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61 62 63

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68 69

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73 74 75

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77 78

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82 83

84

85

90

91

end type

procedure :: at_bottom

type type_standard_variable_node

procedure :: in_interior => universal_standard_variable_in_interior
procedure :: at_interfaces => universal_standard_variable_at_interfaces
procedure :: at_surface => universal_standard_variable_at_surface

=> universal_standard_variable_at_bottom

```
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                                   Page 2
            class (type_base_standard_variable), pointer :: p
                                                                      => null()
  94
            logical, private
                                                               :: own = .false.
  95
            type (type_standard_variable_node), pointer :: next => null()
  96
        end type
  97
        type type_standard_variable_set
  98
            type (type_standard_variable_node), pointer :: first => null()
  99
 100
 101
            procedure :: contains_variable => standard_variable_set_contains_variable
 102
            procedure :: contains_name => standard_variable_set_contains_name
            103
 104
 105
 106
 107
 108
     type type_standard_variable_collection
    type (type_standard_variable_node), pointer :: first => null()
#include "standard_variables.h"
 109
 110
 111
 112
            procedure :: initialize => standard_variable_collection_initialize
procedure :: finalize => standard_variable_collection_finalize
 113
 114
 115
 116
 117
        ! Single instance of the collection that contains all standard variables.
 118
        type (type_standard_variable_collection), save :: standard_variables
 119
 120 contains
 121
 122
        recursive function base_standard_variable_resolve(self) result(p)
            class (type_base_standard_variable), intent(in), target :: self
class (type_base_standard_variable), pointer :: p
 123
 124
 125
 126
            type (type_standard_variable_node), pointer :: node
 127
 128
            if (self%resolved) then
 129
              p => self
               return
 130
 131
            end if
 132
 133
            node => standard_variables%first
 134
            do while (associated(node))
 135
               if (compare(self, node%p)) then
 136
                   p => node%p
 137
                  return
               end if
 138
               node => node%next
 139
            end do
 140
 141
 142
            allocate(p, source=self)
 143
            call add(p, own=.true.)
 144
 145
 146
 147
            logical function compare(variable1, variable2)
               class (type_base_standard_variable), intent(in) :: variable1, variable2
 148
 149
 150
               ! Compare the type of the standard variables.
               compare = same_type_as(variable1, variable2) .or. extends_type_of(variable1, variable2) .or. extends_type_of(
     variable2, variable1)
 152
153
               ! Compare the metadata of the standard variables.
               if (compare) compare = (variable1%name == '' .or. variable2%name == '' .or. variable1%name == variable2%na
 154
     me ) &
                                   .and. (variable1%units == ''.or. variable2%units == ''.or. variable1%units == variable2%un
 155
     its)
 156
            end function
 157
 158
        end function base_standard_variable_resolve
 159
 160
        recursive subroutine add(standard_variable, own)
            class (type_base_standard_variable), target, intent(inout) :: standard_variable
 161
            logical, optional,
 162
                                                               intent(in)
 163
            type (type_standard_variable_node), pointer :: node
 164
            type (type_interior_standard_variable)
                                                          :: in_interior
            type (type_horizontal_standard_variable) :: at_interfaces
type (type_surface_standard_variable) :: at_surface
type (type_bottom_standard_variable) :: at_bottom
 166
 167
 168
 169
 170
            select type (standard_variable)
            class is (type_universal_standard_variable)
 171
 172
               call add_child(in_interior, trim(standard_variable%name),
                                                                                                          standard_variable%units, stan
     dard_variable)
      call add_child(at_surface,
// '*m', standard_variable)
    call add_child(at_bottom,
                                                 trim(standard_variable%name) // '_at_surface',
 173
                                                                                                          trim(standard variable%units)
 174
                                                 trim(standard_variable%name) // '_at_bottom',
                                                                                                          trim(standard_variable%units)
      // '*m', standard_variable)
      call add_child(at_interfaces, trim(standard_variable%name) // '_at_interfaces', trim(standard_variable%units)
// '*m', standard_variable)
end select
 175
 176
 177
 178
            allocate(node)
 179
            node%p => standard_variable
            if (present(own)) node%own = own
node%next => standard_variables%first
 180
 181
            standard_variables%first => node
 182
            standard_variable%resolved = .true.
```

```
fabm_standard_variables.F90 Page 3
```

```
184
185
        contains
187
           subroutine add_child(standard_variable, name, units, universal_standard_variable)
              188
189
                                                             :: name, units
target :: universal_standard_variable
190
              class (type_domain_specific_standard_variable), pointer :: p
192
193
               standard_variable%name = name
194
               standard_variable%units = units
              p => standard_variable%typed_resolve()
p%universal => universal_standard_variable
195
196
               p%aggregate_variable = universal_standard_variable%aggregate_variable
197
               select type (p)
198
              type is (type_interior_standard_variable);
type is (type_surface_standard_variable);
type is (type_bottom_standard_variable);
199
                                                                  universal_standard_variable%pin_interior => p
200
                                                                  universal_standard_variable%pat_surface => p
universal_standard_variable%pat_bottom => p
201
202
               type is (type_horizontal_standard_variable); universal_standard_variable%pat_interfaces => p
203 #ifndef NĐEBUG
204
              class default
                  write (*,*) 'fabm_standard_variables::add::add_child: BUG wrong type returned'
205
206
                  stop 1
207
    #endif
208
209
           end subroutine
210
211
        end subroutine
212
213
        function universal_standard_variable_typed_resolve(self) result(p)
           class (type_universal_standard_variable), intent(in), target :: self
class (type_universal_standard_variable), pointer :: p
214
215
216
217
           class (type_base_standard_variable), pointer :: presolved
218
219
           presolved => self%resolve()
220
           select type (presolved)
221
           class is (type_universal_standard_variable)
222
              p => presolved
    #ifndef NDEBUG
223
224
           class default
225
              write (*,*) 'universal_standard_variable_typed_resolve: BUG wrong type returned'
226
227 #endif
228
           end select
229
        end function
230
231
        function universal_standard_variable_in_interior(self) result(p)
232
           class (type_universal_standard_variable), intent(in), target :: self
233
           class (type_interior_standard_variable), pointer
234
235
           class (type_universal_standard_variable), pointer :: presolved
237
           presolved => self%typed_resolve()
238
           p => presolved%pin_interior
        end function
239
240
241
        function universal_standard_variable_at_surface(self) result(p)
           class (type_universal_standard_variable), intent(in), target :: self
243
           class (type_surface_standard_variable), pointer
244
245
           class (type_universal_standard_variable), pointer :: presolved
246
247
           presolved => self%typed_resolve()
248
           p => presolved%pat_surface
249
        end function
250
        function universal_standard_variable_at_bottom(self) result(p)
  class (type_universal_standard_variable), intent(in), target :: self
251
252
253
           class (type_bottom_standard_variable), pointer
254
255
           class (type_universal_standard_variable), pointer :: presolved
256
257
           presolved => self%typed resolve()
           p => presolved%pat_bottom
258
259
260
        function universal_standard_variable_at_interfaces(self) result(p)
  class (type_universal_standard_variable), intent(in), target :
  class (type_horizontal_standard_variable), pointer :
261
262
263
264
           class (type_universal_standard_variable), pointer :: presolved
266
           presolved => self%typed_resolve()
267
           p => presolved%pat_interfaces
268
        end function
269
270
271
        function domain_specific_standard_variable_typed_resolve(self) result(p)
           class (type_domain_specific_standard_variable), intent(in), target :: self
272
273
           class (type_domain_specific_standard_variable), pointer
274
275
           class (type_base_standard_variable), pointer :: pbase
276
277
           pbase => self%resolve()
           select type (pbase)
class is (type_domain_specific_standard_variable)
278
279
280
              p => pbase
281 #ifndef NDEBUG
```

```
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                                   Page 4
 282
            class default
 283
               write (*,*) 'domain_specific_standard_variable_typed_resolve: BUG wrong type returned'
 284
 285
     #endif
 286
            end select
 287
        end function
 288
 289
        subroutine base_standard_variable_assert_resolved(self)
 290
            class (type_base_standard_variable), intent(in) :: self
 291
     if (self%resolved) return
  write (*,*) 'FATAL ERROR: standard_variable_collection_assert_contains: "' // trim(self%name) // '" not in stand
ard variable collection."'
 292
 293
 294
            stop 1
 295
        end subroutine
 296
        subroutine standard_variable_collection_initialize(self)
  class (type_standard_variable_collection), intent(inout) :: self
 297
 298
 299 #include "standard_variable_assignments.h"
        end subroutine
 300
 301
        subroutine standard_variable_collection_finalize(self)
 302
 303
           class (type_standard_variable_collection), intent(inout) :: self
 304
 305
            type (type_standard_variable_node), pointer :: node, next
 306
 307
            node => self%first
           do while (associated(node))
  next => node%next
 308
 309
               if (node%own) deallocate(node%p)
 310
               deallocate(node)
 311
 312
               node => next
           end do
 313
            self%first => null()
 314
 315
        end subroutine standard variable collection finalize
 316
 317
        logical function standard_variable_set_contains_variable(self, standard_variable)
           class (type_standard_variable_set), intent(in) :: self
class (type_base_standard_variable), target :: standard_variable
 318
 319
 320
 321
            type (type_standard_variable_node), pointer :: node
                                                   pointer :: pmember
 322
            logical,
 323
 324 #ifndef NĐEBUG
     call standard_variable%assert_resolved()
#endif
 325
 326
 327
            standard_variable_set_contains_variable = .true.
           node => self%first
pmember => standard_variable%aggregate_variable
 328
 329
            do while (associated(node))
 330
     #ifndef NĐEBUG
 331
 332
               call node%p%assert_resolved()
     #endif
 334
               ! Note: for Cray 10.0.4, the comparison below fails for class pointers! Therefore we compare type member refe
     rences.
 335
               if (associated(pmember, node%p%aggregate_variable)) return
 336
               node => node%next
 337
            end do
 338
            standard_variable_set_contains_variable = .false.
 339
        end function standard_variable_set_contains_variable
 340
 341
        logical function standard_variable_set_contains_name(self, name)
           342
 343
 344
 345
            type (type_standard_variable_node), pointer :: node
 346
 347
            standard_variable_set_contains_name = .true.
 348
            node => self%first
            do while (associated(node))
 349
 350
               if (node%p%name == name) return
 351
               node => node%next
 352
            end do
 353
            standard variable set contains name = .false.
 354
        end function standard_variable_set_contains_name
 355
 356
        subroutine standard_variable_set_add(self, standard_variable)
           class (type_standard_variable_set), intent(inout) :: self
class (type_base_standard_variable), target :: standard_variable
 357
 358
 359
 360
            type (type_standard_variable_node), pointer :: node
 362 #ifndef NĐEBUG
     call standard_variable%assert_resolved()
#endif
 363
 364
 365
            if (self%contains(standard_variable)) return
 367
 368
            if (.not. associated(self%first)) then
               allocate(self%first)
 369
 370
               node => self%first
 371
            else
               node => self%first
 372
 373
               do while (associated(node%next))
 374
                  node => node%next
               end do
 375
 376
               allocate(node%next)
```

node => node%next

node => self%first

409 end module fabm_standard_variables

deallocate(node)
 node => next_node
end do
self%first => null()

do while (associated(node))

next_node => node%next

end subroutine standard_variable_set_finalize