

NetworkObject

```
graph BT; TcpServer --> Server; UdpServer --> Server; Server --> NetworkObject;
```

The diagram illustrates a class hierarchy. At the top is the 'NetworkObject' class. Below it is the 'Server' class, which inherits from 'NetworkObject' as indicated by an upward-pointing arrow. At the bottom are two classes, 'TcpServer' and 'UdpServer', both of which inherit from the 'Server' class, as shown by arrows pointing from each to 'Server'.

Server

TcpServer

UdpServer