




# James Shapter

COMPUTING GRADUATE

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**LinkedIn** - James Shapter

**GitHub** - jshapter

## ANDROID

Kotlin  
Jetpack Compose  
Room  
Retrofit  
JUnit  
Material Design  
Gradle

Some knowledge of:

- Flutter/React Native
- Xamarin/Maui

## WEB

HTML/CSS  
JavaScript  
PHP  
MySQL

Currently learning:

- React
- Node.js

## OTHER SKILLS

Git  
Linux CLI  
Java  
Python  
Figma  
Adobe CC (all apps)  
3D Modelling (Blender/Fusion 360)  
Unreal Engine (AR/VR)  
Stack Overflow  
ChatGPT

## ABOUT ME

Acquired through a combination of formal education and personal projects, I possess a strong foundation in the software development life cycle. I enjoy thinking both creatively and logically in order to solve problems. I take pride in collaborating with teams to deliver results and am confident in my ability to contribute meaningfully to any project.

## RELEVANT EXPERIENCE

Graduating this year as a mature student (First-Class Honours), I am currently looking for an opportunity to begin my career as a software developer/engineer.

Available on Github, my dissertation project included development of a prototype Android application to demonstrate MVVM architecture, data persistence, Kotlin coroutines and UI/UX design with Material 3. This project also included use of the Coil imaging library, as well as the Camera2 & ExifInterface APIs. Visual designs were created using Figma and development took place within Android Studio.

Work on a portfolio is currently underway but feel free to get in touch for a chat about what I can do.

## RECENT WORK

### JULY 2021 - FEBRUARY 2023

**Valenza, Wilmslow/Remote** — Recruitment Consultant

Sourcing Candidates & arranging interviews for roles within the IT sector. This has been a flexible position whilst studying for my degree.

### JUNE 2016 - JULY 2021

**Self-Employed, Liverpool** — Private Hire Driver

Driving part-time after making the decision to return to education.

## EDUCATION

### SEPTEMBER 2019 - MAY 2023

**Liverpool John Moores University, Liverpool** —

Foundations in Engineering & Technology *inc. Maths & Computer Science*,  
**Multimedia Computing BSc (First-Class Honours)**

Focusing on software development, OOP & database systems, this diverse course also included elements of UI/UX design, digital media production, game design, mixed reality, e-commerce and project management.

### SEPTEMBER 2002 - JULY 2004

**Warwickshire College, Leamington Spa** — Media Production BTEC ND

Video/audio production. graphic design, animation, film studies.

### SEPTEMBER 1997 - JULY 2002

**Trinity Technology College, Leamington Spa** — GCSEs

English, Maths, Science, Photography, Media Studies, Spanish, ICT.