Reconciling the Console and the GUI

## POWERSHELL PLUS

### Session Goals

- Demonstrate strengths and weaknesses of the Console
- Demonstrate strengths and weaknesses of the GUI
- Show a mindset, workflow and set of tools that help you reconcile the two.
- Show Cool Stuff with PowerShell Plus

## Background

- Developer Fatigue
  - Wanted to Automate, do ad-hoc tasks, but Too much effort.
  - Other Script Languages exist but PowerShell is in the Dotnet ecosystem.
  - Wanted to add features to an application that aren't in the GUI.
  - PowerShell Engine superb. Console experience subpar.

# Some Weaknesses of the console.

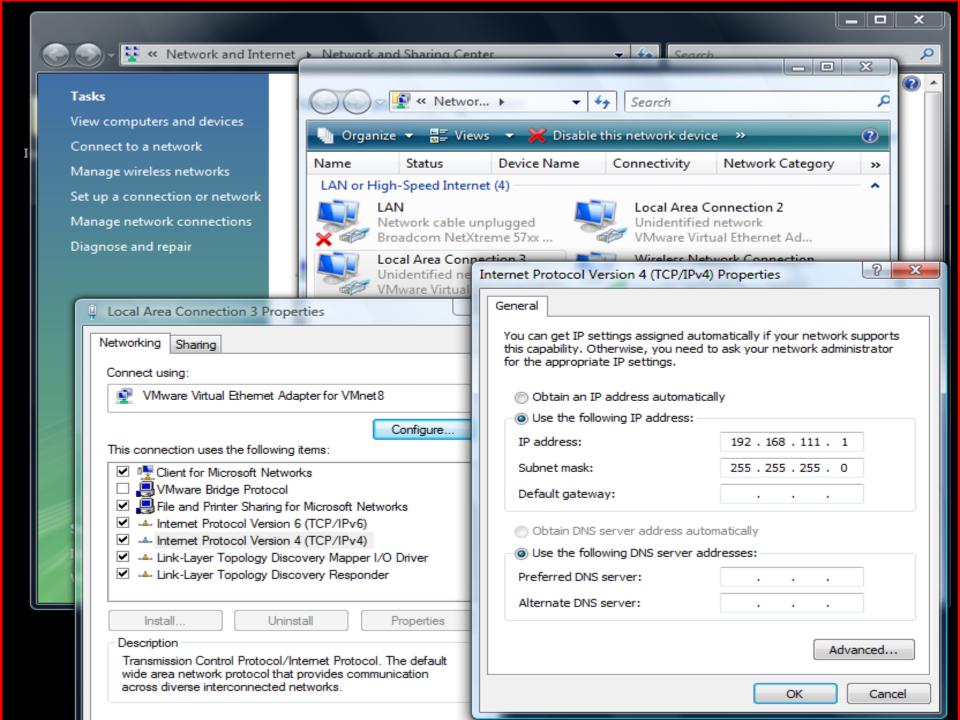
- One line at a time (demo)\*
- Plain text in a rich object world.
- Inability to present large results in a useful manner for human consumption.
- Hasn't significantly progressed,
  Methodologies were based on historic constraints.

## Advantages of the Shell

- Instant Gratification
- INTERACTIVITY!!!!
- Agility
- Scalability
- Reusability
- Economics
- FLEXIBILITY. (demo)

## Disadvantages of the GUI.

- E.g. Fictional process manager.
- (GUI) Software is like Concrete.
  - Defines and restricts workflow.
  - Inflexible bar expensive/complex domain specific GUIs.
  - Not easily scalable.
    - IP settings.
  - Thus expensive.
  - Car factory robot example



## Advantages of the GUI.

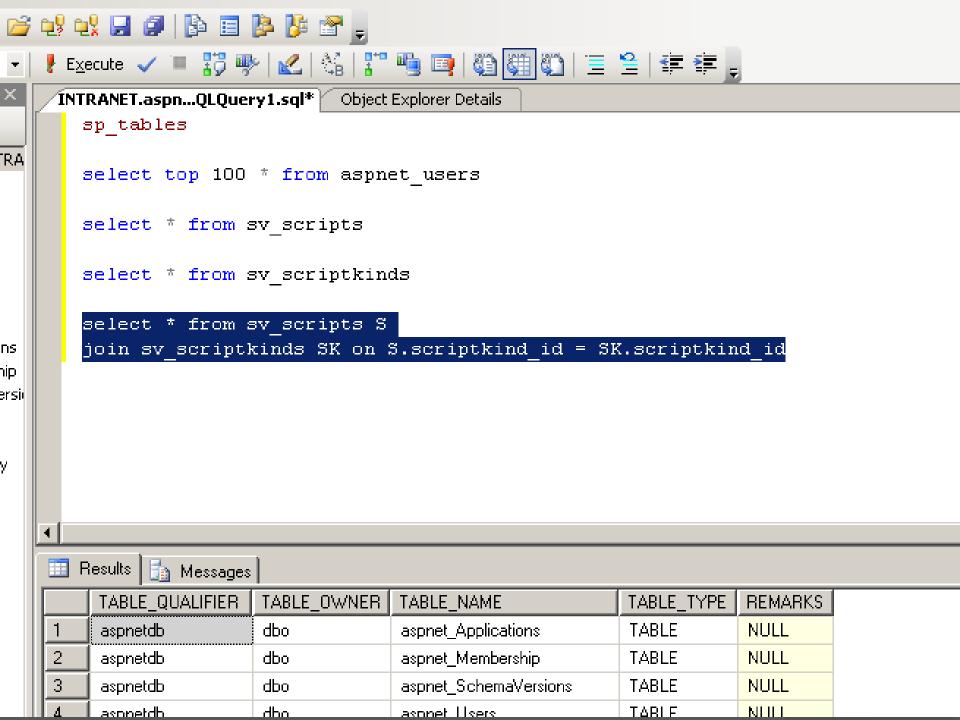
- Better end user experience.
- Better at visualizing and presenting data.
- Input doesn't have to be linear.
- What it does better, it does phenomenally better. (i.e. document editing)

#### Reconciliation.

- Values of the console we can bring into our GUI world.
  - INPUT / OUTPUT
  - REPL
    - Read-Eval-Print but let us humans control the loop.
  - Flexibility!!

## All About Input

- Software 2 way conversation
- Goal to help you with your input
  - Code Completion, taken for granted, but amazing.
  - Composing input.
    - REPL Admin Development Model.
    - SQL Server as an example.



## More Input

- Dirty State is fine when problem solving.
- Dirty Slate like how you brainstorm on paper.
  - //Comments
- Execution Control in PowerShell Analyzer
  - Selection , Line , Paragraph
  - #regions for more than source code management.
  - Computer game agility. (demo)
- Comparison to Vbscript.

## Output

Treat output as the real objects it is.

## Ending thought.

 Dynamic Languages deserve a dynamic experience.

#### BEYOND:

- Ancient CLI interfaces that still maintain artificial constraints from antiquity.
- Development environments designed for "traditional" languages.

#### Resources

- PowerShell Plus and Analyzer <a href="http://www.powershell.com">http://www.powershell.com</a>
- Mow's PowerTab
- http://thepowershellguy.com/blogs/posh/ pages/powertab.aspx