# A Tour of Go

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## A Tour of Go workshop

## Objectives:

- Fun & enjoyment
- First contact with Go
- Close gaps
- Introduction to automated testing
- Networking

Note: the name of the language is **Go**, the website is golang.org

## Introduction

Let's get to know each other:

- Name
- Occupation
- Programming experience (including or not Go)

# Agenda

- A Tour of Go
- The go tool
- The testing package
- Coding Dojo
- Retrospective

#### Rules

- Ask questions
- Bring questions to the group
- Play with examples (run, modify, run, ...)

#### And...

- Work in pairs
- Pair with someone you met for the first time
- Alternate who controls the keyboard

### A Tour of Go

Online

### tour.golang.org

Offline

```
go tool tour
```

Keyboard shortcuts

PageUp / PageDown : previous / next

Ctrl+Enter : format Shift+Enter : run

- Skip the exercises, we'll go back to them later
- We will pause after the "Basics"

# The go tool

• a tool for managing Go source code

```
$ go
...
The commands are:

build compile packages and dependencies
    doc show documentation for package or symbol
    fmt run gofmt on package sources
    run compile and run Go program
    test test packages
...
```

## go test

- automates testing packages
- recompiles each package along with any files with names matching the pattern "\*\_test.go"
- go test with no arguments compiles and tests the package with source in the current directory

# The testing package

```
$ go doc testing
... provides support for automated testing of Go packages. (...) used in
concert with the ``go test'' command, which automates execution of any
function of the form

func TestXxx(*testing.T)
```

## Some methods of testing.T

```
$ go doc testing.T

func (c *T) Fail()
func (c *T) FailNow()

func (c *T) Log(args ...interface{})
func (c *T) Logf(format string, args ...interface{})

func (c *T) Error(args ...interface{})
func (c *T) Errorf(format string, args ...interface{})

func (c *T) Fatal(args ...interface{})
func (c *T) Fatal(args ...interface{})
```

# A minimal test file template

## foo\_test.go

```
package foo

import "testing"

func TestFoo(t *testing.T) {
    got := Foo()
    want := "bar"
    if got != want {
        t.Errorf("Foo() = %v, want %v", got, want)
    }
}
```

## Table testing

#### github.com/golang/go/wiki/TableDrivenTests

```
func TestSame(t *testing.T) {
    tests := []struct {
        trees [2]*tree.Tree
        want bool
   }{
            trees: [2]*tree.Tree{tree.New(1), tree.New(1)},
           want: true,
        },
           trees: [2]*tree.Tree{tree.New(1), tree.New(2)},
           want: false,
        },
    for _, tt := range tests {
        if got := Same(tt.trees[0], tt.trees[1]); got != tt.want {
            t.Errorf("Same(%v, %v) = %v, want %v", tt.trees[0], tt.trees[1], got, tt.want)
   }
                                                                                                    Run
```

# **Coding Dojo**

- Change pairs
- Work on exercises using TDD
- Discuss different implementations with your partner

#### TDD rules:

- Write a complete test case
- See it FAIL
- Make it PASS
- Refactor

## **Exercises**

#### Basics:

- Loops and Functions: Sqrt
- Slices: Pic
- Maps: WordCount
- Fibonacci closure

#### What if I don't have Go installed?

You can code online using The Go Playground. Running tests there can be accomplished with a little trick, as in this example:

play.golang.org/p/UhY6SqAdCu

In the future, it may become easier to run tests in the playground:

github.com/golang/go/issues/6511

## **Exercises**

#### Methods and interfaces:

- Stringers: IPAddr
- Errors: Sqrt
- Readers: infinite stream of 'A'
- rot13Reader
- Images

## **Exercises**

## Concurrency:

- Equivalent Binary Trees
- Web Crawler

# Coding Dojo Brno

If you want to practice more TDD, we have weekly meetings:

facebook.com/CodingDojoBrno



## Retrospective

Code retreat style...

- What, if anything, did you learn today?
- What, if anything, surprised you today?
- What, if anything, would you like to do with Go in the future?

# Thank you

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