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Pledge: I pledge my honor that I have abided by the Stevens Honor System. - Joshua Schmidt

For each function below, trace through it with reasonably small integer values. What does each function do?

HINT: You should assume integers are 8 bits for the purpose of this exercise.

int mystery1(int a, int b) {

```
int c = a - b,
       d = (c >> 7) & 1,
       mystery = a - c * d;
   return mystery;
}
3-7 = -4
c = 11111100
shift right 7:
d = 11111111 &1 => 00000001
mystery = 3 - (-4) * 1
Trace: mystery1(3, 7) returns 7
c = 8 - 7 = 1 = 00000001
d = 111111110 &1 => 0
mystery = 8 - (8-7) * 0 = 8 - 0 = 8
Trace: mystery1(8, 7) returns <u>8</u>
Summary: This function returns b if a < b, else it returns a.
void mystery2(int values[], int i, int j) {
   values[i] = values[i] ^ values[j];
    values[j] = values[i] ^ values[j];
   values[i] = values[i] ^ values[j];
Note: Improper C++ syntax found below.
[1, 2, 3, 4]
first index = 00000001 ^ 00000100 = 00000101
last index = 00000101 ^ 00000100 = 00000001 = 1
first index = 00000101 ^ 00000001 = 00000100 = 4
Trace: mystery2([1, 2, 3, 4], 0, 3) values = [ _4, _2, _3, _1 ]
[1, 2, 3, 4]
second index = 00000010 ^ 00000011 = 00000001
third index = 00000001 ^ 00000011 = 00000010 = 2
second index = 00000001 ^ 00000010 = 00000011 = 3
Trace: mystery2([1, 2, 3, 4], 1, 2) values = [ 1, 3, 2, 4]
```

Summary: <u>This function takes an array as an input and swaps the values of the two indexes given.</u>

```
int mystery3(int x, int y) {
    int s, c;
    s = x ^ y;
    c = x \& y;
    while (c != 0) {
       c = c << 1;
       x = s;
       y = c;
       s = x ^ y;
       c = x \& y;
    return s;
}
s=5 ^7 = 00000101 ^00000111 = 00000010 = 2
c = 5 & 7 = 00000101 & 00000111 = 00000101 = 5
first loop:
      c = 00001010 = 10
      x = s = 2
      y = c = 10
      s = x ^ y = 00000010 ^ 00001010 = 00001000 = 8
      c = x \& y = 00000010 \& 00001010 = 00000010 = 2
second loop:
      c = 00000100 = 4
      x = s = 00001000 = 8
      V = C = 00000100 = 4
      s = x ^ y = 00001000 ^ 00000100 = 00001100 = 12
      c = x & y = 00001000 & 00000100 = 0
return s = 12
Trace: mystery3(5, 7) returns 12
s = 2 ^ 8 = 00000010 ^ 00001000 = 00001010
c = 2 \& 8 = 00000010 \& 00001000 = 00000000
doesn't enter loop
return s = 10
Trace: mystery3(2, 8) returns <u>10</u>
Summary: ____This is an adder. It just adds the two values given.
```