

System Administration

Week 10, Segment 1

Configuration Management, Part I

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The entropy of an isolated system never decreases.

A static system is a useless system. A useful system is... being used.

- data is processed; files are created, modified, removed
- software is added, upgraded, removed
- systems are created, copied, decommissioned
- instances / containers are even more short-lived, coming into existence and disappearing again as needed

Single Systems are Fragile

Individual systems created and configured by hand are fragile. Our processes need to be repeatable, automated, reliable.

Recall previous lectures:

- OS installation
- package management
- multi-user basics
- recovery / restores

Evolution of Configuration Management

“I set up a server over here to do X. Replicate that setup on all the others.”

```
server1# scp -r /opt/service root@server2:/opt
```

```
server1# scp /etc/service.conf root@server2:/etc/
```

```
server1# ssh root@server2 “/etc/rc.d/service start”
```

Evolution of Configuration Management

“I set up a server over here to do X. Replicate that setup on all the others.”

```
server1# rsync -e ssh -avz /opt/service/. root@server2:/opt/service/.
```

```
server1# rsync -e ssh -avz /etc/. root@server2:/etc/.
```

“/etc? Why, what about it?”

Variable vs. Static & Shareable vs. Non-Shareable Data

- Variable: data expected to be modified during routine operations
- Static: data not expected to change during runtime
- Shareable: data that remains the same across multiple (instances of) hosts
- Non-shareable: data that is unique to a specific (instance of a) system

	shareable	non-shareable
static	<div>/usr /opt</div>	<div>/boot /etc</div>
variable	<div>/var/data /home</div>	<div>/var/run /var/log</div>

Evolution of Configuration Management

“I set up a server over here to do X. Replicate that setup on all the others.”

```
server1# rsync -e ssh -avz /opt/service/. root@server2:/opt/service/.
```

```
server1# rsync -e ssh -avz /etc/. root@server2:/etc/.
```

“/etc? Why, what about it?”

Evolution of Configuration Management

```
golden-image# for h in `cat hostlist`; do  
> rsync -e ssh -avz /opt/service/. root@${h}:/opt/service/.  
> rsync -e ssh -avz /hostconfigs/${h}/etc/. root@${h}:/etc/.  
> ssh root@${h} "/etc/rc.d/service start"  
> done
```



Evolution of Configuration Management

```
server1# crontab -l
```

```
0 * * * * /usr/local/bin/pull-my-config
```

```
server1# cat /usr/local/bin/pull-my-config
```

```
#!/bin/sh
```

```
rsync -e ssh -avz golden-image /opt/service/ /opt/service/
```

```
rsync -e ssh -avz golden-image /etc/rc.d/service start
```

```
server1#
```



Evolution of Configuration Management

```
server1# crontab -l
```

```
0 * * * * /usr/local/bin/pull-my-config
```

```
server1# cat /usr/local/bin/pull-my-config
```

```
#!/bin/sh
```

```
sleep $(( $(date +%s) + $$) % 1800 ))
```

try to avoid “thundering herd” problem.



```
rsync -e ssh -avz golden-image:/opt/service/. /opt/service/.
```

```
rsync -e ssh -avz golden-image:/hostconfigs/$(hostname)/. /etc/.
```

```
/etc/rc.d/service start
```

```
server1#
```

Evolution of Configuration Management

```
golden-image# echo "Last updated on: $(date)" > /hostconfig/server1/etc/motd
```

```
golden-image# date +%s > /usr/local/share/htdocs/server1/latest
```

```
server1# cat /usr/local/bin/pull-my-config
```

```
#!/bin/sh
```

```
last=$(cat /etc/last-pull)
```

```
latest=$(curl https://golden-image/$(hostname)/latest)
```

```
if [ ${latest} -gt ${last} ]; then
```

```
    sync-data
```

```
fi
```

```
date +%s > /etc/last-pull
```

```
server1#
```


Evolution of Configuration Management

```
golden-image# sudo rpm -Uvh https://yum.puppet.com/puppet6-release-el-7.noarch.rpm
```

several hours of reading ~~the docs~~ various StackOverflow answers

```
golden-image# yum install puppetserver
```

several hours of ~~cursing~~ Java chasing dependencies

```
server1# sudo yum install puppet-agent
```

```
server1# puppet ssl bootstrap
```

Discover something your CM system can't do and repeat...

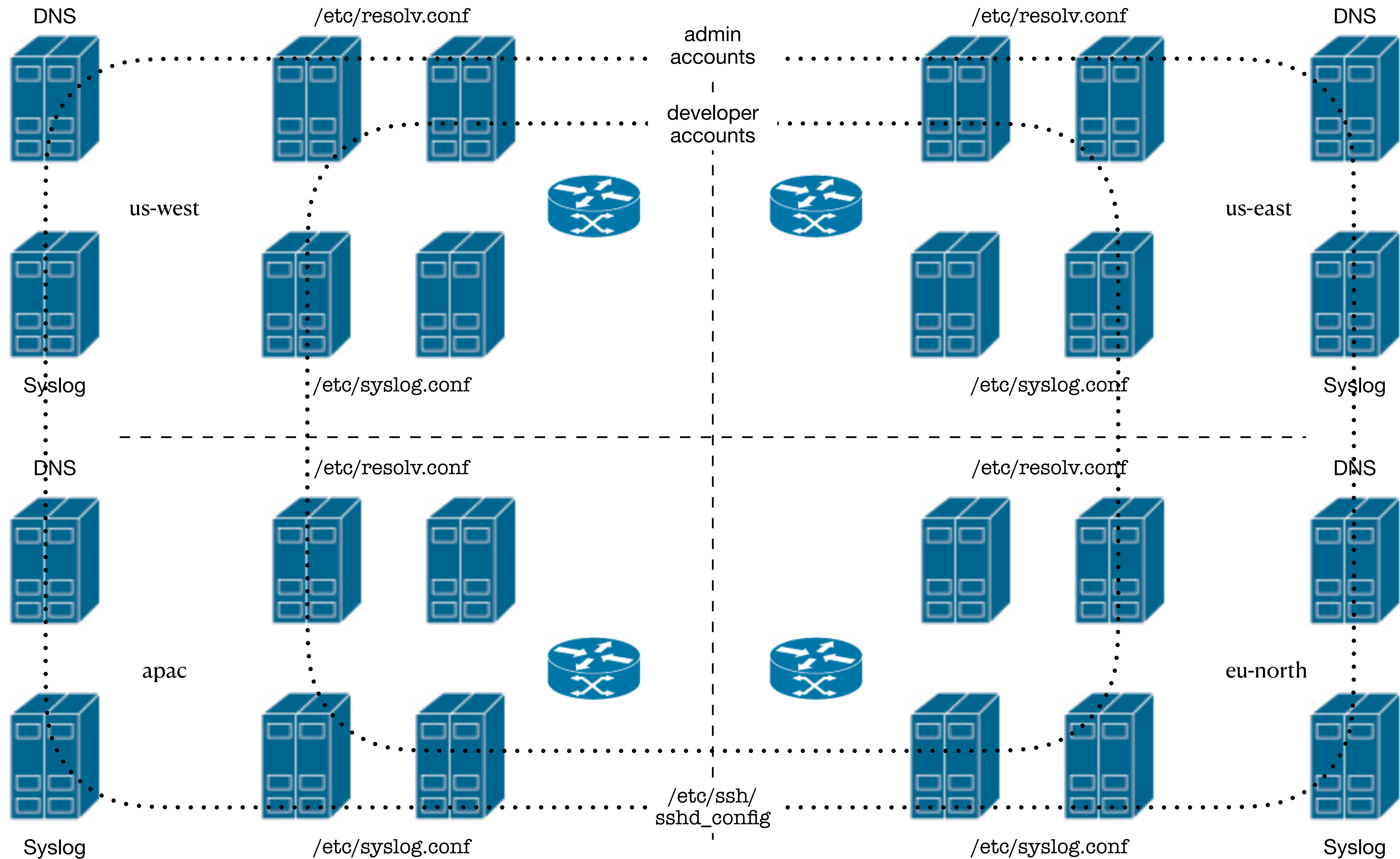
Evolution of Configuration Management

“I set up a server over here to do X. Replicate that setup on all the others.”

```
server1# rsync -e ssh -avz /opt/service/ root@server2:/opt/service/.
```

```
server1# rsync -e ssh -avz /etc/ root@server2:/etc/.
```

“/etc? Why, what about it?”



Base configuration vs. service definition

Your servers have unique, yet predictable properties that vary based on workload placement, specific purpose. E.g.,

- network configuration
- critical services such as DNS, NTP, or Syslog
- minimum OS / software version
- user management
- common service configuration (e.g., `sshd(8)`)
- ...

Base configuration vs. service definition

Different sets of servers have shared properties. For example, consider an HTTP server:

- minimum server software
- appropriate TLS specification
- shared TLS certificate and key
- database configuration
- static content (HTML / JS / CSS files)
- ...

syslog service:

- include logrotate
- include ssh service
- enable admin accounts
- syslog-ng package
- /etc/syslog-ng/syslog-ng.conf
- /etc/logrotate.d/syslog-ng

Syslog
servers

```
class syslog {
  include cron
  include logrotate
  package {
    'syslogng' :
      ensure => latest,
      require => Service['syslogng']; }

  service {
    'syslogng' :
      ensure => running,
      enable => true; }

  file {
    '/etc/syslogng/syslogng.conf':
      ensure => file,
      source  => 'puppet:///syslog/syslogng.conf',
      mode    => '0644',
      owner   => 'root',
      group   => 'root',
      require => Package['syslog-ng'],
      notify  => Service['syslog-ng'];
    '/etc/logrotate.d/syslog-ng':
      ensure => file,
      source  => 'puppet:///syslog/logrotate-syslogng',
      mode    => '0644',
      owner   => 'root',
      group   => 'root',
      require => Package['logrotate'];
  }
}
```



<https://puppet.com/>



CHEF

<https://www.chef.io/>

syslog service:

- include logrotate
- include ssh service
- enable admin accounts
- syslog-ng package
- /etc/syslog-ng/syslog-ng.conf
- /etc/logrotate.d/syslog-ng

Syslog
servers

```
package "ldap-utils" do
  action :upgrade
end

template "/etc/ldap.conf" do
  source "ldap.conf.erb"
  mode 00644
  owner "root"
  group "root"
end

%w{ account auth password session }.each do |pam|
  cookbook_file "/etc/pam.d/common-#{pam}" do
    source "common-#{pam}"
    mode 00644
    owner "root"
    group "root"
    notifies :restart, resources(:service => "ssh"), :delayed
  end
end
```

syslog service:

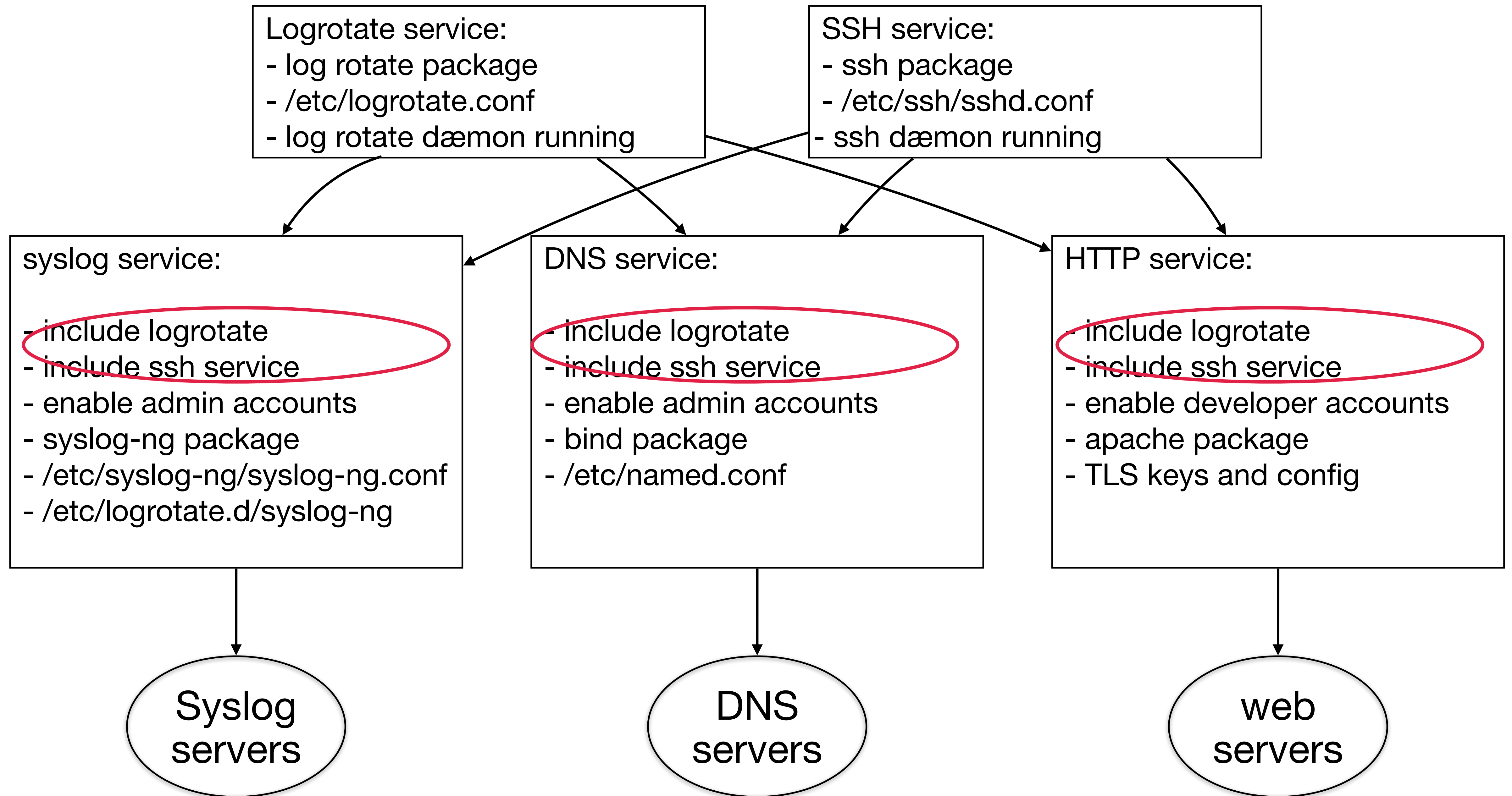
- include logrotate
- include ssh service
- enable admin accounts
- syslog-ng package
- /etc/syslog-ng/syslog-ng.conf
- /etc/logrotate.d/syslog-ng

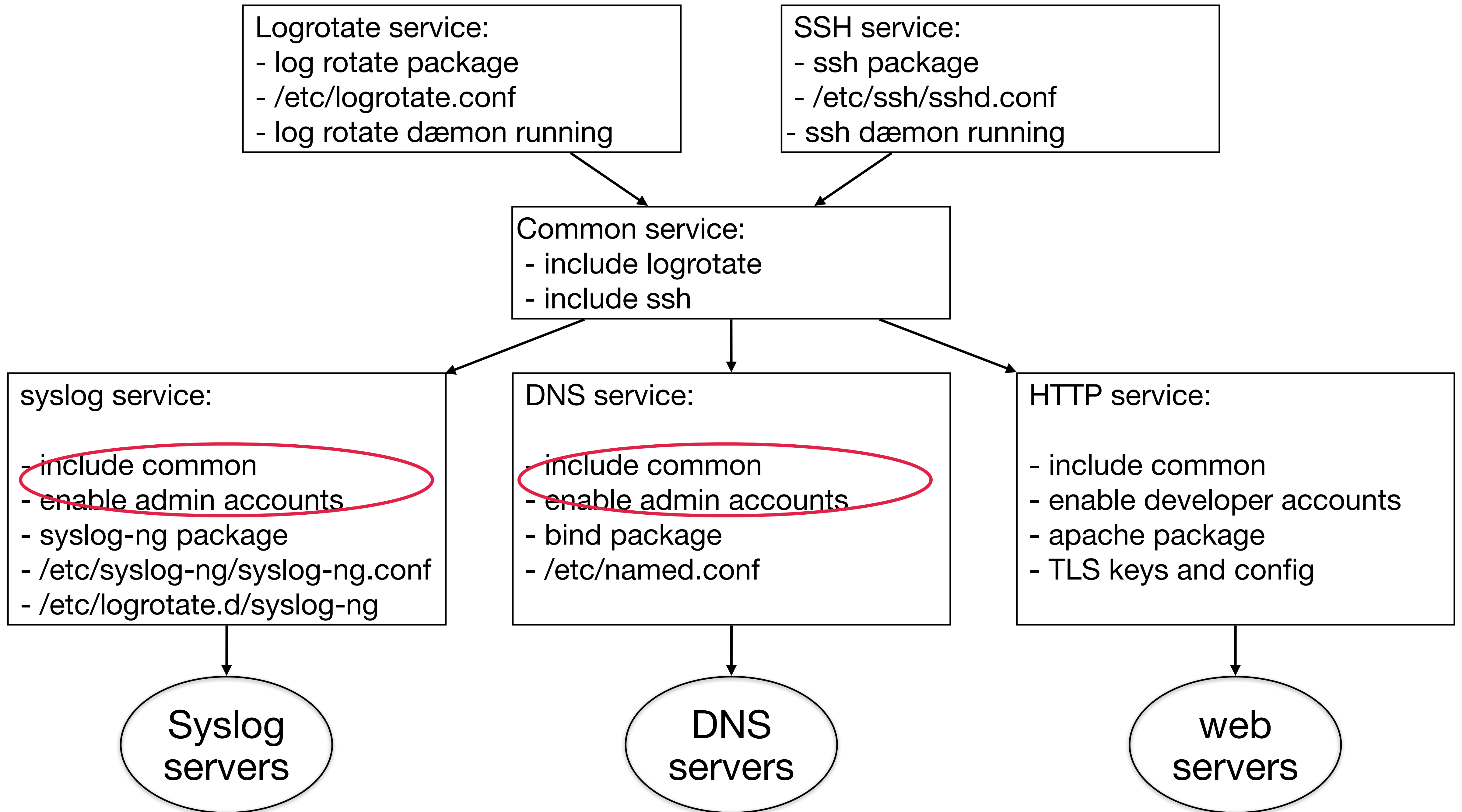
Syslog
servers

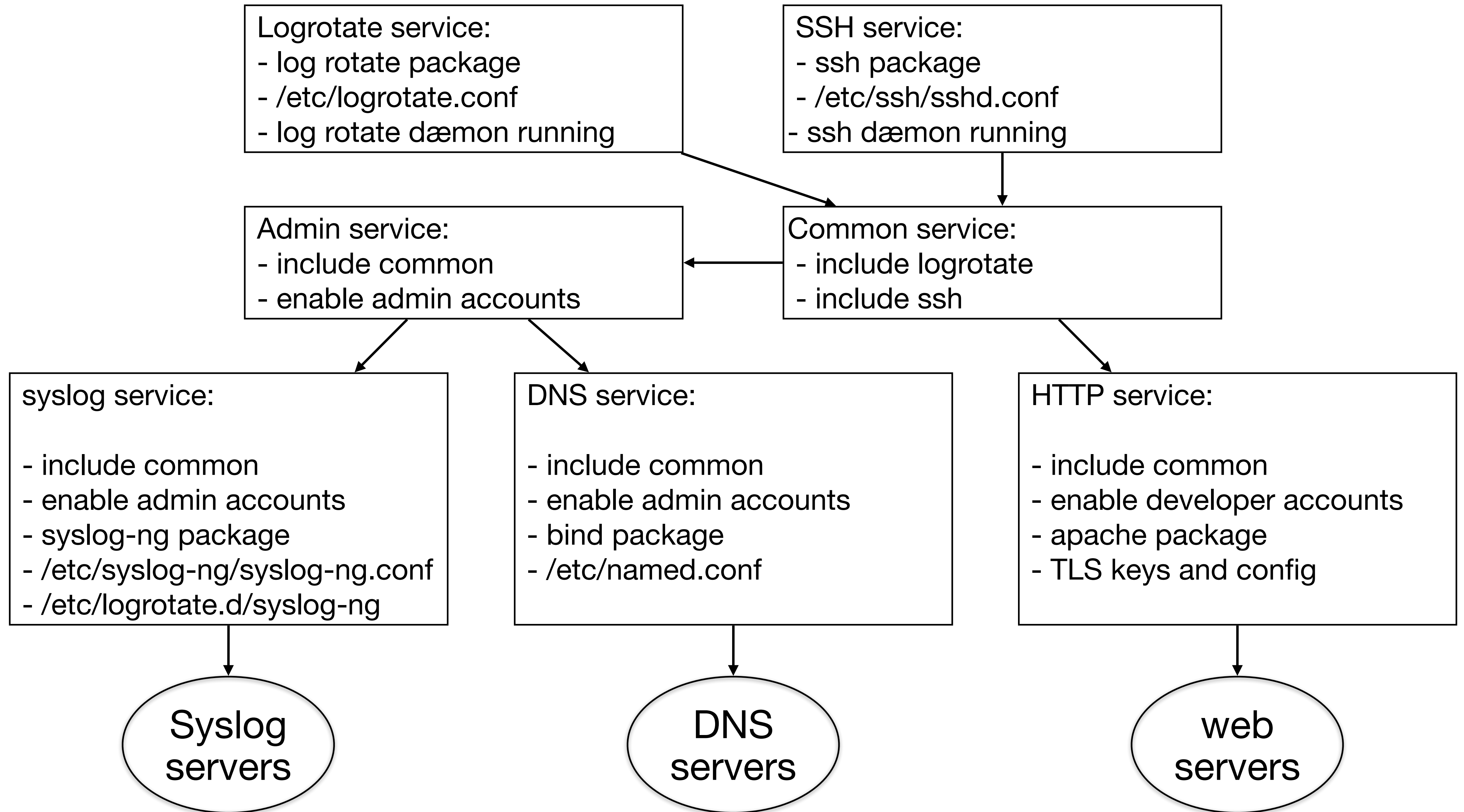
```
bundle agent sshd(parameter) {
  files:
    "/tmp/sshd_config.tpl"
      perms      => mog("0600","root","root"),
      copy_from => secure_cp("/templates/etc/ssh/sshd_config",
                           "cf-master.example.com");

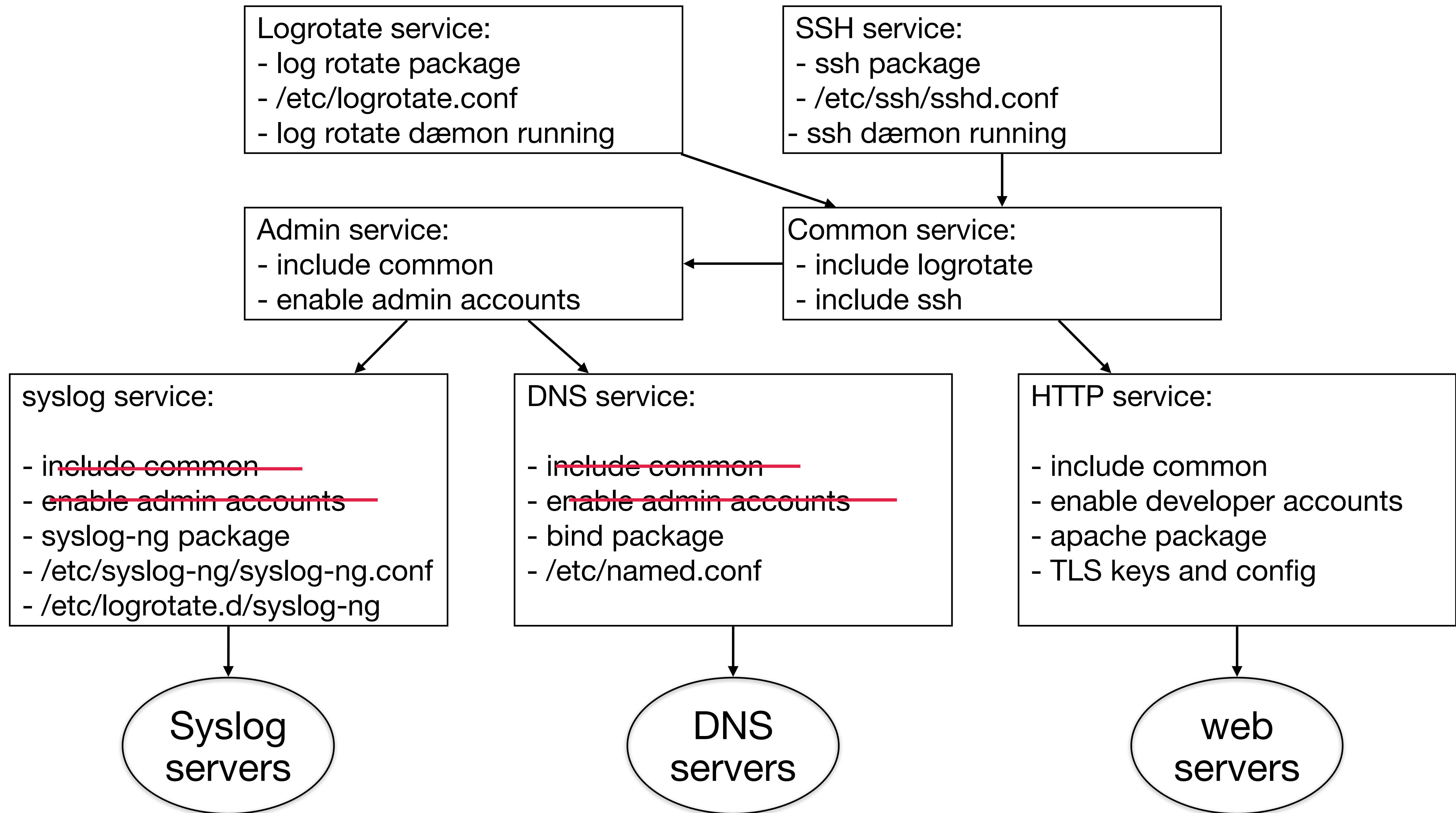
    "/etc/ssh/sshd_config"
      perms      => mog("0600","root","root"),
      create     => true,
      edit_line  => expand_template("/tmp/sshd_config.tpl"),
      classes    => if_repaired("restart_sshd");

  commands:
    restart_sshd:
      "/etc/rc.d/sshd restart"
}
```









Logrotate service:
- log rotate package
- /etc/logrotate.conf
- log rotate daemon running

SSH service:
- ssh package
- /etc/ssh/sshd.conf
- ssh daemon running

Admin service:
- include common

Common service:
- include logrotate

```
server1# rsync -e ssh -avz /opt/service/. root@server2:/opt/service/.
server1# rsync -e ssh -avz /etc/. root@server2:/etc/.
```

syslog se
- include
- syslog-ng package
- /etc/syslog-ng/syslog-ng.conf
- /etc/logrotate.d/syslog-ng

bind package
- /etc/named.conf

enable developer accounts
- apache package
- TLS keys and config

Syslog
servers

DNS
servers

web
servers

Exercises

In our next video: CM system capabilities, state assertion, and the CAP Theorem.

- Review Variable vs. Static & Shareable vs. Non-Shareable Data — classify the common directories you might need to sync across machines accordingly.
- Identify a few common aspects of a service or a system and try to explicitly define its service description.
- Read up on Ansible, CFEngine, Chef, Puppet, and Saltstack. What do they have in common? How do they differ? How would you choose which one to use?
- How does *Configuration Management* relate to *Infrastructure as Code* or *Service Orchestration*?

Links

- https://en.wikipedia.org/wiki/Software_configuration_management
- [https://en.wikipedia.org/wiki/Puppet_\(software\)](https://en.wikipedia.org/wiki/Puppet_(software))
- [https://en.wikipedia.org/wiki/Chef_\(software\)](https://en.wikipedia.org/wiki/Chef_(software))
- <https://en.wikipedia.org/wiki/CFEngine>
- [https://en.wikipedia.org/wiki/Ansible_\(software\)](https://en.wikipedia.org/wiki/Ansible_(software))
- [https://en.wikipedia.org/wiki/Salt_\(software\)](https://en.wikipedia.org/wiki/Salt_(software))
- https://en.wikipedia.org/wiki/Infrastructure_as_code