



```
private fun grindCoffeeBeans (beans: CoffeeBean): CoffeeBean.GroundBeans {
    log("grinding coffee beans")
    sleep(1000)
    return CoffeeBean.GroundBeans (beans)
}

private fun pullEspressoShot (groundBeans: CoffeeBean.GroundBeans): Espresso {
    log("pulling espresso shot")
    sleep(600)
    return Espresso(groundBeans)
}

private fun steamMilk (milk: Milk): Milk.SteamedMilk {
    log("steaming milk")
    sleep(300)
    return Milk.SteamedMilk(milk)
}

private fun makeCappuccino (order: Menu.Cappuccino, espresso: Espresso,
    steamedMilk: Milk.SteamedMilk): Beverage.Cappuccino {
    log("making cappuccino")
    sleep(100)
    return Beverage.Cappuccino(order, espresso, steamedMilk)
}
```

fun main() {  
 .  
 .  
}

<https://jagstak.page.link/examples>



slides (10000)



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SLERP(300)



Beverage. Carcinogenic (order,

Express (gridBeams)

Milk.SteamedMilk(milk)



CoffeeBean.GroundBeans (beans)

Beverage. Carapicino

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log("stearing")

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makeCairoOrder:

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Coffee Bean.Ground Beans)::

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Confidential Bear Grylls



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griindCoffeBeans (beans:



coffee(Bear):

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Espresso

Menu: Cappuccino,

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