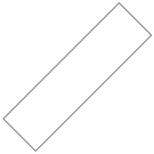
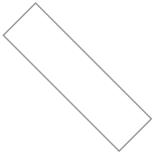
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#### Portafilter 1

#### Portafilter 2





#### select

## elect

## Like a switch statement

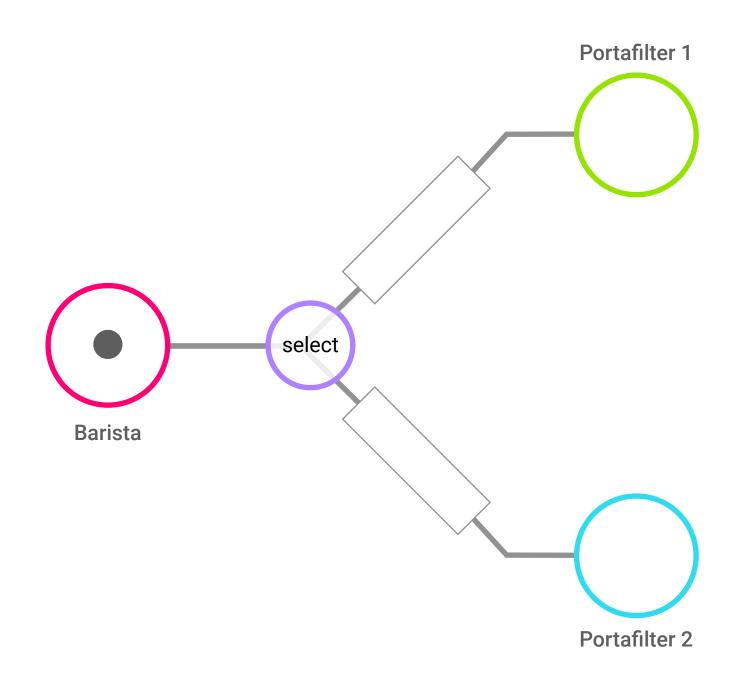
### Works on Send and Receive

## Shape Data Flow

### https://jagstalk.page.link/examples

# Select

Like a switch statement
Works on Send and Receive
Shape Data Flow



### https://jagstalk.page.link/examples

```
class EspressoMachine {
    private val portafilterOne: SendChannel<CoffeeBean.GroundBeans> = actor {
         consumeEach { groundBeans ->
              val espresso = processEspressoShot(groundBeans)
              TODO("deliver espresso shot to sender")
    private val portafilterTwo: SendChannel<CoffeeBean.GroundBeans> = actor {
         consumeEach { groundBeans ->
              val espresso = processEspressoShot(groundBeans)
              TODO("deliver espresso shot to sender")
   suspend fun pullEspressoShot(groundBeans: CoffeeBean.GroundBeans): Espresso {
      TODO("pull espresso shot not implemented")
   suspend fun steamMilk(milk: Milk): Milk.SteamedMilk {
      TODO("steam milk not implemented")
   private suspend fun processEspressoShot(groundBeans: CoffeeBean.GroundBeans): Espresso {...}
   private suspend fun processSteamMilk(milk: Milk): Milk.SteamedMilk {...}
```