README.md - Grip



Telerik Academy Season 2016-2017 / C# Fundamentals Exam - 26 April 2016

Task link

Task 4: Malko kote

Description

Bojinov is the symbol of Bulgarian chalgaFootballCulture. He likes *malki koteta* a lot. Your task is to draw on the console one *malko kote*. The size of this *kote* varies and you will receive that number on the input. Please please please help Bojinov to have his *malko kote* and never return back to the national football team.

Input

All input data is read from the standard input (the console)

- On the first line you will receive an integer s
 - o The size of malko kote
- On the second line you will receive the character c with which you will have to print the kote

Output

The output data is printed on the standard output (the console)

• You have to print the kote on the console

Constraints

- s will always be an even integer between 10 and 86 inclusive
- c will be a character from the ASCII table
- . The input data will always be correct and there is no need to check it explicitly

Sample Tests

Sample Input 1

10

Sample Output 1

#

###

#

###

Sample Input 2

14 \$

Sample Output 2

Sample Input 3

18 %

Sample Output 3

```
% %
%%%%%
%%%%%
 %%%%%
 %%%
 %%%
 %%%
 %%%%%
 %%%%%
%%%%%
%%%% %%%%
%%%%%%% %
%%%%%% %
%%%%%% %
%%%%%%% %
%%%%%%% %
%%%%%% %%
%%%%%%%%
```