

# Joseph Schiavi

Seattle, WA 98122

(239) 292-4758 | joeyschiavi@gmail.com | linkedin.com/in/joey-schiavi

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## Summary

Digital Arts and Sciences graduate with skills in Digital Media & Software Development. Currently searching for entry-level opportunities to develop my portfolio in Multimedia Production, Web Design, and Videography.

## Education

### University of Florida, Gainesville, FL

Bachelor of Science, Digital Arts and Sciences, May 2017

*Selected Coursework:* Theory and Practice of Multimedia Production (CAP 3020), Human-Computer Interaction (CEN 4721C), Interactive Modeling and Animation (CAP 3032), Intro to Computer-Aided Animation (CAP3034), Illustration (ART3930C), Digital Media I (PGY3820)

## Skills

*Tools and technologies:* Maya, Unity, Xcode, Joomla, Cherwell, Slack, MS Office, Google Drive

*Programming Languages:* Java, C++, Swift, Objective-C, HTML, CSS, SQL

## Experience

### Site Lead – Copiers Northwest

October 2018 - July 2019

Seattle, WA

- Oversaw the management, troubleshooting, and service of all MPS printer and copy devices at Seattle University.
- Provided Tier I and Tier II office support by investigating and resolving Help Desk tickets assigned to our team in Cherwell.
- Collaborated with various teams of Seattle University's ITS to fulfill assigned tasks and customer requests.

### Junior Developer/Assistant – MailALetter.com

March 2018-October 2018

Seattle, WA

- Hired as an assistant to modify existing homebrew software, LetterPrinter, used for the online mailing services' website with ongoing updates to best meet business needs.
- Tasked with a variety of administrative duties including managing daily mailing services, production inventory management, and coordinating custom requests from various international customers and businesses.

### Information Systems Intern – Keep Alachua County Beautiful

March-August 2017

Gainesville, FL

- Performed a full update and continuous maintenance for the non-profit KACB's website using a Content Management System, Joomla, which included new page layouts, updated content and internal file organization.
- Coordinated with hosting company, BluDove, for necessary HTML/CSS edits on specific page elements and art assets used throughout the website.

## Projects

### SOP\_3D, Senior Project – Unity, C#, Oculus Rift

Spring 2017

- Contributed to an ongoing PhD project, SOP\_3D; a virtual reality tool that utilizes 3D audio to describe the spatial information of proteins and other macromolecules for visually impaired users.
- Extended the User Interface by creating various viewing modes for users with various visual impairments and integrating user interaction with the Oculus Rift controllers.