## https://jagstalk.page.link/examples

```
fun main() {...}
private suspend fun grindCoffeeBeans(beans: CoffeeBean): CoffeeBean.GroundBeans {
    log("grinding coffee beans")
    delay(1000)
    return CoffeeBean.GroundBeans(beans)
private suspend fun pullEspressoShot(groundBeans: CoffeeBean.GroundBeans): Espresso {
    log("pulling espresso shot")
    delay(600)
    return Espresso(groundBeans)
private suspend fun steamMilk(milk: Milk): Milk.SteamedMilk {
    log("steaming milk")
    delay(300)
    return Milk.SteamedMilk(milk)
private suspend fun makeCappuccino (order: Menu.Cappuccino, espresso: Espresso,
        steamedMilk: Milk.SteamedMilk): Beverage.Cappuccino {
    log("making cappuccino")
    delay(100)
    return Beverage.Cappuccino(order, espresso, steamedMilk)
```

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