UNITED STATES MILITARY ACADEMY

PROJECT 4

CS488: LANG-BASED SIMULATION MODELING SECTION C1 COLONEL GENE RESSLER

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MY DOCUMENTATION IDENTIFIES ALL SOURCES USED AND ASSISTANCE RECEIVED IN COMPLETING THIS ASSIGNMENT
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Code Changes

To record the number of successful and total trips, and the number of detonated hazards and total hazards I created a new record with type Completion_Data_Type. The record simply contains four Natural fields corresponding to the information we wish to track. In the Simulation_-State_Type, I added a new field entitled Completion_Data to allow easy access for updates. The logical place to update such information is in the polymorphic procedure Handle which operates on Friend_Movement_Types because Handle checks for hazard collisions and completed trips. So after the check for Hazard_ID > 0 (a hazard collision occured) and the check to Friend_Is_Hurt, we call the convience procedure, Log_Unsuccessful_Trip with the current state to increment the number of total trips and the number of detonated hazard. When a trip is complete, we use the convenience procedure Log_Successful_Trip to increment the number of successful trips and total trips. Finally, we need to track the total number of hazards, which occurs in Handle for Hazard_Emplacement_Type. We use the convience procedure Log_Hazard_Emplacement to increment the number of total hazards and call this in the opening lines of Handle

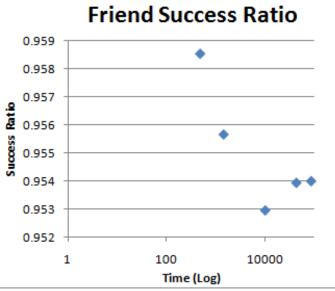
To display the data I used a simple CSV like format. To calculate the trip and hazard success ratios, I created simple functions to handle the type conversions and division. To display the resulting reals I created a Print_Real procedure to put reals to the screen without the exponent and with four digits following the decimal.

Impact of Point Estimators on Run Length

As the time increases, the friend success ratio decrease. In contrast, as time increases, the hazard success ratio increases.

Change in the confidence half-interval over the change in number of runs

As expected the confidence interval approaches 100% as the number of runs increases.



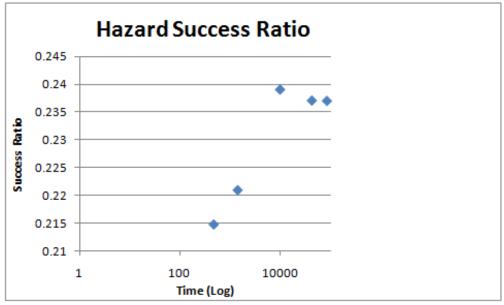
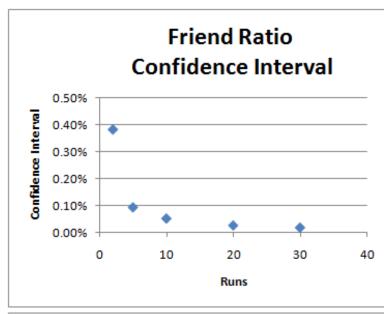


Figure 1: Success Ratios with different length runs



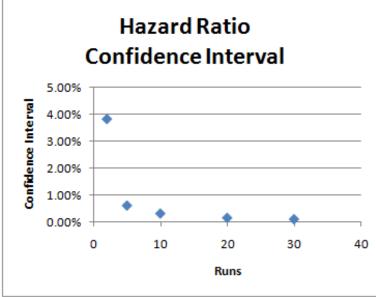


Figure 2: Confidence Intervals with different length runs

Why are the number of hazards placed unchanging over independent replications?

Because hazard emplacment follows an exponential distribution which describes events whose interarrival times are completely random and independent.

How many runs are truly different between 2 runs and 30 runs in the current simulator?

The runs are very similar, with only minor variations in the friend and hazard success ratios.

Output Data

All data is contained within runData.xlsx.