

Justin Donn
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EDUCATION

University of California, Berkeley | Berkeley, CA
Bachelor of Science in Electrical Engineering & Computer Science

Expected June 2021
GPA: 3.53

The College Preparatory School | Oakland, CA

August 2014 - June 2017

- Recipient of NVIDIA Corporation National Merit Scholarship Award 2017
- Cumulative **GPA: 3.77**, **ACT: 36**, **SAT II Math: 800**

Notable Coursework: **CS** - Data Structures, Structure and Interpretation of Computer Programs, Principles and Techniques of Data Science*, Efficient Algorithms and Intractable Problems*; **EE** - Designing Information Devices and Systems I; **Math** - Discrete Mathematics and Probability Theory, Linear Algebra and Differential Equations; **Other** - Chemical Structure and Reactivity, Organic Chemistry Lab, Introduction to Biomedicine for Engineers, Engineering Molecules I*

* to be taken in Spring 2019

PROJECTS

Bear Maps | *Java*

April 2018

- Implemented back-end code for a web server that hosts a map application with functionality similar to Google Maps
- Designed functions that rasterize and arrange map images based on a user's current display location and zoom level
- Parsed real-world data from XML files provided by OpenStreetMap and converted it into a Java graph for improved accessibility
- Used the A* search algorithm to calculate and display the most efficient route from a user's provided start and end points

Predictive Yelp Reviews | *Python*

September 2017

- Used the Google Maps API, Yelp Dataset, and basic machine learning algorithms to organize restaurants by ratings and location
- Predicted a user's ratings for unvisited restaurants based on inputted parameters and keywords from other users' reviews
- Composed a location-based preference prediction algorithm, choosing the best restaurants within a desired range from a user

Webcam Object-Tracking Program | *Java*

April 2017 – May 2017

- Converted the video feed received by laptop webcam to a 2D array of Pixel objects with Princeton's StdDraw API
- Captured and saved the initial background image to be referenced later in the program via object-oriented programming
- Compared RGB values of each Pixel object of a real-life object to the background image to detect movement
- Highlighted said object with an overlaid drawn-in box which followed the object when/if moved

EXPERIENCE & LEADERSHIP

eSports Club, The College Preparatory School | Oakland, CA

August 2015 – June 2017

Co-President, Event Planner

- Created agendas for weekly meetings and planned monthly eSports-related events such as LAN parties and viewing parties
- Delegated officers to execute various tasks and assumed responsibility for completing them myself if not done otherwise
- Announced upcoming events and advertised fundraising for the club at weekly school-wide assemblies
- Expanded an initially three-person club to include over 50 students in the span of two years through assembly announcements

BMC Elementary Summer Program, UC Berkeley | Berkeley, CA

June 2018 – July 2018

Teacher's Assistant, Tutor

- Assisted elementary school students with learning abstract math concepts, including game theory and hypercubes
- Completed administrative duties like printing out problem sets and organizing the room before and after lesson hours
- Reached out to students' parents via email to resolve any concerns or to update them on their child's progress
- Collected student data via surveys and organized it with Excel for future use by the head of the program

The Partners Program, The College Preparatory School | Oakland, CA

October 2015 – May 2017

Volunteer Mentor and Tutor

- Tutored inner-city Oakland middle school students in a one-on-one atmosphere in math, science, and history
- Mentored students to develop strong study habits by encouraging them to set measurable goals
- Established strong academic and personal relationships with students and acted as a dependable role model
- Worked closely with the head of the Partners program to guide summer training sessions for new volunteers

SKILLS AND INTERESTS

Language: English (native language), Mandarin (second language)

Technical: Python, Java (proficient); HTML/CSS, JavaScript, Scheme (moderate); SQL, XML (familiar)

Computer: Adobe Photoshop & Illustrator; Microsoft Word, Excel, & PowerPoint; Git

Interests: PC Gaming, Professional eSports, League of Legends, Overwatch, Piano, Golf, EDM, Urban Dance