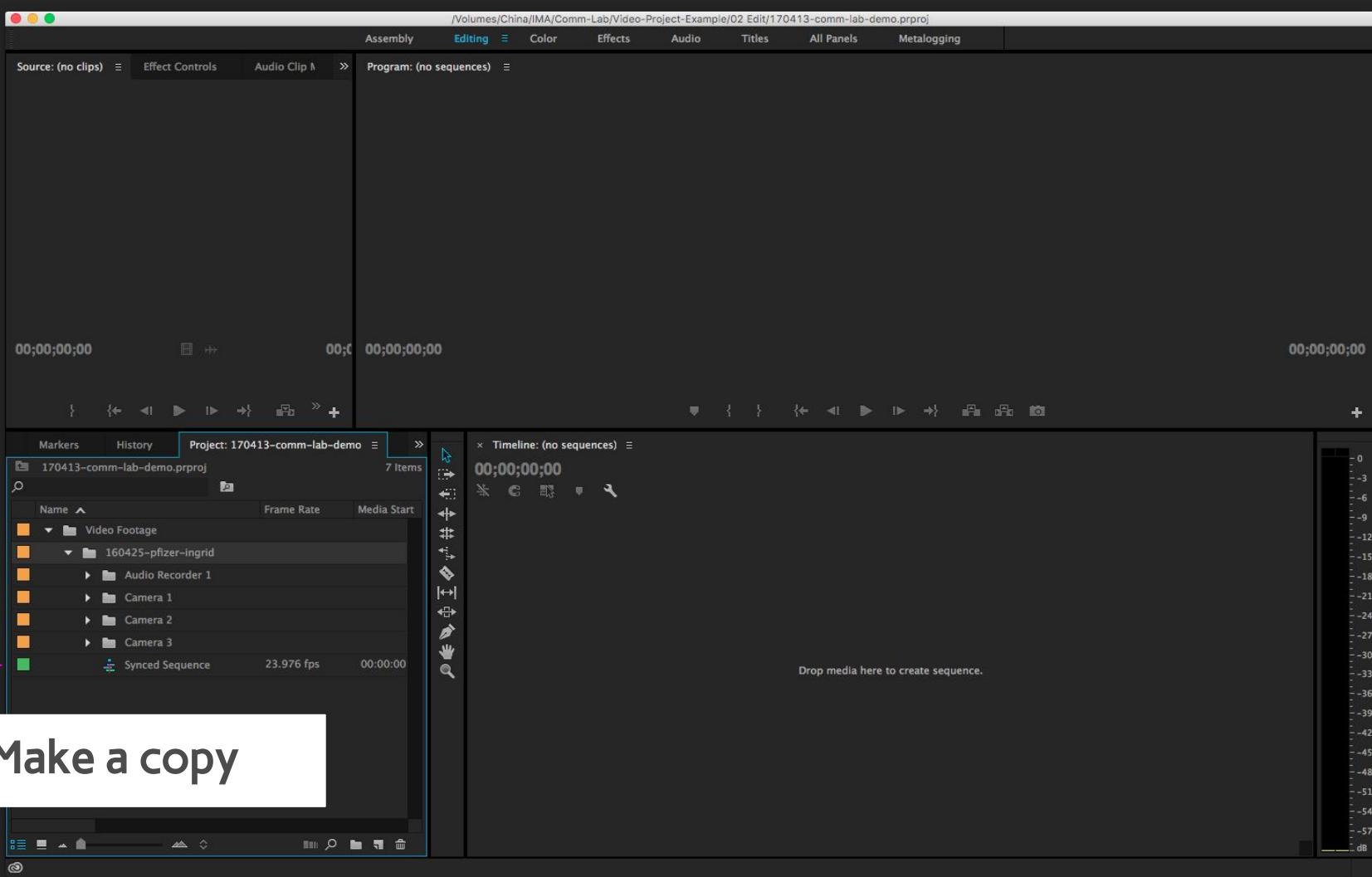




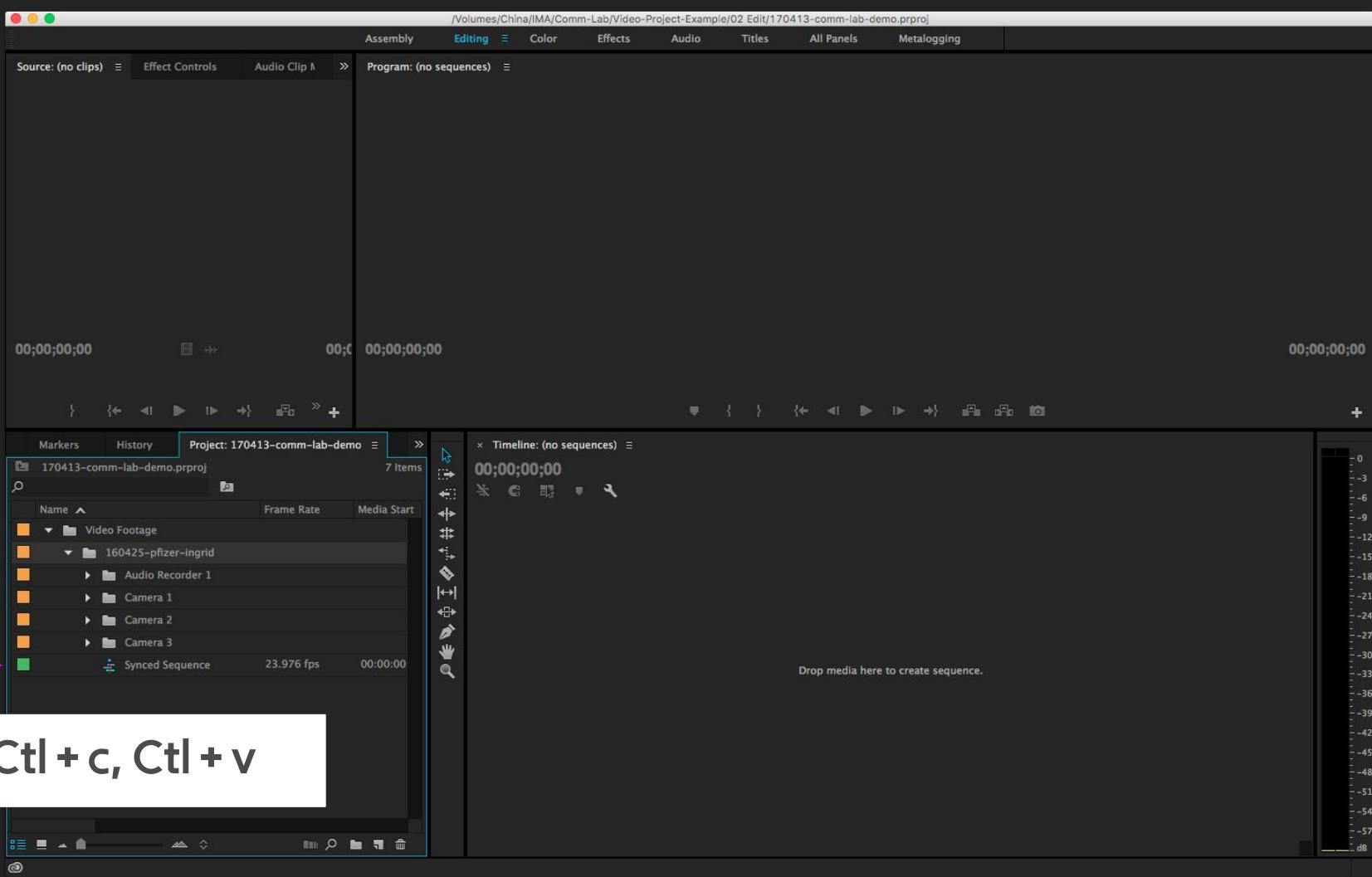


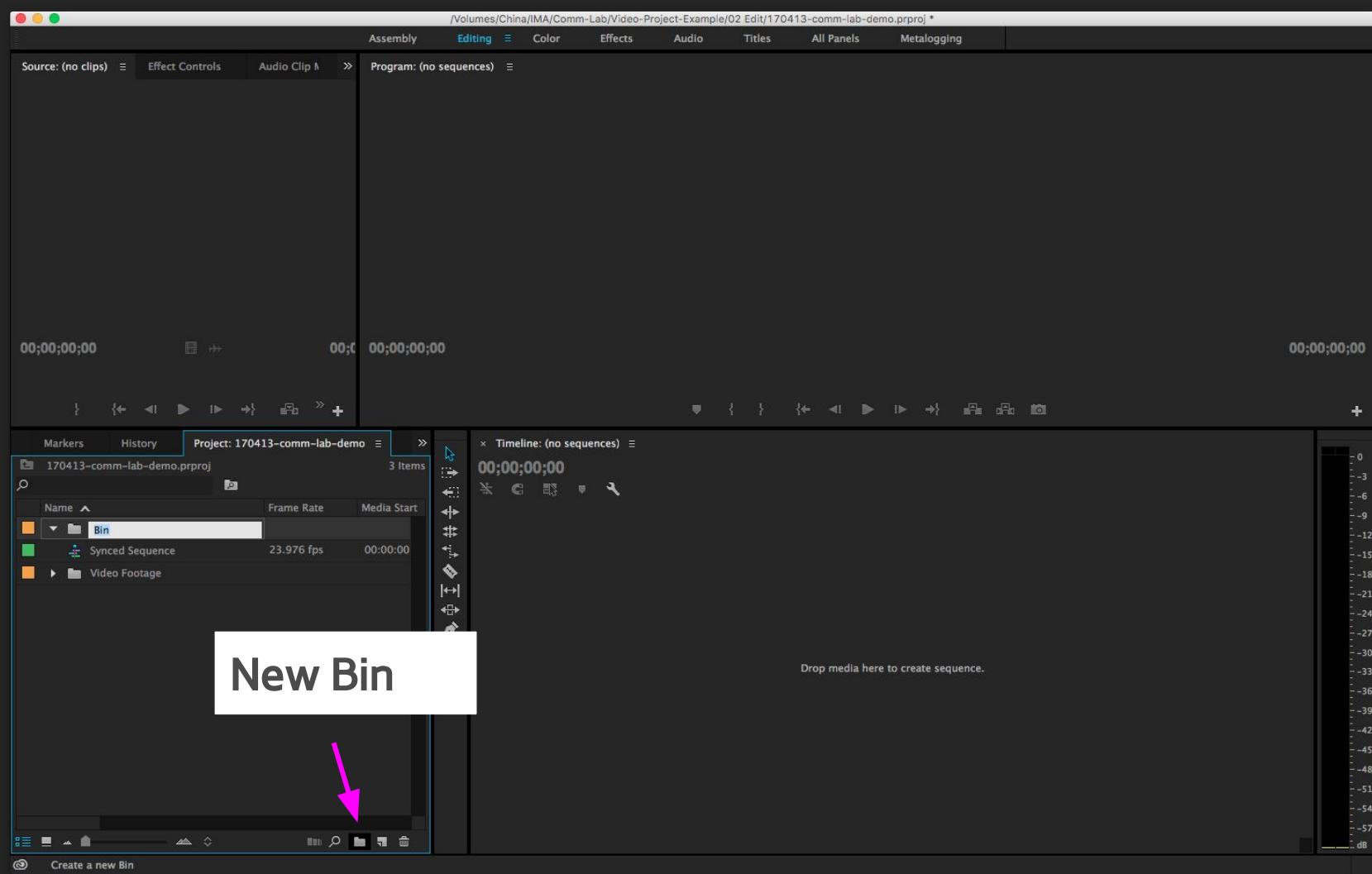


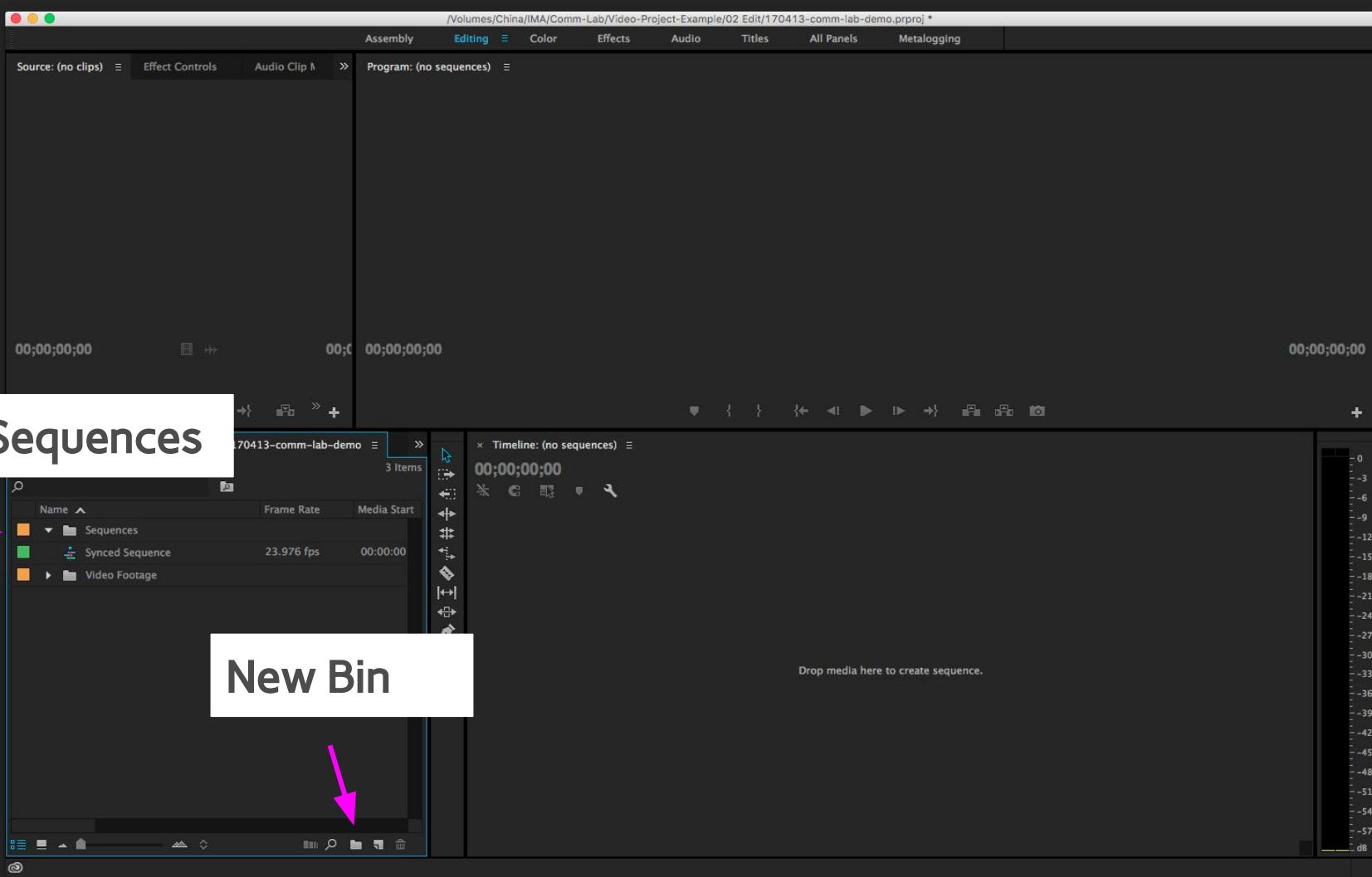


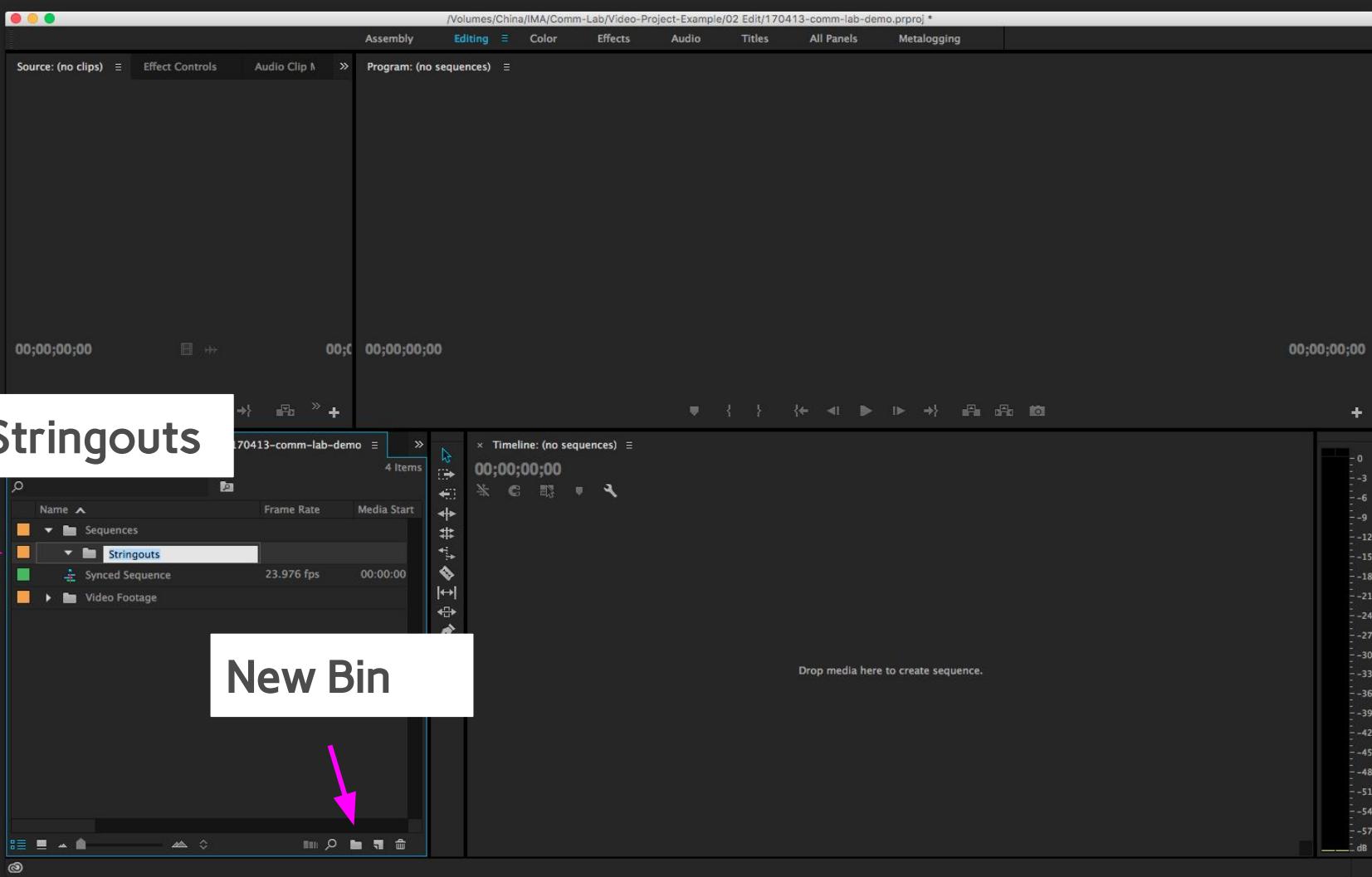


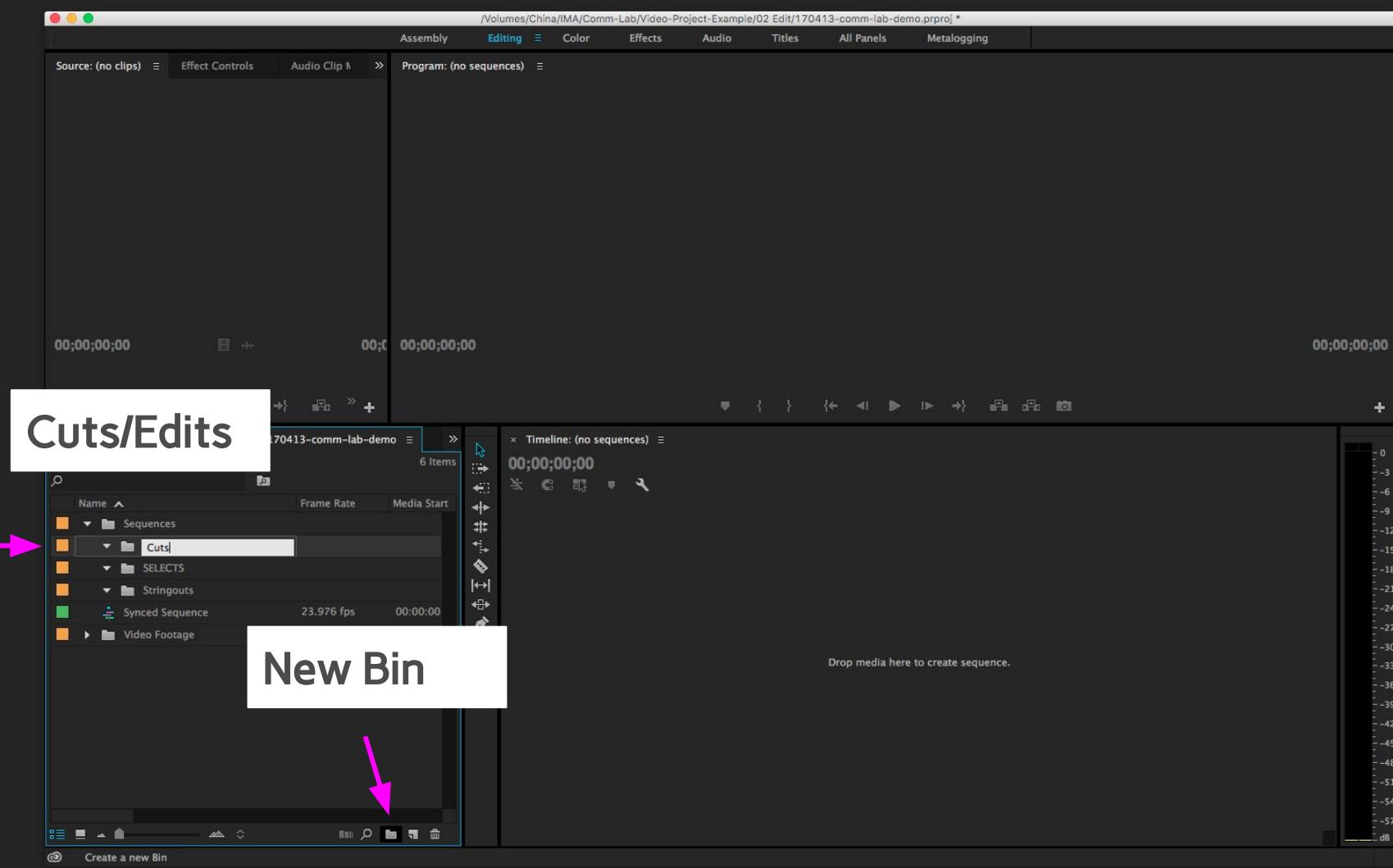
Make a copy

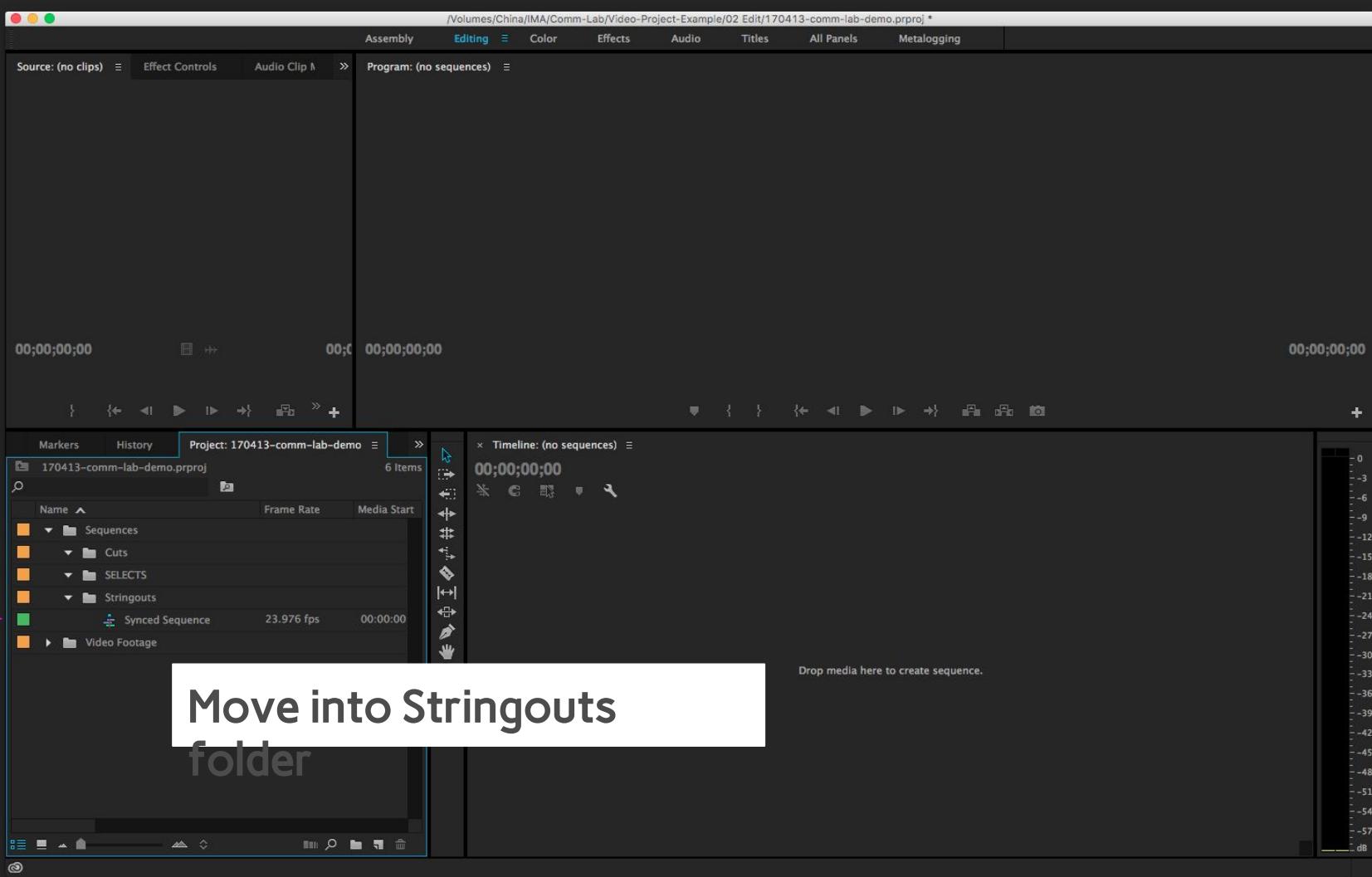


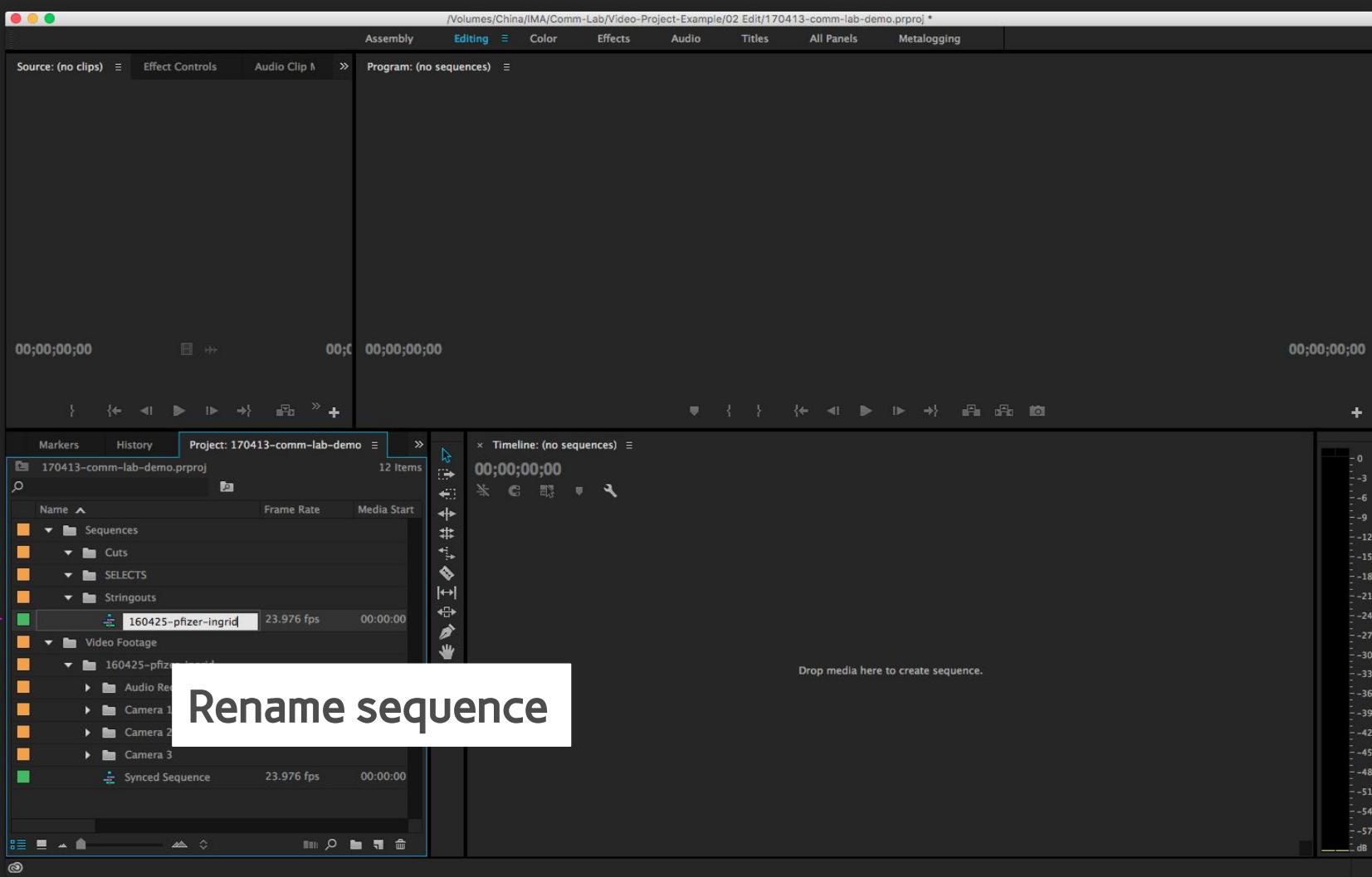


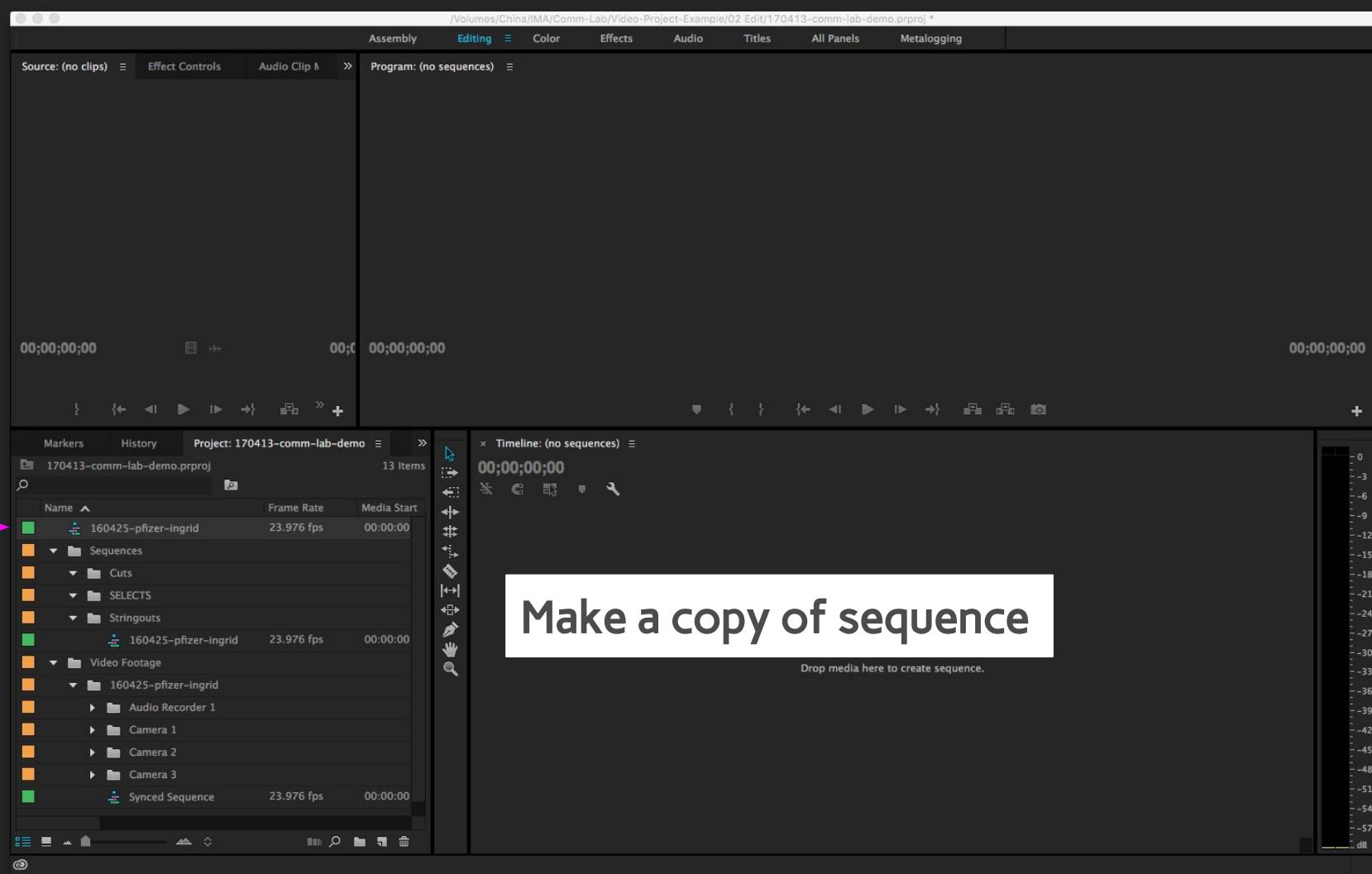












Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: (no clips) Effect Controls Audio Clip M > Program: (no sequences)

00:00:00:00 00:00:00:00 00:00:00:00

Markers History Project: 170413-comm-lab-demo 13 Items

170413-comm-lab-demo.prproj

Name Frame Rate Media Start

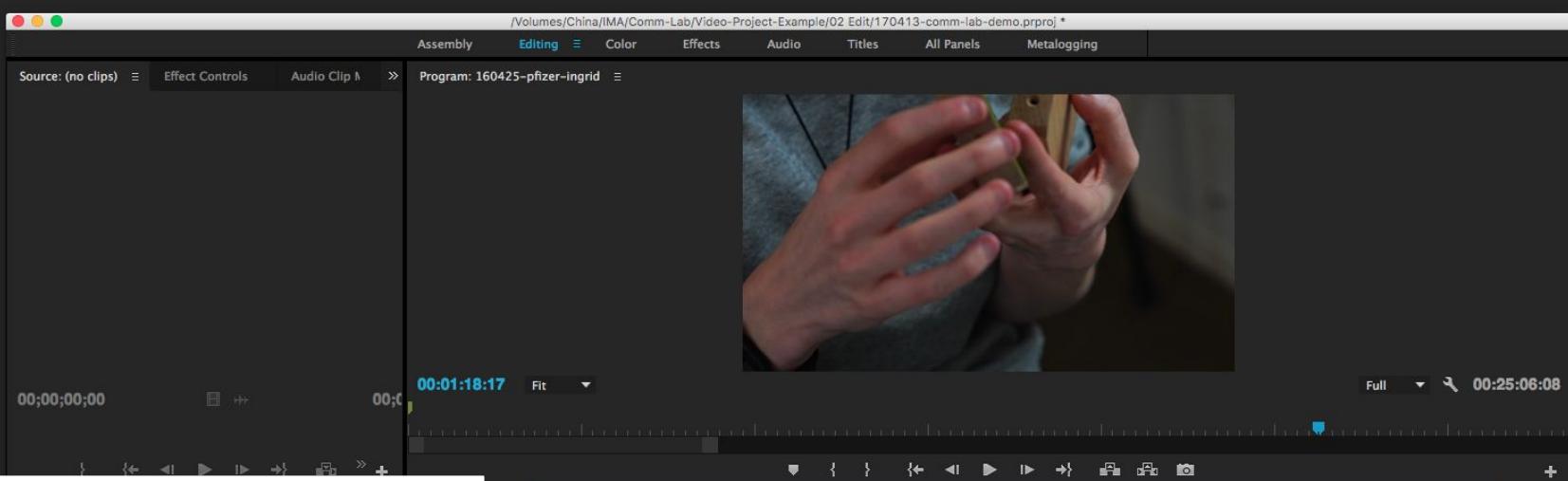
- Sequences
 - Cuts
 - SELECTS
 - 160425-pfizer-ingrid 23.976 fps 00:00:00
 - Stringouts
 - 160425-pfizer-ingrid 23.976 fps 00:00:00
- Video Footage
 - 160425-pfizer-ingrid
 - Audio Recorder 1
 - Camera 1
 - Camera 2
 - Camera 3
 - Synced Sequence 23.976 fps 00:00:00

Timeline: (no sequences) 00:00:00:00

Move into Selects folder

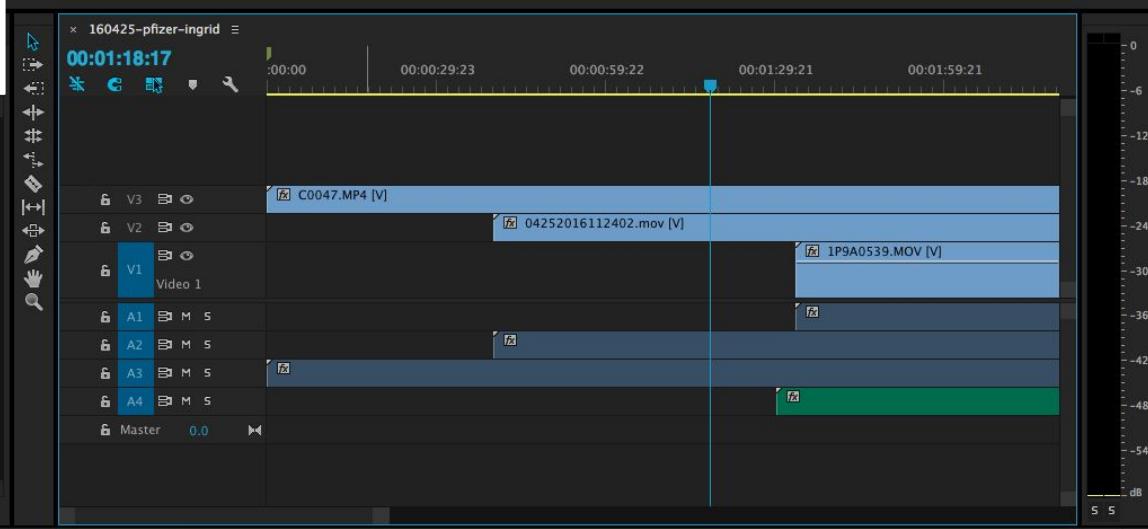
Drop media here to create sequence.

-0 -3 -6 -9 -12 -15 -18 -21 -24 -27 -30 -33 -36 -39 -42 -45 -48 -51 -54 -57 dB



Make selections in here

A screenshot of the project browser and a search bar. The project browser on the left shows a tree view of media assets, including Sequences, Cuts, SELECTS, Stringouts, Video Footage, and Camera recordings. A pink arrow points to the search bar at the top of the browser. The search bar contains the text '160425-pfizer-ingrid'.



Click to select, or click in empty space and drag to marquee select. Use Shift, Opt, and Cmd for other options.

The Timeline

Source: (no clips) Effect Controls Audio Clip M > Program: 160425-pfizer-ingrid

00:00:00:00 00:01:18:17 Fit 00:00:29:23 00:00:59:22 00:01:29:21 00:01:59:21

Markers History Project: 170413-comm-lab-demo 12 Items

170413-comm-lab-demo.prproj 23.976 fps 00:00:00

Name ▾ Frame Rate Media Start

- Sequences
- Cuts
- SELECTS
- 160425-pfizer-ingrid 23.976 fps 00:00:00
- Stringouts
- Video Footage
 - 160425-pfizer-ingrid
 - Audio Recorder 1
 - Camera 1
 - Camera 2
 - Camera 3
- Synced Sequence 23.976 fps 00:00:00

0:00:00:00 0:00:29:23 0:00:59:22 0:01:29:21 0:01:59:21

00:01:18:17

V3 C0047.MP4 [V]
V2 04252016112402.mov [V]
V1 Video 1
A1 A2 A3 A4 Master

0:00:00:00 0:00:29:23 0:00:59:22 0:01:29:21 0:01:59:21

00:01:18:17

Drag and drop clips in here

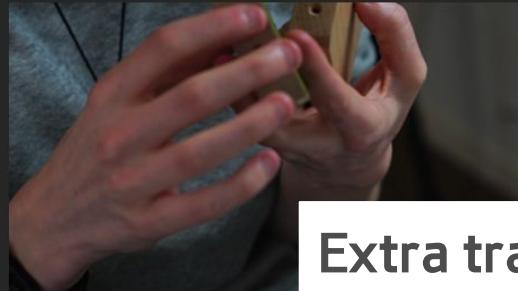
Click to select, or click in empty space and drag to marquee select. Use Shift, Opt, and Cmd for other options.

/Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: (no clips) Effect Controls Audio Clip M > Program: 160425-pfizer-ingrid >

Stacking Clips



00:00:00:00 00:01:18:17 Fit

00:00:00:00 00:00:29:23 00:00:59:22 00:01:29:21 00:01:59:21

Markers History Project: 170413-comm-lab-demo > 12 Items

170413-comm-lab-demo.prproj

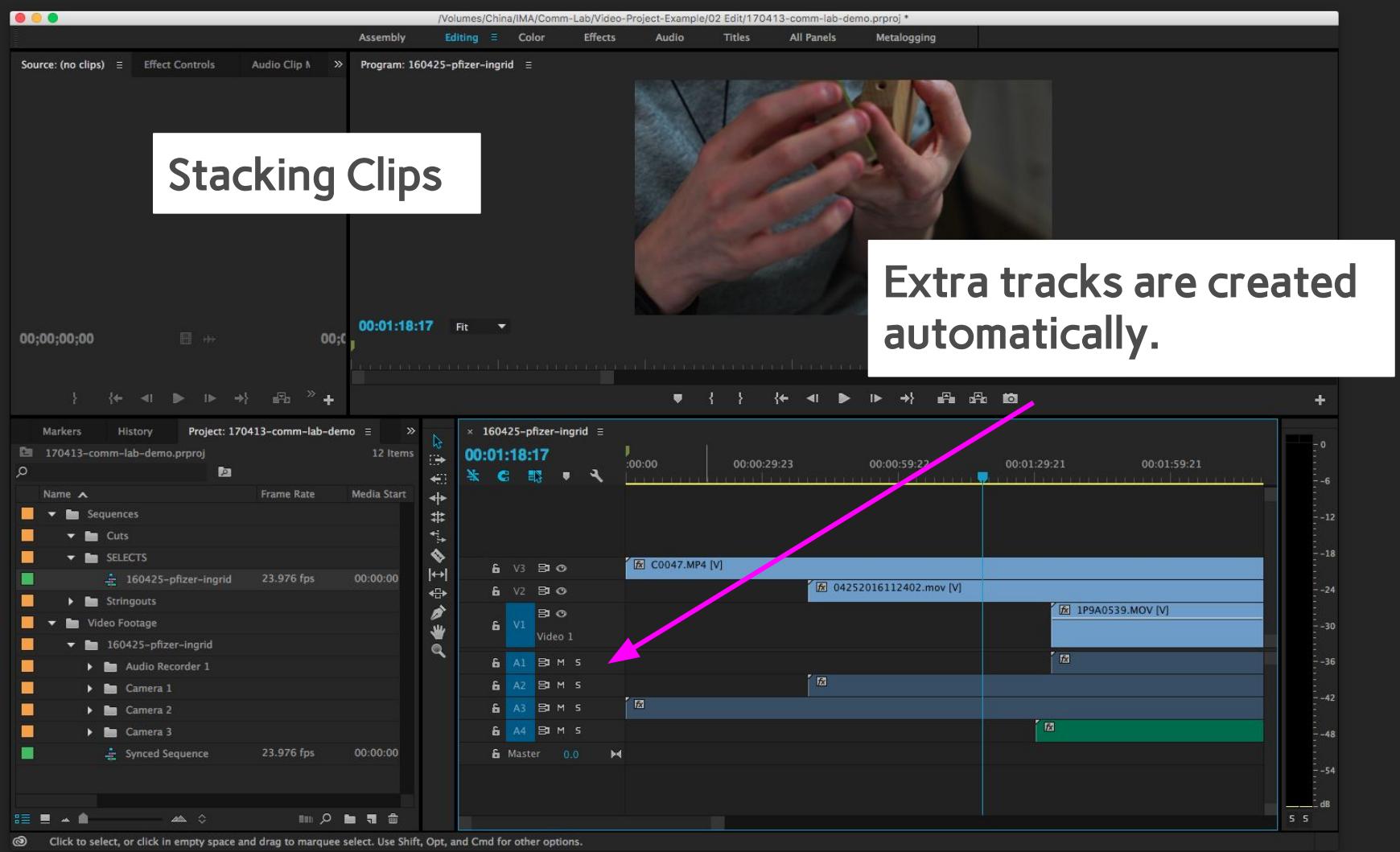
Name ▲ Frame Rate Media Start

- Sequences
- Cuts
- SELECTS
- 160425-pfizer-ingrid 23.976 fps 00:00:00
- Stringouts
- Video Footage
 - 160425-pfizer-ingrid
 - Audio Recorder 1
 - Camera 1
 - Camera 2
 - Camera 3
- Synced Sequence 23.976 fps 00:00:00

00:01:18:17

V3 C0047.MP4 [V]
V2 04252016112402.mov [V]
V1 Video 1
A1 1P9A0539.MOV [V]
A2
A3
A4 Master 0.0

Extra tracks are created automatically.



Click to select, or click in empty space and drag to marquee select. Use Shift, Opt, and Cmd for other options.

/Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: (no clips) Effect Controls Audio Clip M > Program: 160425-pfizer-ingrid >

Stacking Clips

Only top clips are visible.

All audio plays at once.
Mute/unmute channels.

00:00:00:00 00:01:18:17 Fit 00:25:06:08

Markers History Project: 170413-comm-lab-demo 12 items

170413-comm-lab-demo.prproj

Name ▾

- Sequences
- Cuts
- SELECTS
- 160425-pfizer-ingrid 23.976 fps 00:00:00
- Stringouts
- Video Footage
- 160425-pfizer-ingrid
- Audio Recorder 1
- Camera 1
- Camera 2
- Camera 3
- Synced Sequence 23.976 fps 00:00:00

Frame Rate Media Start

00:01:18:17

V3 V2 V1 Video 1
A1 A2 A3 A4 Master

0.0

0 6 -12 -18 -24 -30 -36 -42 -48 -54 -60 dB

Click to select, or click in empty space and drag to marquee select. Use Shift, Opt, and Cmd for other options.

/Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 > Program: 160425-pfizer-ingrid

Enable & Disable Clips

To disable entire clip (including audio).

Right click on track

0:16 Fit

00:00:34:05

0:01:00:16

00:00 00:00:29:23 00:00

V3 V2 V1 A1 A2 A3 A4 Master

C0047.MP4 [V] 04252016112

SELECTS 160425-pfizer-ingrid 23.976 fps 00:00:00

Stringouts

Video Footage 160425-pfizer-ingrid

Camera 1 Camera 2 Camera 3

Synced Sequence 23.976 fps 00:00:00

Cut
Copy
Paste Attributes...
Clear
Ripple Delete

Edit Original
Edit Clip In Adobe Audition
Replace With After Effects Composition
Replace With Clip
Render and Replace...
Restore Unrendered

✓ Enable
Unlink
Group
Ungroup
Synchronize
Merge Clips...
Nest...
Make Subsequence
Multi-Camera

Label
Speed/Duration...
Remove Effects...
Audio Gain...
Audio Channels...
Frame Hold Options...
Add Frame Hold
Insert Frame Hold Segment
Field Options...
Time Interpolation
Scale to Frame Size
Set to Frame Size
Adjustment Layer

Link Media...
Make Offline

Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 > Program: 160425-pfizer-ingrid >

14:08:22:00 Fit < > Full 00:01:00:16 Fit < > Full 00:00:34:05

Both audio & video disabled

170413-comm-lab-demo.prproj 12 Items

Name Frame Rate Media Start

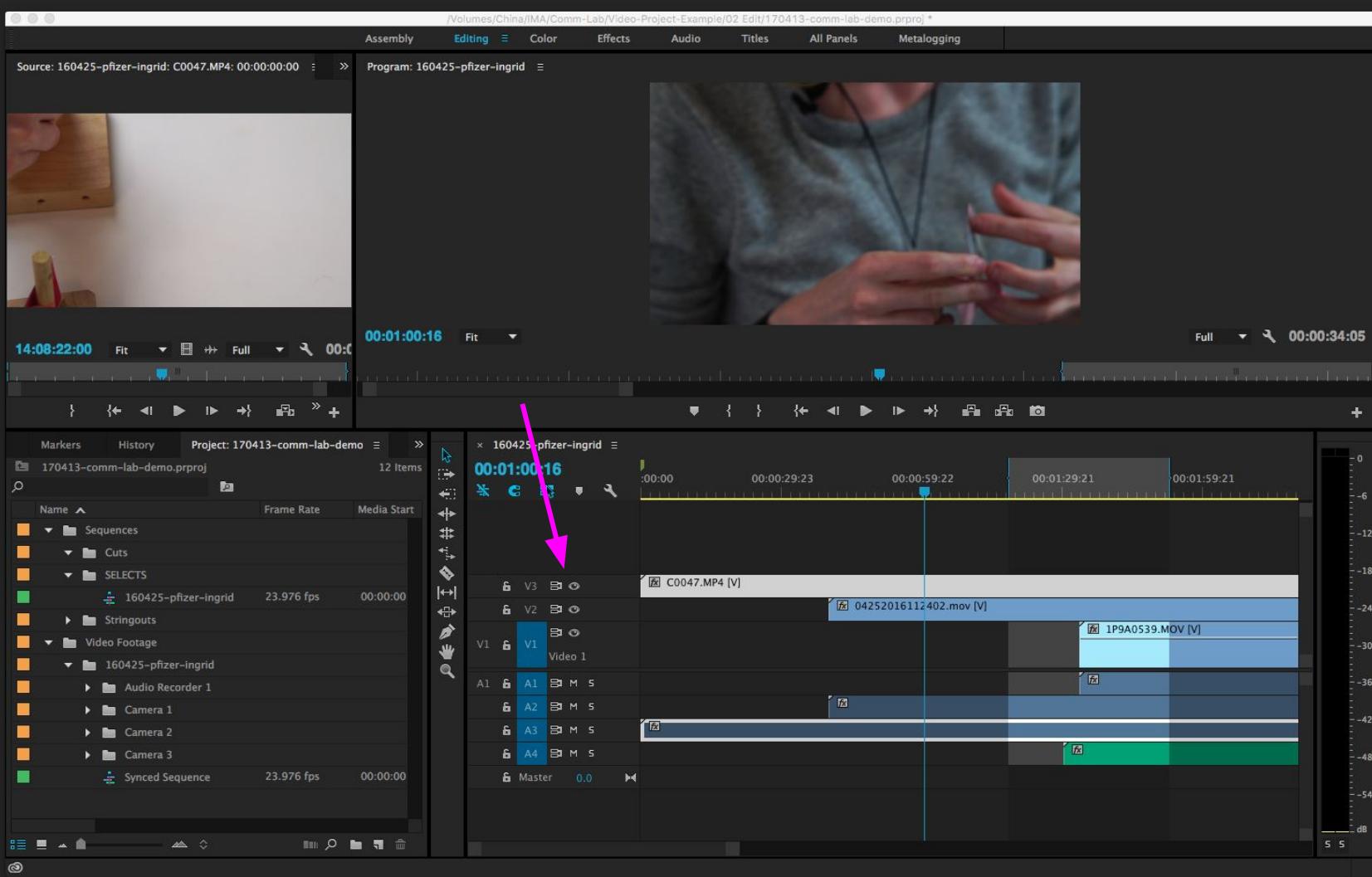
- Sequences
- Cuts
- SELECTS
- 160425-pfizer-ingrid 23.976 fps 00:00:00
- Stringouts
- Video Footage
- 160425-pfizer-ingrid
- Audio Recorder 1
- Camera 1
- Camera 2
- Camera 3
- Synced Sequence 23.976 fps 00:00:00

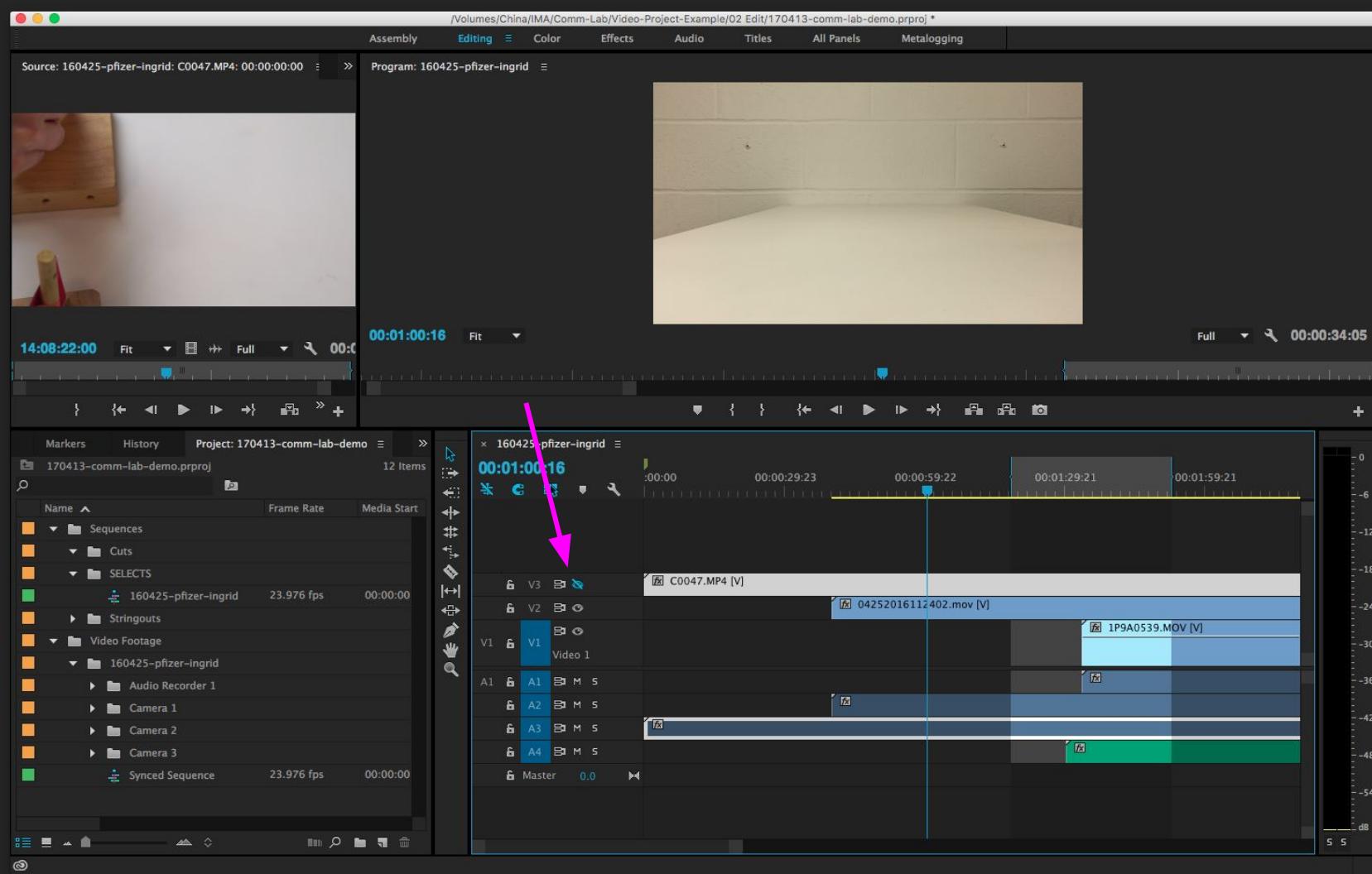
00:01:00:16

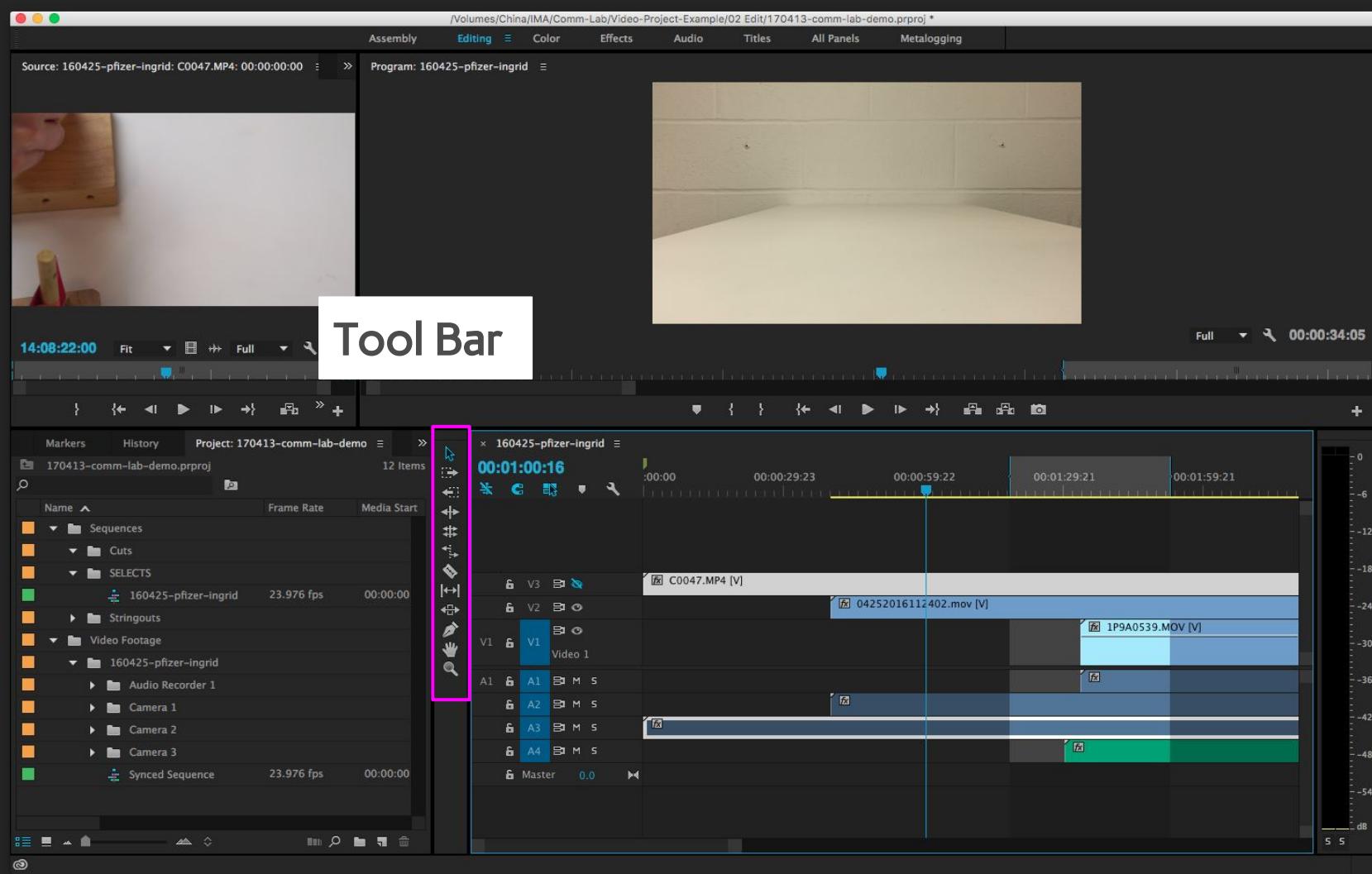
00:00:00 00:00:29:23 00:00:57:22 00:01:29:21 00:01:59:21

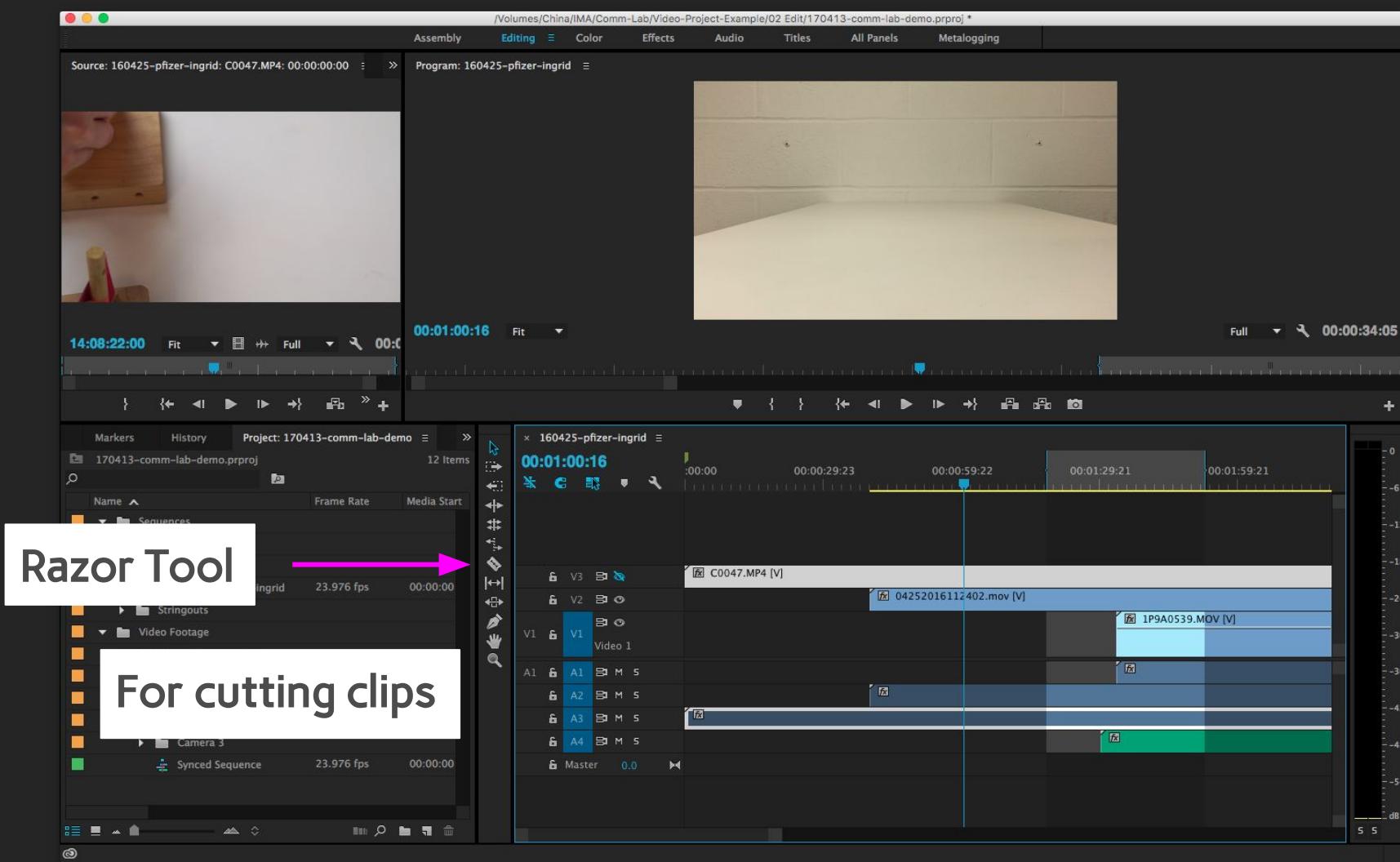
V3 C0047.MP4 [V]
V2
V1 V1 Video 1
A1 A1 M S
A2 M S
A3 M S
A4 M S
Master 0.0

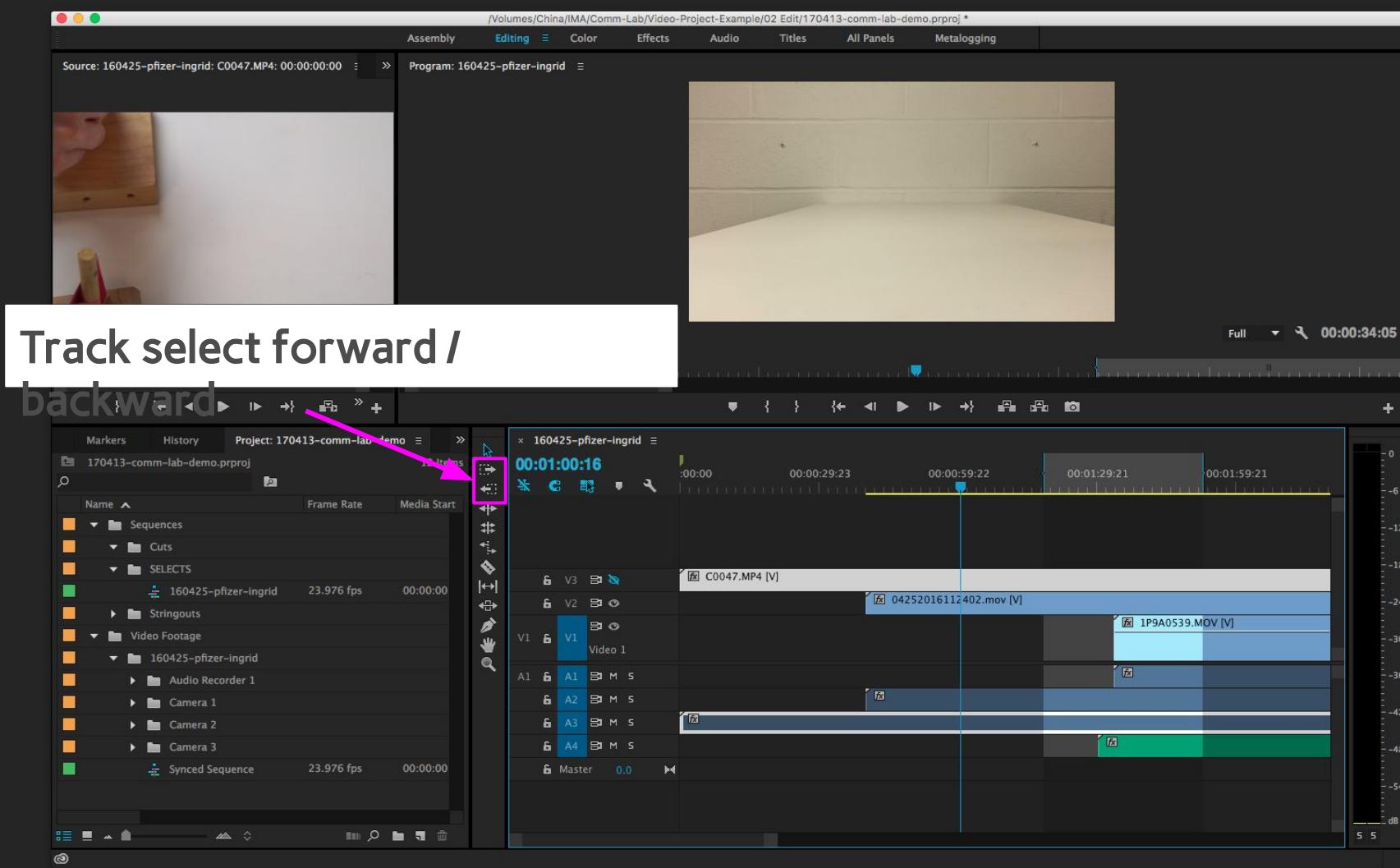
0:0 0:6 0:12 0:18 0:24 0:30 0:36 0:42 0:48 0:54











Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 > Program: 160425-pfizer-ingrid

Assembly Editing Color Effects Audio Titles All Panels Metalogging

14:08:22:00 Fit Full 00:01:00:16 Fit Full 00:00:34:05

Markers History Project: 170413-comm-lab-demo 12 Items

170413-comm-lab-demo.prproj

Name Frame Rate Media Start

Sequences

Video Footage

Slip Edit

pfizer-ingrid 23.976 rps 00:00:00:00

00:01:00:16

00:00:00 00:00:29:23 00:00:59:22 00:01:29:21 00:01:59:21

V3 C0047.MP4 [V]

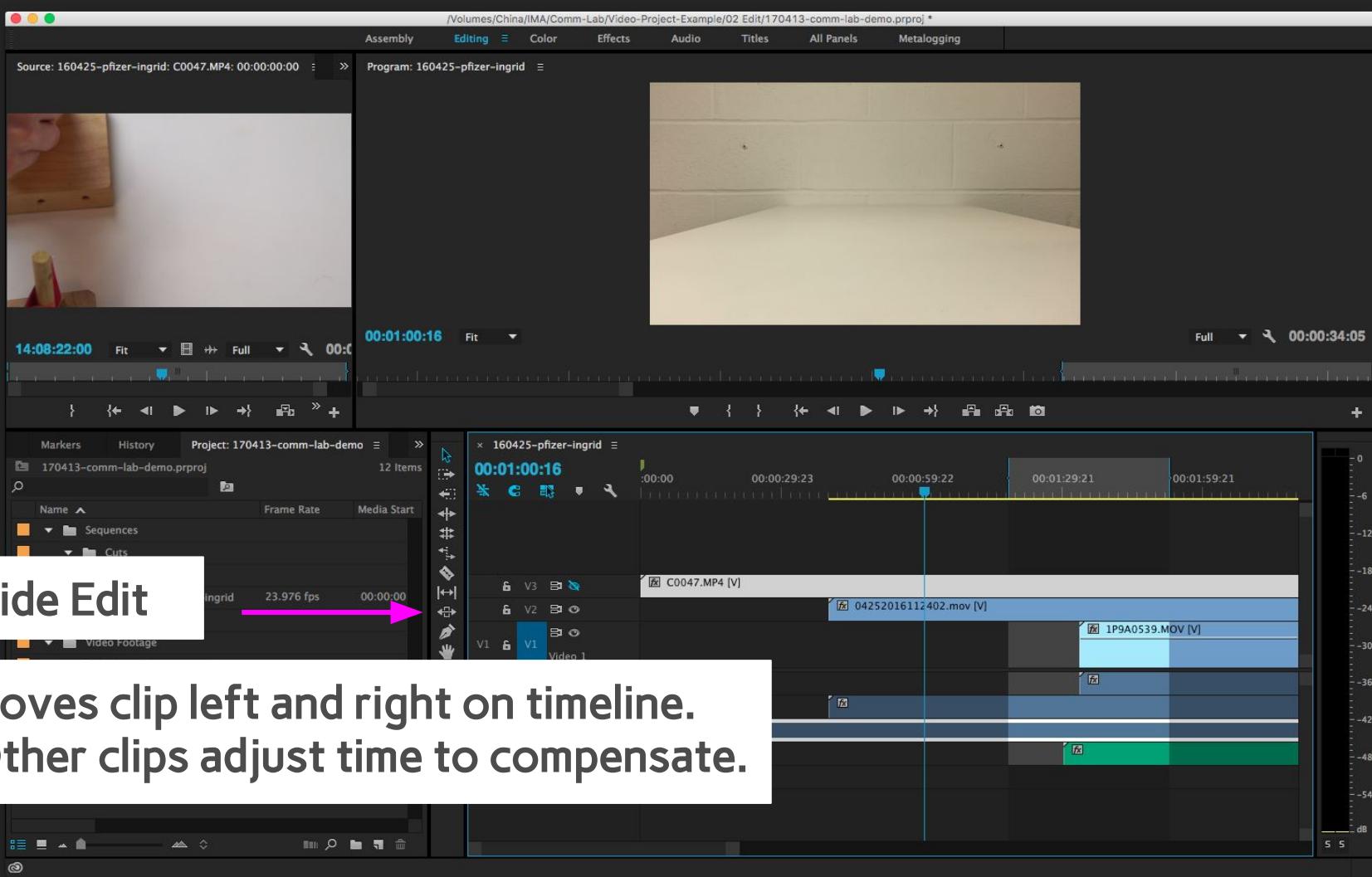
V2 04252016112402.mov [V]

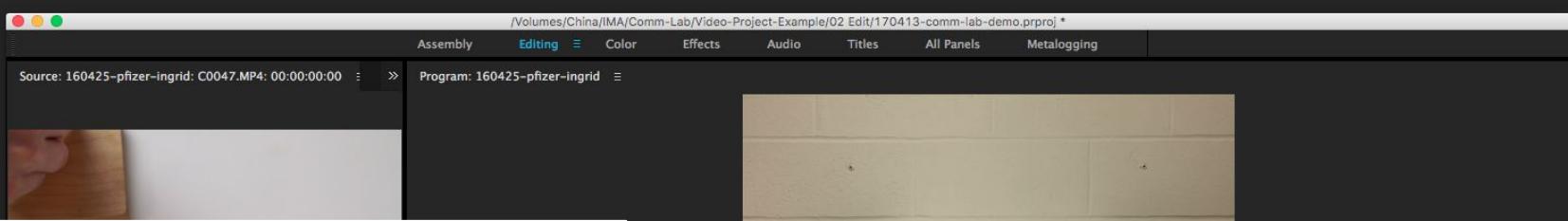
V1 1P9A0539.MOV [V]

00:00:00:00 00:00:29:23 00:00:59:22 00:01:29:21 00:01:59:21

0 6 -12 -18 -24 -30 -36 -42 -48 -54 -60 dB

Changes time but not length of clip.
Good for minute changes at
beginning and ends of clips.



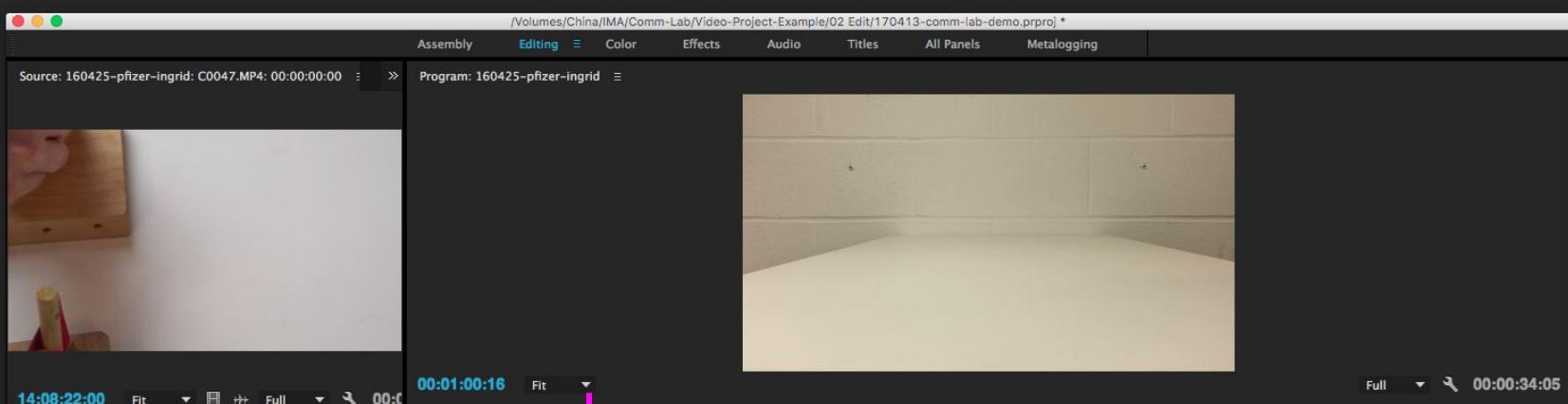


Unlink/Link Audio & Video

If you want to edit the video and audio separately

The screenshot shows the Adobe Premiere Pro interface with the following panels:

- Project Panel:** Shows sequences like "Sequences", "Cuts", "SELECTS", and "Video Footage". A clip named "160425-pfizer-ingrid" is selected, showing its frame rate (23.976 fps) and duration (00:00:00).
- Timeline Panel:** Displays a sequence named "160425-pfizer-ingrid" at 00:01:00:16. It contains tracks V1 (Video 1), A1 (Audio 1), A2 (Audio 2), A3 (Audio 3), A4 (Audio 4), and Master. The V1 track has a clip labeled "C0047.MP4 [V]".
- Audio Panel:** Shows audio levels for tracks A1 through A4 across the timeline. The levels are mostly flat, with some minor fluctuations.
- Contextual Menu:** A right-clicked menu is open over the V1 track in the Timeline. The menu includes options like Cut, Copy, Paste Attributes..., Clear, Ripple Delete, Edit Original, Edit Clip In Adobe Audition, Replace With After Effects Composition, Replace With Clip, Render and Replace..., Restore Unrendered, Enable (checked), **Unlink** (highlighted in gray), Group, Ungroup, Synchronize, Merge Clips..., Nest..., Make Subsequence, Multi-Camera, Label, Speed/Duration..., Remove Effects..., Audio Gain..., Audio Channels..., Frame Hold Options..., Add Frame Hold, Insert Frame Hold Segment, Field Options..., Time Interpolation, and Scale to Frame Size.



Snapping the Playhead

Markers History Project: 170413-comm-lab-demo > 12 Items

170413-comm-lab-demo.pproj

Magnet icon is blue (on) to snap playhead to the ends of clips. Click to turn off.

Camera 2
Camera 3
Synced Sequence 23.976 fps 00:00:00

00:00:00:16

00:00 00:00:29:23 00:00:59:22 00:01:29:21 00:01:59:21

V3 V2 V1 Video 1

A1 A2 A3 A4 Master 0.0 ►

-0 -6 -12 -18 -24 -30 -36 -42 -48 -54 -60 dB

/Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.pproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 >> Program: 160425-pfizer-ingrid

Effect - Transitions

14:06:05:16 Fit 00:00:35:07

00:00:34:05 Full

Markers History Project: 170413-comm-lab-demo

170413-comm-lab-demo.prproj 12 It

Media Browser Libraries Info Effects Markers History

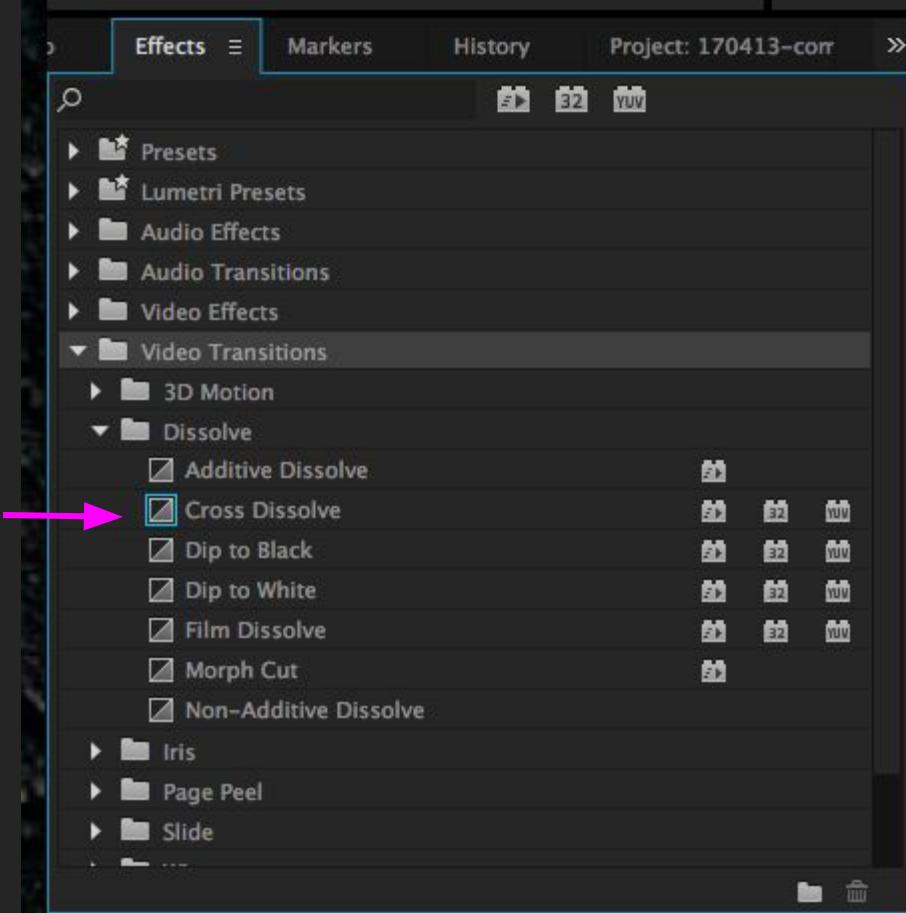
160425-pfizer-ingrid 23.976 fps 00:00

V2 V1 Video 1 A1 A2 A3 A4 Master 0.0

C0047.MP4 [V] 04252016112402.mov [V] 1P9A0539.MOV [V]

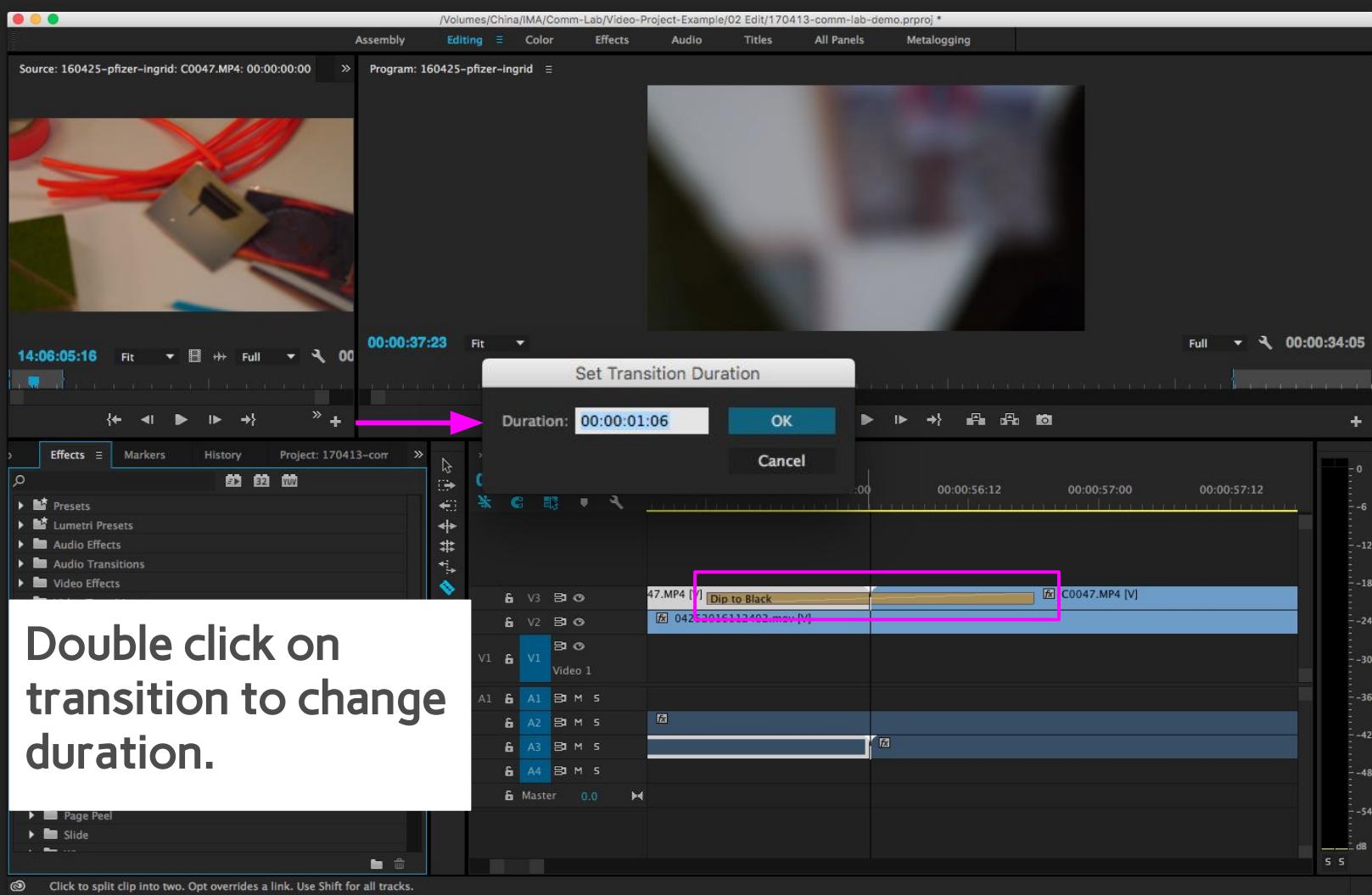
dB 0 -6 -12 -18 -24 -30 -36 -42 -48 -54 5 5

A screenshot of the Adobe Premiere Pro interface. At the top, there's a menu bar with tabs like Assembly, Editing, Color, Effects, Audio, Titles, All Panels, and Metalogging. Below the menu is a header showing 'Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00' and 'Program: 160425-pfizer-ingrid'. The main workspace shows a video preview of some wooden sticks and red cables. On the left, there's a timeline with several video and audio tracks. In the center, a panel titled 'Effects' is open under the 'Media Browser' tab. A large pink arrow points from the text 'Effect - Transitions' in the foreground to the 'Effects' tab in the panel. The bottom right corner shows a volume meter with levels at 5 and 5.



Select Video
Transitions > Dissolve

Select a transition.
Drag onto clip.



/Volumes/China/MA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 > Program: 160425-pfizer-ingrid >

14:08:22:00 Fit Full 00:01:00:16 Fit Full 00:00:34:05

Speed & Duration

Right click on clip.

00:01:00:16

Cut
Copy
Paste Attributes...
Clear
Ripple Delete

Edit Original
Edit Clip In Adobe Audition
Replace With After Effects Composition
Replace With Clip
Render and Replace...
Restore Unrendered

✓ Enable
Unlink
Group
Ungroup
Synchronize
Merge Clips...
Nest...
Make Subsequence
Multi-Camera

Label

Speed/Duration...
Remove Effects...
1P9A0539.MOV [V]
Audio Gain...
Audio Channels...
Frame Hold Options...
Add Frame Hold
Insert Frame Hold Segment
Field Options...
Time Interpolation
Scale to Frame Size
Set to Frame Size
Adjustment Layer

Link Media...
Make Offline...

12 Items

160425-pfizer-ingrid

00:01:00:16

00:00 00:00:29:21

V3 V2 V1 V1 Video 1 A1 A2 A3 A4 Master 0.0

Camera 2 Camera 3 Synced Sequence 23.976 fps 00:00:00

0 6 12 18 24 30 36 42 48 54 dB

Volumes/China/MA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 > Program: 160425-pfizer-ingrid >

Clip Speed / Duration

Speed: 100 %

Duration: 00:05:56:00

Reverse Speed

Maintain Audio Pitch

Ripple Edit, Shifting Trailing Clips

Time Interpolation: Frame Sampling

Cancel OK

160425-pfizer
00:01:00:16

12 Items

14:08:22:00 Fit Full 00:01:00:16 Fit

59:22 00:01:29:21 00:01:59:21

402.mov [V] 1P9A0539.MOV [V]

0 6 18 24 30 36 42 48 54 60 dB

Speed & Duration

Speed up or slow down the clip.

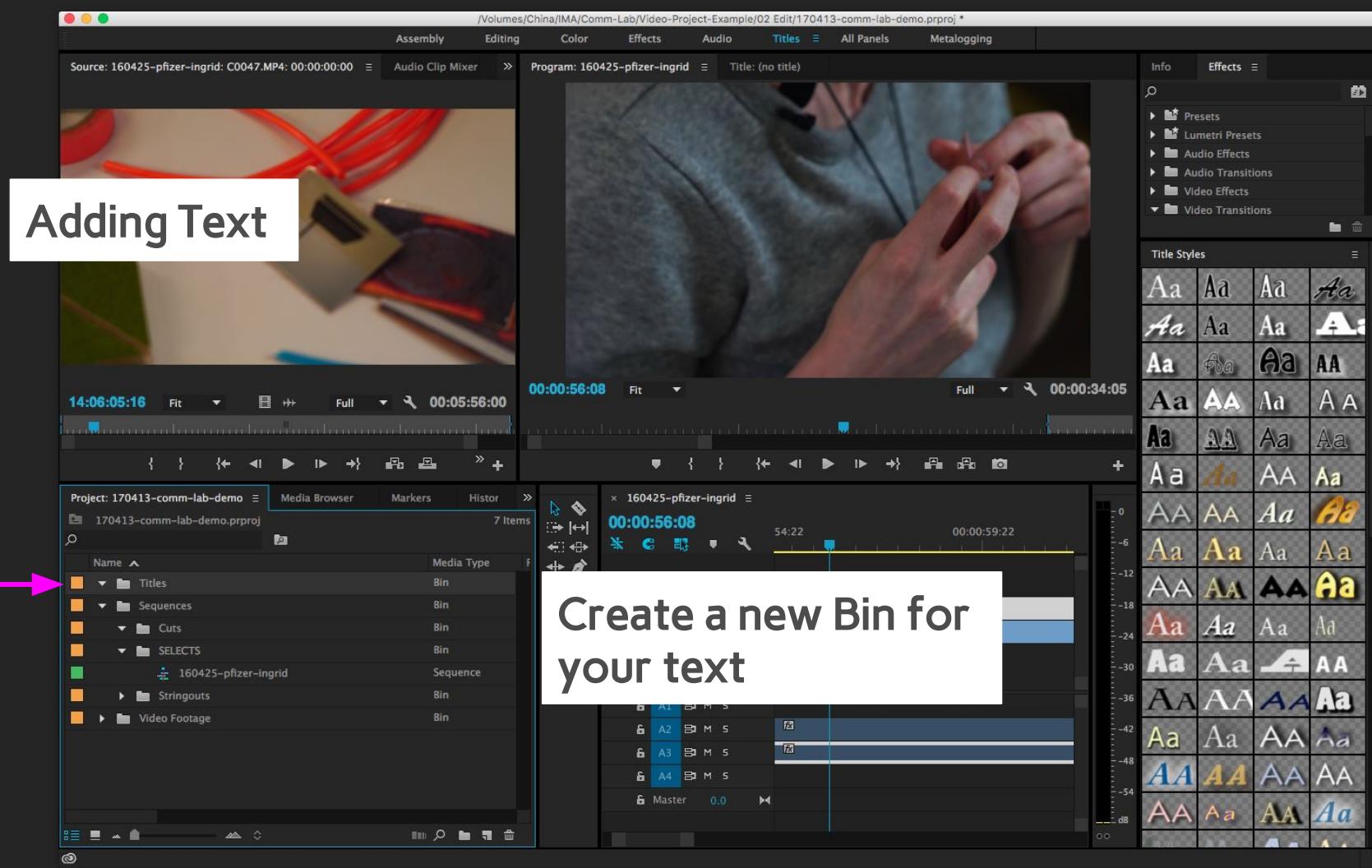
Audio Recorder 1

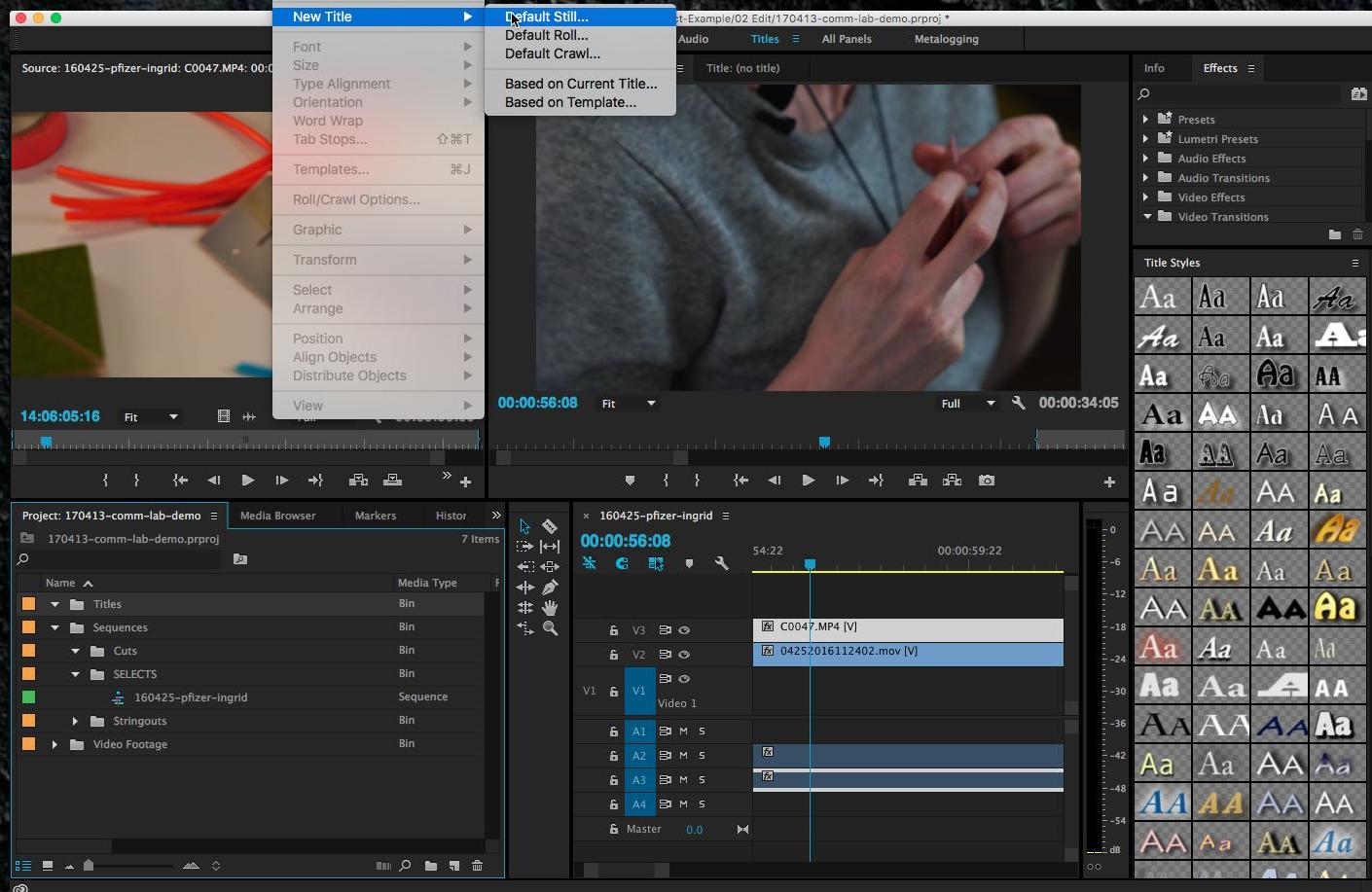
Camera 1

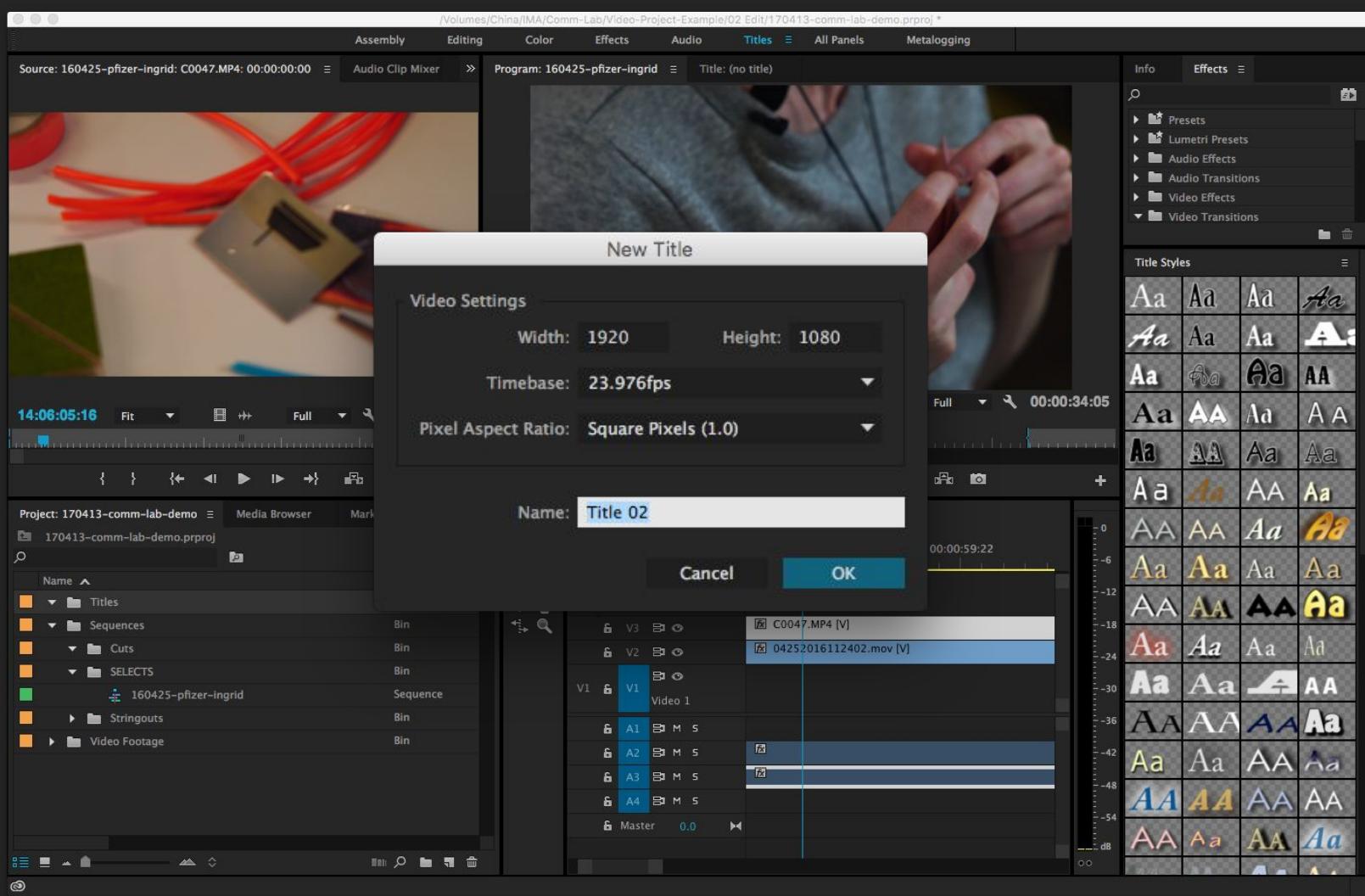
Camera 2

Camera 3

Synced Sequence 23.976 fps 00:00:00







Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 Audio Clip Mixer Program: 160425-pfizer-ingrid Title: Title 02

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Info Effects

Presets Lumetri Presets Audio Effects Audio Transitions Video Effects Video Transitions

Title Styles

Project: 170413-comm-lab-demo Media Browser Markers History

170413-comm-lab-demo.prproj 8 Items

Name Media Type

- Titles Bin
- Title 02 Still Image
- Sequences Bin
- Cuts Bin
- SELECTS Bin
- 160425-pfizer-ingrid Sequence
- Stringouts Bin
- Video Footage Bin

14:06:05:16 Fit Full 00:05:56:00

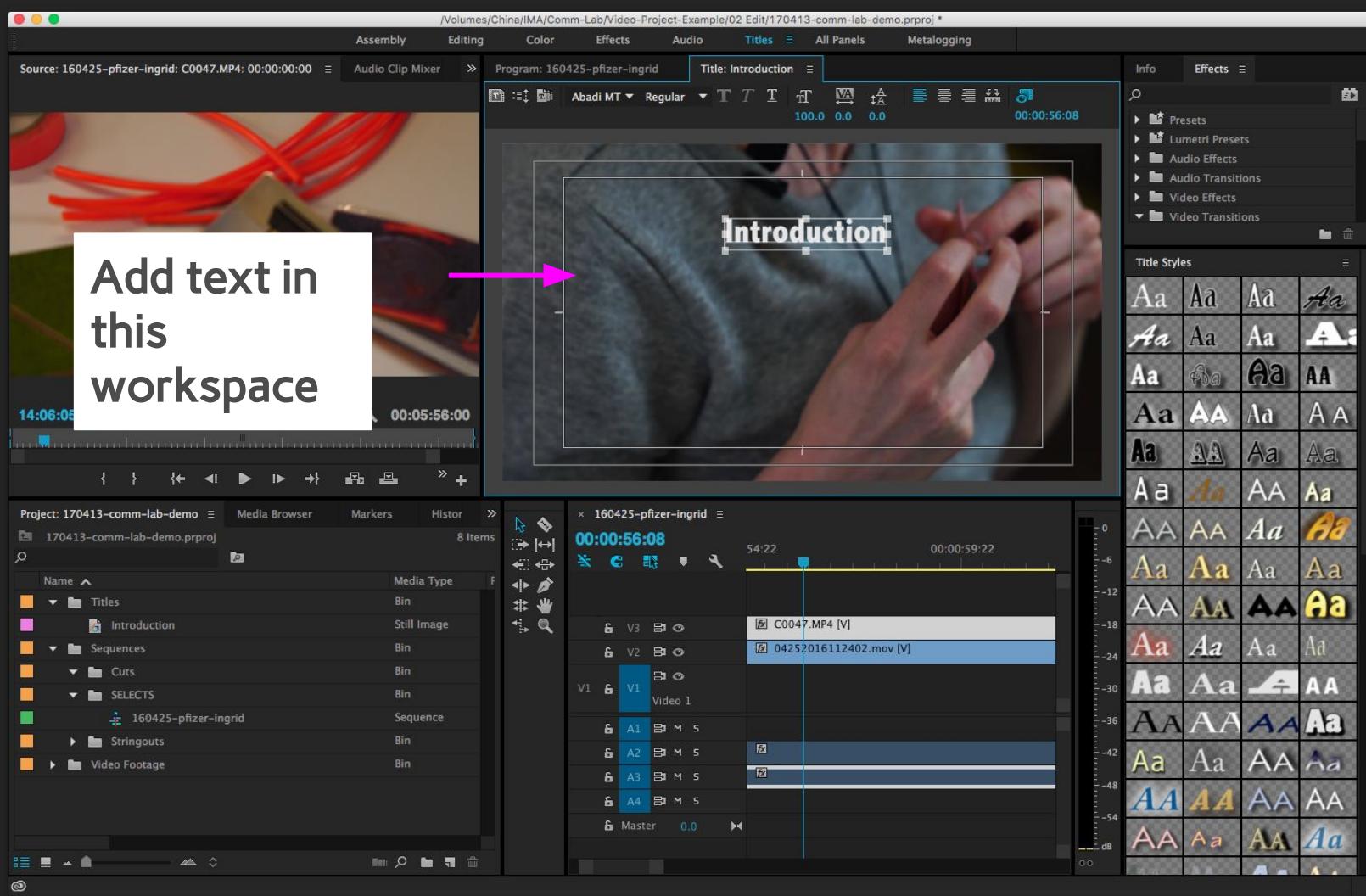
00:00:56:08

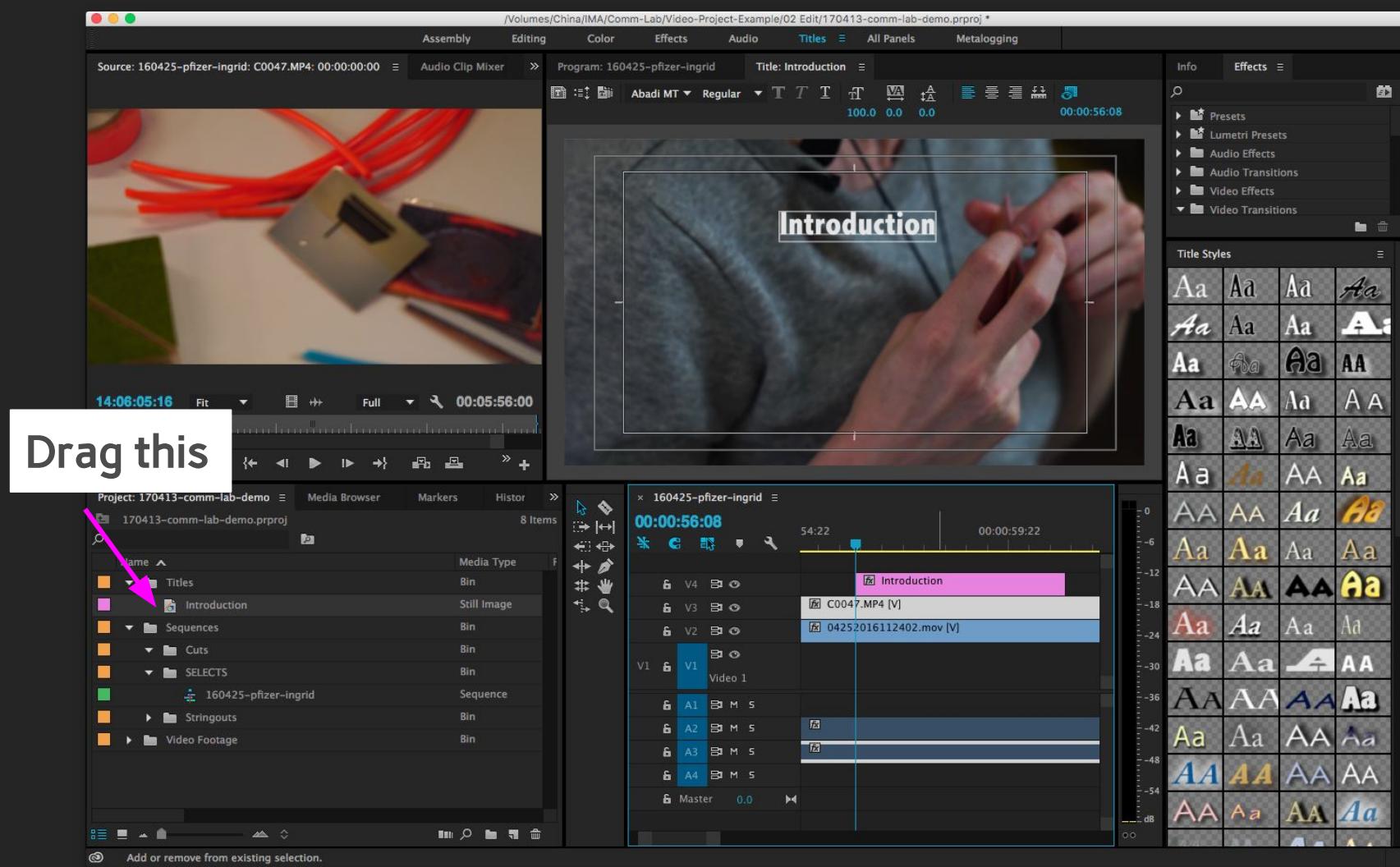
54:22 00:00:59:22

V3 C0047.MP4 [V]
V2 04252016112402.mov [V]
V1 Video 1
A1 M S
A2 M S
A3 M S
A4 M S
Master 0.0

Aa Aa Aa Aa
AA AA AA AA

The screenshot shows a workflow in Adobe Premiere Pro. In the center, the 'Program' window displays a close-up shot of hands working on a device. The 'Title' panel above it shows 'Title 02' with various font and style options. On the left, the 'Project' panel lists the project structure, including a 'Titles' bin containing 'Title 02'. A pink arrow points to this specific title item. The bottom half of the screen shows the 'Timeline' panel, which contains multiple video and audio tracks. The 'V1' track is selected, showing 'Video 1'. The 'A1' through 'A4' tracks show audio clips labeled 'M S'. The timeline is marked with timecode at 00:00:56:08, 54:22, and 00:00:59:22. The right side of the interface features panels for 'Info' and 'Effects', and a large 'Title Styles' panel displaying a grid of font preview swatches.





/Volumes/China/IMA/Video-Project-Example/02 Edit/170413-comm-lab-demo.pproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: C0047.MP4: 00:00:00:00 Audio Clip Mixer Program: 160425-pfizer-ingrid Title: Introduction

Abadi MT Regular T T T T 100.0 0.0 0.0 00:00:56:08

Info Effects

Presets Lumetri Presets Audio Effects Audio Transitions Video Effects Video Transitions

Title Styles

14:06:05:16 Fit Full 00:05:56:00

Drag this into timeline

Project: 170413-comm-lab-demo Media Browser Markers History

170413-comm-lab-demo.pproj 8 Items

Name Media Type

- Titles Bin
- Introduction Still Image
- Sequences Bin
- Cuts Bin
- SELECTS Bin
- 160425-pfizer-ingrid Sequence
- Stringouts Bin
- Video Footage Bin

00:00:56:08 54:00 00:00:59:22

V4 V3 V2 V1 A1 A2 A3 A4 Master 0.0

C0047.MP4 [V] 04252016112402.mov [V]

V1 Video 1

Aa Aa Aa Aa
AA AA AA AA

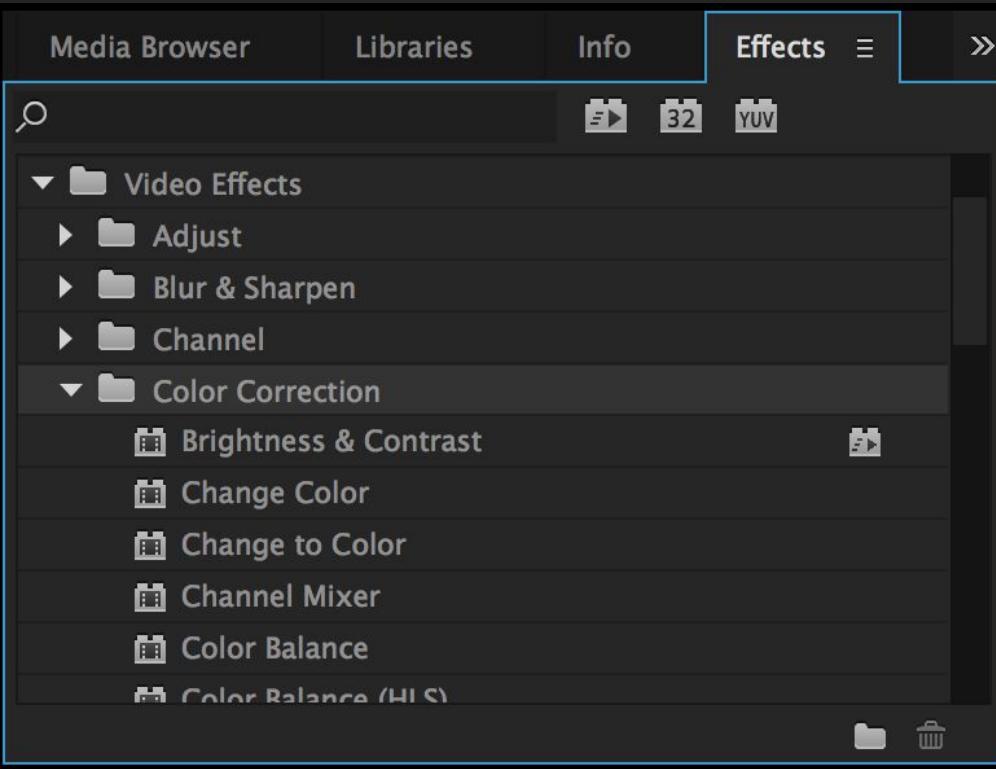
Add or remove from existing selection.

The screenshot shows the Adobe Premiere Pro interface. In the center, a video frame displays a close-up of hands working on a circuit board with red wires. Overlaid on this is a white rectangular title card with the word "Introduction" in bold black font. To the left, the Project panel shows a folder structure with items like "Titles", "Introduction", "Sequences", and "160425-pfizer-ingrid". A pink arrow points from the "Introduction" item in the Project panel towards the timeline. On the timeline, there are several tracks: Video 1 (containing the "Introduction" title card), Audio 1 through 4, and a Master track. The title card is positioned on the Video 1 track at the 00:00:56:08 mark. A second pink arrow points from the title card on the preview screen towards the timeline. The top of the interface shows various panels like Assembly, Editing, Color, Effects, and Audio, along with project details like source file information and current timecode (00:00:56:08).

Polishing your video

Polishing your video

Color Correction



drag and drop the selected effect directly onto the clip

The screenshot shows the Adobe Premiere Pro CC interface. The top menu bar includes File, Edit, Clip, Sequence, Marker, Title, Window, Help, and a search bar. The title bar indicates the project is named "comm-lab-polishing-demo.pprproj". The main workspace is divided into several panels:

- Source:** Shows a single video clip named "RD_00001.AVI" at 00:00:32:00.
- Effect Controls:** A small panel above the Effects panel.
- Program:** Displays a frame from the sequence showing a person working in a workshop with wooden structures.
- Timeline:** Shows the sequence "Sequence 01" with multiple tracks:
 - V3: Lock icon, eye icon, play icon.
 - V2: Lock icon, eye icon, play icon.
 - V1: Lock icon, eye icon, play icon, currently selected. It contains the clip "RD_00001.AVI".
 - A1: Lock icon, eye icon, play icon, audio track.
 - A2: Lock icon, eye icon, play icon, audio track.The timeline has markers at 00:01:43:01, 00:01:43:15, and 00:01:43:02. The volume fader on the right ranges from -54 dB to 0 dB.
- Effects:** A panel containing a list of color correction effects:
 - Color Correction
 - Brightness & Contrast
 - Change Color
 - Change to Color
 - Channel Mixer
 - Color Balance
 - Color Balance (HLS)
 - Equalize
 - Fast Color Corrector
- Project:** Shows the file "comm-lab-polishing-demo.pprproj".

At the bottom, a status bar displays "Drop onto a clip to apply the effect." and various tool icons.

The screenshot shows the Adobe Premiere Pro CC interface. The top menu bar includes File, Edit, Clip, Sequence, Marker, Title, Window, and Help. The title bar indicates the project is named "comm-lab-polishing-demo.pproj". The main workspace is divided into several panels:

- Source:** Shows a single clip, "RD_00001.AVI", which is part of "Sequence 01".
- Effect Controls:** A panel on the left showing various effects applied to the clip. A red circle highlights the "Color Balance" section, which contains numerous numerical sliders for adjusting shadow, midtone, and highlight color balance.
- Program:** A preview window showing a scene from the video. The scene depicts a workshop or laboratory setting with wooden floors and equipment.
- Timeline:** At the bottom, the timeline shows the sequence "Sequence 01" with multiple clips and audio tracks. The current frame is set at 00:01:43:01.

A large text overlay on the left side of the screen reads: "Adjust the numbers to change the color tone".

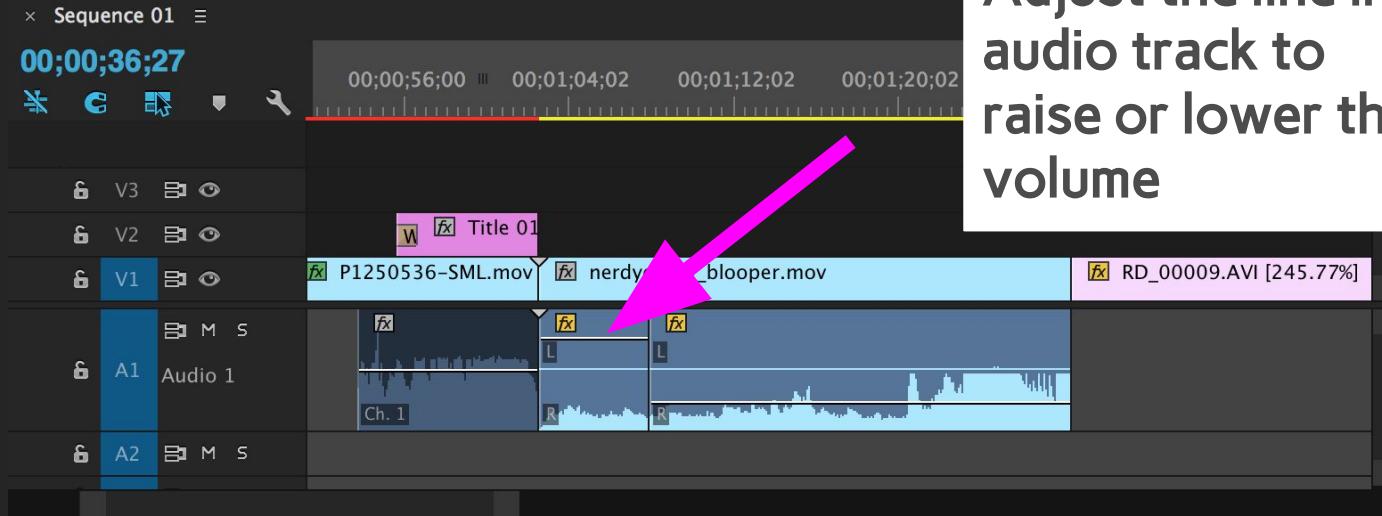
Adjust the
numbers to
change the color
tone

Polishing your video

Audio Editing in Premiere

Method 1

Adjust the line in audio track to raise or lower the volume



Assembly Editing Color Effects **Audio** Titles All Panels Metalogging

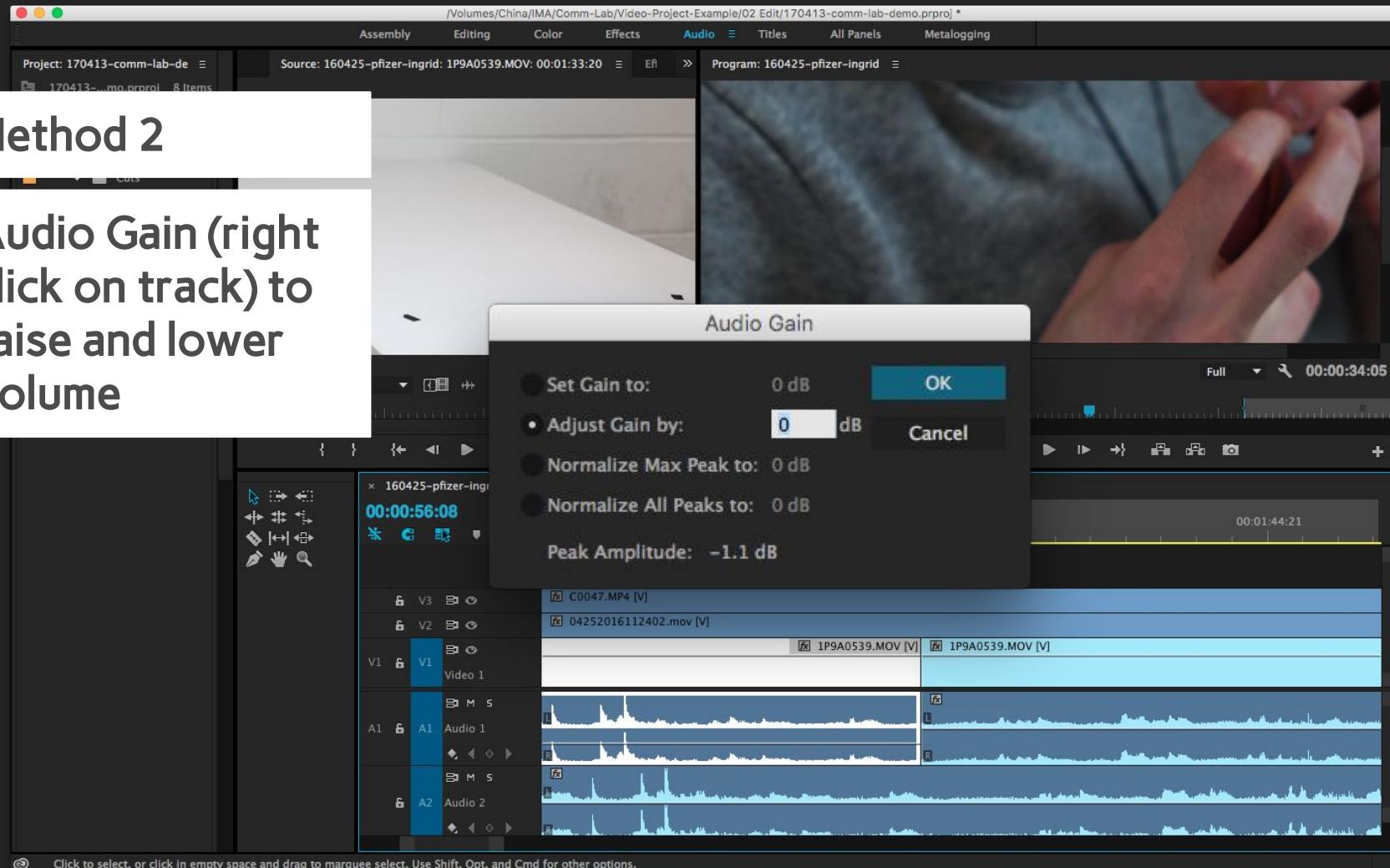
Project: 170413-comm-lab-de Source: 160425-pfizer-ingrid: 1P9A0539.MOV: 00:01:33:20 Efi > Program: 160425-pfizer-ingrid

170413...prproj 8 Items

Method 2

Audio Gain (right click on track) to raise and lower volume

The screenshot shows the Adobe Premiere Pro interface with a context menu open over an audio track. The menu path is: **Right-clicked track > Audio > Audio Gain...**. The menu includes options like Cut, Copy, Paste Attributes..., Clear, Ripple Delete, Edit Original, Edit Clip In Adobe Audition, Replace With After Effects Composition, Replace With Clip, Render and Replace..., and Restore Unrendered. At the bottom of the menu, there is a list of frequently used functions: Enable, Unlink, Group, Ungroup, Synchronize, Merge Clips..., Nest..., Make Subsequence, Multi-Camera, Label, Speed/Duration..., Remove Effects..., Audio Gain..., Audio Channels..., Frame Hold Options..., Add Frame Hold, Insert Frame Hold Segment, Field Options..., Time Interpolation, Scale to Frame Size, Set to Frame Size, Adjustment Layer, Link Media..., Make Offline..., and Rename... A tooltip at the bottom left says: "Click to select, or click in empty space and drag to marquee select. Use Shift, Opt, and Cmd for other options."



/Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: 1P9A0539.MOV: 00:01:3: > Program: 160425-pfizer-ingrid =

Pen Tool

For more minute adjustments, use Pen Tool to add points on audio track.

The screenshot shows the Adobe Premiere Pro interface with the following details:

- Toolbar:** Includes icons for Luminati Presets, Audio Effects, Audio Transitions, Video Effects, Video Transitions, and Color Correction Effects. The "Pen Tool" icon is highlighted with a pink circle.
- Timeline:** Displays a sequence named "160425-pfizer-ingrid" with a duration of 17:12. The timeline shows several clips: "C0047.MP4 [V]" at 00:01:14:22, "04252016112402.mov [V]" at 00:01:29:21, and "1P9A0539.MOV [V]" at 00:01:44:21. The "1P9A0539.MOV" clip is selected and has a pink box drawn around its waveform on the A1 track.
- Audio Tracks:** The A1 track is selected and shows a waveform with a pink box highlighting a specific section. The A2 and A3 tracks are also visible below it.
- Vertical Ruler:** On the right side, a vertical ruler displays levels from 0 to -57 dB.

Click to select, or click in empty space and drag to marquee select. Use Shift, Opt, and Cmd for other options.

Audio Editing Tip:
Levels should peak between -9 and -6dB.
Some loud sounds can briefly go above this.

If you are consistently over -6dB,
you are too hot/high.

/Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: 1P9A0539.MOV: 00:01:3... >> Program: 160425-pfizer-ingrid ...

Audio Transitions

To make smoother transitions between cuts

Effects Markers History Project: 170413-cor >>

00:01:17:12

00:01:14:22 00:01:29:21 00:01:44:21 00:01:59:21 00:02:14:20 00:00

V3 C0047.MP4 [V]

V2 04252016112402.mov [V]

V1 Video 1

A1 A1 Audio 1

A2 A2 Audio 2

A3 A3 Audio 3

0 -3 -6 -9 -12 -15 -18 -21 -24 -27 -30 -33 -36 -39 -42 -45 -48 -51 -54 -57 dB

/Volumes/China/IMA/Comm-Lab/Video-Project-Example/02 Edit/170413-comm-lab-demo.prproj *

Assembly Editing Color Effects Audio Titles All Panels Metalogging

Source: 160425-pfizer-ingrid: 1P9A0539.MOV: 00:01:3... >> Program: 160425-pfizer-ingrid ...

Audio Transitions

To make smoother transitions between cuts

The screenshot shows the Adobe Premiere Pro interface. The top menu bar includes Assembly, Editing, Color, Effects, Audio, Titles, All Panels, and Metalogging. Below the menu is a source monitor showing a close-up of hands. The main workspace displays a timeline with two video clips, V3 and V2, and their corresponding audio tracks A1, A2, and A3. The Effects panel on the left is open, showing categories like Presets, Lumetri Presets, Audio Effects, and Audio Transitions. The Audio Transitions category is highlighted with a pink box, and its sub-options include Crossfade, Constant Gain, Constant Power, and Exponential Fade. The timeline has markers at 00:01:17:12, 00:01:14:22, 00:01:29:21, 00:01:44:21, 00:01:59:21, 00:02:14:20, and 00:00. The audio tracks show waveform data. A vertical dB scale is visible on the right side of the timeline.

x Sequence 01

00:01:43:01



:00:00

00:00:32:00

00:01:04:02

00:01:36:02

00:02:08:04



↳ V3

↳ V2

↳ V1

↳ A1

Audio 1

↳ A2

M S

fx RD_00010.r

fx RD_00001.AVI

fx

L

R

fx P12

fx nerdvuderby.hld

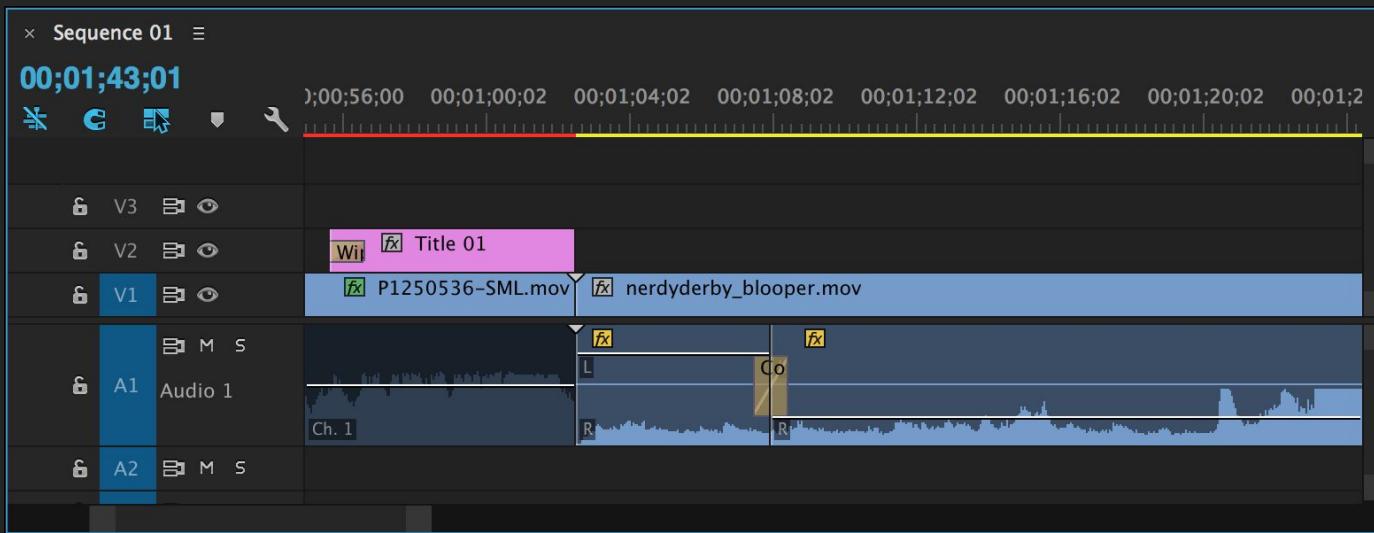
fx

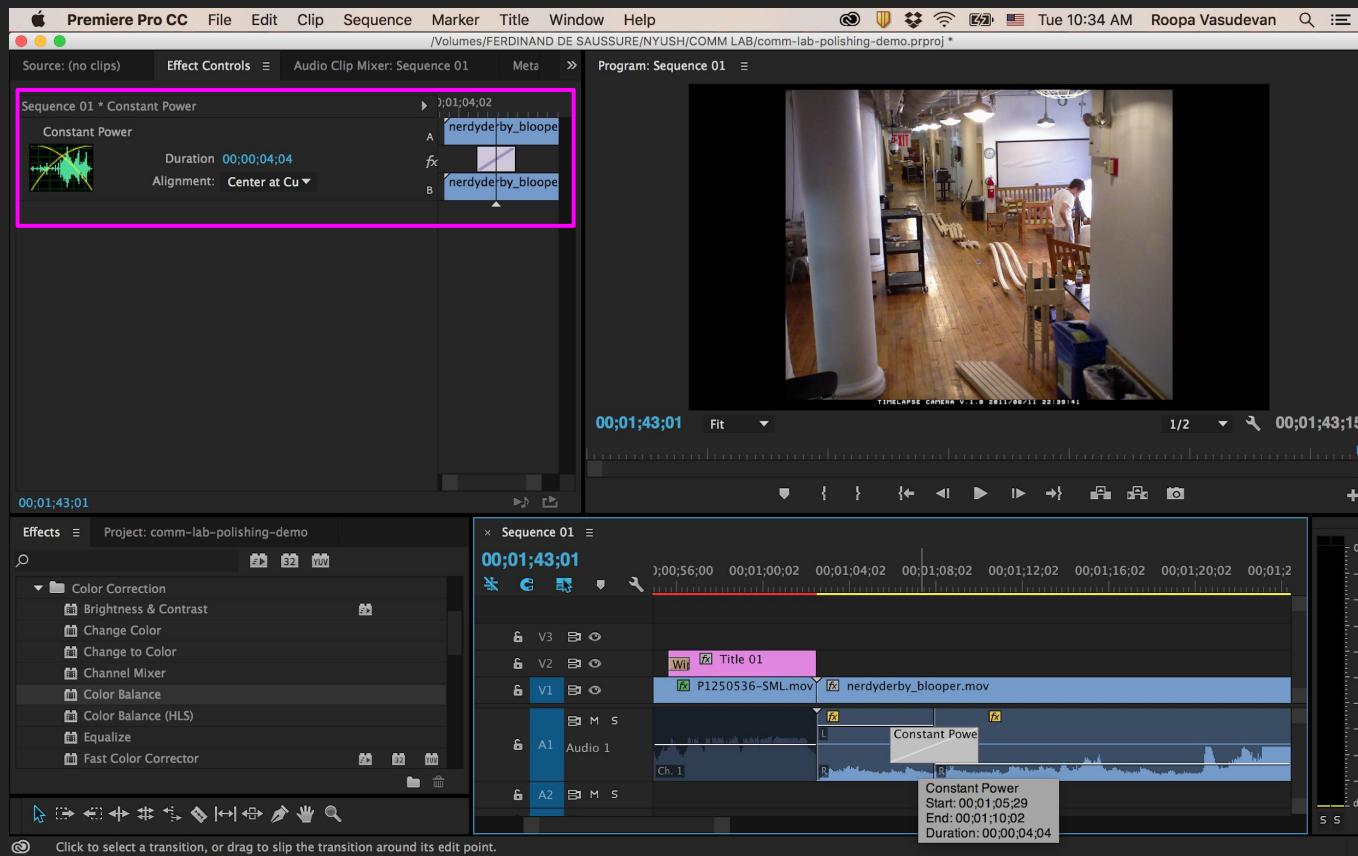
L

Ch. 1

R

- Ripple Trim In
 - Ripple Trim Out
 - Roll Edit
 - Trim In
 - Trim Out
- Apply Default Transitions
- Join Through Edits





Polishing your video

Pacing: Split Edits

Pacing: Split Edits

J Cut: Audio from a new scene **precedes** the new scene.

L Cut: Audio from previous scene **carries over** into the new scene.

Both of these are extremely effective ways of using audio to **transition viewers into a new scene or moment while remaining connected to the previous event.**

Pacing: Split Edits



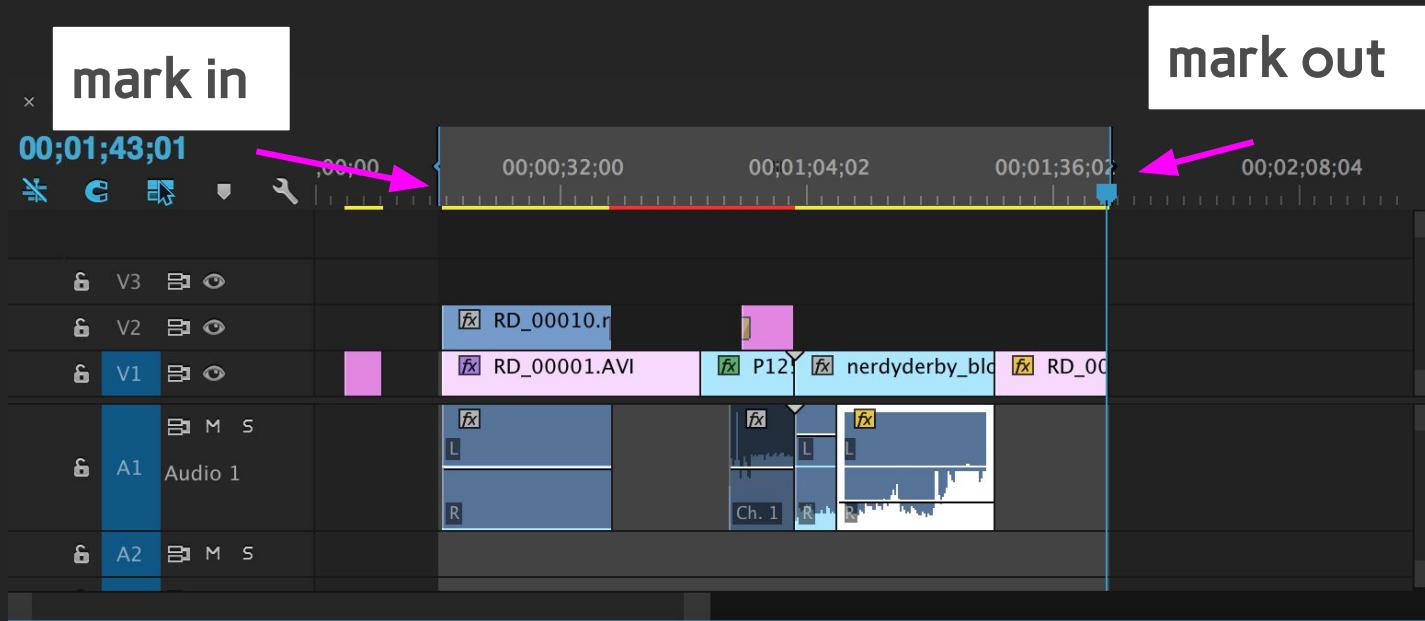
More on Pacing

- Leave a beat between thoughts or segments for the audience to digest the information they just heard. Avoid making your video one giant run-on sentence.
- Wait for subject to complete action before cutting to a new shot. Wait until a pause or end in what a subject is saying before cutting from the current shot to a new one.

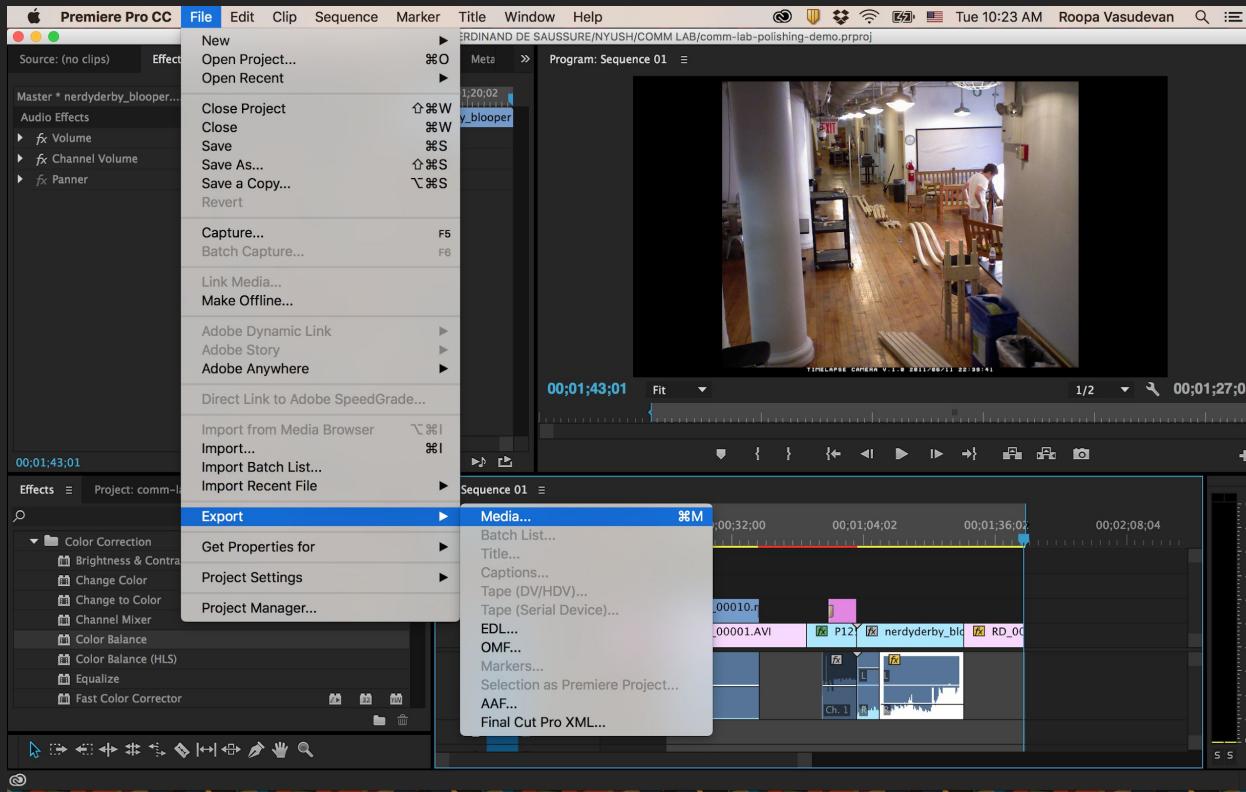
Have someone watch your cut and comment on where they think things are moving too fast, slow, etc.

Exporting your video

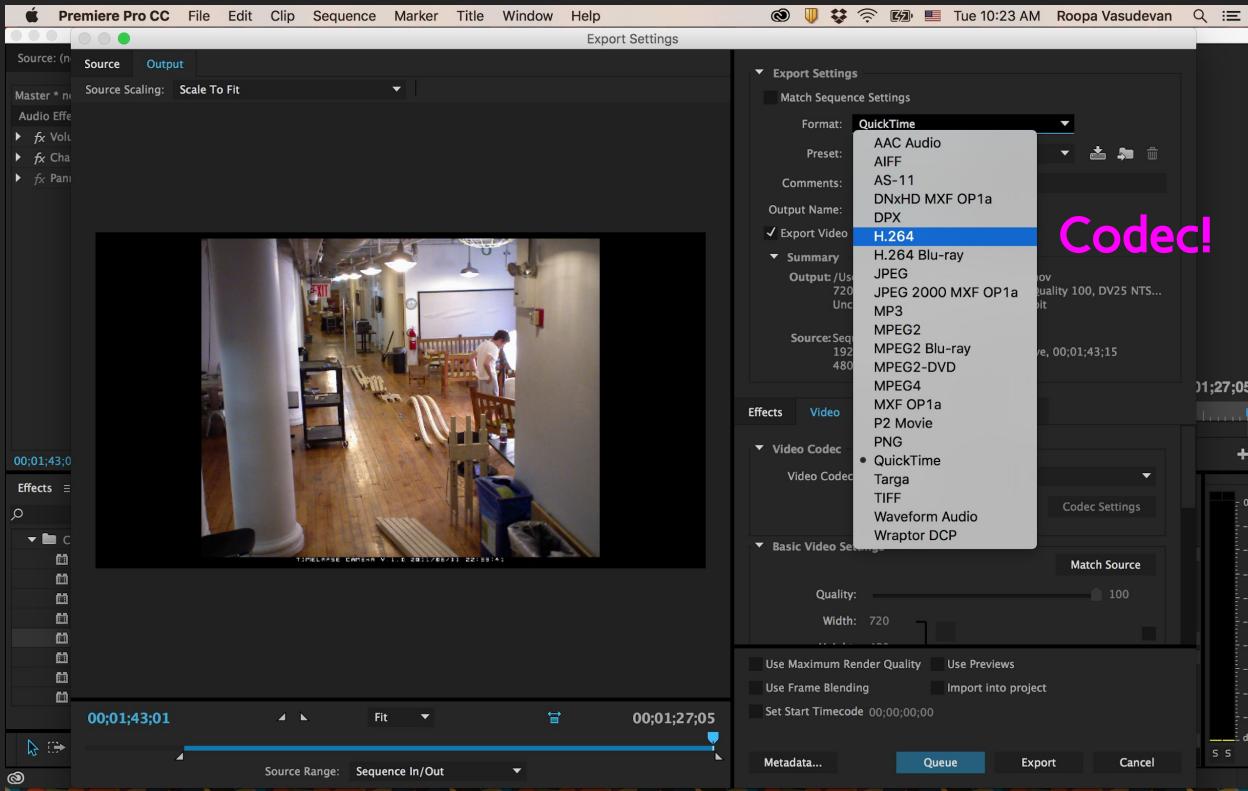
Exporting Video



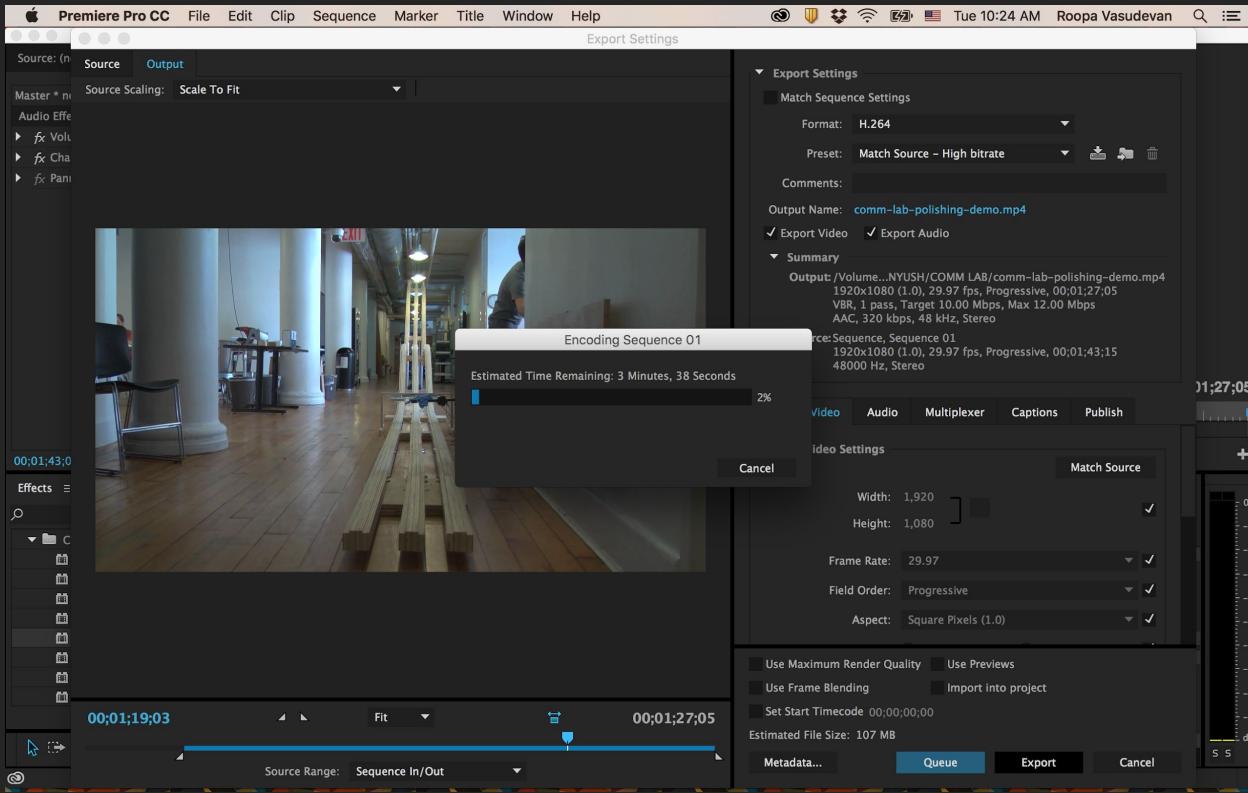
Exporting Video



Exporting Video



Exporting Video

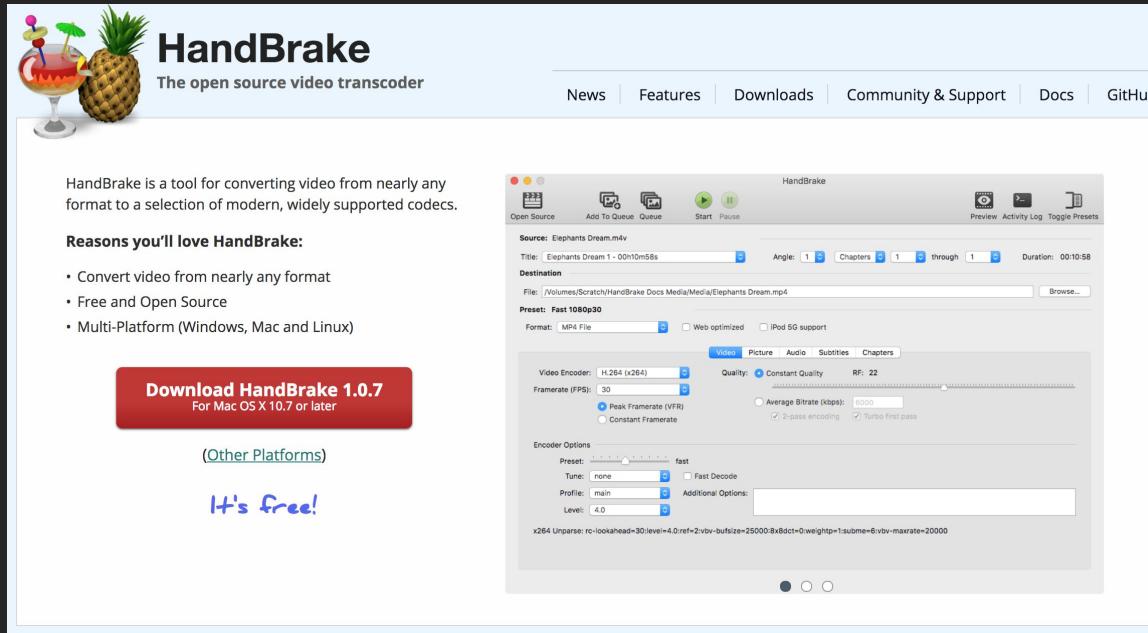


Codecs

- Short for “**coder-decoder**”: encodes and decodes video signals for playback or transmission.
- Codecs basically are the **file formats** that you **compress** video into for different purposes.
- For editing, compression should be **as low as possible** (usually this means a bigger file); **for posting online, file sizes should be smaller**.
- To use HTML5 video, your video codec should be set to **H.264 (MP4)**, with audio as **AAC**.

Video Transcoder: HandBrake

To convert any video format(.mov, .avi) to **H.264(MP4) video format**



The image shows the HandBrake website and its application interface. The website header features a logo with a cocktail and a pineapple, followed by the text "HandBrake" and "The open source video transcoder". Below the header, there are links for News, Features, Downloads, Community & Support, Docs, and GitHub. A central call-to-action button says "Download HandBrake 1.0.7 For Mac OS X 10.7 or later". Below it, a link "(Other Platforms)" and the text "It's free!" are visible. The main content area displays the HandBrake application window. The window title is "HandBrake". The "Source" section shows "Elephants Dream.m4v". The "Destination" section shows "File: /Volumes/Scratch/HandBrake Docs/Media/Media/Elephants Dream.mp4" and "Format: MP4 File". Under "Encoder Options", the "Video Encoder" is set to "H.264 (x264)", "Framerate (FPS)" is set to "30", and "Profile" is set to "main". The "Level" is set to "4.0". The "Encoder Options" section also includes "Preset: fast", "Tune: none", "Profile: main", and "Level: 4.0". At the bottom of the application window, there is a command line: "x264 Unparse: rc-lookahead=30 level=4.0 ref=2:vbv-bufsize=25000:8x8dct+0:subme=6:vbv-maxrate=20000".

More on codecs

<http://diveinto.html5doctor.com/video.html>

Sync sound + video

[Add Media...](#)[Synchronize](#)[Export Timeline...](#)

MEDIA

drop

Media Folders
or Files Here



Waiting for Media

[Add More Media...](#)[Synchronize](#)[Export Timeline...](#)

MEDIA 00:00:00:00 ► 00:00 00:03:40:00 00:07:20:00 00:11:00:00 00:14:40:00 00:18:20:00 00:22:00:00

Camera 1 3 clips | 23.98 fps | stereo 00:00 00:04:33:07 00:06:02:14 00:11:00:00

Camera 2 2 clips | 24 fps | stereo 00:05:59:14 00:08:28:00

Camera 3 4 clips | 29.97 fps | stereo 00:05:56:08 00:08:39:00 00:06:16:20 00:03:30:17

Audio Recorder 1 2 clips | 44.1 KHz | stereo 00:13:45.050 00:07:16.590

11 Clips Ready to Synchronize

PluralEyes 4

Add More Media... Synchronize Export Timeline...

MEDIA 00:00:00:00 ►

00:00 00:03:40:00 00:07:20:00 00:11:00:00 00:14:40:00 00:18:20:00 00:22:00:00

Camera 1
3 clips | 23.98 fps | stereo

1P9A0539.MOV | 00:04:33:07 1P9A0540.MOV | 00:06:02:14 1P9A0541.MO...

Camera 2
2 clips | 24 fps | stereo

04252016112402.mov | 00:05:59:14 04252016115800.mov | 00:08:28:00

Camera 3
4 clips | 29.97 fps | stereo

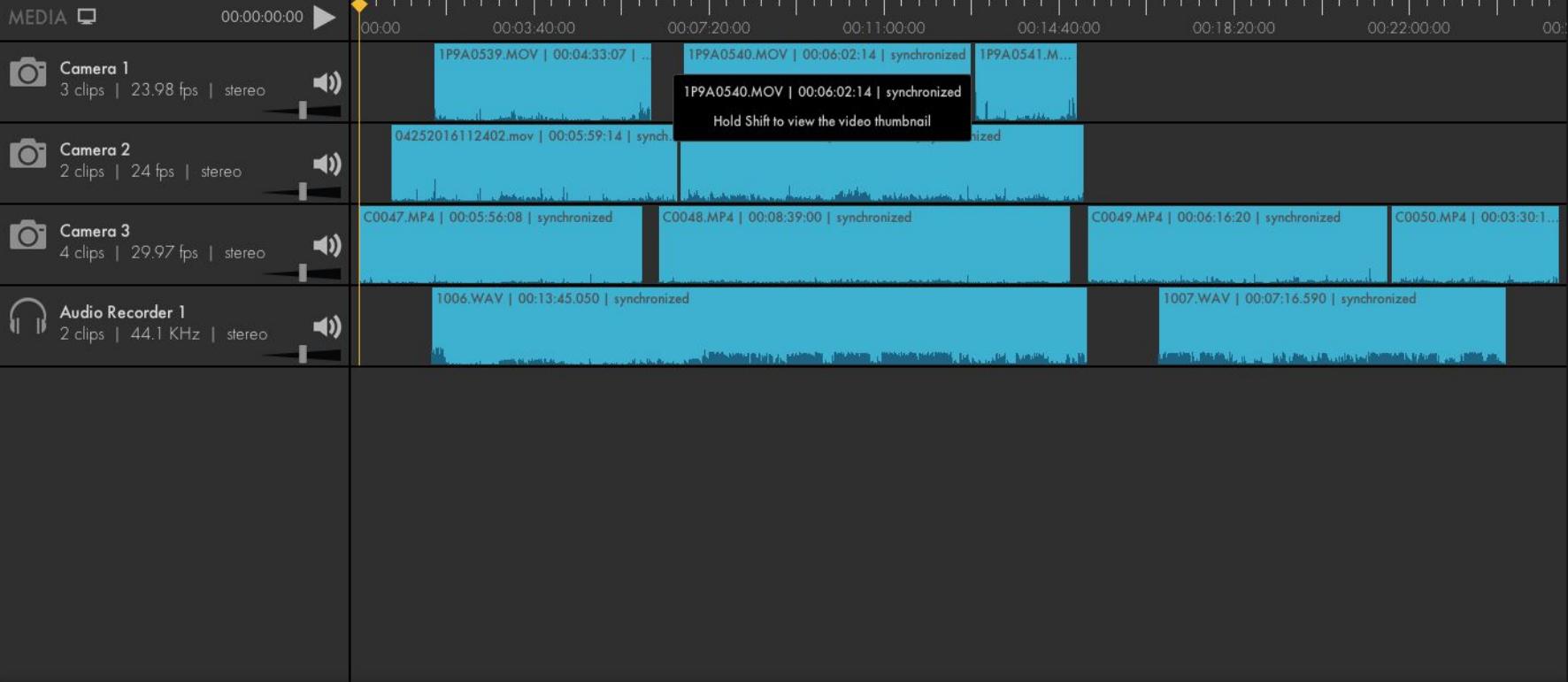
C0047.MP4 | 00:05:56:08 C0048.MP4 | 00:08:39:00 C0049.MP4 | 00:06:16:20 C0050.MP4 | 00:03:30:17

Audio Recorder 1
2 clips | 44.1 KHz | stereo

1006.WAV | 00:13:45.050 1007.WAV | 00:07:16.590

11 Clips Ready to Synchronize

PluralEyes 4

[Add More Media...](#)[Synchronize](#)[Export Timeline...](#)

11/11 Clips Synchronized

PluralEyes 4

Add More Media... Synchronize Export Timeline...

MEDIA 00:00:00:00 ►

Camera 1
3 clips | 23.98 fps | stereo

Camera 2
2 clips | 24 fps | stereo

Camera 3
4 clips | 29.97 fps | stereo

Audio Recorder 1
2 clips | 44.1 KHz | stereo

1P9A0539.MOV | 00:04:33:07 | ...
1P9A0540.MOV | 00:06:02:14 | synchronized
1P9A0541.MOV | 00:06:02:14 | synchronized

04252016112402.mov | 00:05:59:14 | synchronized

C0047.MP4 | 00:05:56:08 | synchronized
C0048.MP4 | 00:08:39:00 | synchronized
C0049.MP4 | 00:06:16:20 | synchronized
C0050.MP4 | 00:03:30:12 | synchronized

1006.WAV | 00:13:45.050 | synchronized
1007.WAV | 00:07:16.590 | synchronized

Hold Shift to view the video thumbnail

11/11 Clips Synchronized

PluralEyes 4

Export Timeline

Save

Save to File: [audio-marantz.xml](#)

Destination: /Users/achen/Documents/Red Giant/PluralEyes/audio-marantz.xml

Export

Export Format: [Premiere Pro](#)

Exports the project as an XML file for importing into
Premiere Pro

Options

 Color unsynchronized clips

Unsynchronized clips will be highlighted with the
"rose" label color in the exported sequence

 Move unsynchronized clips to the end

Unsynchronized clips will be moved to the end of
the timeline

 Create a sequence with audio replaced

Creates an additional sequence in which the video
clips have the original camera audio replaced with
the corresponding (synchronized) external audio

Cancel

Export

Export Timeline

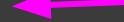
PluralEyes 4

Export Timeline

Save

Save to File: **audio-marantz.xml**

Destination: /Users/achen/Documents/Red Giant/PluralEyes/audio-marantz.xml



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Export Timeline

Export Timeline

Save

Choose Destination

Save As: Tags:

PluralEyes

Search

Favorites

Macintosh HD

Google Drive

Desktop

Applications

iCloud Drive

Downloads

Documents

Dropbox

TEACHING

Devices

Ann's MacBook Pro

Macintosh HD

Remote Disc

BROADWAY A

China

Tags

Previous 30 Days

2016

2016

Digital Editions

March

REAPER Media

2016

Adobe

Arduino

iZotope

MapBox

Microsoft User Data

Red Giant

2013

Cinder

Native Instruments

oF

Processing

PluralEyes

AVCHD.xml

Fiber Optic I...21 James.xml

ZOOM0003_LR.xml

 Hide extension

New Folder

Cancel

Save

Export Timeline

Save

Choose Destination

 Save As: 160425-pfizer-ingrid

Tags:



Plural Eyes

Search

- Favorites
- Macintosh HD
 - Google Drive
 - Desktop
 - Applications
 - iCloud Drive
 - Downloads
 - Documents
 - Dropbox
 - TEACHING

- Devices
- Ann's MacBook Pro
 - Macintosh HD
 - Remote Disc
 - BROADWAY A
 - China

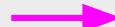
Tags

 Hide extension

New Folder

Cancel

Save



Export Timeline

Save

Save to File: **160425-pfizer-ingrid.xml**

Destination: /Volumes/China/IMA/Comm-Lab/Video-Project-Example/Plural Eyes/160425-pfizer-ingrid.xml

Export

Export Format: **Premiere Pro**

Exports the project as an XML file for importing into
Premiere Pro

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MEDIA

00:00:00:00 ►

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3 clips | 23.98 fps | stereo

Camera 2

2 clips | 24 fps | stereo

Camera 3

4 clips | 29.97 fps | stereo

Audio Recorder 1

2 clips | 44.1 KHz | stereo

00:00:00:00 ► 00:18:20:00 00:22:00:00 00:

C0049.MP4 | 00:06:16:20 | synchronized C0050.MP4 | 00:03:30:1...
1007.WAV | 00:07:16.590 | synchronized

Export Timeline

Export Timeline

Save

Save to File: **160425-pfizer-ingrid.xml**

Destination: /Volumes/China/IMA/Comm-Lab/Video-Project-Example/Plural Eyes/160425-pfizer-ingrid.xml

Export

Export Format:

- Premiere Pro
- Final Cut Pro X
- Audio Files
- Video Files

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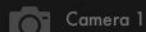
Cancel

Export

MEDIA

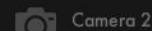
00:00:00:00 ►

00:00



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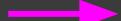
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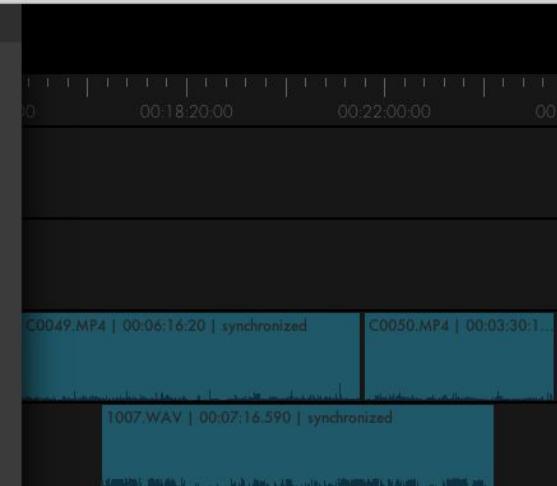
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Audio Recorder 1

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