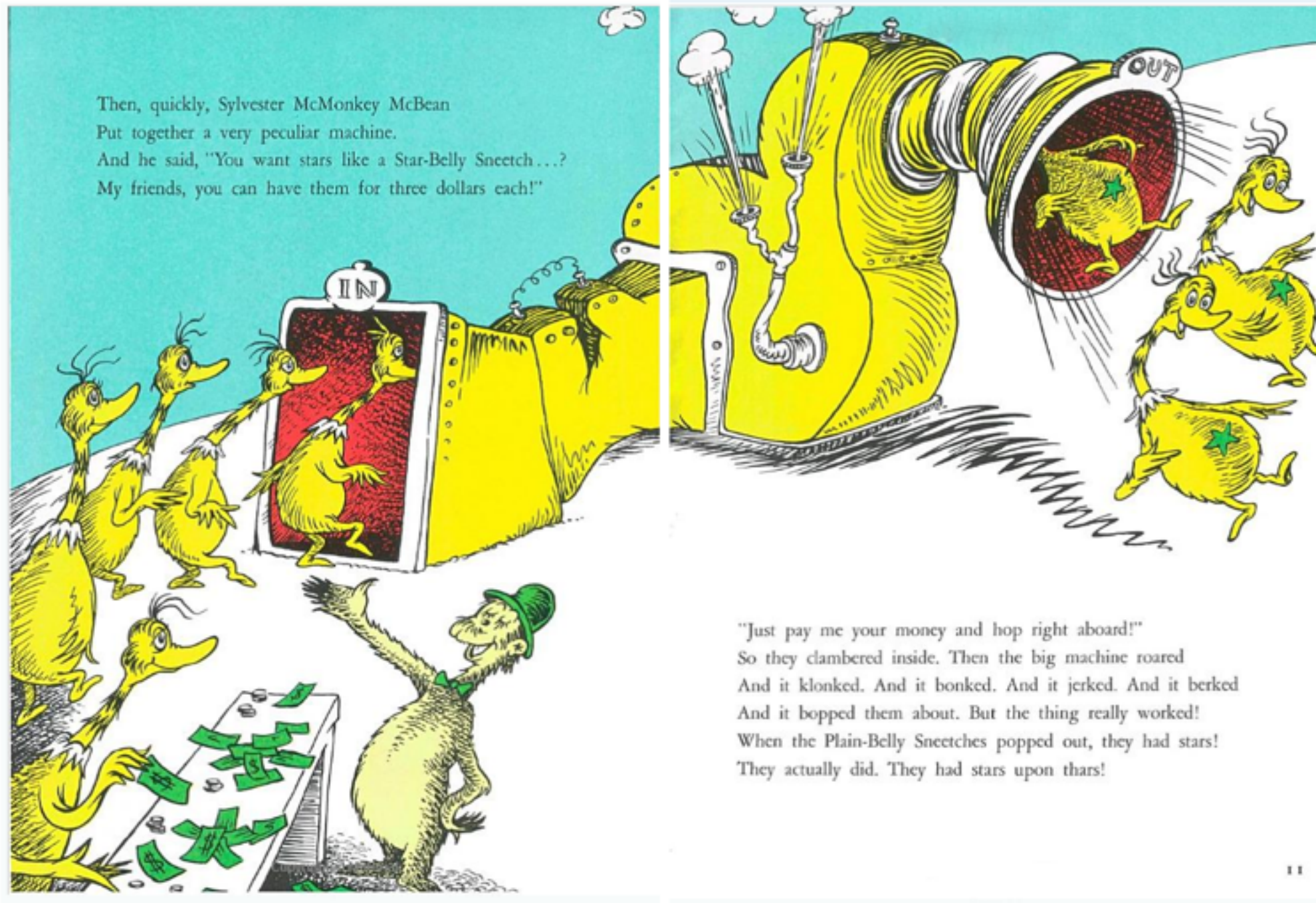


# Lesson 9

jQuery

# The jQuery function (we'll get back to this)



# Learning Objectives

- Access and manipulate elements on a web page using jQuery
- Use event listeners to trigger events, using jQuery
- Use event delegation to manage dynamic content
- Understand where jQuery fits in the JavaScript ecosystem, past and present

# Exit ticket question

**Q:** I feel like I'm understanding the grammar of JS but I don't have a good way to build my vocabulary. For example, other than **onclick**, I have no idea what other event triggers are out there. Are there good lists (that aren't overwhelmingly long)?

# Exit ticket answer

- Short list of common events, later in these slides
- Long list of events can be found on MDN
- More generally, this is a really good question. We have to strike a balance between hitting major topics and going over all of the things you can do related to those topics. We don't always get the balance right.
- It's good to get used to searching in documentation for the answers to your questions. We will practice some of that today, together.

# Homework

# Taking a step back

## **Core JS**

datatypes, control structures, standard library (Math.random function, etc.)



You get this for free  
when you run JS  
anywhere (browser,  
Node, etc.)

# Taking a step back

## **DOM API**

DOM objects like 'document', functions like 'getElementById'

You get this for free when you run JS in a web browser



## **Core JS**

datatypes, control structures, standard library (Math.random function, etc.)

You get this for free when you run JS anywhere (browser, Node, etc.)





# Taking a step back

## **Third-party libraries**

jQuery, React, Angular, etc.

You have to get the user to download extra JS files — sometimes very large ones



## **DOM API**

DOM objects like 'document', functions like 'getElementById'

You get this for free when you run JS in a web browser



## **Core JS**

datatypes, control structures, standard library (Math.random function, etc.)

You get this for free when you run JS anywhere (browser, Node, etc.)



# Taking a step back

## Third-party libraries

jQuery, React, Angular, etc.

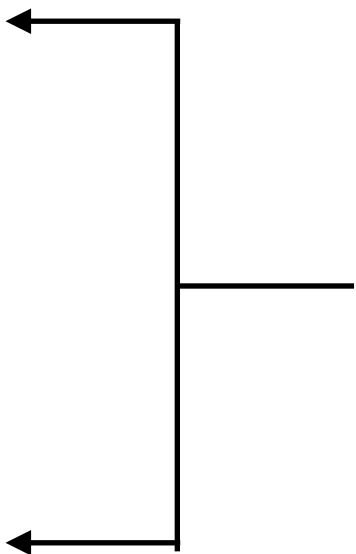
## DOM API

DOM objects like 'document', functions like 'getElementById'

## Core JS

datatypes, control structures, standard library (Math.random function, etc.)

Usually what people mean when they say “Vanilla JS” as opposed to jQuery or some framework



# jQuery:

## One library among many

- Released in 2006, was a godsend at the time
  - Smoothed over conflicts between different browsers' versions of JavaScript
  - provided convenience functions not available in the DOM API
- Browsers are much better now — other much smaller libraries are all you really need now, or even just vanilla JS

# Downsides of jQuery

- It's 10,000 lines of code — not awesome for bandwidth-constrained situations like mobile devices
- It's a monolith that provides more than anyone really needs, and you have to download it all
- Cannot be used in Node.js at all
- Easy to become addicted to its way of doing DOM manipulation and its basic convenience functions, but it's not always going to be available to you

# Pluses to jQuery

- It still makes life pretty convenient for front-end programming (when you have access to it) so we'll be leveraging it in order to accomplish more in this class
- It's all over the place, and you will frequently encounter it in code bases. It's not going anywhere
- Many, many "jQuery plugins" are available on the Internet
  - This just means scripts that you load through the jQuery object system

# You Might Not Need jQuery

- Excellent website for keeping up to date on what modern browsers can do in Vanilla JS, that you used to have to use jQuery for:

<http://youmightnotneedjquery.com/>

# Final Word on jQuery vs. vanilla JS

- It's good for a front-end developer to be able to do DOM manipulation both ways to some extent — with and without jQuery.
- For every exercise that uses jQuery, for those who are interested we will be posting two solutions: one with jQuery and one without, in case we didn't go over the vanilla JS version in class.
- Don't worry too much about knowing how every single DOM API method works, or every single jQuery method.
- Get comfortable looking up answers to your questions in the JS docs on MDN, and in the jQuery docs

# So... about jQuery

- jQuery's primary function is called **jQuery**.
- It does different things, depending on what's passed to it.



# jQuery object

- Main use of the jQuery function is to select a group of elements
- It's a lot like **querySelectorAll**, except it returns something called a "jQuery object", which is an array-like collection of elements
- This gets a jQuery object containing all the **li** elements inside the **.specialList** element:
  - `jQuery(".specialList li")`
  - ```
<ul class="specialList">  
  <li>First Child</li>  
  <li>Second Child</li>  
</ul>
```

# jQuery object

- **jQuery( ".specialList li" )**
- You can do all kinds of things with the resulting “jQuery object” — add content, change styling, add event listeners
- Especially, you can perform operations *all at once on all the elements in the collection*.
- And it works like an array also — each element is a regular DOM API element. This gets the first element in the list:
  - **jQuery( ".specialList li" )[0]**

# Alias for jQuery object

- Since you type it so much, you can use a dollar sign as well, which is a legal variable name in JavaScript:

**jQuery(".specialList li")**

- is the same as

**\$(".specialList li")**

# Target items:

```
// Target item by id  
$('#item');
```

```
// Target item(s) by class  
$('.box')
```

```
// Target item(s) by tag  
$('h2')
```

# Create new DOM elements:

```
var $item = $('<li>hi there</li>');  
$myList.append($item);  
  
// or  
  
$myList.append('<li>hi there</li>');
```

# Set CSS properties

```
var $item = $('#item');  
$item.css('color', 'red');
```

- Although normally you'd probably do this by setting classes:

```
var $item = $('#item');  
$item.removeClass('ordinary-text')  
$item.addClass('banner-headline');
```

# Moar Documentation!

- We're going to refactor our previous exercise into jQuery
- Instead of showing slides with all the methods before the codealong, we're going to look at the jQuery documentation.
- We'll try to figure out what functions we need by coming up with the right search queries

# How to get the most out of the jQuery docs

- When reading the jQuery documentation, be sure to scroll through the whole document to ensure you're looking at the correct method signature.
- Most jQuery methods change their behavior depending on the number of arguments they have when called.
- When you need to look something up, most popular libraries will have a website dedicated to documentation. For example: <http://api.jquery.com/>



# Codealong

- Open the following zipped folder and place it in your lesson 9 folder. Then open the folder in Sublime Text (“**sub1** .”) and follow along.
- <http://bit.ly/jsdev2-lesson9-codealong-convert-to-jquery>

# For future reference: some good jQuery methods to look up

**find()**

**append()**

**attr()**

**hide()**

**prepend()**

**val()**

**show()**

**on()**

**each()**

**html()**

**off()**

**parent()**

**text()**

**css()**

**siblings()**

# What the \$ does

function signature	what the argument is	what this does	what it's like
<code>\$('.main-box li')</code>	CSS selector	creates new jQuery object containing existing DOM elements matched by selector	<b>document</b> <b>.querySelectorAll()</b>
<code>\$('&lt;li&gt;hi there&lt;/li&gt;')</code>	HTML string	creates new jQuery object containing new DOM elements	<b>document</b> <b>.createElement()</b>
<code>\$(el)</code>	DOM element	creates new jQuery object containing existing DOM element	no parallel in vanilla JS
<code>\$([el1, el2, el3])</code>	array of DOM elements	creates new jQuery object containing existing DOM elements	no parallel in vanilla JS

# Practice on your own

- In your Lesson 9 folder, create a folder called “jquery-intro”
- Make a jquery-intro.html file and a jquery-intro.js file. Put one **ul** tag into the html file.
- Load jQuery in a script tag in your html file.
- Using jQuery, add three **li** elements inside the **ul**. Put some text inside the **li** elements.

# jQuery lab: TODO list

- <http://bit.ly/jsdev2-lesson9-lab-jquery-intro>