

② ③ ④ Basic Principles

Setup: x_i, y_i : input, labels
 $f_\theta(\cdot)$ model
 $\hat{y}(y, \hat{y})$ loss function optimal $\hat{\theta} = \text{argmin} \frac{1}{n} \sum_{i=1}^n l(y_i, f_\theta(x_i))$

Neural Nets: differentiable operations allow non-linearities
 1) Expressivity: express patterns we want to learn $f_\theta(\cdot)$
 2) Relatively Learnable

Represent piecewise linear func that are differentiable
 + ReLU using elabs weight w : slope = w

Initialization: He initialization: Gaussian $N(0, \frac{2}{d})$

Regularization: to prevent overfitting

1) Explicit Regularization: add regularizer term

$$\hat{\theta} = \text{argmin} \left[\frac{1}{n} \sum_{i=1}^n l_{\text{train}}(y_i, f_\theta(x_i)) + R(\theta) \right]$$

Ridge regularization ($R(\theta) = \lambda \|\theta\|^2$) prevents θ too large

OLS Ridge Regression: $\hat{\theta} = (X^T X + \lambda I)^{-1} X^T y$

GD Ridge Regression: gradient: $\eta(2x^T(\hat{y} - X\hat{\theta}) - 2\lambda\hat{\theta})$

$$\text{update: } \hat{\theta}_{t+1} = (1-2\eta)\hat{\theta}_t + \eta x^T(\hat{y} - X\hat{\theta}_t)$$

2) Data Augmentation: fake observations of features
 3) Implicit Regularization: optimizer as implicit regularizer

Maximum A Posteriori (MAP): $R(\theta)$ responds to a prior

Gradient Descent (GD): iterative approach to find local optima

Errors: 1) Irreducible error: noise or randomness from $y|X$

2) Approximation error: not flexible enough for true signal

3) Estimation error: bias: systematic error of learning

Variance: randomness of training process

Features: representation of data-driven, allow generalized linear model to work well

⑤ ⑥ Survey of Architectures & Problems

Network Architectures:

- 1) Multi-layer Perception (MLP): fully connected
- 2) Convolution Neural Nets (CNNs): spatial regularity embedded, images
- 3) Recurrent Neural Nets (RNN): CNNs w/ internal state over time
- 4) Graph Neural Nets (GNN): nearby items more related
- 5) Transformers: access input data elsewhere and weight share

Types of Problems:

- 1) Regression
- 2) Classification
- 3) Generation
- 4) Recommendation

Optimization:

- 1) Gradient Descent: descend using learning rate
 To ensure grad descent stable, $\eta < \frac{1}{\alpha_2}$
- 2) Momentum based methods: low pass filter to make learning rate bigger w/o trouble for large singular values
 LPF the directions that oscillate, update as avg grad direction
 "Vanilla" Momentum $\nabla L(w_t) + \eta v_t$
 "Nesterov" Momentum $\nabla L(w_t - \eta v_t) + \eta v_t$
- 3) Adaptive approaches: change learning rates according to singular val
 $\hat{a}_{k+1} = \frac{\hat{a}_k}{1-\beta^k}$ $\hat{v}_{k+1} = \frac{\hat{v}_k}{1-(\beta^k)^2}$ $u_{k+1}[i] = u_k[i] - \eta \frac{\hat{a}_{k+1}[i]}{\sqrt{\hat{v}_{k+1}[i] + \epsilon}}$

⑦ ⑧ ⑨ CNN

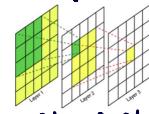
class of neural nets used to analyze images

- respect "locality", "invariance",
- support hierarchical structure, multi-resolution understanding
- weight sharing: neighborhood of pixels is processed by kernel

Pooling: 2x2 elements \Rightarrow stride to desired pixel

$$\text{Output: } \frac{N-K+2P}{S} + 1$$

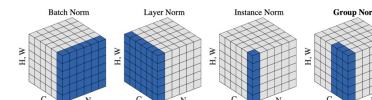
Receptive field: pixels in original image the output depends on
 receptive fields grow linearly but exponentially w/ stride/padding



Data Augmentation: transfer domain knowledge into system
 ex) auto-contrast, rotation, translation

Standardization & Normalization: convert data to zero mean & unit variance, so raw magnitude doesn't have effect on gradient

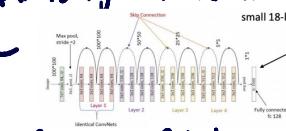
- 1) Batch Normalization: normalizes layer for mini batch
- 2) Layer normalization: normalize across all channels
- 3) Instance normalization: each channel each training image
- 4) Group normalization: over group of channels



⑩ CNN Architectures, Dropout

Residual Networks: skip connections, output to layers further down

ex) ResNet, allowed more expressive networks, learn salient features

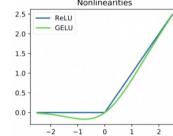


ConvNeXt: layer normalization + Gaussian ReLU

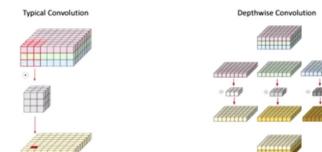
Gaussian ReLU(GReLU): $x \cdot \Phi(x)$

$\Phi(x)$: Gaussian CDF

- Smoother, non-convex, non-monotonic



Depthwise Convolution: broken into channels, convolve, concat



Dropout: "ensemble-like" behavior to promote diversity and redundancy, learning rate can compensate for training slower - kill certain units setting to 0

Stochastic Depth Regularization: drop entire residual blocks

Label Smoothing: probabilities in goal array

$$y = \left[\frac{1-\alpha}{k}, \frac{\alpha}{k}, \frac{\alpha}{k}, \dots \right]^T \quad k = \text{classes}$$

⑪ GNN

Graph w/ information in nodes, "generalized" CNN

GNN vs. CNN: diff number of neighbors in GNN, no ordering

Weight Sharing: consider itself and neighbor nodes, regardless of ordering and have learnable func $f_w[m] = \sum_{n \in \text{neighbors}} S_{w,n}(m, n) g_{w,n}(m, n)$

Pooling: can cluster and pool or not as useful

Can run if we have lots of different graphs as data in training

(12) RNN

Residual Connection blocks issue of vanishing gradients

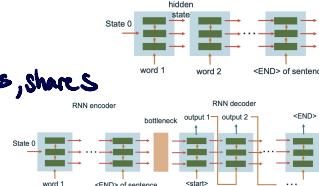
Speed Up Training by:

- 1) larger batch size, linearly scale learning rate
- 2) distributed data-parallel training
- 3) regularize by aggressive data augmentation

(14) Attention / self-supervision

RNN encoder: good for sequential words, shares

same weight



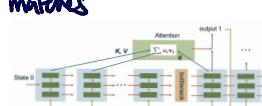
Bottleneck: include input statement

Attention: allow to look back at words originally embedded, allow info to flow along layers

use hash table to store key, values,

To get values for query, scan for closest matches of queries to keys

$$e_i = \frac{g^T k_i}{\|k_i\|}$$

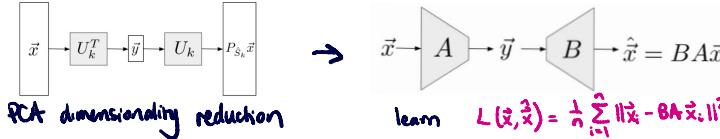


To track order information, we can use vector expression (complex expression)

(15) Self-Supervision and Autoencoders

Self-Supervision: for unsupervised learning (PCA, clustering), design to use loss func, grad to supervised

Easier to obtain unlabeled data, use dimensionality reduction clustering



Autoencoders: want grad descent to learn $\hat{x} \approx P_{S_k} \vec{x}$

doesn't necessarily need to be linear, k-dimensional structure

can replace A,B w nonlinear encoder/decoder

A Weight Sharing: $A = (B^T B)^{-1} B^T$ $\hat{x} = BA\vec{x} = B(B^T B)^{-1} B^T \vec{x}$

Parametrization 4: $x \rightarrow \boxed{\quad} \rightarrow \boxed{\quad} \rightarrow \dots \rightarrow \boxed{\quad} \rightarrow \vec{y} \rightarrow B \rightarrow \hat{x}$

Deep Encoder Decoder

Data Augmentation can help prevent learning identity

Other

Beam Search Runtime: $O(TK M \log M) \notin O(T^2 K M \log M)$

LSTM:

$$C_t \rightarrow \oplus \rightarrow \oplus \rightarrow C_{t+1}$$

$$f_t: \text{sigmoid}(W_x c_t + W_h h_t + W_z (t + \text{bias}))$$

$$\text{input: } \tanh(W_x v_t + W_h h_t + W_z (t + \text{bias}))$$

Practice Exams

- Newton's Method can converge to global optimum when loss func optimized is convex
- SGD does not find same empirical gradient
- batch normalization introduces dependence between data pts in one-mini batch
- Convolutional block reduces # of channels to speed up forward/backward

Misc

Linear Algebra

L2 Norm (Euclidean): $\|x\|_2 := \sqrt{\sum_{i=1}^n x_i^2} = \sqrt{x^T x}$

L1 Norm: $\|x\|_1 := \sum_{i=1}^n |x_i|$

Loo Norm: $\|x\|_\infty := \max_{i \in [n]} |x_i|$

Frobenius Norm: $\|A\|_F := \left(\sum_{i=1}^m \sum_{j=1}^n A_{ij}^2 \right)^{1/2} = \sqrt{\text{Tr}(A^T A)}$

Orthonormal: $\langle U_i U_j \rangle = 0, i \neq j$ and $\|U_i\|_2 = 1$

Trace: $\text{Tr} A = \sum_{i=1}^n A_{ii}$ sum of diagonal elements

Cauchy-Schwarz Inequality: $|z^T y| \leq \|y\|_2 \cdot \|z\|_2$

Fundamental Theorem of Linear Algebra

Range of a matrix is the orthogonal complement of the nullspace of its transpose

$$R(A)^\perp = N(A^T)$$

Spectral Theorem (Symmetric eigenvalue decomposition (SED))

$$A = \sum_{i=1}^m \lambda_i u_i u_i^T = U \Lambda U^T, \quad \Lambda = \text{diag}(\lambda_1, \dots, \lambda_m)$$

$$\text{Tr} \sum_i \lambda_i X_i X_i^T = \frac{1}{m} \|X\|_F^2$$

Total Variance: $\text{Tr} \Sigma = \text{Tr}(U \Lambda U^T) = \text{Tr}(U^T U \Lambda) = \text{Tr} \Lambda = \lambda_1 + \dots + \lambda_m$

rank: linearly independent columns $X \in \mathbb{R}^{m \times n}$

Rank-Nullity Theorem: $n - \dim(\text{nullspace}(A)) = \text{rank}(A)$

$\dim(\text{rowspace}(A)) = \dim(\text{columnspace}(A^T)) = \text{rank}(A^T) = \text{rank}(A)$

- Symmetric matrix has real eigenvalues

- eigenvalues neg if concave

- Axis scaled by square roots of eigenvalues of Σ

$$\text{Covar} = \frac{X X^T}{n} \quad X \in \mathbb{R}^{m \times n}$$

Symmetric matrix M

Positive Definite: if $w^T M w > 0$

all $w \neq 0 \Leftrightarrow$ pos eigenvalues

Positive Semidefinite: if $w^T M w \geq 0$

all $w \Leftrightarrow$ nonnegative eigenvalues

Indefinite: if pos & neg eigenvalue

Invertible: no zero eigenvalue

Convex: $x^2 \cup$
Concave: Σ

$$\cos \theta = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} = \frac{\mathbf{x} \cdot \mathbf{y}}{\underbrace{\|\mathbf{x}\|}_{\text{mag}} \underbrace{\|\mathbf{y}\|}_{\text{mag}}}$$

$$E[\cos \theta] = 0 \quad SD(\cos \theta) = \frac{1}{\sqrt{2}}$$

Probability

Bayes Rule: $P(Y=1|X) = \frac{P(X|Y=1)P(Y=1)}{P(X)}$

$$P(A, B) = \sum_{C} P(A, B|C)$$

Chain Rule: $P(A, B, C) = P(A, B|C)P(C) = P(A|B, C)P(B|C)P(C)$

A conditionally independent given C: $P(A, B|C) = P(A|C)P(B|C)$

A independent of B given C: $P(A|B, C) = P(A|C)$

A, B independent: $P(A, B) = P(A)P(B)$

$$P(A|B, C) = \frac{P(A, B, C)}{P(B, C)} = \frac{P(A, B|C)}{P(B|C)}$$

$$P(X) = P(X|Y=1)P(Y=1) + P(X|Y=-1)P(Y=-1)$$

Matrix Derivatives

$$\frac{\partial \mathbf{x}^T \mathbf{a}}{\partial \mathbf{x}} = \frac{\partial \mathbf{a}^T \mathbf{x}}{\partial \mathbf{x}} = \mathbf{a}$$

$$\frac{\partial \mathbf{a}^T \mathbf{X} \mathbf{b}}{\partial \mathbf{X}} = \mathbf{a} \mathbf{b}^T$$

$$\frac{\partial \mathbf{a}^T \mathbf{X}^T \mathbf{b}}{\partial \mathbf{X}} = \mathbf{b} \mathbf{a}^T$$

$$\frac{\partial \mathbf{a}^T \mathbf{X} \mathbf{a}}{\partial \mathbf{X}} = \frac{\partial \mathbf{a}^T \mathbf{X}^T \mathbf{a}}{\partial \mathbf{X}} = \mathbf{aa}^T$$

$$\frac{\partial \mathbf{a}^T}{\partial \mathbf{X}_{ij}} = \mathbf{J}^{ij}$$

$$\frac{\partial (\mathbf{X} \mathbf{A})_{ij}}{\partial \mathbf{X}_{mn}} = \delta_{im}(\mathbf{A})_{nj} = (\mathbf{J}^{mn} \mathbf{A})_{ij}$$

$$\frac{\partial (\mathbf{X}^T \mathbf{A})_{ij}}{\partial \mathbf{X}_{mn}} = \delta_{in}(\mathbf{A})_{mj} = (\mathbf{J}^{nm} \mathbf{A})_{ij}$$

$$\frac{\partial}{\partial \mathbf{X}_{ij}} \sum_{klmn} X_{kl} X_{mn} = 2 \sum_{kl} X_{kl}$$

$$\frac{\partial \mathbf{b}^T \mathbf{X}^T \mathbf{X} \mathbf{c}}{\partial \mathbf{X}} = \mathbf{X}(\mathbf{b} \mathbf{c}^T + \mathbf{c} \mathbf{b}^T)$$

$$\frac{\partial (\mathbf{Bx} + \mathbf{b})^T \mathbf{C}(\mathbf{Dx} + \mathbf{d})}{\partial \mathbf{X}} = \mathbf{B}^T \mathbf{C}(\mathbf{Dx} + \mathbf{d}) + \mathbf{D}^T \mathbf{C}^T(\mathbf{Bx} + \mathbf{b})$$

$$\frac{\partial (\mathbf{X}^T \mathbf{Bx})_{kl}}{\partial \mathbf{X}_{ij}} = \delta_{lj}(\mathbf{X}^T \mathbf{B})_{ki} + \delta_{kj}(\mathbf{B} \mathbf{X})_{il}$$

$$\frac{\partial \mathbf{X}^T \mathbf{Bx}}{\partial \mathbf{X}_{ij}} = \mathbf{X}^T \mathbf{B} \mathbf{J}^{ij} + \mathbf{J}^{ji} \mathbf{B} \mathbf{X} \quad (\mathbf{J}^{ij})_{kl} = \delta_{ik} \delta_{jl}$$

$$\frac{\partial \mathbf{b}^T \mathbf{X}^T \mathbf{Bx}}{\partial \mathbf{X}} = (\mathbf{B} + \mathbf{B}^T) \mathbf{x}$$

$$\frac{\partial \mathbf{b}^T \mathbf{X}^T \mathbf{Dx}}{\partial \mathbf{X}} = \mathbf{D}^T \mathbf{X} \mathbf{b}^T + \mathbf{D} \mathbf{X} \mathbf{b}^T$$

$$\frac{\partial}{\partial \mathbf{X}} (\mathbf{Xb} + \mathbf{c})^T \mathbf{D} (\mathbf{Xb} + \mathbf{c}) = (\mathbf{D} + \mathbf{D}^T)(\mathbf{Xb} + \mathbf{c}) \mathbf{b}^T$$

$$\text{Tr}(AB) = \text{Tr}(BA)$$

$$(A^T)^T = A$$

$$(A+B)^T = A^T + B^T$$

$$(AB)^T = B^T A^T$$

$$\text{PSD } Q = P D P^T$$

$$PD = D^{1/2} P^T$$

$$= U \Lambda F$$

$$A = A^T = A^{\Lambda^2}$$

$$= (DD^T)^{(P^T)}(PDP^T) = PDP^T$$

Eigenvalues 2.2

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} m \pm \sqrt{m^2 - p} \quad \begin{matrix} \uparrow \\ \frac{ad-bc}{2} \\ \downarrow \\ \det(M) \end{matrix}$$

16 Self Supervision

Autoencoders: $\vec{x} \rightarrow \text{encoder} \rightarrow \hat{\vec{x}} \rightarrow \text{decoder} \rightarrow \hat{\vec{x}} \rightarrow \text{surrogate obj}$
 $\hat{\vec{x}} \rightarrow \text{neural network} \rightarrow \hat{\vec{y}}$
↑ use larger set of unlabeled

Surrogate tasks:

vanilla autoencoding: naive approach, $L(\vec{x}_i, D(E(\vec{x}_i)))$

denoising autoencoding: $L(\vec{x}_i, D(E(\vec{x}_i + \vec{n})), \vec{n} \sim N(0, \sigma^2)$

masked autoencoding: $L(\vec{x}, D(E(\vec{x}')))$ $\vec{x}' = [x_1, \dots, x_3, x_4 ?]^T$

1) First parameterization

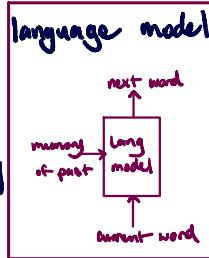
$$\vec{x} \rightarrow A \rightarrow \vec{i} \rightarrow B \rightarrow \hat{\vec{x}}$$

2) Second parameterization

$$\vec{x} \rightarrow (B^T B)^{-1} B^T \rightarrow \vec{i} \rightarrow B \rightarrow \hat{\vec{x}}$$

3) Third parameterization: RNN w/ weight sharing (residual)

$$\vec{x} \rightarrow B \rightarrow \otimes \rightarrow B^T \rightarrow n \rightarrow \otimes \rightarrow \hat{\vec{x}}$$



Beam Search: keep bag of current best possibilities, choose k best, least negative, add them together

17 18 19 Transformer Models**attention**

1) drop recurrence from RNN, keep weight sharing
 1) Soft approx hash table
 2) Learnable softmax pooling

hash table pairs k_i and v_i , apply a query \vec{q}_i

$$e_{i,t} = \frac{\langle q_i, k_i \rangle}{\|k_i\|}, \quad a_{i,t} = \frac{e_{i,t} v_i}{\sum e_{i,t}}, \quad \text{output} = \sum a_{i,t} \vec{v}_i$$

2) can also use multiple channels in transformers, multi-head attention query through multiple heads & concatenate outputs

- for a query, output is approx corresponds to nearest key,

$$\text{inner product } \text{sim}(q, k) = \frac{\langle q, k \rangle}{\|k\|}$$

- attention mechanism to learn dependencies across input sequence, agg info, no learnable parameters

Transformers

- 1) inputs x_{t+1}
- 2) create key vector k_{t+1} , query vector q_{t+1} , value vector v_{t+1}
- 3) store key vector k_{t+1}, v_{t+1} into table
- 4) pass query vec q_{t+1} as input to attention block, softmax
- 5) attention to linear layer W , combined with x_{t+1} with skip connection
 b) Layer Norm \rightarrow MLP \rightarrow LN

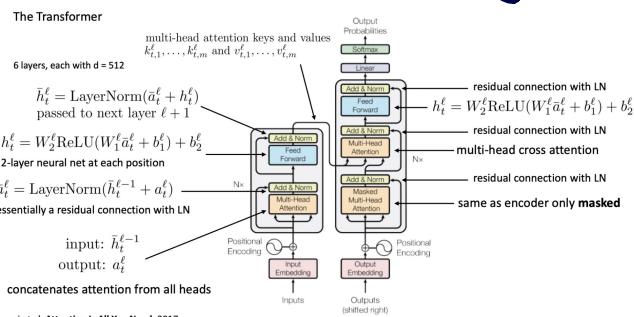
Masking: should not perform inner products w/ key-value pairs from future, set future values to 0

Cross-Attention: queries from decoder, key-value from encoder

Position Encoding: add positions to transformer input tokens concatenating position to vector or adding it

Transformers: self-attention layer, relevant to next, cross-attention w/ key-value from encoder, weight matrix has learnable weights

represent words w/ embedding to show similarity

**20 Pretraining and fine-tuning**

input \rightarrow tokenizer \rightarrow lookup table ($id \rightarrow \text{vector}$) \rightarrow transformer ($tokens \rightarrow id$)

Word2vec: find vector representations of each word where similar words have similar embeddings

$$\arg \max \sum_{c=0} \log \frac{\exp(u_c^\top v_o)}{\sum_{v \in V} \exp(u_c^\top v)}$$

$$\arg \max \sum (\log o(v_i)) + \sum \log o(-u_i^\top v_i)$$

Pretrained models:

1. train language model on surrogate task

2. Run it on a sentence

3. Take hidden state from model and treat it as embedding

masked self-attention: make sure model doesn't just look ahead

BERT: bidirectional Transformer Language Models, mask percentage of inputs, don't need masked self-attention trained on predicting mask and next sentence prediction, to predict if two sentences swapped

Fine-tuning: can either freeze BERT and retrain classifier at end or retrain end-to-end (finer pretrained transformer)

GPT: autoregressive model, one directional transformer

21 22 23 Fine tuning

Fine-tuning: 1) pretrain large model w/ self-supervision & lots data
 2) finetune on task specific data or objective

Feature Extraction: decapitate training head and train new head

↑ less params to retrain, scalability, ↓ ok performance

Fine-tuning: replace head, retrain entire model

↑ increased capacity, ↓ overfitting, harder to scale divergent backpropagation

Prompt Engineering: prompts to make model do what we want

↑ no training, ↓ bad performance, limited training data

Prompt Tuning: create prompts in vector language

Catastrophic Forgetting: forgetting how to perform old tasks when trained to do new ones

Continual learning: learns series of tasks sequentially

- earlier layers are somewhat task specific

- skip connections allows early layers to learn task specific

↳ Naive approach is to batch learn randomly

↳ Replay during training: examples of old task when training on new, (preferred solution)

↳ Learning w/o forgetting: create pseudo labels after running through old heads, knowledge distillation, generate analogies

T5/BART: BERT: encoder only, masked autoencoder

GPT: decoder only, predict next token

encoder-decoder transformers, masked autoencoder

mask spans tokens

Soft prompts: population of attention tables in between layers

- fine-tuning can improve performance, but if model params too small prompt cannot work

24 Meta Learning

Meta-learning: find system to quickly, reliably learn new tasks

1) Feature extract 2) fine tuning

1) randomly initialize task specific head

2) either fine tune entire model or just head

3) use sgd to update params w/ differentiable loss func

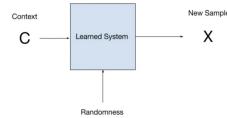
NAML ↴ exploding grad while training, memory

Alternatives: train on union of tasks

ANIL/Meta Opt Net/RZD2: freeze "feature extractor"
optimize task head, differentiate w/ params

25 26 Generative Tasks

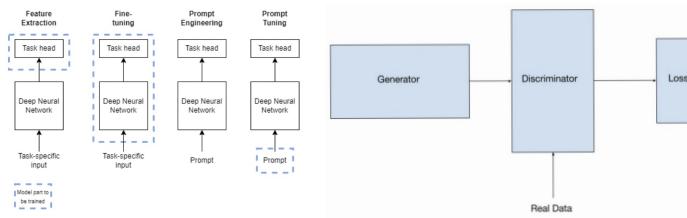
Generation Model: generate unseen example of data



typically provide context (prefix)
which is passed through layers

Generative Adversarial Networks: generator to create images and classifier (discriminator) to tell if image real or fake, loss trains both at same time.

↓ delicate, mode collapse if same output always rejects



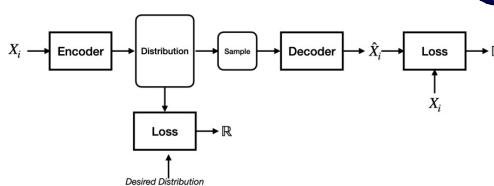
1) Train discriminator given frozen generator

2) Train generator given frozen discriminator, given real or fake either minimizer or max sgd steps

Mode collapse: if generator lacks diversity

27 Diffusion

Variational Autoencoders: input to decoder random during training, add loss term on distribution of z , parameterize sgd, estimate density



Variational Autoencoders

VAEs fall in the class of likelihood-based models. The goal is to learn a model $p_\theta(x)$ that is close to the true distribution p_{data} . This is done by maximizing the likelihood of the observed data under the model, i.e. $\max_\theta \mathbb{E}_{x \sim p_{\text{data}}} [\log p_\theta(x)]$.

Evidence Lower Bound

Given a latent-variable model, $z \rightarrow x$, we have an alternative objective to maximize the likelihood of the data, i.e. $\max_\theta \mathbb{E}_{x \sim p_{\text{data}}} [\log p_\theta(x)]$. In particular, consider the expression

$$\begin{aligned} \log p_\theta(x) &= \log \int_z p_\theta(x, z) dz \\ &= \log \int_z p_\theta(x|z)p(z) dz \end{aligned}$$

- latent var z between encoder and decoder is noisy
- find probability $X_T | X_{T-1}$ as cond distribution, procedure for denoising

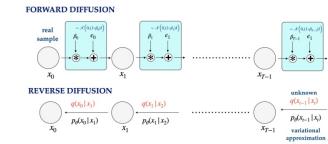


Figure 4: Diffusion Model iteratively adds noise to the input skewing the distribution towards well-understood distributions.

Diffusion models are a class of generative models that are *multi-step*, meaning that they perform multiple steps (say T) of inference. In particular, diffusion models are composed of two phases:

- Forward: In this phase, we start from samples from the real distribution and iteratively add noise to the samples. In particular, starting from $x_0 \sim p_{\text{data}}$ we have:

$$q(x_t|x_{t-1}) = \mathcal{N}(\sqrt{\beta_{t-1}}x_{t-1}, (1 - \beta_{t-1})I)$$

Notably, the variance of the distribution is a function of the step t , and the variance increases as we move forward in time. A typical example³ of this would be linearly increasing from $\beta_0 = 10^{-4}$ to $\beta_T = 0.02$.

- Reverse: Sampling from the diffusion model is done by starting from a sample from our target distribution (e.g. isotropic Gaussian) and iteratively denoising the noisy inputs. In the Markov chain illustrated in fig. 4 this corresponds to starting at x_T and moving backwards in time, such that x_0 is the denoised sample.

Performing this denoising step, however requires us to estimate $q(x_{t-1}|x_t)$ which is not tractable. Instead, we perform a variational

³Jonathan Ho, Ajay Jain, and Pieter Abbeel. Denoising diffusion probabilistic models. *Advances in Neural Information Processing Systems*, 33:6849–6853, 2020.

Disc

- robotic navigation task
- encoder/decoder (T5), encode target, inputs history of trajectory in decoder, auto regression masking, output three logits, crossentropy loss
- subword tokenizers preferred, word tokenizers map words not in vocab to <UNK>

175B param, 100k data → soft prompting

90B param, no data, classification → hard prompting

1B param, 100 data, image classify → feature extraction

1B param, 100M data, Imagenet → full finetuning