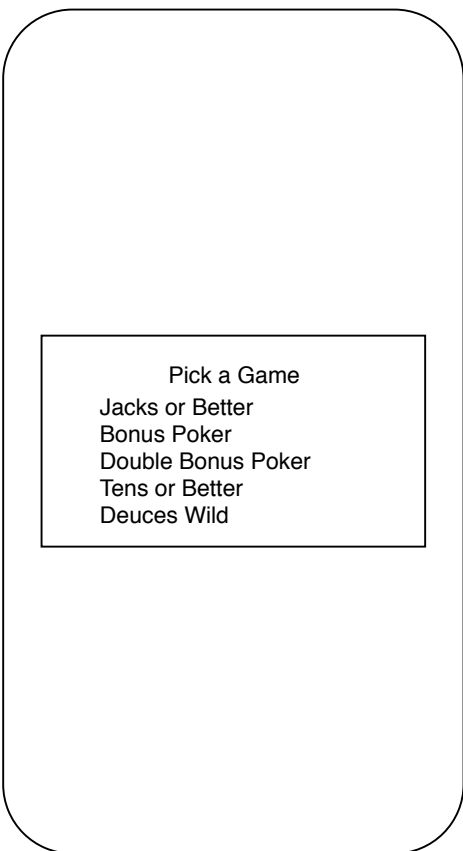
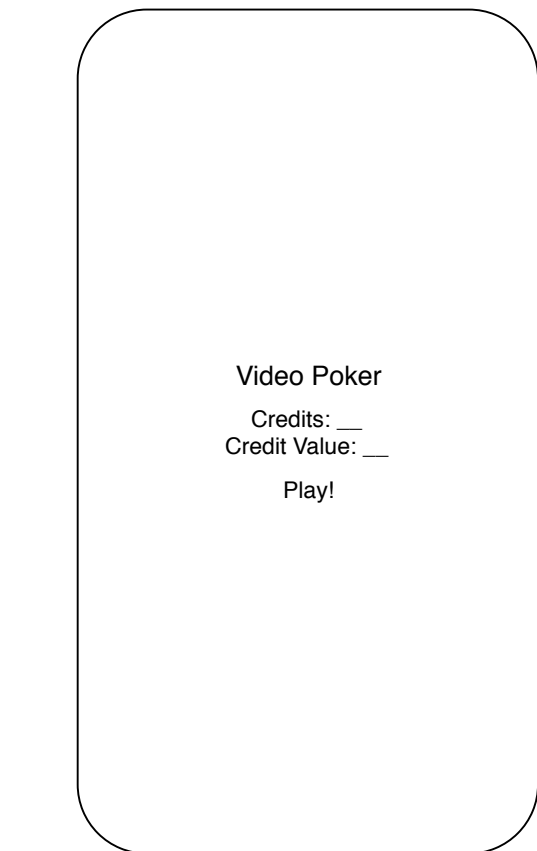
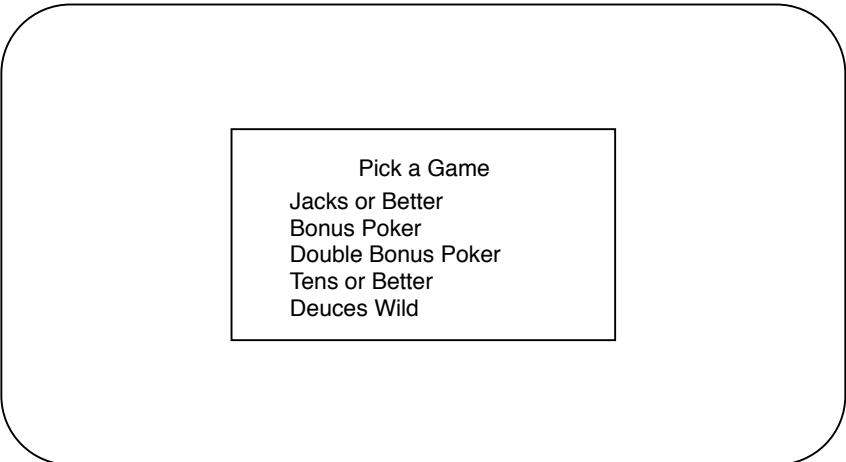
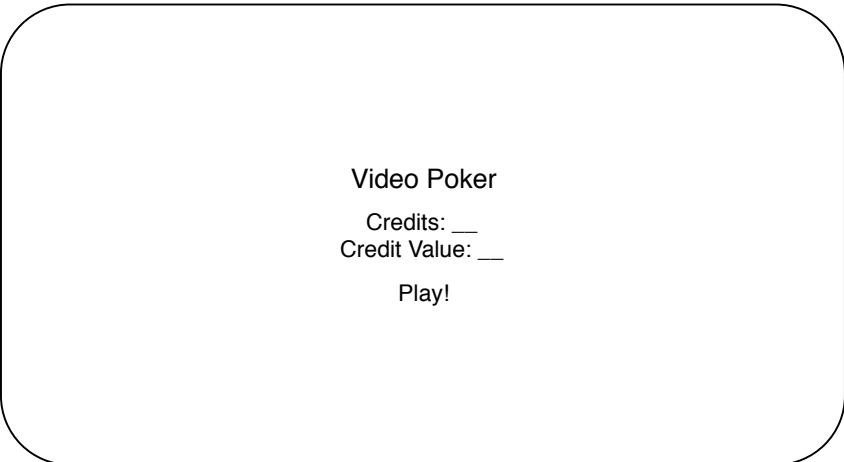
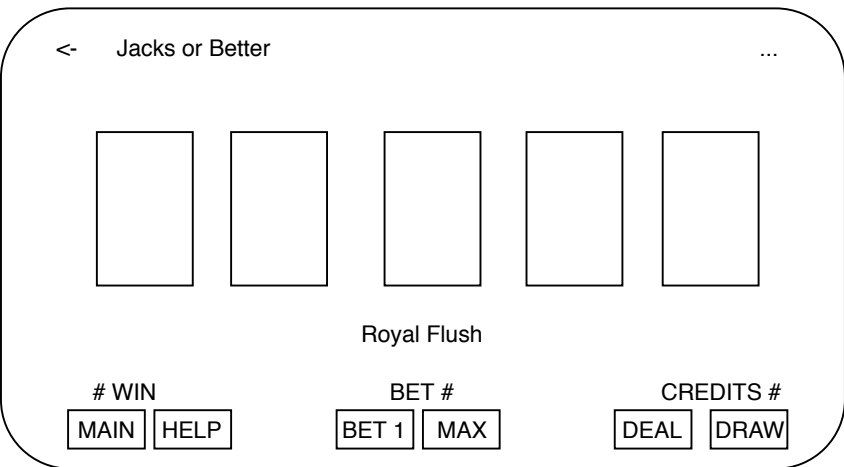


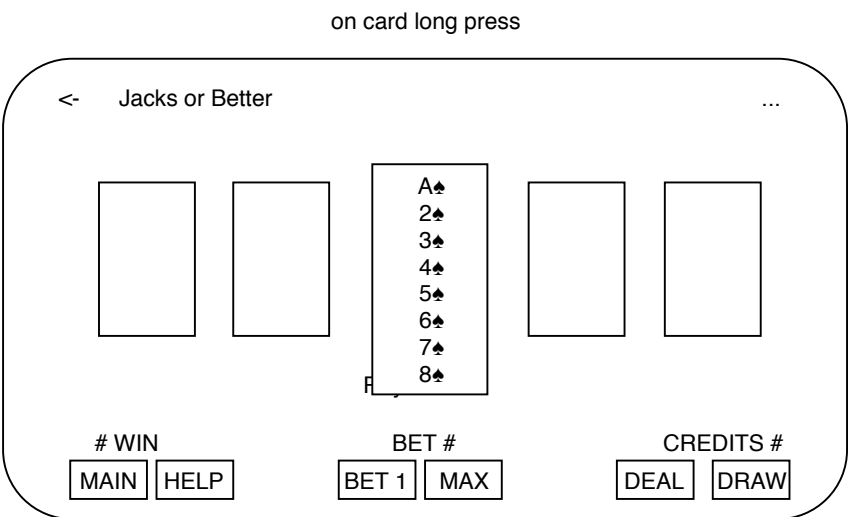
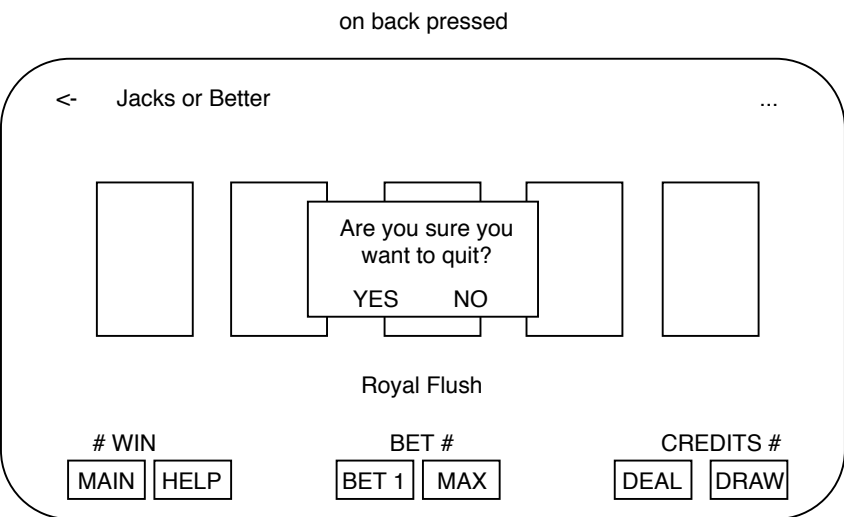
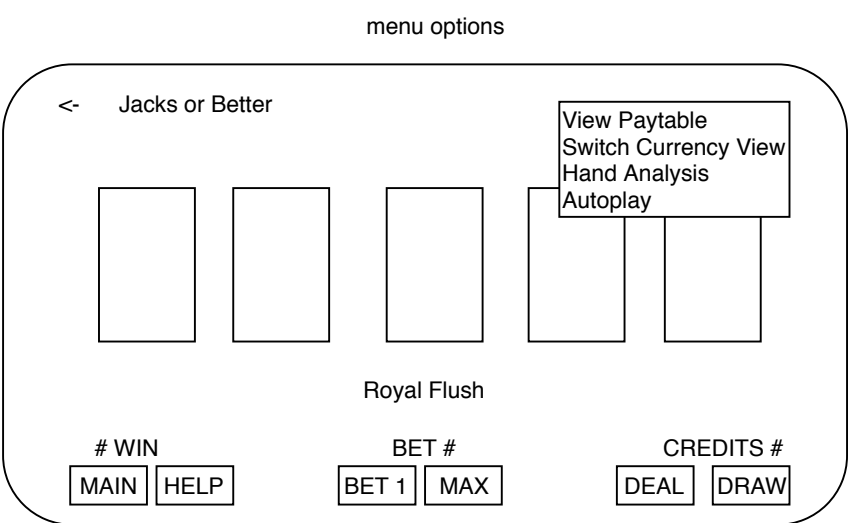
LAUNCHER



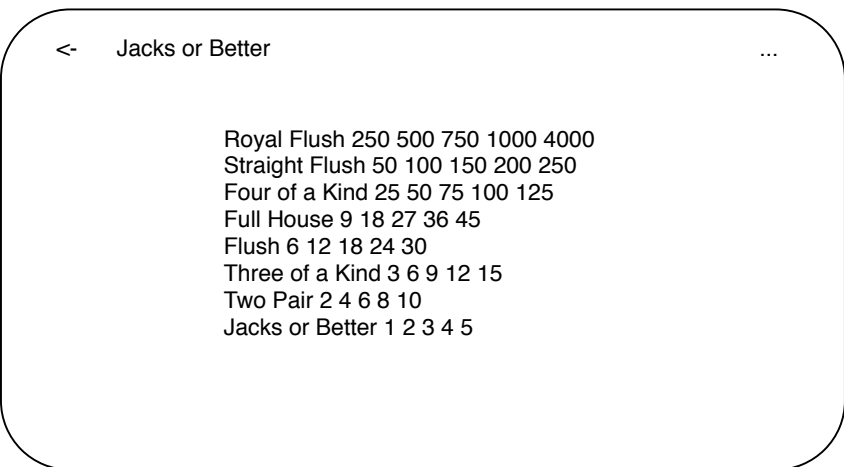
GAME



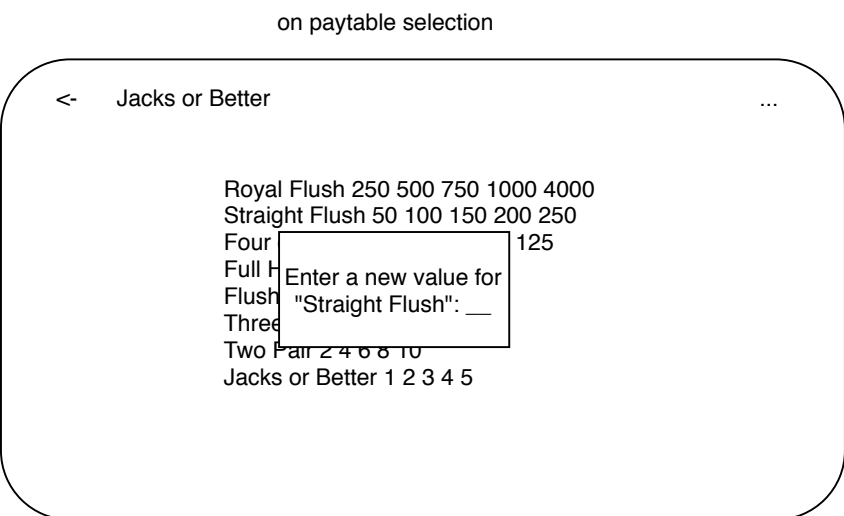
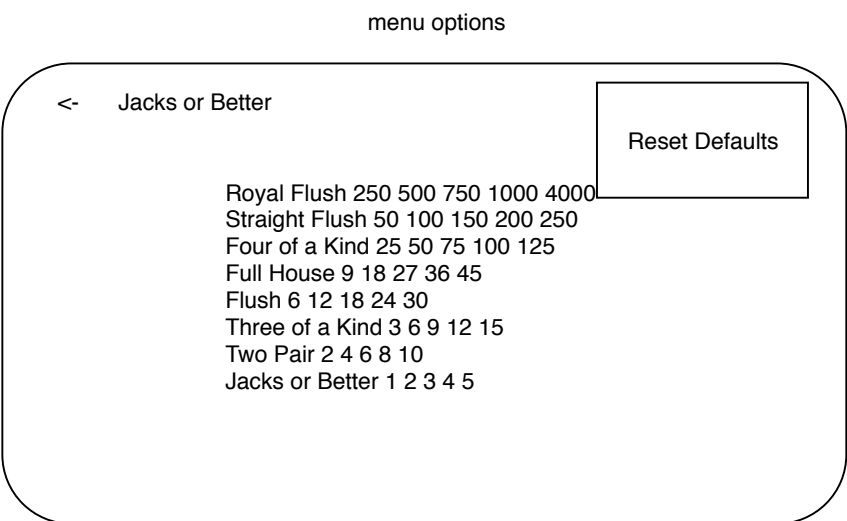
main returns to LAUNCHER



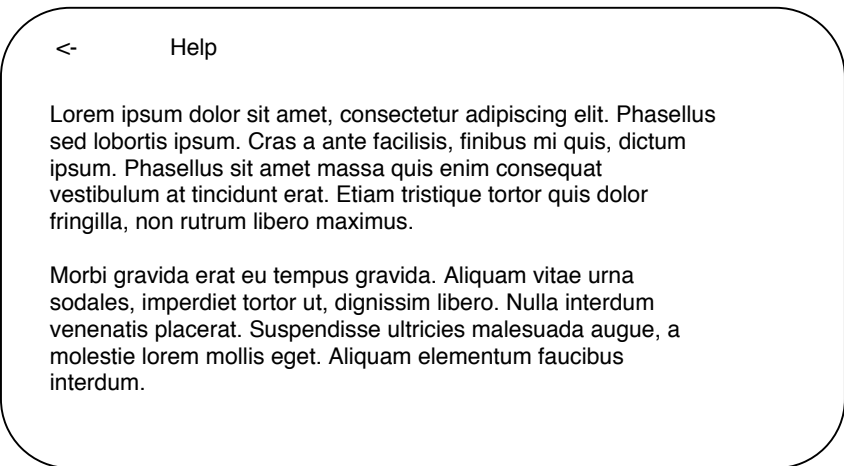
PAYTABLE



back returns to GAME



HELP



back returns to GAME