## Assignment 2

#### **Deliverables:**

Create a single PDF file that contains your answers to the questions. Then create a zip file that contains this PDF file along with all your code source files. Submit this zip file in iLearn.

**Deadline:** <u>10/27/2020</u> 11:59 pm.

#### Exercise 1

If the elements of a list are sorted, is an array-based or a linked-list-based implementation of the list more efficient for binary search? Explain. Put your answer in the PDF file.

### **Exercise 2**

Write a C++ class that implement two stacks using a single C++ array. That is, it should have functions pop\_first(), pop\_second(), push\_first(...), push\_second(...), size\_first(), size\_second(), .... When out of space, double the size of the array (similarly to what vector is doing).

#### Notes:

- Complete all the functions in exercise 2.cpp, then submit this cpp file.
- pop\_first() and pop\_second() should throw std::out\_of\_range exception when stack is empty.

## **Exercise 3**

- a. Implement functions for insertion sort, quicksort, heapsort and merge sort that input an array of integers and sort it in-place.
- c. Are your computed numbers reasonable given your knowledge of the asymptotic complexity of each sorting algorithm? Explain. <u>Put your answer in the PDF file.</u>

## Note:

Complete all the functions for a and b in exercise 3.cpp, then submit this cpp file.

Throughout the exercises, make any assumptions necessary.

# **CS 10C – HW 2**

- 1. An array-based implementation of the list is more efficient for binary search because if it was a linked list, all the data would first have to be sorted. Even if it was sorted, binary search works by searching halves of data at a time, cutting it out when the item isn't found. This works better in an array, because the array is sorted in order, allowing for chunks of list items to be selected, searched, and cut out if the item isn't found. A linear search would work better for a linked list.
- 2. Exercise 2
- 3. The computer numbers are given my knowledge of asymptotic complexity of each sorting algorithm.