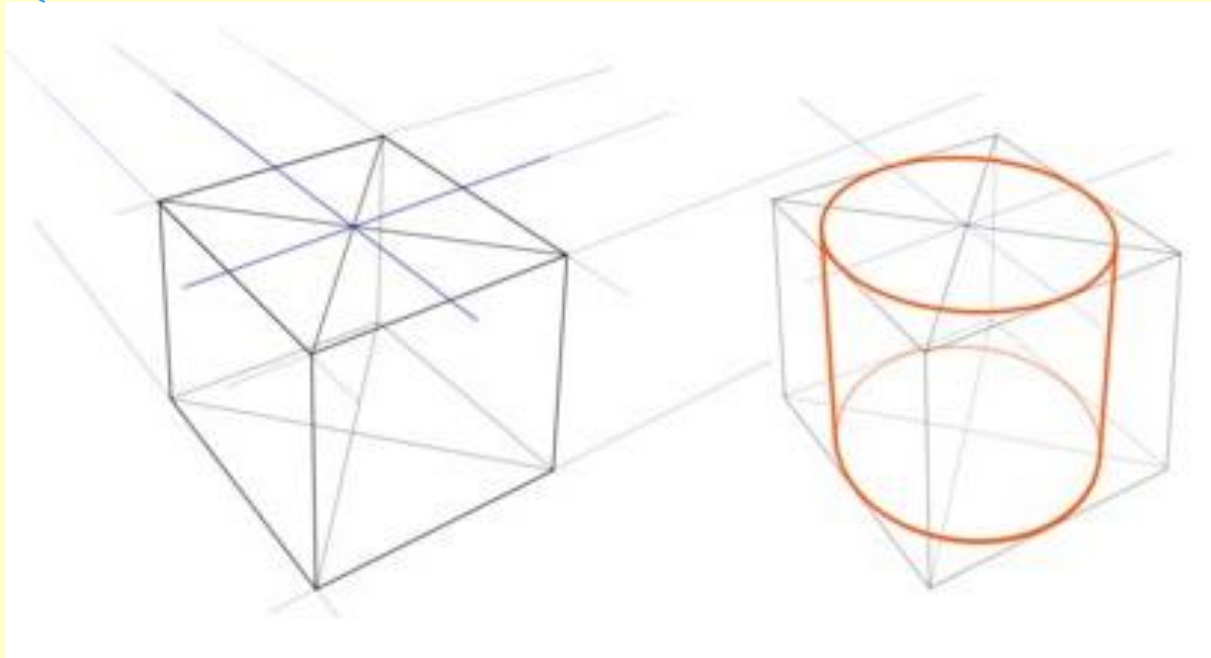
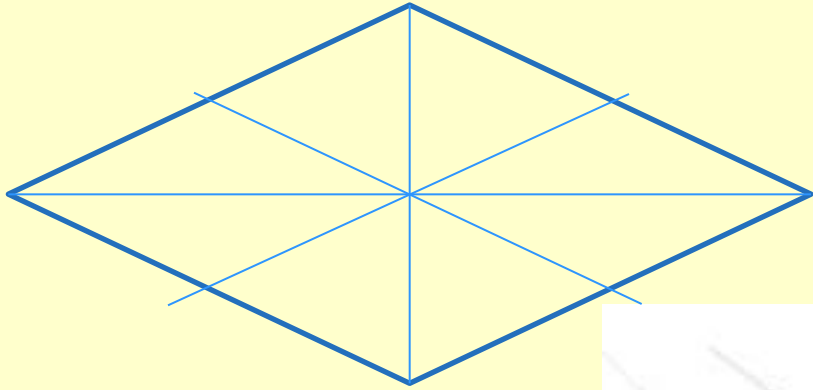


Objectives

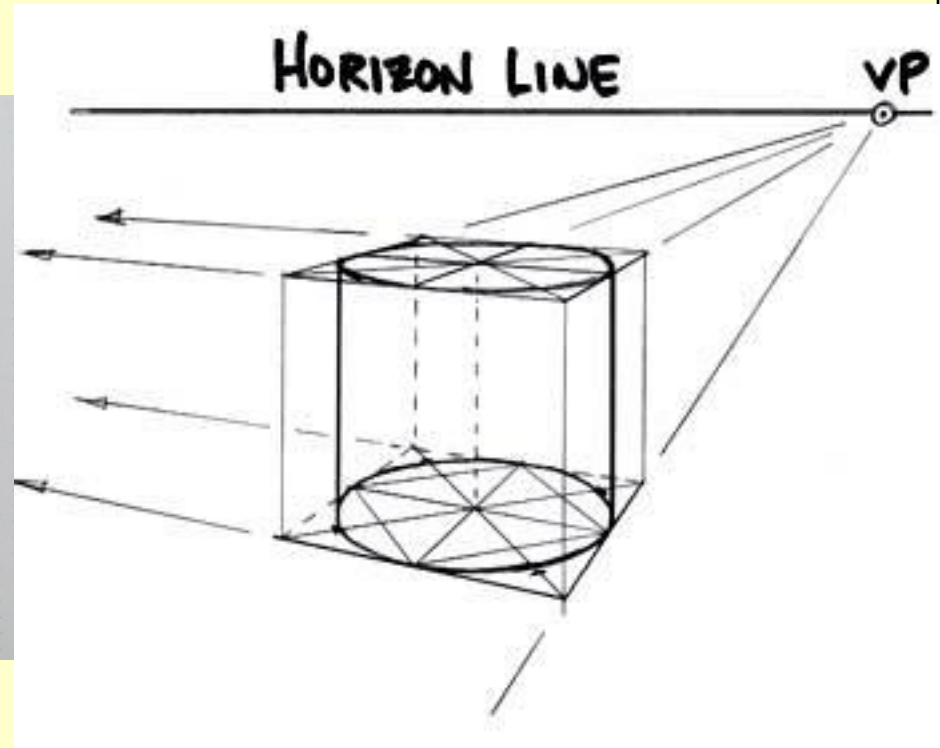
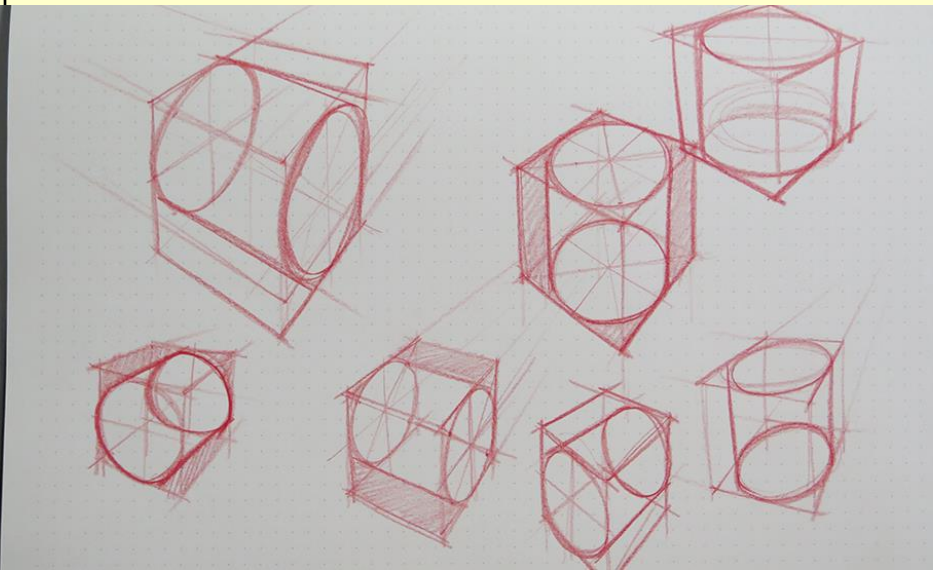
- Imparting the theory behind realistic perspective drawing
- Reducing drawing skills to attainable techniques and logic
- Begin with basic shapes and volumes as foundation to more complex forms



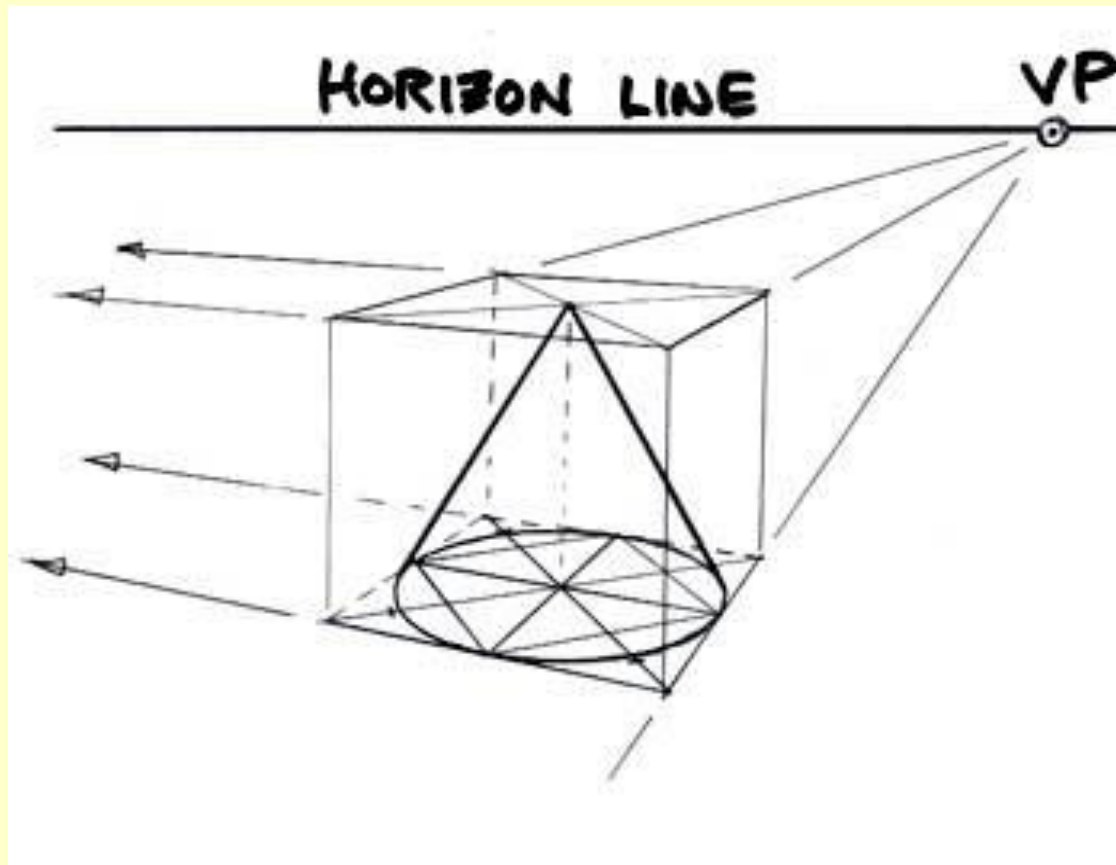
Drawing a Cylinder



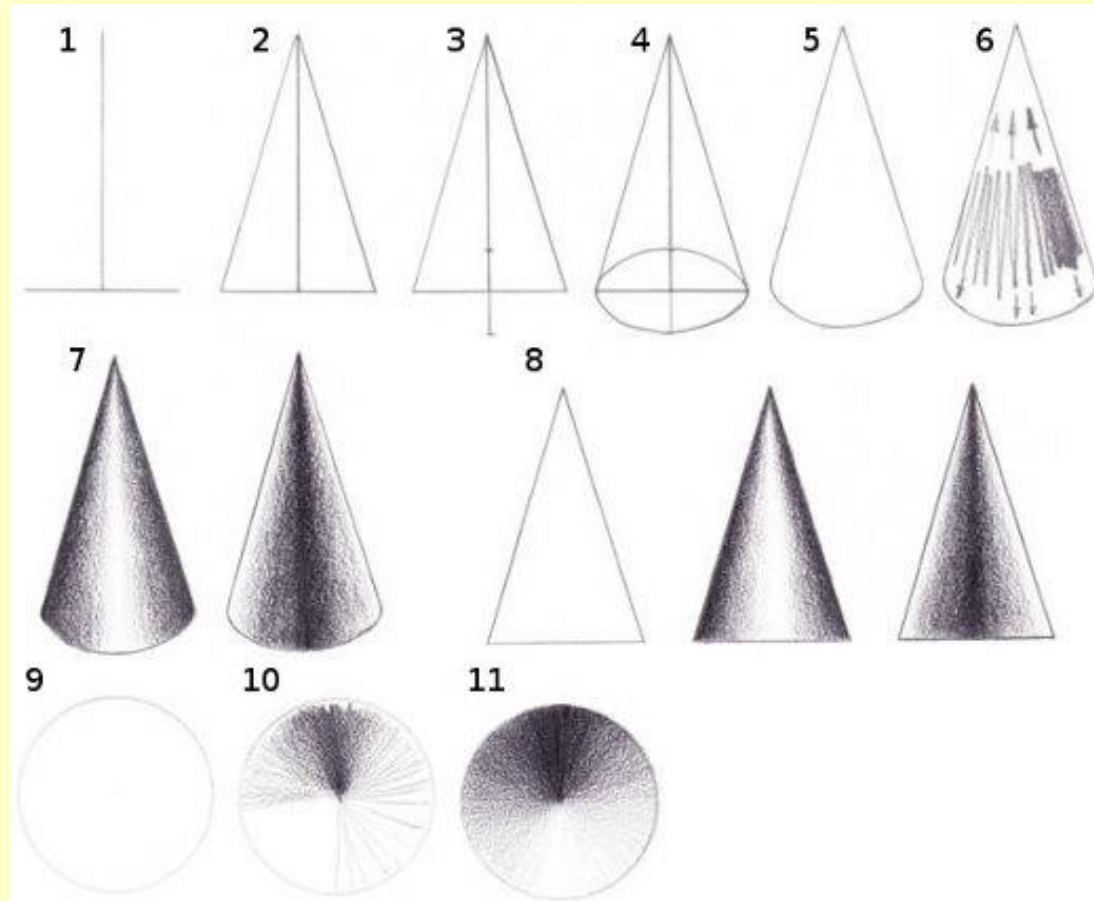
Drawing a Cylinder



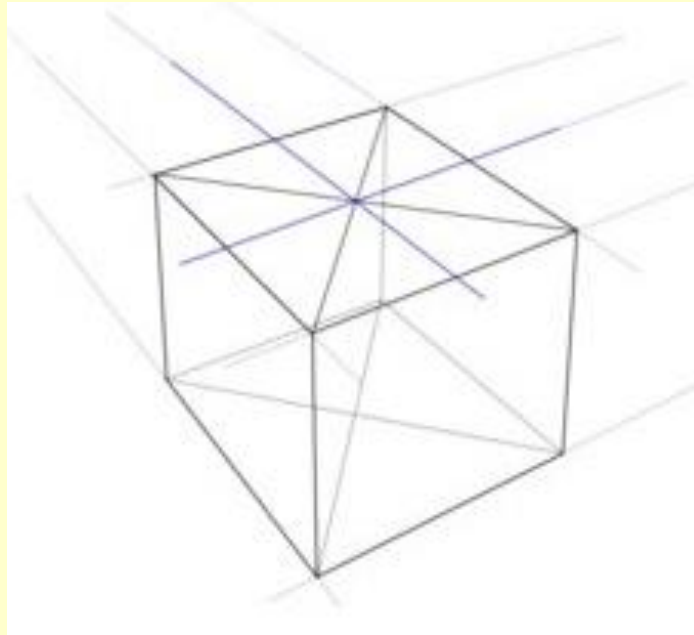
Drawing a Cone



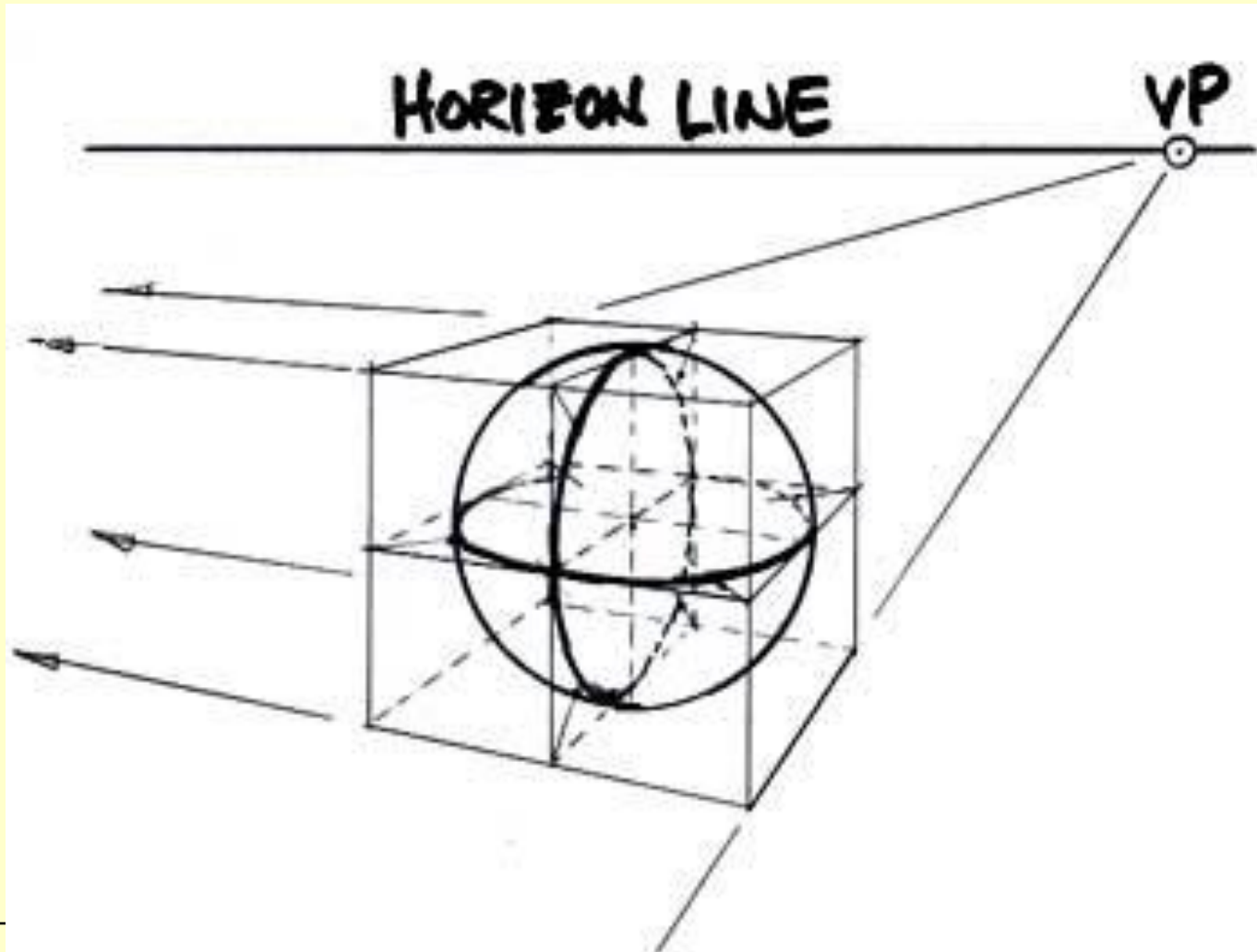
Drawing a Cone



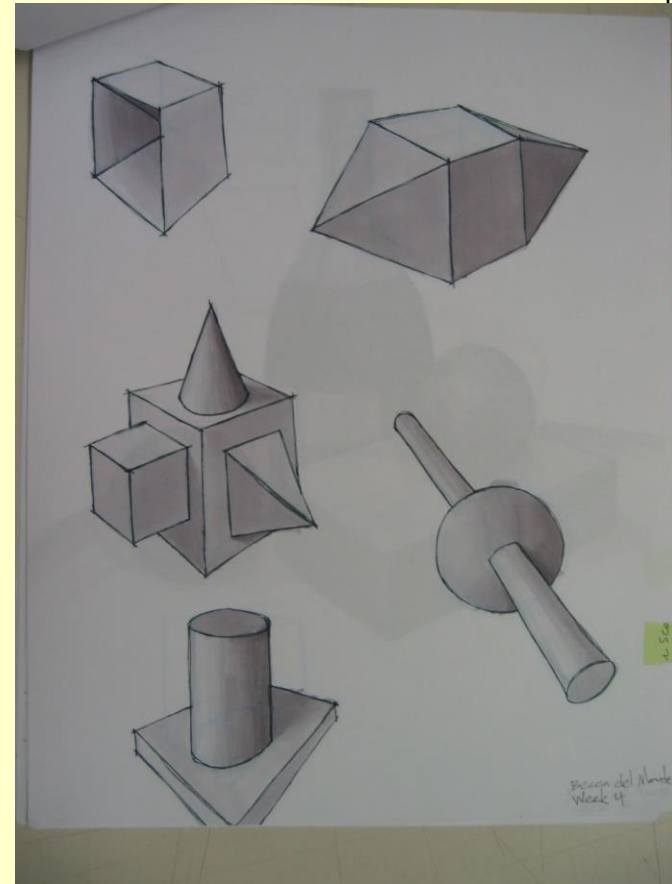
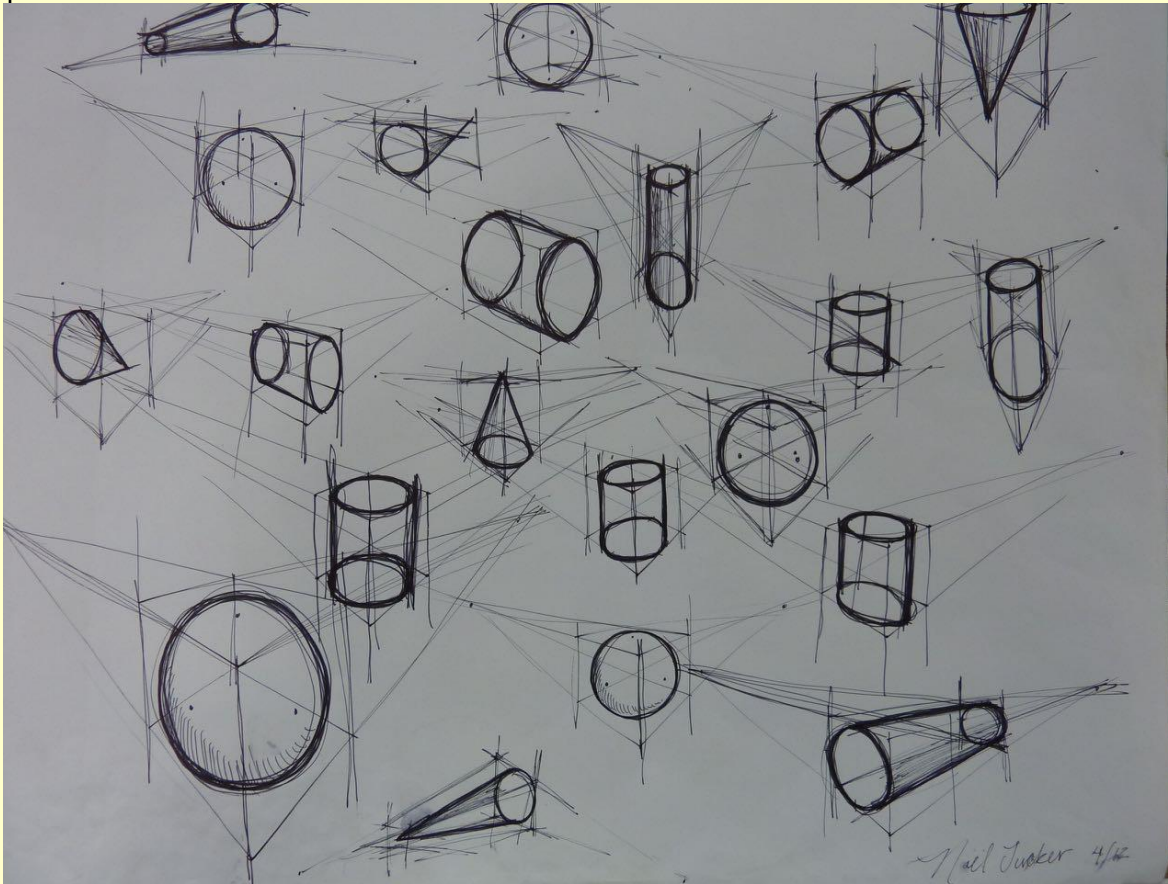
Drawing a Sphere



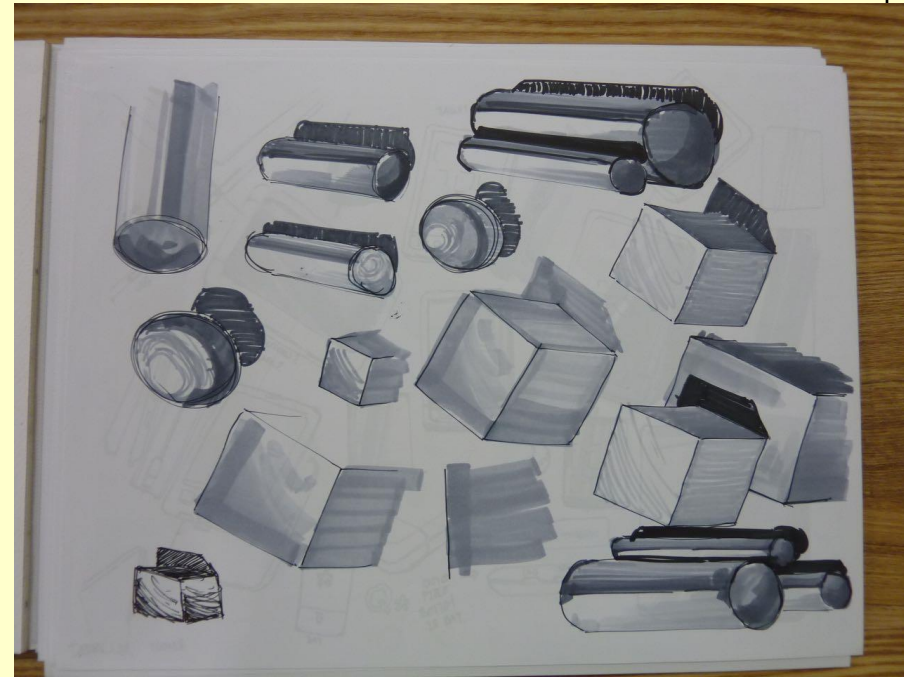
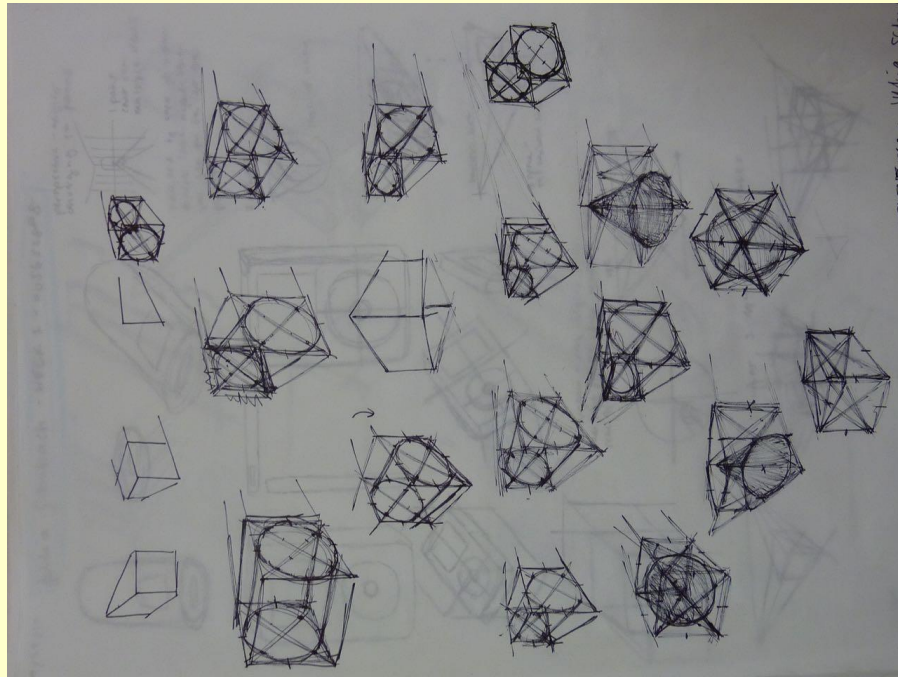
Drawing a Sphere



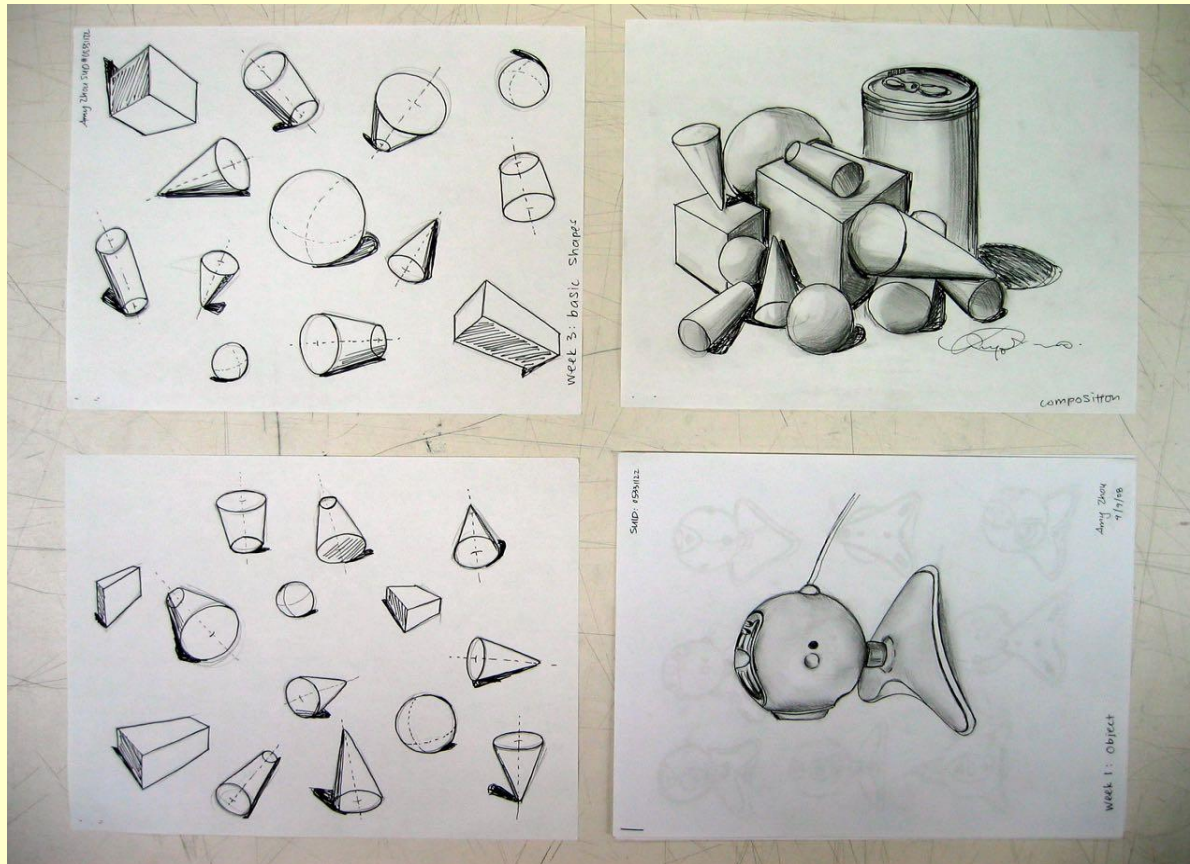
Basic Shape Exploration



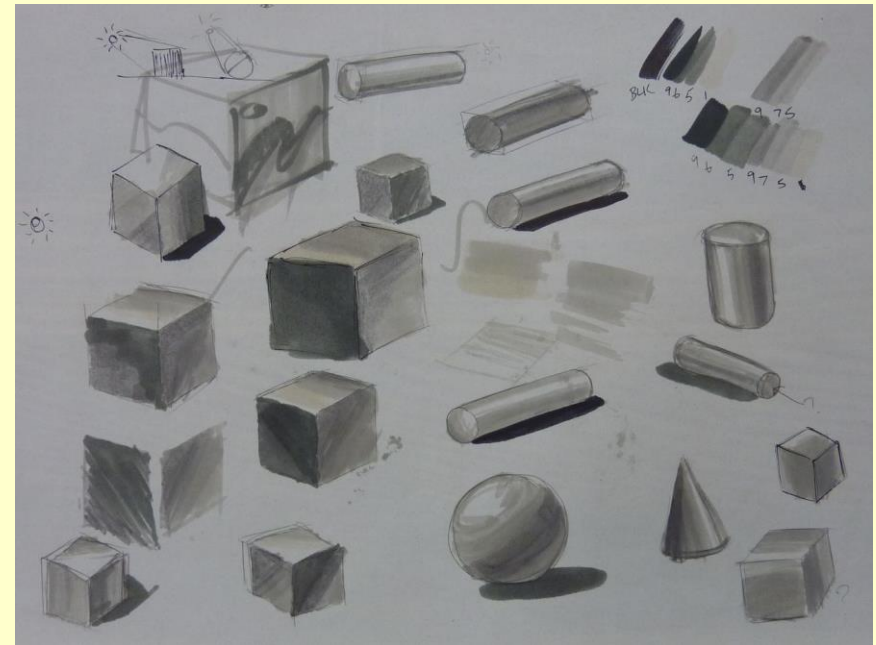
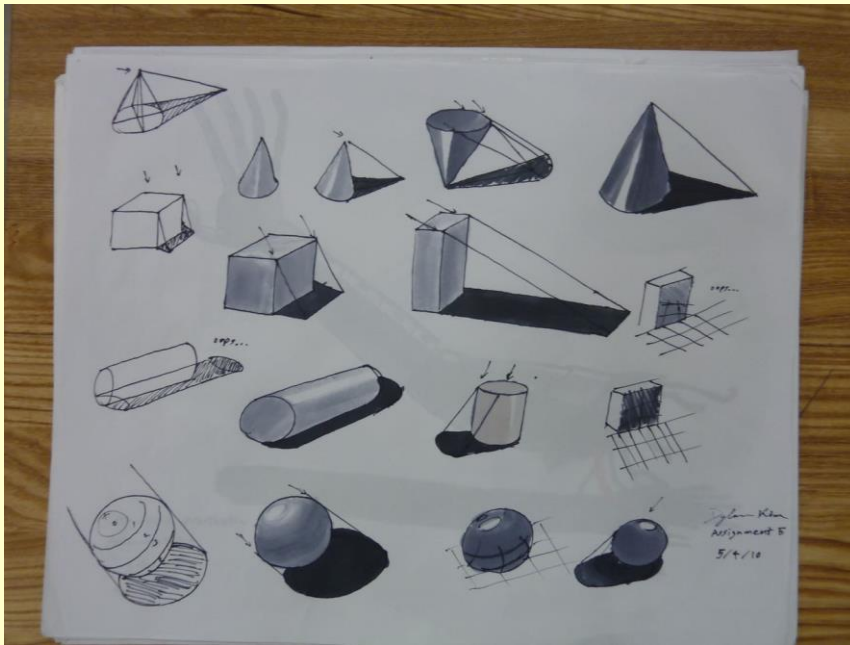
Basic Shape Exploration



Basic Shape Exploration



Basic Shape Exploration



Basic Shape Composition



Basic Shape Composition

