

CMSI 370-01
INTERACTION DESIGN
Fall 2015

Assignment I020 (due I022) Feedback

All applicable outcomes can now reach maximum proficiency values with this assignment.

Justin Sanny

jsannyjr / jsanny1@lion.lmu.edu

Notes while reading:

- I guess there was some confusion in my instructions. I used blockquote to indicate my commentary. It was not meant to carry over into your work.
- That introductory sentence should be more general—after all, Windows 7 and OS X aren't the only operating systems that have a login/unlock function! :) (2a)
- Hmm, I think *Typical Appearance* still makes more sense coming before *Typical Behavior*. (2a)
- The formatting in *Priority Metrics* looks off—double-check your markup. (2a)
- Spelling: “efficiency” (“i” between “c” and “e”), “suplement” (double “p”). (2a)
- In *Key Characteristics*, the *Feedback* section looks like it is its own section. I think you intend it to be under *Key Characteristics*. Further, you mentioned a few other behaviors that would also constitute feedback: the “vibrate” response when the wrong password is entered in OS X, for example, or the indicator that the Caps Lock is on. (1b, 2a)
- Also, wouldn't password hints or the very presence of a user menu (older systems required that you type in your username directly) also constitute some kind of online help? I think you could have bound a few more characteristics to principles from the course. (1b)
- The *Control Alt Delete* aside is useful, but it doesn't really explain why it's there. A non-Windows user would miss the point completely. Thus it would be good to introduce that section with a brief statement on how ctrl-alt-del is sometimes necessary on Windows before logging in. (1a, 2a)
- Good selection of references there. However some of the more general ones would be good too (e.g., Nielsen, Shneiderman) and localized citing (a la Wikipedia) will also help the reader recognize which section was dependent on which source. (4d)

1a — + ...Not much to say about mental models when logging in, but you did say it plus some additional information that the reader might not have known.

1b — + ...Good inclusion of metrics and guidelines, though only one principle (feedback) gets a mention.

2a — | ...Illustrations are good, as is general Bootstrap use, but more proofreading could have been done, and some content can use better contextualization (ctrl alt del) or detail (principles in key characteristics).

2b — | ...The need to invoke more principles in *Key Characteristics* weakens the overall interaction design decision-making in this writeup.

4d — + ...Good rich set of sources; the suggestions from the last bullet remain valid but not serious enough to play spoiler.

4e — You successfully issued a pull request. Your commits are spread out nicely, with the first one showing up 5 days before the due date. You ramped up a bit and not surprisingly, most of the work was on October 22 itself, but still it's nice to see that you gave yourself some time. Your messages can improve though—they're kind of generic, though occasionally entertaining :) But, you know, it's sort of taken for granted that you are committing changes, so you should say something more! (|)

4f — Submitted on time. (+)