

jshiftio/openshift-maven-plugin

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kubernetes-maven-plugin

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Chapter 1. Introduction

The **openshift-maven-plugin** (oc-m-p) brings your Java applications on to [OpenShift](#). It provides a tight integration into [Maven](#) and benefits from the build configuration already provided. This plugin focus on two tasks: *Building Docker images* and *creating Kubernetes resource descriptors*. It can be configured very flexibly and supports multiple configuration models for creating: A *Zero-Config* setup allows for a quick ramp-up with some opinionated defaults. For more advanced requirements, an *XML configuration* provides additional configuration options which can be added to the `pom.xml`. For the full power, in order to tune all facets of the creation, external *resource fragments* and *Dockerfiles* can be used.

1.1. Building Images

The **oc:build** goal is for creating Docker images containing the actual application. These then can be deployed later on Kubernetes or OpenShift. It is easy to include build artifacts and their dependencies into these images. This plugin uses the assembly descriptor format from the [maven-assembly-plugin](#) to specify the content which will be added to the image. That images can then be pushed to public or private Docker registries with **oc:push**.

Depending on the operational mode, for building the actual image either a Docker daemon is used directly or an [OpenShift Docker Build](#) is performed.

A special **oc:watch** goal allows for reacting to code changes to automatically recreate images or copy new artifacts into running containers.

These image related features are inherited from the [jshiftio/docker-maven-plugin](#) which is part of this plugin.

1.2. Openshift Resources

Openshift resource descriptors can be created or generated from **oc:resource**. These files are packaged within the Maven artifacts and can be deployed to a running orchestration platform with **oc:apply**.

Typically you only specify a small part of the real resource descriptors which will be enriched by this plugin with various extra information taken from the `pom.xml`. This drastically reduces boilerplate code for common scenarios.

1.3. Configuration

As mentioned already there are three levels of configuration:

- **Zero-Config** mode makes some very opinionated decisions based on what is present in the `pom.xml` like what base image to use or which ports to expose. This is great for starting up things and for keeping quickstart applications small and tidy.
- **XML plugin configuration** mode is similar to what [docker-maven-plugin](#) provides. This allows for type-safe configuration with IDE support, but only a subset of possible resource descriptor

features is provided.

- **Kubernetes & OpenShift resource fragments** are user provided YAML files that can be *enriched* by the plugin. This allows expert users to use a plain configuration file with all their capabilities, but also to add project specific build information and avoid boilerplate code.

The following table gives an overview of the different models

Table 1. Configuration Models

Model	Docker Images	Resource Descriptors
Zero-Config	Generators are used to create Docker image configurations. Generators can detect certain aspects of the build (e.g. whether Spring Boot is used) and then choose some default like the base image, which ports to expose and the startup command. They can be configured, but offer only a few options.	Default Enrichers will create a default <i>Service</i> and <i>Deployment</i> (<i>DeploymentConfig</i> for OpenShift) when no other resource objects are provided. Depending on the image they can detect which port to expose in the service. As with Generators, Enrichers support a limited set of configuration options.
XML configuration	oc-m-p inherits the XML based configuration for building images from the docker-maven-plugin and provides the same functionality. It supports an assembly descriptor for specifying the content of the Docker image.	A subset of possible resource objects can be configured with a dedicated XML syntax. With a decent IDE you get autocompletion on most object and inline documentation for the available configuration elements. The provided configuration can be still enhanced by Enhancers which is useful for adding e.g. labels and annotations containing build or other information.
Resource Fragments and Dockerfiles	Similarly to the docker-maven-plugin, oc-m-p supports external Dockerfiles too, which are referenced from the plugin configuration.	Resource descriptors can be provided as external YAML files which specify a skeleton. This skeleton is then filled by Enrichers which add labels and more. Maven properties within these files are resolved to their values. With this model you can use every Kubernetes / OpenShift resource object with all their flexibility, but still get the benefit of adding build information.

1.4. Examples

Let's have a look at some code. The following examples will demonstrate all three configurations variants:

1.4.1. Zero-Config

This minimal but full working example `pom.xml` shows how a simple spring boot application can be dockerized and prepared for Kubernetes. The full example can be found in directory [samples/zero-config](#).

Example

```
<project>
  <modelVersion>4.0.0</modelVersion>

  <groupId>io.jshift</groupId>
  <artifactId>jshift-maven-sample-zero-config</artifactId>
  <version>0.1.0</version>
  <packaging>jar</packaging>

  <parent>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-parent</artifactId> ①
    <version>1.5.5.RELEASE</version>
  </parent>

  <dependencies>
    <dependency>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-starter-web</artifactId> ②
    </dependency>
  </dependencies>

  <build>
    <plugins>
      <plugin>
        <groupId>org.springframework.boot</groupId>
        <artifactId>spring-boot-maven-plugin</artifactId> ③
      </plugin>
      <plugin>
        <groupId>io.jshift</groupId>
        <artifactId>oc-maven-plugin</artifactId> ④
        <version>0.1.0</version>
      </plugin>
    </plugins>
  </build>
</project>
```

- ① This minimalistic spring boot application uses the spring-boot parent POM for setting up dependencies and plugins
- ② The Spring Boot web starter dependency enables a simple embedded Tomcat for serving Spring MVC apps
- ③ The `spring-boot-maven-plugin` is responsible for repackaging the application into a fat jar, including all dependencies and the embedded Tomcat

- ④ The `kubernetes-maven-plugin` enables the automatic generation of a Docker image and Kubernetes / OpenShift descriptors including this Spring application.

This setup make some opinionated decisions for you:

- As base image `jshift/java-jboss-openjdk8-jdk` is chosen which enables `Jolokia` and `jmx_exporter`. It also comes with a sophisticated `startup script`.
- It will create a Kubernetes `Deployment` and a `Service` as resource objects
- It exports port 8080 as the application service port (and 8778 and 9779 for Jolokia and `jmx_exporter` access, respectively)

These choices can be influenced by configuration options as decribed in [Spring Boot Generator](#).

To start the Docker image build, you simply run

```
mvn package oc:build
```

This will create the Docker image against a running Docker daemon (which must be accessible either via Unix Socket or with the URL set in `DOCKER_HOST`). Alternatively, when connected to an OpenShift cluster (or using the `openshift mode` explicitly), then a Docker build will be performed on OpenShift which at the end creates an `ImageStream`.

To deploy the resources to the cluster call

```
mvn oc:resource oc:deploy
```

By default a `Service` and a `Deployment` object pointing to the created Docker image is created. When running in OpenShift mode, a `Service` and `DeploymentConfig` which refers the `ImageStream` created with `oc:build` will be installed.

Of course you can bind all those `jshift.goals` to execution phases as well, so that they are called along with standard lifecycle goals like `install`. For example, to bind the building of the Kubernetes resource files and the Docker images, add the following goals to the execution of the f-m-p:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>

  <!-- ... -->

  <executions>
    <execution>
      <goals>
        <goal>resource</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

If you'd also like to automatically deploy to Kubernetes each time you do a `mvn install` you can add the `deploy` goal:

Example for lifecycle bindings with automatic deploys for mvn install

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>

  <!-- ... -->

  <executions>
    <execution>
      <goals>
        <goal>resource</goal>
        <goal>build</goal>
        <goal>deploy</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

1.4.2. XML Configuration



XML based configuration is only partially implemented and is not recommended for use right now.

Although the Zero-config mode and its generators can be tweaked with options up to a certain degree, many cases require more flexibility. For such instances, an XML-based plugin configuration can be used, in a way similar to the [XML configuration](#) used by `docker-maven-plugin`.

The plugin configuration can be roughly divided into the following sections:

- Global configuration options are responsible for tuning the behaviour of plugin goals
- `<images>` defines which Docker [images](#) are used and configured. This section is similar to the [image configuration](#) of the `docker-maven-plugin`, except that `<run>` and `<external>` sub-elements are ignored)
- `<resource>` defines the resource descriptors for deploying on an OpenShift or Kubernetes cluster.
- `<generator>` configures [generators](#) which are responsible for creating images. Generators are used as an alternative to a dedicated `<images>` section.
- `<enricher>` configures various aspects of [enrichers](#) for creating or enhancing resource descriptors.

A working example can be found in the [samples/xml-config](#) directory. An extract of the plugin configuration is shown below:

Example for an XML configuration

```
<configuration>
  <namespace>test-ns</namespace>
  <images> ①
    <image>
      <name>xml-config-demo:1.0.0</name>
      <!-- "alias" is used to correlate to the containers in the pod spec -->
      <alias>camel-app</alias>
      <build>
        <from>jshift.java</from>
        <assembly>
          <basedir>/deployments</basedir>
          <descriptorRef>artifact-with-dependencies</descriptorRef>
        </assembly>
        <env>
          <JAVA_LIB_DIR>/deployments</JAVA_LIB_DIR>
          <JAVA_MAIN_CLASS>org.apache.camel.cdi.Main</JAVA_MAIN_CLASS>
        </env>
      </build>
    </image>
  </images>

  <resources> ②
    <labels> ③
      <all>
        <group>quickstarts</group>
      </all>
    </labels>

    <deployment> ④
      <name>${project.artifactId}</name>
      <replicas>1</replicas>
```

```

<containers> ⑤
  <container>
    <alias>camel-app</alias> ⑥
    <ports>
      <port>8778</port>
    </ports>
    <mounts>
      <scratch>/var/scratch</scratch>
    </mounts>
  </container>
</containers>

<volumes> ⑦
  <volume>
    <name>scratch</name>
    <type>emptyDir</type>
  </volume>
</volumes>
</deployment>

<services> ⑧
  <service>
    <name>camel-service</name>
    <headless>true</headless>
  </service>
</services>

<serviceAccounts>
  <serviceAccount>
    <name>build-robot</name>
  </serviceAccount>
</serviceAccounts>
</resources>
</configuration>

```

- ① Standard docker-maven-plugin configuration for building one single Docker image
- ② Kubernetes / OpenShift resources to create
- ③ Labels which should be applied globally to all resource objects
- ④ Definition of a [Deployment](#) to create
- ⑤ Containers to include in the deployment
- ⑥ An *alias* is used to correlate a container's image with the image definition in the `<images>` section where each image carry an alias. Can be omitted if only a single image is used
- ⑦ [Volume](#) definitions used in a Deployment's *ReplicaSet*
- ⑧ One or more [Service](#) definitions.

The XML resource configuration is based on plain Kubernetes resource objects. When targeting OpenShift, Kubernetes resource descriptors will be automatically converted to their OpenShift

counterparts, e.g. a Kubernetes [Deployment](#) will be converted to an OpenShift [DeploymentConfig](#).

1.4.3. Resource Fragments

The third configuration option is to use an external configuration in form of YAML resource descriptors which are located in the `src/main/jshift` directory. Each resource gets its own file, which contains a skeleton of a resource descriptor. The plugin will pick up the resource, enrich it and then combine all to a single `kubernetes.yml` and `openshift.yml` file. Within these descriptor files you can freely use any Kubernetes feature.

Note: In order to support simultaneously both OpenShift and Kubernetes, there is currently no way to specify OpenShift-only features this way, though this might change in future releases.

Let's have a look at an example from [samples/external-resources](#). This is a plain Spring Boot application, whose images are auto generated like in the [Zero-Config](#) case. The resource fragments are in `src/main/jshift`.

Example fragment "deployment.yml"

```
spec:
  replicas: 1
  template:
    spec:
      volumes:
        - name: config
          gitRepo:
            repository: 'https://github.com/jstrachan/sample-springboot-config.git'
            revision: 667ee4db6bc842b127825351e5c9bae5a4fb2147
            directory: .
      containers:
        - volumeMounts:
            - name: config
              mountPath: /app/config
          env:
            - name: KUBERNETES_NAMESPACE
              valueFrom:
                fieldRef:
                  apiVersion: v1
                  fieldPath: metadata.namespace
      serviceAccount: ribbon
```

As you can see, there is no `metadata` section as would be expected for Kubernetes resources because it will be automatically added by the `kubernetes-maven-plugin`. The object's `Kind`, if not given, is automatically derived from the filename. In this case, the `kubernetes-maven-plugin` will create a `Deployment` because the file is called `deployment.yml`. Similar mappings between file names and resource type exist for each supported resource kind, the complete list of which (along with associated abbreviations) can be found in the [Appendix](#).



Now that sidecar containers are supported in this plugin, be careful whenever you're supplying container name in the resource fragment. If container specified in resource fragment doesn't have a name or it's name is equal to default fmp generated application's container name; it would not be treated as sidecar and it would be merged into main container. However, You can override plugin's default name for main container via `jshift.generator.alias` property.

Additionally, if you name your fragment using a name prefix followed by a dash and the mapped file name, the plugin will automatically use that name for your resource. So, for example, if you name your deployment fragment `myapp-deployment.yml`, the plugin will name your resource `myapp`. In the absence of such provided name for your resource, a name will be automatically derived from your project's metadata (in particular, its `artifactId` as specified in your POM).

No image is also referenced in this example because the plugin also fills in the image details based on the configured image you are building with (either from a generator or from a dedicated image plugin configuration, as seen before).



For building images there is also an alternative mode using external Dockerfiles, in addition to the XML based configuration. Refer to [oc:build](#) for details.

Enrichment of resource fragments can be fine-tuned by using profile sub-directories. For more details see [Profiles](#).

Now that we have seen some examples for the various ways how this plugin can be used, the following sections will describe the plugin goals and extension points in detail.

Chapter 2. Compatibility with Openshift

2.1. OpenShift Compatibility

Table 2. OpenShift Compatibility

OMP	OpenShift t 3.11.0	OpenShift t 3.10.0	OpenShift t 3.9.0	OpenShift t 3.7.0	OpenShift t 3.6.0	OpenShift t 3.5.0	OpenShift t 1.4.1
OMP 0.1.0	✓	✓	✓	✓	✓	x	x

Chapter 3. Installation

This plugin is available from Maven central and can be connected to pre- and post-integration phase as seen below. The configuration and available goals are described below.

By default, Maven will only search for plugins in the `org.apache.maven.plugins` and `org.codehaus.mojo` packages. In order to resolve the provider for the Jshift plugin goals, you need to edit `~/.m2/settings.xml` and add the `io.jshift` namespace so the `<pluginGroups>` configuration.

```
<settings>
  ...

  <pluginGroups>
    <pluginGroup>io.jshift</pluginGroup>
  </pluginGroups>

  ...
</settings>
```



```

<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>0.1.0</version>

  <configuration>
    ....
    <images>
      <!-- A single's image configuration -->
      <image>
        ...
        <build>
          ....
          </build>
        </image>
      ....
    </images>
  </configuration>

  <!-- Connect oc:resource, oc:build and oc:helm to lifecycle phases -->
  <executions>
    <execution>
      <id>jshift</id>
      <goals>
        <goal>resource</goal>
        <goal>build</goal>
        <goal>helm</goal>
      </goals>
    </execution>
  </executions>
</plugin>

```

Chapter 4. Goals Overview

This plugin supports a rich set for providing a smooth Java developer experience. These goals can be categorized in multiple groups:

- **Build goals** are all about creating and managing Kubernetes build artifacts like Docker images or S2I builds.
- **Development goals** target help not only in deploying resource descriptors to the development cluster but also to manage the lifecycle of the development cluster as well.

Table 3. Build Goals

Goal	Description
oc:build	Build images
oc:push	Push images to a registry
oc:resource	Create Kubernetes or OpenShift resource descriptors
oc:apply	Apply resources to a running cluster

Table 4. Development Goals

Goal	Description
oc:deploy	Deploy resources descriptors to a cluster after creating them and building the app. Same as oc:run except that it runs in the background.
oc:undeploy	Undeploy and remove resources descriptors from a cluster.
oc:watch	Watch for file changes and perform rebuilds and redeployments
oc:log	Show the logs of the running application
oc:debug	Enable remote debugging

Depending on whether the OpenShift or Kubernetes operational mode is used, the workflow and the performed actions differs :

Table 5. Workflows

Use Case	Kubernetes	OpenShift
Build	oc:build oc:push <ul style="list-style-type: none">• Creates a image against an exposed Docker daemon (with a docker.tar)• Pushes the image to a registry which is then referenced from the configuration	oc:build <ul style="list-style-type: none">• Creates or uses a BuildConfig• Creates or uses an ImageStream which can be referenced by the deployment descriptors in a DeploymentConfig• Starts an OpenShift build with a docker.tar as input

Use Case	Kubernetes	OpenShift
Deploy	<p><code>oc:deploy</code></p> <ul style="list-style-type: none"> • Applies a Kubernetes resource descriptor to cluster 	<p><code>oc:deploy</code></p> <ul style="list-style-type: none"> • Applies an OpenShift resource descriptor to a cluster

Chapter 5. Build Goals

5.1. oc:resource

This goal generates OpenShift resources based upon your project. It can either be opinionated defaults or based upon the configuration provided in XML config or resource fragments in `src/main/jshift`. Generated resources are in `target/classes/META-INF/jshift/openshift` directory.

5.1.1. Labels and Annotations

Labels and annotations can be easily added to any resource object. This is best explained by an example.

```
<plugin>
...
<configuration>
...
<resources>
  <labels> ①
    <all> ①
      <property> ②
        <name>organisation</name>
        <value>unesco</value>
      </property>
    </all>
    <service> ③
      <property>
        <name>database</name>
        <value>mysql</value>
      </property>
      <property>
        <name>persistent</name>
        <value>true</value>
      </property>
    </service>
    <replicaSet> ④
      ...
    </replicaSet>
    <pod> ⑤
      ...
    </pod>
    <deployment> ⑥
      ...
    </deployment>
  </labels>

  <annotations> ⑦
    ...
  </annotations>
  <remotes> ⑧

  <remote>https://gist.githubusercontent.com/lordofthejars/ac2823cec7831697d09444bbaa76c
d50/raw/e4b43f1b6494766dfc635b5959af7730c1a58a93/deployment.yaml</remote>
  </remotes>
</resource>
</configuration>
</plugin>
```

① <labels> section with <resources> contains labels which should be applied to objects of various kinds

② Within <all> labels which should be applied to **every** object can be specified

- ③ `<service>` labels are used to label services
- ④ `<replicaSet>` labels are for replica set and replication controller
- ⑤ `<pod>` holds labels for pod specifications in replication controller, replica sets and deployments
- ⑥ `<deployment>` is for labels on deployments (kubernetes) and deployment configs (openshift)
- ⑦ The subelements are also available for specifying annotations.
- ⑧ `<remotes>` you can set location of fragments as `URL`.

Labels and annotations can be specified in free form as a map. In this map the element name is the name of the label or annotation respectively, whereas the content is the value to set.

The following subelements are possible for `<labels>` and `<annotations>` :

Table 6. Label and annotation configuration

Element	Description
all	All entries specified in the <code><all></code> sections are applied to all resource objects created. This also implies build object like image stream and build configs which are create implicitly for an OpenShift build .
deployment	Labels and annotations applied to <code>Deployment</code> (for Kubernetes) and <code>DeploymentConfig</code> (for OpenShift) objects
pod	Labels and annotations applied pod specification as used in <code>ReplicationController</code> , <code>ReplicaSets</code> , <code>Deployments</code> and <code>DeploymentConfigs</code> objects.
replicaSet	Labels and annotations applied to <code>ReplicaSet</code> and <code>ReplicationController</code> objects.
service	Labels and annotations applied to <code>Service</code> objects.

5.1.2. Secrets

Once you've configured some docker registry credentials into `~/.m2/setting.xml`, as explained in the [Authentication](#) section, you can create Kubernetes secrets from a server declaration.

XML configuration

You can create a secret using xml configuration in the `pom.xml` file. It should contain the following fields:

key	required	description
dockerServerId	<code>true</code>	the server id which is configured in <code>~/.m2/setting.xml</code>
name	<code>true</code>	this will be used as name of the kubernetes secret resource
namespace	<code>false</code>	the secret resource will be applied to the specific namespace, if provided

This is best explained by an example.

```
<properties>
  <docker.registry>docker.io</docker.registry>
</properties>
```

```
<configuration>
  <resources>
    <secrets>
      <secret>
        <dockerServerId>${docker.registry}</dockerServerId>
        <name>mydockerkey</name>
      </secret>
    </secrets>
  </resources>
</configuration>
```

Yaml fragment with annotation

You can create a secret using a yaml fragment. You can reference the docker server id with an annotation `maven.jshift.io/dockerServerId`. The yaml fragment file should be put under the `src/main/jshift/` folder.

Example

```
apiVersion: v1
kind: Secret
metadata:
  name: mydockerkey
  namespace: default
  annotations:
    maven.jshift.io/dockerServerId: ${docker.registry}
type: kubernetes.io/dockercfg
```

5.1.3. Resource Validation

Resource goal also validates the generated resource descriptors using API specification of [Kubernetes](#).

Table 7. Validation Configuration

Configura tion	Description	Default
jshift.skip ResourceV alidation	If value is set to <code>true</code> then resource validation is skipped. This may be useful if resource validation is failing for some reason but you still want to continue the deployment.	<code>false</code>

Configuration	Description	Default
jshift.failOnValidationError	If value is set to true then any validation error will block the plugin execution. A warning will be printed otherwise.	false

5.1.4. Route Generation

When the `oc:resource` goal is run, an OpenShift `Route` descriptor (`route.yml`) will also be generated along the service if an OpenShift cluster is targeted. If you do not want to generate a Route descriptor, you can set the `jshift.openshift.generateRoute` property to **false**.

Table 8. Route Generation Configuration

Configuration	Description	Default
jshift.openshift.generateRoute	If value is set to false then no Route descriptor will be generated. By default it is set to true , which will create a <code>route.yml</code> descriptor and also add Route resource to <code>openshift.yml</code> .	true

If you do not want to generate a Route descriptor, you can also specify so in the plugin configuration in your POM as seen below.

Example for not generating route resource by configuring it in `pom.xml`

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>0.1.0</version>
  <configuration>
    <generateRoute>>false</generateRoute>
  </configuration>
</plugin>
```

If you are using resource fragments, then also you can configure it in your Service resource fragment (e.g. `service.yml`). You need to add an `expose` label to the `metadata` section of your service and set it to **false**.


```
metadata:
  annotations:
    api.service.kubernetes.io/path: /hello
  labels:
    expose: "false"
spec:
  type: LoadBalancer
```

In case both the label and the property have been set with conflicting values, precedence will be given to the property value, so if you set the label to **true** but set the property to **false** then no Route descriptor will be generated because precedence will be given to the property value.

5.1.5. Other flags

Table 9. Other options available with resource goal

Configuration	Description	Default
jshift.openshift.enableAutomaticTrigger	If the value is set to false then automatic deployments would be disabled.	true
jshift.skipHealthCheck	If the value is set to true then no readiness/liveness checks would be added to any containers.	false
jshift.openshift.deployTimeoutSeconds	The OpenShift deploy timeout in seconds.	3600
jshift.openshift.imageChangeTrigger	Add ImageChange triggers to DeploymentConfigs when on openshift.	true
jshift.profile	Profile to use. A profile contains the enrichers and generators to use as well as their configuration. Profiles are looked up in the classpath and can be provided as yaml files.	default
jshift.sidecar	Whether to enable sidecar behavior or not. By default pod specs are merged into main application container.	false
jshift.skipHealthCheck	Whether to skip health checks addition in generated resources or not.	false

Configuration	Description	Default
jshift.workDir	The Jshift working directory	<code>\${project.build.directory}/jshift</code>
jshift.environment	Environment name where resources are placed. For example, if you set this property to dev and resourceDir is the default one, plugin will look at <code>src/main/jshift/dev</code> .	NULL
jshift.useProjectClassPath	Should we use the project's compile time classpath to scan for additional enrichers/generators?	false
jshift.resourceDir	Folder where to find project specific files	<code>\${basedir}/src/main/jshift</code>
jshift.targetDir	The generated Kubernetes manifests	<code>\${project.build.outputDirectory}/META-INF/jshift</code>
jshift.switchToDeployment	Use Deployment instead of DeploymentConfig when on OpenShift.	false

5.2. oc:build

This goal is for building Docker images. Images can be built in two different ways depending on the `mode` configuration (controlled by the `jshift.mode` property). By default the mode is set to `auto`. In this case the plugin tries to detect which kind of build should be performed by contacting the API server. If this fails or if no cluster access is configured e.g. with `oc login` then the mode is set to `kubernetes` in which case a standard Docker build is performed. It can also be forced to `openshift` to perform an OpenShift build.

5.2.1. Kubernetes Build

If the mode is set to `kubernetes` then a normal Docker build is performed. The connection configuration to access the Docker daemon is described in [Access Configuration](#).

In order to make the generated images available to the Kubernetes cluster the generated images need to be pushed to a registry with the goal `oc:push`. This is not necessary for single node clusters, though as there is no need to distribute images.

5.2.2. OpenShift Build

For the `openshift` mode, OpenShift specific `builds` will be performed. These are so called [Binary Source](#) builds ("binary builds" in short), where the data specified with the [build configuration](#) is sent directly to OpenShift as a binary archive.

There are two kind of binary builds supported by this plugin, which can be selected with the `buildStrategy` configuration option (`jshift.build.strategy` property)

Table 10. Build Strategies

buildStrategy	Description
s2i	The Source-to-Image (S2I) build strategy uses so called builder images for creating new application images from binary build data. The builder image to use is taken from the base image configuration specified with <code>from</code> in the image build configuration. See below for a list of builder images which can be used with this plugin.
docker	A Docker Build is similar to a normal Docker build except that it is done by the OpenShift cluster and not by a Docker daemon. In addition this build pushes the generated image to the OpenShift internal registry so that it is accessible in the whole cluster.

Both build strategies update an [Image Stream](#) after the image creation.

The [Build Config](#) and [Image streams](#) can be managed by this plugin. If they do not exist, they will be automatically created by `oc:build`. If they do already exist, they are reused, except when the `buildRecreate` configuration option (property `jshift.build.recreate`) is set to a value as described in [Configuration](#). Also if the provided build strategy is different than the one defined in the existing build configuration, the Build Config is edited to reflect the new type (which in turn removes all build associated with the previous build).

This image stream created can then be directly referenced from [Deployment Configuration](#) objects created by `oc:resource`. By default, image streams are created with a local lookup policy, so that they can be used also by other resources such as Deployments or StatefulSets. This behavior can be turned off by setting the `jshift.s2i.imageStreamLookupPolicyLocal` property to `false` when building the project.

In order to be able to create these OpenShift resource objects access to an OpenShift installation is required. The access parameters are described in [Access Configuration](#).

Regardless of which build mode is used, the images are configured in the same way.

The configuration consists of two parts: * a global section which defines the overall behaviour of this plugin * and an `<images>` section which defines how the images should be build

Many of the options below are relevant for the [Kubernetes Workflow](#) or the [OpenShift Workflow](#) with Docker builds as they influence how the Docker image is build.

For an S2I binary build, on the other hand, the most relevant section is the [Assembly](#) one because the build depends on which buider/base image is used and how it interprets the content of the uploaded `docker.tar`.

5.2.3. Configuration

The following sections describe the usual configuration, which is similar to the build configuration

used in the [docker-maven-plugin](#).

In addition a more automatic way for creating predefined build configuration can be performed with so called [Generators](#). Generators are very flexible and can be easily created. These are described in an extra [section](#).

Global configuration parameters specify overall behavior common for all images to build. Some of the configuration options are shared with other goals.

Table 11. Global configuration

Element	Description	Property
apiVersion	Use this variable if you are using an older version of docker not compatible with the current default use to communicate with the server.	<code>docker.apiVersion</code>
authConfig	Authentication information when pulling from or pushing to Docker registry. There is a dedicated section Authentication for how doing security.	
autoPull	Decide how to pull missing base images or images to start: <ul style="list-style-type: none">• <code>on</code> : Automatic download any missing images (default)• <code>off</code> : Automatic pulling is switched off• <code>always</code> : Pull images always even when they are already exist locally• <code>once</code> : For multi-module builds images are only checked once and pulled for the whole build.	<code>docker.autoPull</code>
buildRecreate	If the effective <code>mode</code> is <code>openshift</code> then this option decides how the OpenShift resource objects associated with the build should be treated when they already exist: <ul style="list-style-type: none">• <code>buildConfig</code> or <code>bc</code> : Only the BuildConfig is recreated• <code>imageStream</code> or <code>is</code> : Only the ImageStream is recreated• <code>all</code> : Both, BuildConfig and ImageStream are recreated• <code>none</code> : Neither BuildConfig nor ImageStream is recreated The default is <code>none</code> . If you provide the property without value then <code>all</code> is assumed, so everything gets recreated.	<code>jshift.build.recreate</code>

Element	Description	Property
buildStrategy	<p>If the effective <code>mode</code> is <code>openshift</code> then this option sets the build strategy. This can be:</p> <ul style="list-style-type: none"> • <code>s2i</code> for a Source-to-Image build with a binary source • <code>docker</code> for a Docker build with a binary source <p>By default S2I is used.</p>	<code>jshift.build.strategy</code>
forcePull	<p>Applicable only for OpenShift, S2I build strategy.</p> <p>While creating a BuildConfig, By default, if the builder image specified in the build configuration is available locally on the node, that image will be used.</p> <p>Using forcePull will override the local image and refresh it from the registry the image stream points to.</p>	<code>jshift.build.forcePull</code>
certPath	<p>Path to SSL certificate when SSL is used for communicating with the Docker daemon. These certificates are normally stored in <code>~/.docker/</code>. With this configuration the path can be set explicitly. If not set, the fallback is first taken from the environment variable <code>DOCKER_CERT_PATH</code> and then as last resort <code>~/.docker/</code>. The keys in this are expected with it standard names <code>ca.pem</code>, <code>cert.pem</code> and <code>key.pem</code>. Please refer to the Docker documentation for more information about SSL security with Docker.</p>	<code>docker.certPath</code>
dockerHost	<p>The URL of the Docker Daemon. If this configuration option is not given, then the optional <code><machine></code> configuration section is consulted. The scheme of the URL can be either given directly as <code>http</code> or <code>https</code> depending on whether plain HTTP communication is enabled or SSL should be used. Alternatively the scheme could be <code>tcp</code> in which case the protocol is determined via the IANA assigned port: 2375 for <code>http</code> and 2376 for <code>https</code>. Finally, Unix sockets are supported by using the scheme <code>unix</code> together with the filesystem path to the unix socket. The discovery sequence used by the docker-maven-plugin to determine the URL is:</p> <ol style="list-style-type: none"> 1. value of dockerHost (<code>docker.host</code>) 2. the Docker host associated with the docker-machine named in <code><machine></code>, i.e. the <code>DOCKER_HOST</code> from <code>docker-machine env</code>. See below for more information about Docker machine support. 3. the value of the environment variable <code>DOCKER_HOST</code>. 4. <code>unix:///var/run/docker.sock</code> if it is a readable socket. 	<code>docker.host</code>

Element	Description	Property
image	In order to temporarily restrict the operation of plugin goals this configuration option can be used. Typically this will be set via the system property <code>docker.image</code> when Maven is called. The value can be a single image name (either its alias or full name) or it can be a comma separated list with multiple image names. Any name which doesn't refer an image in the configuration will be ignored.	<code>docker.image</code>
machine	Docker machine configuration. See Docker Machine for possible values	
mode	<p>The build mode which can be</p> <ul style="list-style-type: none"> • <code>kubernetes</code> : A Docker image will be created by calling a Docker daemon. See Kubernetes Build for details. • <code>openshift</code> : An OpenShift Build will be triggered, which can be either a <i>Docker binary build</i> or a <i>S2I binary build</i>, depending on the configuration <code>buildStrategy</code>. See OpenShift Build for details. • <code>auto</code> : The plugin tries to detect the mode by contacting the configured cluster. <p><code>auto</code> is the default. (Because of technical reasons, "kubernetes" is currently the default, but will change to "auto" eventually)</p>	<code>jshift.mode</code>
maxConnections	Number of parallel connections are allowed to be opened to the Docker Host. For parsing log output, a connection needs to be kept open (as well for the wait features), so don't put that number to low. Default is 100 which should be suitable for most of the cases.	<code>docker.maxConnections</code>
access	Group of configuration parameters to connect to Kubernetes/OpenShift cluster	
outputDirectory	Default output directory to be used by this plugin. The default value is <code>target/docker</code> and is only used for the goal <code>jshift:build</code> .	<code>docker.target.dir</code>
portPropertyFile	Global property file into which the mapped properties should be written to. The format of this file and its purpose are also described in Port Mapping .	
profile	Profile to which contains enricher and generators configuration. See Profiles for details.	<code>jshift.profile</code>
pullSecret	<p>The name to use for naming pullSecret to be created to pull the base image in case pulling from a private registry which requires authentication for Openshift.</p> <p>The default value for pull registry will be picked from "docker.pull.registry/docker.registry".</p>	<code>jshift.build.pullSecret</code>
registry	Specify globally a registry to use for pulling and pushing images. See Registry handling for details.	<code>docker.registry</code>

Element	Description	Property
resourceDir	Directory where jshift.resources are stored. This is also the directory where a custom profile is looked up. Default is <code>src/main/jshift</code> .	<code>jshift.resourceDir</code>
environment	Environment name where resources are placed. For example, if you set this property to <code>dev</code> and <code>resourceDir</code> is the default one, Fabric8 will look at <code>src/main/jshift/dev</code> . If not set then root <code>resourceDir</code> directory is used.	<code>jshift.environment</code>
skip	With this parameter the execution of this plugin can be skipped completely.	<code>docker.skip</code>
skipBuild	If set not images will be build (which implies also <code>skip.tag</code>) with <code>jshift:build</code>	<code>docker.skip.build</code>
skipBuildPom	If set the build step will be skipped for modules of type <code>pom</code> . If not set, then by default projects of type <code>pom</code> will be skipped if there are no image configurations contained.	<code>jshift.skip.build.pom</code>
skipTag	If set to <code>true</code> this plugin won't add any tags to images that have been built with <code>jshift:build</code>	<code>docker.skip.tag</code>
skipMachine	Skip using docker machine in any case	<code>docker.skip.machine</code>
sourceDirectory	Default directory that contains the assembly descriptor(s) used by the plugin. The default value is <code>src/main/docker</code> . This option is only relevant for the <code>jshift:build</code> goal.	<code>docker.source.dir</code>
verbose	Boolean attribute for switching on verbose output like the build steps when doing a Docker build. Default is <code>false</code>	<code>docker.verbose</code>

5.2.4. Kubernetes Access Configuration

You can configure parameters to define how plugin is going to connect to Kubernetes cluster instead of relaying on default parameters.

```
<configuration>
  <access>
    <username></username>
    <password></password>
    <masterUrl></masterUrl>
    <apiVersion></apiVersion>
  </access>
</configuration>
```

Element	Description	Property (System property or Maven property)
username	Username on which to operate	<code>jshift.username</code>
password	Password on which to operate	<code>jshift.password</code>
namespace	Namespace on which to operate	<code>jshift.namespace</code>
masterUrl	Master URL on which to operate	<code>jshift.masterUrl</code>
apiVersion	Api version on which to operate	<code>jshift.apiVersion</code>
caCertFile	CaCert File on which to operate	<code>jshift.caCertFile</code>
caCertData	CaCert Data on which to operate	<code>jshift.caCertData</code>
clientCertFile	Client Cert File on which to operate	<code>jshift.clientCertFile</code>
clientCertData	Client Cert Data on which to operate	<code>jshift.clientCertData</code>
clientKeyFile	Client Key File on which to operate	<code>jshift.clientKeyFile</code>
clientKeyData	Client Key Data on which to operate	<code>jshift.clientKeyData</code>
clientKeyAlgo	Client Key Algorithm on which to operate	<code>jshift.clientKeyAlgo</code>
clientKeyPassphrase	Client Key Passphrase on which to operate	<code>jshift.clientKeyPassphrase</code>
trustStoreFile	Trust Store File on which to operate	<code>jshift.trustStoreFile</code>
trustStorePassphrase	Trust Store Passphrase on which to operate	<code>jshift.trustStorePassphrase</code>
keyStoreFile	Key Store File on which to operate	<code>jshift.keyStoreFile</code>
keyStorePassphrase	Key Store Passphrase on which to operate	<code>jshift.keyStorePassphrase</code>

5.2.5. Image Configuration

The configuration how images should be created is defined in a dedicated `<images>` sections. These are specified for each image within the `<images>` element of the configuration with one `<image>` element per image to use.

The `<image>` element can contain the following sub elements:

Table 12. Image Configuration

Element	Description
name	Each <code><image></code> configuration has a mandatory, unique docker repository <i>name</i> . This can include registry and tag parts, but also placeholder parameters. See below for a detailed explanation.
alias	Shortcut name for an image which can be used for identifying the image within this configuration. This is used when linking images together or for specifying it with the global image configuration element.
registry	Registry to use for this image. If the name already contains a registry this takes precedence. See Registry handling for more details.
build	Element which contains all the configuration aspects when doing a <code>[jshift:build]</code> . This element can be omitted if the image is only pulled from a registry e.g. as support for integration tests like database images.

The `<build>` section is mandatory and is explained in [below](#).

Example for `<image>`

```
<configuration>
...
<images>
  <image> ①
    <name>%g/docker-demo:0.1</name> ②
    <alias>service</alias> ③
    <build>....</build> ④
  </image>
  <image>
    ...
  </image>
</images>
</configuration>
```

- ① One or more `<image>` definitions
- ② The Docker image name used when creating the image.
- ③ An alias which can be used in other parts of the plugin to reference to this image. This alias must be unique.
- ④ A `<build>` section as described in [Build Configuration](#)

5.2.6. Build Configuration

There are two different modes how images can be built:

Inline plugin configuration

With an inline plugin configuration all information required to build the image is contained in the plugin configuration. By default its the standard XML based configuration for the plugin but can be switched to a property based configuration syntax as described in the section [External configuration](#). The XML configuration syntax is recommended because of its more structured and typed nature.

When using this mode, the Dockerfile is created on the fly with all instructions extracted from the configuration given.

External Dockerfile or Docker archive

Alternatively an external Dockerfile template or Docker archive can be used. This mode is switched on by using one of these three configuration options within

- **contextDir** specifies docker build context if an external dockerfile is located outside of Docker build context. If not specified, Dockerfile's parent directory is used as build context.
- **dockerFile** specifies a specific Dockerfile path. The Docker build context directory is set to **contextDir** if given. If not the directory by default is the directory in which the Dockerfile is stored.
- **dockerArchive** specifies a previously saved image archive to load directly. Such a tar archive can be created with **docker save** or the [\[jshift:save\]](#) goal. If a **dockerArchive** is provided, no **dockerFile** or **dockerFileDir** must be given.
- **dockerFileDir** (*deprecated*, use **contextDir**) specifies a directory containing a Dockerfile that will be used to create the image. The name of the Dockerfile is **Dockerfile** by default but can be also set with the option **dockerFile** (see below).

All paths can be either absolute or relative paths (except when both **dockerFileDir** and **dockerFile** are provided in which case **dockerFile** must not be absolute). A relative path is looked up in `${project.basedir}/src/main/docker` by default. You can make it easily an absolute path by using `${project.basedir}` in your configuration.

Adding assemblies in Dockerfile mode

Any additional files located in the **dockerFileDir** directory will also be added to the build context as well. You can also use an assembly if specified in an [assembly configuration](#). However, you need to add the files on your own in the Dockerfile with an **ADD** or **COPY** command. The files of the assembly are stored in a build context relative directory **maven/** but can be changed by changing the assembly name with the option **<name>** in the assembly configuration.

E.g. the files can be added with

Example

```
COPY maven/ /my/target/directory
```

so that the assembly files will end up in `/my/target/directory` within the container.

If this directory contains a `.maven-dockerignore` (or alternatively, a `.maven-dockerexclude` file), then it is used for excluding files for the build. Each line in this file is treated as a `FileSet exclude pattern` as used by the `maven-assembly-plugin`. It is similar to `.dockerignore` when using Docker but has a slightly different syntax (hence the different name). [Example .maven-dockerexclude or .maven-dockerignore](#) is an example which excludes all compiled Java classes.

Example 1. Example .maven-dockerexclude or .maven-dockerignore

```
target/classes/** ①
```

① Exclude all compiled classes

If this directory contains a `.maven-dockerinclude` file, then it is used for including only those files for the build. Each line in this file is also treated as a `FileSet exclude pattern` as used by the `maven-assembly-plugin`. [Example .maven-dockerinclude](#) shows how to include only jar file that have build to the Docker build context.

Example 2. Example .maven-dockerinclude

```
target/*.jar ①
```

① Only add jar file to you Docker build context.

Except for the `assembly configuration` all other configuration options are ignored for now.

Simple Dockerfile build

When only a single image should be built with a Dockerfile no XML configuration is needed at all. All what need to be done is to place a `Dockerfile` into the top-level module directory, alongside to `pom.xml`. You can still configure `global aspects` in the plugin configuration, but as soon as you add an `<image>` in the XML configuration, you need to configure also the build explicitly.

The image name is by default set from the Maven coordinates (`%g/%a:%l`, see [Image Name](#) for an explanation of the params which are essentially the Maven GAV) This name can be set with the property `docker.name`.

If you want to add some `<run>` configuration to this image for starting it with `docker:run` then you can add an image configuration but without a `<build>` section in which case the Dockerfile will be picked up, too. This works only for a single image, though.

Filtering

fabric8-maven-plugin filters given Dockerfile with Maven properties, much like the `maven-resource-plugin` does. Filtering is enabled by default and can be switched off with a build config `<filter>false</filter>`. Properties which we want to replace are specified with the `${..}` syntax. Replacement includes Maven project properties such as `${project.artifactId}`, properties set in the

build, command-line properties, and system properties. Unresolved properties remain untouched.

This partial replacement means that you can easily mix it with Docker build arguments and environment variable reference, but you need to be careful. If you want to be more explicit about the property delimiter to clearly separate Docker properties and Maven properties you can redefine the delimiter. In general, the `<filter>` option can be specified the same way as delimiters in the resource plugin. In particular, if this configuration contains a `*` then the parts left, and right of the asterisks are used as delimiters.

For example, the default `<filter>${*}</filter>` parse Maven properties in the format that we know. If you specify a single character for `<filter>` then this delimiter is taken for both, the start and the end. E.g a `<filter>@</filter>` triggers on parameters in the format `@...@`, much like in the `maven-invoker-plugin`. Use something like this if you want to clearly separate from Docker builds args. This form of property replacement works for Dockerfile only. For replacing other data in other files targeted for the Docker image, please use the `maven-resource-plugin` or an [assembly configuration](#) with filtering to make them available in the docker build context.

Example

The following example uses a Dockerfile in the directory `src/main/docker/demo` and replaces all properties in the format `@property@` within the Dockerfile.

```
<plugin>
  <configuration>
    <images>
      <image>
        <name>user/demo</name>
        <build>
          <dockerFileDir>demo</dockerFileDir>
          <filter>@</filter>
        </build>
      </image>
    </images>
  </configuration>
  ...
</plugin>
```

Build Plugins

This plugin supports so call **dmp-plugins** which are used during the build phase. dmp-plugins are enabled by just declaring a dependency in the plugin declaration:

```

<plugin>
  <groupId>io.fabric8</groupId>
  <artifactId>docker-maven-plugin</artifactId>

  <dependencies>
    <dependency>
      <groupId>io.fabric8</groupId>
      <artifactId>run-java-sh</artifactId>
      <version>1.2.2</version>
    </dependency>
  </dependencies>
</plugin>

```

These plugins contain a descriptor `META-INF/maven/io.fabric8/dmp-plugin` with class names, line-by-line:

```
io.fabric8.runsh.RunShLoader
```

During a build with `docker:build`, those classes are loaded and certain fixed method are called.

The following methods are supported:

Method	Description
addExtraFiles	A static method called by dmp with a single <code>File</code> argument. This will point to a directory <code>docker-extra</code> which can be referenced easily by a Dockerfile or an assembly. A dmp plugin typically will create an own subdirectory to avoid a clash with other dmp-plugins.

If a configured plugin does not provide method of this name and signature, then it will be simply ignored. Also, no interface needs to be implemented to keep the coupling low.

The following official dmp-plugins are known and supported:

Name	G,A	Description
run-java.sh	<code>fabric8.io, run-java</code>	General purpose startup script fo running Java applications. The dmp plugin creates a <code>target/docker-extra/run-java/run-java.sh</code> which can be included in a Dockerfile (see the example above). See the run-java.sh Documentation for more details.

Check out `samples/run-java` for a fully working example.

All build relevant configuration is contained in the `<build>` section of an image configuration. The following configuration options are supported:

Table 13. Build configuration (`<image>`)

Element	Description
assembly	specifies the assembly configuration as described in Build Assembly
args	Map specifying the value of Docker build args which should be used when building the image with an external Dockerfile which uses build arguments. The key-value syntax is the same as when defining Maven properties (or labels or env). This argument is ignored when no external Dockerfile is used. Build args can also be specified as properties as described in Build Args
buildOptions	Map specifying the build options to provide to the docker daemon when building the image. These options map to the ones listed as query parameters in the Docker Remote API and are restricted to simple options (e.g.: memory, shmsize). If you use the respective configuration options for build options natively supported by the build configuration (i.e. noCache , cleanup=remove for buildoption forcerm=1 and args for build args) then these will override any corresponding options given here. The key-value syntax is the same as when defining environment variables or labels as described in Setting Environment Variables and Labels .
cleanup	Cleanup dangling (untagged) images after each build (including any containers created from them). Default is try which tries to remove the old image, but doesn't fail the build if this is not possible because e.g. the image is still used by a running container. Use remove if you want to fail the build and none if no cleanup is requested.
contextDir	Path to a directory used for the build's context. You can specify the Dockerfile to use with dockerFile , which by default is the Dockerfile found in the contextDir . The Dockerfile can be also located outside of the contextDir , if provided with an absolute file path. See External Dockerfile for details.
cmd	A command to execute by default (i.e. if no command is provided when a container for this image is started). See Startup Arguments for details.
compression	The compression mode how the build archive is transmitted to the docker daemon (jshift:build) and how docker build archives are attached to this build as sources (jshift:source). The value can be none (default), gzip or bzip2 .
dockerFile	Path to a Dockerfile which also triggers <i>Dockerfile mode</i> . See External Dockerfile for details.
dockerFileDir (<i>deprecated in favor of contextDir</i>)	Path to a directory holding a Dockerfile and switch on <i>Dockerfile mode</i> . See External Dockerfile for details. <i>This option is deprecated in favor of _contextDir and will be removed for the next major release.</i>
dockerArchive	Path to a saved image archive which is then imported. See Docker archive for details.
entryPoint	An entrypoint allows you to configure a container that will run as an executable. See Startup Arguments for details.
env	The environments as described in Setting Environment Variables and Labels .

Element	Description
filter	Enable and set the delimiters for property replacements. By default properties in the format <code>\${..}</code> are replaced with Maven properties. You can switch off property replacement by setting this property to <code>false</code> . When using a single char like <code>@</code> then this is used as a delimiter (e.g <code>@...@</code>). See Filtering for more details.
from	The base image which should be used for this image. If not given this default to <code>busybox:latest</code> and is suitable for a pure data image.
fromExt	<p>Extended definition for a base image. This field holds a map of defined in <code><key>value</key></code> format. The known keys are:</p> <ul style="list-style-type: none"> <code><name></code> : Name of the base image <p>A provided <code><from></code> takes precedence over the name given here. This tag is useful for extensions of this plugin like the fabric8-maven-plugin which can evaluate the additional information given here.</p>
healthCheck	Definition of a health check as described in Healthcheck
imagePullPolicy	Specific pull policy for the base image. This overwrites any global pull policy. See the globale configuration option imagePullPolicy for the possible values and the default.
loadNamePattern	<p>Scan the images in the archive specified in <code>dockerArchive</code> and match the associated repository and tag information against this pattern. When a matching repository and tag is found, create a tag linking the <code>name</code> for this image to the repository and tag that matched the pattern.</p> <p>The wildcards are:</p> <ul style="list-style-type: none"> <code>?</code> matches a single character <code>*</code> matches within one component, where components are separated by slashes, or the final colon that separates the repository from the tag <code>**</code> matches multiple components, stopping at the final colon <code>**/</code> matches multiple components, but must stop at a slash, or the final colon <p>When matching multiple components, <code>**/</code> is likely to be more useful than <code>**</code>. The pattern <code>**image-name:*</code> will match <code>my-group/my-image-name:some-tag</code>, whereas <code>**/image-name:*</code> will not, because the wildcard has to stop at a slash. Note that <code>**/image-name:*</code> will also match <code>'image-name:some-tag'</code>, since the <code>**/</code> wildcard can be empty.</p>
labels	Labels as described in Setting Environment Variables and Labels .
maintainer	The author (<code>MAINTAINER</code>) field for the generated image
noCache	Don't use Docker's build cache. This can be overwritten by setting a system property <code>docker.noCache</code> when running Maven.
cacheFrom	A list of <code><image></code> elements specifying image names to use as cache sources.

Element	Description
optimise	if set to true then it will compress all the runCmds into a single RUN directive so that only one image layer is created.
ports	The exposed ports which is a list of <port> elements, one for each port to expose. Whitespace is trimmed from each element and empty elements are ignored. The format can be either pure numerical ("8080") or with the protocol attached ("8080/tcp").
shell	Shell to be used for the runCmds . It contains arg elements which are defining the executable and its params.
runCmds	Commands to be run during the build process. It contains run elements which are passed to the shell. Whitespace is trimmed from each element and empty elements are ignored. The run commands are inserted right after the assembly and after workdir into the Dockerfile. This tag is not to be confused with the <run> section for this image which specifies the runtime behaviour when starting containers.
skip	if set to true disables building of the image. This config option is best used together with a maven property
skipTag	If set to true this plugin won't add any tags to images. Property: docker.skip.tag
tags	List of additional tag elements with which an image is to be tagged after the build. Whitespace is trimmed from each element and empty elements are ignored.
user	User to which the Dockerfile should switch to the end (corresponds to the USER Dockerfile directive).
volumes	List of volume elements to create a container volume. Whitespace is trimmed from each element and empty elements are ignored.
workdir	Directory to change to when starting the container.

From this configuration this Plugin creates an in-memory Dockerfile, copies over the assembled files and calls the Docker daemon via its remote API.

Example

```
<build>
  <from>java:8u40</from>
  <maintainer>john.doe@example.com</maintainer>
  <tags>
    <tag>latest</tag>
    <tag>${project.version}</tag>
  </tags>
  <ports>
    <port>8080</port>
  </ports>
  <volumes>
    <volume>/path/to/expose</volume>
  </volumes>
  <buildOptions>
    <shmsize>2147483648</shmsize>
  </buildOptions>

  <shell>
    <exec>
      <arg>/bin/sh</arg>
      <arg>-c</arg>
    </exec>
  </shell>
  <runCmds>
    <run>groupadd -r appUser</run>
    <run>useradd -r -g appUser appUser</run>
  </runCmds>

  <entryPoint>
    <!-- exec form for ENTRYPOINT -->
    <exec>
      <arg>java</arg>
      <arg>-jar</arg>
      <arg>/opt/demo/server.jar</arg>
    </exec>
  </entryPoint>

  <assembly>
    <mode>dir</mode>
    <targetDir>/opt/demo</targetDir>
    <descriptor>assembly.xml</descriptor>
  </assembly>
</build>
```

In order to see the individual build steps you can switch on **verbose** mode either by setting the property `docker.verbose` or by using `<verbose>true</verbose>` in the [Global configuration](#)

5.2.7. Assembly

The `<assembly>` element within `<build>` is has an XML struture and defines how build artifacts and other files can enter the Docker image.

Table 14. Assembly Configuration (`<image>` : `<build>`)

Element	Description
name	Assembly name, which is <code>maven</code> by default. This name is used for the archives and directories created during the build. This directory holds the files specified by the assembly. If an <code>external Dockerfile</code> is used than this name is also the relative directory which contains the assembly files.
targetDir	Directory under which the files and artifacts contained in the assembly will be copied within the container. The default value for this is <code>/<assembly name></code> , so <code>/maven</code> if name is not set to a different value. This option has no meaning when an <code>external Dockerfile</code> is used.
inline	Inlined assembly descriptor as described in Assembly Descriptor below.
descriptor	Path to an assembly descriptor file, whose format is described Assembly Descriptor below.
descriptorRef	Alias to a predefined assembly descriptor. The available aliases are also described in Assembly Descriptor below.
dockerFileDir	Directory containing an external Dockerfile. <i>This option is deprecated, please use <code><dockerFileDir></code> directly in the <code><build></code> section.</i>
exportTargetDir	Specification whether the <code>targetDir</code> should be exported as a volume. This value is <code>true</code> by default except in the case the <code>targetDir</code> is set to the container root (<code>/</code>). It is also <code>false</code> by default when a base image is used with <code>from</code> since exporting makes no sense in this case and will waste disk space unnecessarily.
ignorePermissions	Specification if existing file permissions should be ignored when creating the assembly archive with a mode <code>dir</code> . This value is <code>false</code> by default. <i>This property is deprecated, use a <code>permissions</code> of <code>ignore</code> instead.</i>
mode	<p>Mode how the how the assembled files should be collected:</p> <ul style="list-style-type: none">• <code>dir</code> : Files are simply copied (default),• <code>tar</code> : Transfer via tar archive• <code>tgz</code> : Transfer via compressed tar archive• <code>zip</code> : Transfer via ZIP archive <p>The archive formats have the advantage that file permission can be preserved better (since the copying is independent from the underlying files systems), but might triggers internal bugs from the Maven assembler (as it has been reported in #171)</p>

Element	Description
permissions	<p>Permission of the files to add:</p> <ul style="list-style-type: none"> • ignore to use the permission as found on files regardless on any assembly configuration • keep to respect the assembly provided permissions, exec for setting the executable bit on all files (required for Windows when using an assembly mode dir) • auto to let the plugin select exec on Windows and keep on others. <p>keep is the default value.</p>
tarLongFileMode	<p>Sets the TarArchiver behaviour on file paths with more than 100 characters length. Valid values are: "warn"(default), "fail", "truncate", "gnu", "posix", "posix_warn" or "omit"</p>
user	<p>User and/or group under which the files should be added. The user must already exist in the base image.</p> <p>It has the general format user[:group[:run-user]]. The user and group can be given either as numeric user- and group-id or as names. The group id is optional.</p> <p>If a third part is given, then the build changes to user root before changing the ownerships, changes the ownerships and then change to user run-user which is then used for the final command to execute. This feature might be needed, if the base image already changed the user (e.g. to 'jboss') so that a chown from root to this user would fail.</p> <p>For example, the image jboss/wildfly use a "jboss" user under which all commands are executed. Adding files in Docker always happens under the UID root. These files can only be changed to "jboss" is the chown command is executed as root. For the following commands to be run again as "jboss" (like the final standalone.sh), the plugin switches back to user jboss (this is this "run-user") after changing the file ownership. For this example a specification of jboss:jboss:jboss would be required.</p>

In the event you do not need to include any artifacts with the image, you may safely omit this element from the configuration.

Assembly Descriptor

With using the **inline**, **descriptor** or **descriptorRef** option it is possible to bring local files, artifacts and dependencies into the running Docker container. A **descriptor** points to a file describing the data to put into an image to build. It has the same **format** as for creating assemblies with the **maven-assembly-plugin** with following exceptions:

- **<formats>** are ignored, the assembly will allways use a directory when preparing the data container (i.e. the format is fixed to **dir**)

- The `<id>` is ignored since only a single assembly descriptor is used (no need to distinguish multiple descriptors)

Also you can inline the assembly description with a `inline` description directly into the pom file. Adding the proper namespace even allows for IDE autocompletion. As an example, refer to the profile `inline` in the `data-jolokia-demo`'s pom.xml.

Alternatively `descriptorRef` can be used with the name of a predefined assembly descriptor. The following symbolic names can be used for `descriptorRef`:

Table 15. Predefined Assembly Descriptors

Assembly Reference	Description
artifact-with-dependencies	Attaches project's artifact and all its dependencies. Also, when a <code>classpath</code> file exists in the target directory, this will be added to.
artifact	Attaches only the project's artifact but no dependencies.
project	Attaches the whole Maven project but with out the <code>target/</code> directory.
rootWar	Copies the artifact as <code>ROOT.war</code> to the exposed directory. I.e. Tomcat will then deploy the war under the root context.

Example

```
<images>
  <image>
    <build>
      <assembly>
        <descriptorRef>artifact-with-dependencies</descriptorRef>
      .....
```

will add the created artifact with the name `${project.build.finalName}.${artifact.extension}` and all jar dependencies in the the `targetDir` (which is `/maven` by default).

All declared files end up in the configured `targetDir` (or `/maven` by default) in the created image.

Maven peculiarities when including the artifact

If the assembly references the artifact to build with this pom, it is required that the `package` phase is included in the run. Otherwise the artifact file, can't be found by `docker:build`. This is an old [outstanding issue](#) of the assembly plugin which probably can't be fixed because of the way how Maven works. We tried hard to workaround this issue and in 90% of all cases, you won't experience any problem. However, when the following warning happens which might lead to the given error:

```
[WARNING] Cannot include project artifact: io.fabric8:helloworld:jar:0.20.0; it
doesn't have an associated file or directory.
[WARNING] The following patterns were never triggered in this artifact inclusion
filter:
o 'io.fabric8:helloworld'

[ERROR] DOCKER> Failed to create assembly for docker image (with mode 'dir'): Error
creating assembly archive docker: You must set at least one file.
```

then you have two options to fix this:

- Call `mvn package jshift:build` to explicitly run "package" and "docker:build" in a chain.
- Bind `build` to an execution phase in the plugin's definition. By default `jshift:build` will bind to the `install` phase is set in an execution. Then you can use a plain `mvn install` for building the artifact and creating the image.

```
<executions>
  <execution>
    <id>docker-build</id>
    <goals>
      <goal>build</goal>
    </goals>
  </execution>
</executions>
```

Example

In the following example a dependency from the pom.xml is included and mapped to the name `jolokia.war`. With this configuration you will end up with an image, based on `busybox` which has a directory `/maven` containing a single file `jolokia.war`. This volume is also exported automatically.

```
<assembly>
  <inline>
    <dependencySets>
      <dependencySet>
        <includes>
          <include>org.jolokia:jolokia-war</include>
        </includes>
        <outputDirectory>.</outputDirectory>
        <outputFileNameMapping>jolokia.war</outputFileNameMapping>
      </dependencySet>
    </dependencySets>
  </inline>
</assembly>
```

Another container can now connect to the volume and 'mount' the `/maven` directory. A container from `consol/tomcat-7.0` will look into `/maven` and copy over everything to `/opt/tomcat/webapps` before

starting Tomcat.

If you are using the `artifact` or `artifact-with-dependencies` descriptor, it is possible to change the name of the final build artifact with the following:

Example

```
<build>
  <finalName>your-desired-final-name</finalName>
  ...
</build>
```

Please note, based upon the following documentation listed [here](#), there is no guarantee the plugin creating your artifact will honor it in which case you will need to use a custom descriptor like above to achieve the desired naming.

Currently the `jar` and `war` plugins properly honor the usage of `finalName`.

5.2.8. Environment and Labels

When creating a container one or more environment variables can be set via configuration with the `env` parameter

Example

```
<env>
  <JAVA_HOME>/opt/jdk8</JAVA_HOME>
  <CATALINA_OPTS>-Djava.security.egd=file:/dev/./urandom</CATALINA_OPTS>
</env>
```

If you put this configuration into profiles you can easily create various test variants with a single image (e.g. by switching the JDK or whatever).

It is also possible to set the environment variables from the outside of the plugin's configuration with the parameter `envPropertyFile`. If given, this property file is used to set the environment variables where the keys and values specify the environment variable. Environment variables specified in this file override any environment variables specified in the configuration.

Labels can be set inline the same way as environment variables:

Example

```
<labels>
  <com.example.label-with-value>foo</com.example.label-with-value>
  <version>${project.version}</version>
  <artifactId>${project.artifactId}</artifactId>
</labels>
```

5.2.9. Startup Arguments

Using `entryPoint` and `cmd` it is possible to specify the `entry point` or `cmd` for a container.

The difference is, that an `entrypoint` is the command that always be executed, with the `cmd` as argument. If no `entryPoint` is provided, it defaults to `/bin/sh -c` so any `cmd` given is executed with a shell. The arguments given to `docker run` are always given as arguments to the `entrypoint`, overriding any given `cmd` option. On the other hand if no extra arguments are given to `docker run` the default `cmd` is used as argument to `entrypoint`.

See this [stackoverflow question](#) for a detailed explanation.

An entry point or command can be specified in two alternative formats:

Table 16. Entrypoint and Command Configuration

Mode	Description
shell	Shell form in which the whole line is given to <code>shell -c</code> for interpretation.
exec	List of arguments (with inner <code><args></code>) arguments which will be given to the <code>exec</code> call directly without any shell interpretation.

Either shell or params should be specified.

Example

```
<entryPoint>
  <!-- shell form -->
  <shell>java -jar $HOME/server.jar</shell>
</entryPoint>
```

or

Example

```
<entryPoint>
  <!-- exec form -->
  <exec>
    <arg>java</arg>
    <arg>-jar</arg>
    <arg>/opt/demo/server.jar</arg>
  </exec>
</entryPoint>
```

This can be formulated also more dense with:

Example

```
<!-- shell form -->
<entryPoint>java -jar $HOME/server.jar</entryPoint>
```

or

Example

```
<entryPoint>
  <!-- exec form -->
  <arg>java</arg>
  <arg>-jar</arg>
  <arg>/opt/demo/server.jar</arg>
</entryPoint>
```

INFO

Startup arguments are not used in S2I builds

5.2.10. Build Args

As described in section [Configuration](#) for external Dockerfiles [Docker build arg](#) can be used. In addition to the configuration within the plugin configuration you can also use properties to specify them:

- Set a system property when running Maven, eg.:
`-Ddocker.buildArg.http_proxy=http://proxy:8001`. This is especially useful when using predefined Docker arguments for setting proxies transparently.
- Set a project property within the `pom.xml`, eg.:

Example

```
<docker.buildArg.myBuildArg>myValue</docker.buildArg.myBuildArg>
```

Please note that the system property setting will always override the project property. Also note that for all properties which are not Docker [predefined](#) properties, the external Dockerfile must contain an [ARG](#) instruction.

5.3. oc:push



Section needs review and rearrangements

This goal uploads images to the registry which have a `<build>` configuration section. The images to push can be restricted with the global option `filter` (see [Global Configuration](#) for details). The registry to push is by default `docker.io` but can be specified as part of the images's `name` the Docker way. E.g. `docker.test.org:5000/data:1.5` will push the image `data` with tag `1.5` to the registry `docker.test.org` at port `5000`. Security information (i.e. user and password) can be specified in

multiple ways as described in section [Authentication](#).

By default a progress meter is printed out on the console, which is omitted when using Maven in batch mode (option `-B`). A very simplified progress meter is provided when using no color output (i.e. with `-Ddocker.useColor=false`).

Table 17. Push options

Element	Description	Property
skipPush	If set to <code>true</code> the plugin won't push any images that have been built.	<code>docker.skip.push</code>
skipTag	If set to <code>true</code> this plugin won't push any tags	<code>docker.skip.tag</code>
pushRegistry	The registry to use when pushing the image. See Registry Handling for more details.	<code>docker.push.registry</code>
retries	How often should a push be retried before giving up. This useful for flaky registries which tend to return 500 error codes from time to time. The default is 0 which means no retry at all.	<code>docker.push.retries</code>

5.4. oc:apply

This goal applies the resources created with `oc:resource` to a connected Kubernetes cluster. It's similar to `oc:deploy` but does not the full deployment cycle of creating the resource, creating the application image and the sending the resource descriptors to the clusters. This goal can be easily bound to `<executions>` within the plugin's configuration and binds by default to the `install` lifecycle phase.

```
mvn oc:apply
```

Chapter 6. Development Goals

6.1. oc:deploy

This is the main goal for building your docker image, generating the kubernetes resources and deploying them into the cluster (insofar your pom.xml is set up correct; keep reading :)).

```
mvn oc:deploy
```

This goal is designed to run **oc:build** and **oc:resource** before the deploy ***iff** you have the goals bound in your pom.xml:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>0.1.0</version>

  <!-- Connect oc:resource, oc:build and oc:helm to lifecycle phases -->
  <executions>
    <execution>
      <id>jshift</id>
      <goals>
        <goal>resource</goal>
        <goal>build</goal>
        <goal>helm</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

Effectively this builds your project then invokes these goals:

- **oc:build**
- **oc:apply**

By default the behaviour of resource goal is it generates **route.yml** for a service if you have not done any configuration changes. Sometimes there may be case when you want to generate route.yml but do not want to create route resource on OpenShift Cluster. This can be achieved by the following configuration.

Example for not generating route resource on your cluster

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>0.1.0</version>
  <configuration>
    <enricher>
      <excludes>
        <exclude>jshift-expose</exclude>
      </excludes>
    </enricher>
  </configuration>
</plugin>
```

6.2. oc:undeploy

This goal is for deleting the kubernetes resources that you deployed via the [\[oc:run\]](#) or [oc:deploy](#) goals

It iterates through all the resources generated by the [oc:resource](#) goal and deletes them from your current kubernetes cluster.

```
mvn oc:undeploy
```

6.3. oc:log

This goal tails the log of the app that you deployed via the [oc:deploy](#) goal

```
mvn oc:log
```

You can then terminate the output by hitting **Ctrl+C**

If you wish to get the log of the app and then terminate immediately then try:

```
mvn oc:log -Djshift.log.follow=false
```

This lets you pipe the output into grep or some other tool

```
mvn oc:log -Djshift.log.follow=false | grep Exception
```

If your app is running in multiple pods you can configure the pod name to log via the [jshift.log.pod](#) property, otherwise it defaults to the latest pod:

```
mvn oc:log -Djshift.log.pod=foo
```

If your pod has multiple containers you can configure the container name to log via the `jshift.log.container` property, otherwise it defaults to the first container:

```
mvn oc:log -Djshift.log.container=foo
```

6.4. oc:debug

This goal enables debugging in your Java app and then port forwards from localhost to the latest running pod of your app so that you can easily debug your app from your Java IDE.

```
mvn oc:debug
```

Then follow the on screen instructions.

The default debug port is `5005`. If you wish to change the local port to use for debugging then pass in the `jshift.debug.port` parameter:

```
mvn oc:debug -Djshift.debug.port=8000
```

Then in your IDE you start a Remote debug execution using this remote port using localhost and you should be able to set breakpoints and step through your code.

This lets you debug your apps while they are running inside a Kubernetes cluster - for example if you wish to debug a REST endpoint while another pod is invoking it.

Debug is enabled via the `JAVA_ENABLE_DEBUG` environment variable being set to `true`. This environment variable is used for all the standard Java docker images used by Spring Boot, flat classpath and executable JAR projects and Wildfly Swarm. If you use your own custom docker base image you may wish to also respect this environment variable too to enable debugging.

6.4.1. Speeding up debugging

By default the `oc:debug` goal has to edit your Deployment to enable debugging then wait for a pod to start. It might be in development you frequently want to debug things and want to speed things up a bit.

If so you can enable debug mode for each build via the `jshift.debug.enabled` property.

e.g. you can pass this property on the command line:

```
mvn oc:deploy -Djshift.debug.enabled=true
```

Or you can add something like this to your `~/.m2/settings.xml` file so that you enable debug mode for all maven builds on your laptop by using a profile :

```
<?xml version="1.0"?>
<settings>
  <profiles>
    <profile>
      <id>enable-debug</id>
      <activation>
        <activeByDefault>true</activeByDefault>
      </activation>
      <properties>
        <jshift.debug.enabled>true</jshift.debug.enabled>
      </properties>
    </profile>
  </profiles>
</settings>
```

Then whenever you type the `oc:debug` goal there is no need for the maven goal to edit the `Deployment` and wait for a pod to restart; we can immediately start debugging when you type:

```
mvn oc:debug
```

6.4.2. Debugging with suspension

The `oc:debug` goal allows to attach a remote debugger to a running container, but the application is free to execute when the debugger is not attached. In some cases, you may want to have complete control on the execution, e.g. to investigate the application behavior at startup. This can be done using the `jshift.debug.suspend` flag:

```
mvn oc:debug -Djshift.debug.suspend
```

The `suspend` flag will set the `JAVA_DEBUG_SUSPEND` environment variable to `true` and `JAVA_DEBUG_SESSION` to a random number in your deployment. When the `JAVA_DEBUG_SUSPEND` environment variable is set, standard docker images will use `suspend=y` in the JVM startup options for debugging.

The `JAVA_DEBUG_SESSION` environment variable is always set to a random number (each time you run the debug goal with the suspend flag) in order to tell Kubernetes to restart the pod. The remote application will start only after a remote debugger is attached. You can use the remote debugging feature of your IDE to connect (on `localhost`, port `5005` by default).



The `jshift.debug.suspend` flag will disable readiness probes in the Kubernetes deployment in order to start port-forwarding during the early phases of application startup

6.5. oc:watch

This goal is used to monitor the project workspace for changes and automatically trigger a redeploy of the application running on Kubernetes.

In order to use oc:watch for spring-boot, you need to make sure that `devtools` is included in the repacked archive, as shown in the following listing:

```
<plugin>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-maven-plugin</artifactId>
  <configuration>
    <excludeDevtools>false</excludeDevtools>
  </configuration>
</plugin>
```

Then you need to set a `spring.devtools.remote.secret` in `application.properties`, as shown in the following example:

```
spring.devtools.remote.secret=mysecret
```

Before entering the watch mode, this goal must generate the docker image and the Kubernetes resources (optionally including some development libraries/configuration), and deploy the app on Kubernetes. Lifecycle bindings should be configured as follows to allow the generation of such resources.

Lifecycle bindings for oc:watch

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>

  <!-- ... -->

  <executions>
    <execution>
      <goals>
        <goal>resource</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

For any application having `resource` and `build` goals bound to the lifecycle, the following command can be used to run the watch task.

```
mvn oc:watch
```

This plugin supports different watcher providers, enabled automatically if the project satisfies certain conditions.

Watcher providers can also be configured manually. The [Generator example](#) is a good blueprint, simply replace `<generator>` with `<watcher>`. The configuration is structurally identical.

6.5.1. Spring Boot

This watcher is enabled by default for all Spring Boot projects. It performs the following actions:

- deploys your application with Spring Boot DevTools enabled
- tails the log of the latest running pod for your application
- watches the local development build of your Spring Boot based application and then triggers a reload of the application when there are changes

You can try it on any spring boot application via:

```
mvn oc:watch
```

Once the goal starts up the spring boot RemoteSpringApplication it will watch for local development changes.

e.g. if you edit the java code of your app and then build it via something like this:

```
mvn package
```

You should see your app reload on the fly in the shell running the `oc:watch` goal!

There is also support for LiveReload as well.

6.5.2. Docker Image

This is a generic watcher that can be used in Kubernetes mode only. Once activated, it listens for changes in the project workspace in order to trigger a redeploy of the application.

The watcher can be activated e.g. by running this command in another shell:

```
mvn package
```

The watcher will detect that the binary artifact has changed and will first rebuild the docker image, then start a redeploy of the Kubernetes pod.

It uses the watch feature of the [docker-maven-plugin](#) under the hood.

Chapter 7. Generators

The usual way to define Docker images is with the plugin configuration as explained in [oc:build](#). This can either be done completely within the `pom.xml` or by referring to an external Dockerfile. Since `kubernetes-maven-plugin` includes `docker-maven-plugin` the way by which images are built is identical.

However, this plugin provides an additional route for defining image configurations. This is done by so called *Generators*. A generator is a Java component providing an auto-detection mechanism for certain build types like a Spring Boot build or a plain Java build. As soon as a *Generator* detects that it is applicable it will be called with the list of images configured in the `pom.xml`. Typically a generator only creates dynamically a new image configuration if this list is empty. But a generator is free to also add new images to an existing list or even change the current image list.

You can easily create your own generator as explained in [Generator API](#). This section will focus on existing generators and how you can configure them.

The included *Generators* are enabled by default, but you can easily disable them or only select a certain set of generators. Each generator has a *name*, which is unique for a generator.

The generator configuration is embedded in a `<generator>` configuration section:

Example for a generator configuration

```
<plugin>
  ....
  <configuration>
    ....
    <generator> ①
      <includes> ②
        <include>spring-boot</include>
      </includes>
      <config> ③
        <spring-boot> ④
          <alias>ping</alias>
        </spring-boot>
      </config>
    </generator>
  </configuration>
</plugin>
```

- ① Start of generators' configuration.
- ② Generators can be included and excluded. Includes have precedence, and the generators are called in the given order.
- ③ Configuration for individual generators.
- ④ The config is a map of supported config values. Each section is embedded in a tag named after the generator.

The following sub-elements are supported:

Table 18. Generator configuration

Element	Description
<code><includes></code>	Contains one or more <code><include></code> elements with generator names which should be included. If given only this list of generators are included in this given order. The order is important because by default only the first matching generator kicks in. The generators from every active profile are included, too. However the generators listed here are moved to the front of the list, so that they are called first. Use the profile <code>raw</code> if you want to explicitly set the complete list of generators.
<code><excludes></code>	Holds one or more <code><exclude></code> elements with generator names to exclude. If set then all detected generators are used except the ones mentioned in this section.
<code><config></code>	Configuration for all generators. Each generator supports a specific set of configuration values as described in the documentation. The subelements of this section are generator names to configure. E.g. for generator <code>spring-boot</code> , the subelement is called <code><spring-boot></code> . This element then holds the specific generator configuration like <code><name></code> for specifying the final image name. See above for an example. Configuration coming from profiles are merged into this config, but not overriding the configuration specified here.

Beside specifying generator configuration in the plugin's configuration it can be set directly with properties, too:

Example generator property config

```
mvn -Djshift.generator.spring-boot.alias="myapp"
```

The general scheme is a prefix `jshift.generator.` followed by the unique generator name and then the generator specific key.

In addition to the provided default *Generators* described in the next section [Default Generators](#), custom generators can be easily added. There are two ways to include generators:

Plugin dependency

You can declare the generator holding jars as dependency to this plugin as shown in this example

```

<plugin>
  <artifactId>oc-maven-plugin</artifactId>
  ....
  <dependencies>
    <dependency>
      <groupId>io.acme</groupId>
      <artifactId>mygenerator</artifactId>
      <version>1.0</version>
    <dependency>
  </dependencies>
</plugin>

```

Compile time dependency

Alternatively and if your application code comes with a custom generator you can set the global configuration option `useProjectClasspath` (property: `jshift.useProjectClasspath`) to true. In this case also the project artifact and its dependencies are looked up for *Generators*. See [Generator API](#) for details how to write your own generators.

7.1. Default Generators

All default generators examine the build information for certain aspects and generate a Docker build configuration on the fly. They can be configured to a certain degree, where the configuration is generator specific.

Table 19. Default Generators

Generator	Name	Description
Java Applications	<code>java-exec</code>	Generic generator for flat classpath and fat-jar Java applications
Spring Boot	<code>spring-boot</code>	Spring Boot specific generator
Wildfly Swarm	<code>wildfly-swarm</code>	Generator for Wildfly Swarm apps
Thorntail v2	<code>thorntail-v2</code>	Generator for Thorntail v2 apps
Vert.x	<code>vertx</code>	Generator for Vert.x applications
Karaf	<code>karaf</code>	Generator for Karaf based apps
Web applications	<code>webapps</code>	Generator for WAR based applications supporting Tomcat, Jetty and Wildfly base images
Quarkus	<code>Quarkus</code>	Generator for Quarkus based applications

There are some configuration options which are shared by all generators:

Table 20. Common generator options

Element	Description	Property
add	When this set to <code>true</code> , then the generator <i>adds</i> to an existing image configuration. By default this is disabled, so that a generator only kicks in when there are no other image configurations in the build, which are either configured directly for a <code>oc:build</code> or already added by a generator which has been run previously.	
alias	An alias name for referencing this image in various other parts of the configuration. This is also used in the log output. The default alias name is the name of the generator.	<code>jshift.generator.alias</code>
from	This is the base image from where to start when creating the images. By default the generators make an opinionated decision for the base image which are described in the respective generator section.	<code>jshift.generator.from</code>
fromMode	When using OpenShift S2I builds the base image can be either a plain docker image (mode: <code>docker</code>) or a reference to an <code>ImageStreamTag</code> (mode: <code>istag</code>). In the case of an <code>ImageStreamTag</code> , <code>from</code> has to be specified in the form <code>namespace/image-stream:tag</code> . The mode takes only effect when running in OpenShift mode.	<code>jshift.generator.fromMode</code>
name	The Docker image name used when doing Docker builds. For OpenShift S2I builds it's the name of the image stream. This can be a pattern as described in Name Placeholders . The default is <code>%g/%a:%l</code> .	<code>jshift.generator.name</code>
registry	A optional Docker registry used when doing Docker builds. It has no effect for OpenShift S2I builds.	<code>jshift.generator.registry</code>

When used as properties they can be directly referenced with the property names above.

7.1.1. Java Applications

One of the most generic *Generators* is the `java-exec` generator. It is responsible for starting up arbitrary Java application. It knows how to deal with fat-jar applications where the application and all dependencies are included within a single jar and the `MANIFEST.MF` within the jar references a main class. But also flat classpath applications, where the dependencies are separate jar files and a main class is given.

If no main class is explicitly configured, the plugin first attempts to locate a fat jar. If the Maven build creates a JAR file with a `META-INF/MANIFEST.MF` containing a `Main-Class` entry, then this is considered to be the fat jar to use. If there are more than one of such files then the largest one is used.

If a main class is configured (see below) then the image configuration will contain the application jar plus all dependency jars. If no main class is configured as well as no fat jar being detected, then this *Generator* tries to detect a single main class by searching for `public static void main(String args[])` among the application classes. If exactly one class is found this is considered to be the main class. If no or more than one is found the *Generator* finally does nothing.

It will use the following base image by default, but as explained [above](#) and can be changed with the

from configuration.

Table 21. Java Base Images

	Docker Build	S2I Build	ImageStream
Common	jshift.java-jboss-openjdk8-jdk	jshift.s2i-java	jshift.java
Red Hat	jboss-fuse-6/fis-java-openshift	jboss-fuse-6/fis-java-openshift	fis-java-openshift

These images always refer to the latest tag. The *Red Hat* base images are selected, when the plugin itself is a Red Hat supported version (which is detected by the plugins version number).

When a `fromMode` of `istag` is used to specify an `ImageStreamTag` and when no `from` is given, then as default the `ImageStreamTag` `fis-java-openshift` in the namespace `openshift` is chosen. If you are using a RedHat variation of this plugin (i.e. if the version is ending with `-redhat`), then a `fromMode` of `istag` is the default, otherwise its `fromMode` = `"docker"` which use the a plain Docker image reference for the S2I builder image.

Beside the common configuration parameters described in the table [common generator options](#) the following additional configuration options are recognized:

Table 22. Java Application configuration options

Element	Description	Default
assemblyRef	If a reference to an assembly is given, then this is used without trying to detect the artifacts to include.	
targetDir	Directory within the generated image where to put the detected artefacts into. Change this only if the base image is changed, too.	/deployments
jolokiaPort	Port of the Jolokia agent exposed by the base image. Set this to 0 if you don't want to expose the Jolokia port.	8778
mainClass	Main class to call. If not given first a check is performed to detect a fat-jar (see above). Next a class is looked up by scanning <code>target/classes</code> for a single class with a main method. If no such class is found or if more than one is found, then this generator does nothing.	
prometheusPort	Port of the Prometheus jmx_exporter exposed by the base image. Set this to 0 if you don't want to expose the Prometheus port.	9779
webPort	Port to expose as service, which is supposed to be the port of a web application. Set this to 0 if you don't want to expose a port.	8080

The exposed ports are typically later on use by [Enrichers](#) to create default Kubernetes or OpenShift services.

You can add additional files to the target image within `baseDir` by placing files into `src/main/jshift-includes`. These will be added with mode `0644`, while everything in `src/main/jshift-includes/bin` will be added with `0755`.

7.1.2. Spring Boot

This generator is called `spring-boot` and gets activated when it finds a `spring-boot-maven-plugin` in the `pom.xml`.

This generator is based on the [Java Application Generator](#) and inherits all of its configuration values. The generated container port is read from the `server.port` property `application.properties`, defaulting to `8080` if it is not found. It also uses the same default images as the [java-exec Generator](#).

Beside the [common generator options](#) and the [java-exec options](#) the following additional configuration is recognized:

Table 23. Spring-Boot configuration options

Element	Description	Default
<code>color</code>	If set force the use of color in the Spring Boot console output.	

The generator adds Kubernetes liveness and readiness probes pointing to either the management or server port as read from the `application.properties`. If the `management.port` (for Spring Boot 1) or `management.server.port` (for Spring Boot 2) and `management.ssl.key-store` (for Spring Boot 1) or `management.server.ssl.key-store` (for Spring Boot 2) properties are set in `application.properties` otherwise or `server.ssl.key-store` property is set in `application.properties` then the probes are automatically set to use `https`.

The generator works differently when called together with `oc:watch`. In that case it enables support for [Spring Boot Developer Tools](#) which allows for hot reloading of the Spring Boot app. In particular, the following steps are performed:

- If a secret token is not provided within the Spring Boot application configuration `application.properties` or `application.yml` with the key `spring.devtools.remote.secret` then a custom secret token is created and added to `application.properties`
- Add `spring-boot-devtools.jar` as `BOOT-INF/lib/spring-devtools.jar` to the spring-boot fat jar.

Since during `oc:watch` the application itself within the `target/` directory is modified for allowing easy reloading you must ensure that you do a `mvn clean` before building an artefact which should be put into production. Since the released version are typically generated with a CI system which does a clean build anyway this should be only a theoretical problem.

7.1.3. Wildfly Swarm

The WildFly Swarm generator detects a WildFly Swarm build and disables the Prometheus Java agent because of this [issue](#).

Otherwise this generator is identical to the [java-exec generator](#). It supports the [common generator options](#) and the [java-exec options](#).

7.1.4. Thorntail v2

The Thorntail v2 generator detects a Thorntail v2 build and disables the Prometheus Java agent

because of this [issue](#).

Otherwise this generator is identical to the [java-exec generator](#). It supports the [common generator options](#) and the [java-exec options](#).

7.1.5. Vert.x

The Vert.x generator detects an application using Eclipse Vert.x. It generates the metadata to start the application as a fat jar.

Currently, this generator is enabled if:

- you are using the Vert.x Maven Plugin (<https://github.com/reactiverse/vertx-maven-plugin>)
- you are depending on `io.vertx:vertx-core` and uses the Maven Shader plugin

Otherwise this generator is identical to the [java-exec generator](#). It supports the [common generator options](#) and the [java-exec options](#).

The generator automatically:

- enable metrics and JMX publishing of the metrics when `io.vertx:vertx-dropwizard-metrics` is in the project's classpath / dependencies.
- enable clustering when a Vert.x cluster manager is available in the project's classpath / dependencies. this is done by appending `-cluster` to the command line.
- Force IPv4 stack when `vertx-infinispan` is used.
- Disable the async DNS resolver to fallback to the regular JVM DNS resolver.

You can pass application parameter by setting the `JAVA_ARGS` env variable. You can pass system properties either using the same variable or using `JAVA_OPTIONS`. For instance, create `src/main/jshift/deployment.yml` with the following content to configure `JAVA_ARGS`:

```
spec:
  template:
    spec:
      containers:
        - env:
          - name: JAVA_ARGS
            value: "-Dfoo=bar -cluster -instances=2"
```

7.1.6. Karaf

This generator named `karaf` kicks in when the build uses a `karaf-maven-plugin`. By default the following base images are used:

Table 24. Karaf Base Images

	Docker Build	S2I Build
Community	jshift.s2i-karaf	jshift.s2i-karaf
Red Hat	jboss-fuse-6/fis-karaf-openshift	jboss-fuse-6/fis-karaf-openshift

When a `fromMode` of `istag` is used to specify an `ImageStreamTag` and when no `from` is given, then as default the `ImageStreamTag` `fis-karaf-openshift:2.0` in the namespace `openshift` is chosen.

In addition to the [common generator options](#) this generator can be configured with the following options:

Table 25. Karaf configuration options

Element	Description	Default
baseDir	Directory within the generated image where to put the detected artefacts into. Change this only if the base image is changed, too.	/deployments
jolokiaPort	Port of the Jolokia agent exposed by the base image. Set this to 0 if you don't want to expose the Jolokia port.	8778
mainClass	Main class to call. If not given first a check is performed to detect a fat-jar (see above). Next a class is tried to be found by scanning <code>target/classes</code> for a single class with a main method. If no if found or more than one is found, then this generator does nothing.	
user	User and/or group under which the files should be added. The syntax of this options is described in Assembly Configuration .	jboss:jbos s:jboss
webPort	Port to expose as service, which is supposed to be the port of a web application. Set this to 0 if you don't want to expose a port.	8080

7.1.7. Web Applications

The `webapp` generator tries to detect WAR builds and selects a base servlet container image based on the configuration found in the `pom.xml`:

- A **Tomcat** base image is selected when a `tomcat6-maven-plugin` or `tomcat7-maven-plugin` is present or when a `META-INF/context.xml` could be found in the classes directory.
- A **Jetty** base image is selected when a `jetty-maven-plugin` is present or one of the files `WEB-INF/jetty-web.xml` or `WEB-INF/jetty-logging.properties` is found.
- A **Wildfly** base image is chosen for a given `jboss-as-maven-plugin` or `wildfly-maven-plugin` or when a Wildfly specific deployment descriptor like `jboss-web.xml` is found.

The base images chosen are:

Table 26. Webapp Base Images

	Docker Build	S2I Build
Tomcat	jshift.tomcat-8	---

	Docker Build	S2I Build
Jetty	jshift.jetty-9	---
Wildfly	jboss/wildfly	---



S2I builds are currently not yet supported for the webapp generator.

In addition to the [common generator options](#) this generator can be configured with the following options:

Table 27. Webapp configuration options

Element	Description	Default
server	Fix server to use in the base image. Can be either tomcat , jetty or wildfly	
targetDir	Where to put the war file into the target image. By default its selected by the base image chosen but can be overwritten with this option.	
user	User and/or group under which the files should be added. The syntax of this options is described in Assembly Configuration .	
path	Context path with which the application can be reached by default	/ (root context)
cmd	Command to use to start the container. By default the base images startup command is used.	
ports	Comma separated list of ports to expose in the image and which eventually are translated later to Kubernetes services. The ports depend on the base image and are selecte automatically. But they can be overwritten here.	

7.1.8. Quarkus

The **Quarkus** generator tried to detect quarkus based projects looking at project **pom.xml**:

The base images chosen are:

Table 28. Webapp Base Images

	Docker Build	S2I Build
Native	registry.fedoraproject.org/fedora-minimal	---
Normal Build	openjdk:11	---



S2I builds are currently not yet supported for the Quarkus generator.

7.2. Generator API



The API is still a bit in flux and will be documented later. Please refer to the [Generator](#) Interface in the meantime.

Chapter 8. Enrichers

Enriching is the complementary concept to [Generators](#). Whereas Generators are used to create and customize Docker images, Enrichers are used to create and customize Kubernetes/OpenShift resource objects.

There are a lot of similarities to Generators:

- Each Enricher has a unique name.
- Enrichers are looked up automatically from the plugin dependencies and there is a set of default enrichers delivered with this plugin.
- Enrichers are configured the same ways as generators

The [Generator example](#) is a good blueprint, simply replace `<generator>` with `<enricher>`. The configuration is structural identical:

Table 29. Enricher configuration

Element	Description
<code><includes></code>	Contains one or more <code><include></code> elements with enricher names which should be included. If given, only this list of enrichers are included in this order. The enrichers from every active profile are included, too. However the enrichers listed here are moved to the front of the list, so that they are called first. Use the profile <code>raw</code> if you want to explicitly set the complete list of enrichers.
<code><excludes></code>	Holds one or more <code><exclude></code> elements with enricher names to exclude. This means all the detected enrichers are used except the ones mentioned in this section.
<code><config></code>	Configuration for all enrichers. Each enricher supports a specific set of configuration values as described in its documentation. The subelements of this section are enricher names. E.g. for enricher <code>jshift-service</code> , the sub-element is called <code><jshift-service></code> . This element then holds the specific enricher configuration like <code><name></code> for the service name. Configuration coming from profiles are merged into this config, but not overriding the configuration specified here.

This plugin comes with a set of default enrichers. In addition custom enrichers can be easily added by providing implementation of the [Enricher API](#) and adding these as a dependency to the build.

8.1. Default Enrichers

kubernetes-maven-plugin comes with a set of enrichers which are enabled by default. There are two categories of default enrichers:

- **Generic Enrichers** are used to add default resource object when they are missing or add common metadata extracted from the given build information

- **Specific Enrichers** are enrichers which are focused on a certain tech stack that they detect.

1. Default Enrichers Overview

Enricher	Description
jshift-prometheus	Add Prometheus annotations.
jshift-maven-scm-enricher	Add Maven SCM information as annotations to the kubernetes/openshift resources
jshift-controller	Create default controller (replication controller, replica set or deployment) if missing.
jshift-dependency	Examine build dependencies for <code>kubernetes.yml</code> and add the objects found therein.
jshift-git	Check local <code>.git</code> directory and add build information as annotations.
jshift-image	Add the image name into a <code>PodSpec</code> of replication controller, replication sets and deployments, if missing.
jshift-name	Add a default name to every object which misses a name.
jshift-pod-annotation	Copy over annotations from a <code>Deployment</code> to a <code>Pod</code>
jshift-portname	Add a default portname for commonly known service.
jshift-project-label	Add Maven coordinates as labels to all objects.
jshift-service	Create a default service if missing and extract ports from the Docker image configuration.
jshift-maven-issue-mgmt	Add Maven Issue Management information as annotations to the kubernetes/openshift resources
jshift-revision-history	Add revision history limit (Kubernetes doc) as a deployment spec property to the Kubernetes/OpenShift resources.
jshift-triggers-annotation	Add ImageStreamTag change triggers on resources such as StatefulSets, ReplicaSets and DaemonSets using the <code>image.openshift.io/triggers</code> annotation.
jshift-configmap-file	Add ConfigMap elements defined as XML or as annotation.
jshift-secret-file	Add Secret elements defined as annotation.
[jshift-jshift-serviceaccount]	Add a ServiceAccount defined as XML or mentioned in resource fragmentation.

8.1.1. Standard Enrichers

Default enrichers are used for adding missing resources or adding metadata to given resource objects. The following default enhancers are available out of the box

jshift-controller

jshift-service

This enricher is used to ensure that a service is present. This can be either directly configured with fragments or with the XML configuration, but it can be also automatically inferred by looking at the ports exposed by an image configuration. An explicit configuration always takes precedence over auto detection. For enriching an existing service this enricher actually works only on a configured service which matches with the configured (or inferred) service name.

The following configuration parameters can be used to influence the behaviour of this enricher:

Table 30. Default service enricher

Element	Description	Default
name	Service name to enrich by default. If not given here or configured elsewhere, the artifactId is used	
headless	whether a headless service without a port should be configured. A headless service has the ClusterIP set to None and will be only used if no ports are exposed by the image configuration or by the configuration port .	false
expose	If set to true, a label expose with value true is added which can be picked up by the jshift.https://github.com/jshiftio/exposecontroller [expose-controller] to expose the service to the outside by various means. See the documentation of expose-controller for more details.	false
type	Kubernetes / OpenShift service type to set like <i>LoadBalancer</i> , <i>NodePort</i> or <i>ClusterIP</i> .	
port	The service port to use. By default the same port as the ports exposed in the image configuration is used, but can be changed with this parameter. See below for a detailed description of the format which can be put into this variable.	
multiPort	Set this to true if you want all ports to be exposed from an image configuration. Otherwise only the first port is used as a service port.	false
protocol	Default protocol to use for the services. Must be tcp or udp	tcp

You specify the properties like for any enricher within the enrichers configuration like in

Example

```
<configuration>
  ..
  <enricher>
    <config>
      <jshift-service>
        <name>my-service</name>
        <type>NodePort</type>
        <multiPort>true</multiPort>
      </jshift-service>
    </config>
  </enricher>
</configuration>
```

Port specification

With the option `port` you can influence the mapping how ports are mapped from the pod to the service. By default and if this option is not given the ports exposed are dictated by the ports exposed from the Docker images contained in the pods. Remember, each image configured can be part of the pod. However you can expose also completely different ports as the images meta data declare.

The property `port` can contain a comma separated list of mappings of the following format:

```
<servicePort1>:<targetPort1>/<protocol>,<servicePort2>:<targetPort2>/<protocol>,...
```

where the `targetPort` and `<protocol>` specification is optional. These ports are overlayed over the ports exposed by the images, in the given order.

This is best explained by some examples.

For example if you have a pod which exposes a Microservice on port 8080 and you want to expose it as a service on port 80 (so that it can be accessed with <http://myservice>) you can simply use the following enricher configuration:

Example

```
<configuration>
  <enricher>
    <config>
      <jshift-service>
        <name>myservice</name>
        <port>80:8080</port> ①
      </jshift-service>
    </config>
  </enricher>
</configuration>
```

① 80 is the service port, 8080 the port opened in from the pod's images

If your pod *exposes* their ports (which e.g. all generator do), then you can even omit the 8080 here (i.e. `<port>80</port>`). In this case the *first* port exposed will be mapped to port 80, all other exposed ports will be omitted.

By default an automatically generated service only exposes the first port, even when more ports are exposed. When you want to map multiple ports you need to set the config option `<multiPort>true</multiPort>`. In this case you can also provide multiple mappings as a comma separated list in the `<port>` specification where each element of the list are the mapping for the first, second, ... port.

A more (and bit artificially constructed) specification could be `<port>80,9779:9779/udp,443</port>`. Assuming that the image exposes ports 8080 and 8778 (either directly or via [generators](#)) and we have switched on multiport mode, then the following service port mappings will be performed for the automatically generated service:

- Pod port 8080 is mapped to service port 80.
- Pod port 9779 is mapped to service port 9779 with protocol UDP. Note how this second entry overrides the pod exposed port 8778.
- Pod port 443 is mapped to service port 443.

This example show also the mapping rules:

- Port specification in `port` always override the port meta data of the contained Docker images (i.e. the ports exposed)
- You can always provide a complete mapping with `port` on your own
- The ports exposed by the images serve as *default values* which are used if not specified by this configuration option.
- You can map ports which are *not* exposed by the images by specifying them as target ports.

Multiple ports are **only** mapped when *multiPort* mode is enabled (which is switched off by default). If *multiPort* mode is disabled, only the first port from the list of mapped ports as calculated like above is taken.

When you set `legacyPortMapping` to true than ports 8080 to 9090 are mapped to port 80 automatically if not explicitly mapped via `port`. I.e. when an image exposes port 8080 with a legacy mapping this mapped to a service port 80, not 8080. You *should not* switch this on for any good reason. In fact it might be that this option can vanish anytime.

jshift-image

jshift-name

jshift-portname

jshift-pod-annotation

jshift-project-label

Enricher that adds standard labels and selectors to generated resources (e.g. `app`, `group`, `provider`, `version`).

The `jshift-project-label` enricher supports the following configuration options:

Option	Description	Default
<code>useProjectLabel</code>	Enable this flag to turn on the generation of the old <code>project</code> label in Kubernetes resources. The <code>project</code> label has been replaced by the <code>app</code> label in newer versions of the plugin.	<code>false</code>

The project labels which are already specified in the input fragments are not overridden by the enricher.

jshift-git

Enricher that adds info from `.git` directory as annotations.

The git branch & latest commit on the branch are annotated as `jshift.git-branch` & `jshift.git-commit`. `fabrci8/git-url` is annotated as the url of your configured remote.

Option	Description	Default
<code>gitRemote</code>	Configures the git remote name, whose url you want to annotate as 'git-url'.	<code>origin</code>

jshift-dependency

jshift-volume-permission

Enricher which fixes the permission of persistent volume mount with the help of an init container.

jshift-openshift-autotls

Enricher which adds appropriate annotations and volumes to enable OpenShift's automatic [Service Serving Certificate Secrets](#). This enricher adds an init container to convert the service serving certificates from PEM (the format that OpenShift generates them in) to a JKS-format Java keystore ready for consumption in Java services.

This enricher is disabled by default. In order to use it, you must configure the Fabric8 Maven plugin to use this enricher:

```

<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>3.3.0</version>
  <executions>
    <execution>
      <goals>
        <goal>resource</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <includes>
        <include>jshift-openshift-autotls</include>
      </includes>
      <config>
        <jshift-openshift-autotls>
          ...
        </jshift-openshift-autotls>
      </config>
    </enricher>
  </configuration>
</plugin>

```

The auto-TLS enricher supports the following configuration options:

Option	Description	Default
<code>tlsSecretName</code>	The name of the secret to be used to store the generated service serving certs.	<code><project.artifactId>-tls</code>
<code>tlsSecretVolumeMountPoint</code>	Where the service serving secret should be mounted to in the pod.	<code>/var/run/secrets/jshift.io/tls-pem</code>
<code>tlsSecretVolumeName</code>	The name of the secret volume.	<code>tls-pem</code>
<code>jksVolumeMountPoint</code>	Where the generated keystore volume should be mounted to in the pod.	<code>/var/run/secrets/jshift.io/tls-jks</code>
<code>jksVolumeName</code>	The name of the keystore volume.	<code>tls-jks</code>
<code>pemToJKSInitContainerImage</code>	The name of the image used as an init container to convert PEM certificate/key to Java keystore.	<code>jimmydyson/pemtokeystore:v0.1.0</code>
<code>pemToJKSInitContainerName</code>	the name of the init container to convert PEM certificate/key to Java keystore.	<code>tls-jks-converter</code>
<code>keystoreFileName</code>	The name of the generated keystore file.	<code>keystore.jks</code>
<code>keystorePassword</code>	The password to use for the generated keystore.	<code>changeit</code>

Option	Description	Default
<code>keystoreCertAlias</code>	The alias in the keystore used for the imported service serving certificate.	<code>server</code>

[[enrichers-jshift.] === Fabric8 Enrichers

Fabric8 enrichers are used for providing the connection to other components of the jshift.Microservices platform. They are useful to add icons to application or links to documentation sites.

jshift-healthcheck-karaf

This enricher adds kubernetes readiness and liveness probes with Apache Karaf. This requires that `jshift.karaf-checks` has been enabled in the Karaf startup features.

The enricher will use the following settings by default:

- port = `8181`
- scheme = `HTTP`
- failureThreshold = `3`
- successThreshold = `1`

and use paths `/readiness-check` for readiness check and `/health-check` for liveness check.

These options cannot be configured.

jshift-prometheus

This enricher adds Prometheus annotation like:

```
apiVersion: v1
kind: List
items:
- apiVersion: v1
  kind: Service
  metadata:
    annotations:
      prometheus.io/scrape: "true"
      prometheus.io/port: 9779
```

By default the enricher inspects the images' BuildConfiguration and add the annotations if the port 9779 is listed. You can force the plugin to add annotations by setting enricher's config `prometheusPort`

jshift-healthcheck-webapp

This enricher adds kubernetes readiness and liveness probes with WebApp. This requires that you have `maven-war-plugin` set.

The enricher will use the following settings by default:

- port = 8080
- scheme = HTTP
- path = ``
- initialReadinessDelay = 10
- initialLivenessDelay = 180

If `path` attribute is not set (default value) then this enricher is disabled.

These values can be configured by the enricher in the `kubernetes-maven-plugin` configuration as shown below:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>3.3.0</version>
  <executions>
    <execution>
      <id>fmp</id>
      <goals>
        <goal>resource</goal>
        <goal>helm</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <config>
        <jshift-healthcheck-webapp>
          <path></path>
        </jshift-healthcheck-webapp>
      </config>
    </enricher>
  </configuration>
  ...
</plugin>
```

jshift-healthcheck-spring-boot

This enricher adds kubernetes readiness and liveness probes with Spring Boot. This requires the following dependency has been enabled in Spring Boot

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>
```

The enricher will try to discover the settings from the `application.properties` / `application.yml` Spring Boot configuration file.

The port number is read from the `management.port` option, and will use the default value of `8080`. The scheme will use HTTPS if `server.ssl.key-store` option is in use, and fallback to use HTTP otherwise.

The enricher will use the following settings by default:

- `readinessProbeInitialDelaySeconds` : `10`
- `readinessProbePeriodSeconds` : `<kubernetes-default>`
- `livenessProbeInitialDelaySeconds` : `180`
- `livenessProbePeriodSeconds` : `<kubernetes-default>`
- `timeoutSeconds` : `<kubernetes-default>`
- `failureThreshold` : `3`
- `successThreshold` : `1`

These values can be configured by the enricher in the `kubernetes-maven-plugin` configuration as shown below:

```

<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>3.3.0</version>
  <executions>
    <execution>
      <id>fmp</id>
      <goals>
        <goal>resource</goal>
        <goal>helm</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <config>
        <jshift-healthcheck-spring-boot>
          <timeoutSeconds>5</timeoutSeconds>
          <readinessProbeInitialDelaySeconds>
30</readinessProbeInitialDelaySeconds>
          <failureThreshold>3</failureThreshold>
          <successThreshold>1</successThreshold>
        </jshift-healthcheck-spring-boot>
      </config>
    </enricher>
  </configuration>
</plugin>

```

jshift-jshift-healthcheck-wildfly-swarm

This enricher adds kubernetes readiness and liveness probes with WildFly Swarm. This requires the following fraction has been enabled in WildFly Swarm

```

<dependency>
  <groupId>org.wildfly.swarm</groupId>
  <artifactId>microprofile-health</artifactId>
</dependency>

```

The enricher will use the following settings by default:

- port = 8080
- scheme = HTTP
- path = /health
- failureThreshold = 3
- successThreshold = 1

These values can be configured by the enricher in the `kubernetes-maven-plugin` configuration as shown below:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>3.3.0</version>
  <executions>
    <execution>
      <id>fmp</id>
      <goals>
        <goal>resource</goal>
        <goal>helm</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <config>
        <jshift-healthcheck-wildfly-swarm>
          <port>4444</port>
          <scheme>HTTPS</scheme>
          <path>health/myapp</path>
          <failureThreshold>3</failureThreshold>
          <successThreshold>1</successThreshold>
        </jshift-healthcheck-wildfly-swarm>
      </config>
    </enricher>
  </configuration>
</plugin>
```

jshift-healthcheck-thorntail-v2

This enricher adds kubernetes readiness and liveness probes with Thorntail v2. This requires the following fraction has been enabled in Thorntail

```
<dependency>
  <groupId>io.thorntail</groupId>
  <artifactId>microprofile-health</artifactId>
</dependency>
```

The enricher will use the following settings by default:

- port = `8080`
- scheme = `HTTP`
- path = `/health`

- `failureThreshold = 3`
- `successThreshold = 1`

These values can be configured by the enricher in the `kubernetes-maven-plugin` configuration as shown below:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>3.3.0</version>
  <executions>
    <execution>
      <id>fmp</id>
      <goals>
        <goal>resource</goal>
        <goal>helm</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <config>
        <jshift-healthcheck-thorntail>
          <port>4444</port>
          <scheme>HTTPS</scheme>
          <path>health/myapp</path>
          <failureThreshold>3</failureThreshold>
          <successThreshold>1</successThreshold>
        </jshift-healthcheck-thorntail>
      </config>
    </enricher>
  </configuration>
</plugin>
```

jshift-healthcheck-vertx

This enricher adds kubernetes readiness and liveness probes with Eclipse Vert.x applications. The readiness probe lets Kubernetes detect when the application is ready, while the liveness probe allows Kubernetes to verify that the application is still alive.

This enricher allows configuring the readiness and liveness probes. Are supported: `http` (emit HTTP requests), `tcp` (open a socket), `exec` (execute a command).

By default, this enricher uses the same configuration for liveness and readiness probes. But specific configurations can be provided. The configurations can be overridden using project's properties.

Using the jshift-healthcheck-vertx enricher

The enricher is automatically executed if your project uses the `vertx-maven-plugin` or depends on `io.vertx:vertx-core`. However, by default, no health check will be added to your deployment.

Minimal configuration

The minimal configuration to add health checks is the following:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>0.1.0</version>
  <executions>
    <execution>
      <id>fmp</id>
      <goals>
        <goal>resource</goal>
        <goal>helm</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <config>
        <jshift-healthcheck-vertx>
          <path>/health</path>
        </jshift-healthcheck-vertx>
      </config>
    </enricher>
  </configuration>
</plugin>
```

It configures the readiness and liveness health checks using HTTP requests on the port `8080` (default port) and on the path `/health`. The defaults are:

- port = `8080` (for HTTP)
- scheme = `HTTP`
- path = `none` (disabled)

the previous configuration can also be given use project's properties:

```
<properties>
  <vertx.health.path>/health</vertx.health.path>
</properties>
```

Configuring differently the readiness and liveness health checks

You can provide two different configuration for the readiness and liveness checks:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>0.1.0</version>
  <executions>
    <execution>
      <id>fmp</id>
      <goals>
        <goal>resource</goal>
        <goal>helm</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <config>
        <jshift-healthcheck-vertx>
          <readiness>
            <path>/ready</path>
          </readiness>
          <liveness>
            <path>/health</path>
          </liveness>
        </jshift-healthcheck-vertx>
      </config>
    </enricher>
  </configuration>
</plugin>
```

You can also use the `readiness` and `liveness` chunks in user properties:

```
<properties>
  <vertx.health.readiness.path>/ready</vertx.health.readiness.path>
  <vertx.health.liveness.path>/ready</vertx.health.liveness.path>
</properties>
```

Shared (generic) configuration can be set outside of the specific configuration. For instance, to use the port 8081:


```

<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <version>0.1.0</version>
  <executions>
    <execution>
      <id>fmp</id>
      <goals>
        <goal>resource</goal>
        <goal>helm</goal>
        <goal>build</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <enricher>
      <config>
        <jshift-healthcheck-vertx>
          <port>8081</port>
          <readiness>
            <path>/ready</path>
          </readiness>
          <liveness>
            <path>/health</path>
          </liveness>
        </jshift-healthcheck-vertx>
      </config>
    </enricher>
  </configuration>
</plugin>

```

Or:

```

<properties>
  <vertx.health.port>8081</vertx.health.port>
  <vertx.health.readiness.path>/ready</vertx.health.readiness.path>
  <vertx.health.liveness.path>/ready</vertx.health.liveness.path>
</properties>

```

Configuration Structure

The configuration is structured as follows

```

<config>
  <jshift-healthcheck-vertx>
    <!-- Generic configuration, applied to both liveness and readiness -->
    <path>/both</path>
    <liveness>
      <!-- Specific configuration for the liveness probe -->
      <port-name>ping</port-name>
    </liveness>
    <readiness>
      <!-- Specific configuration for the readiness probe -->
      <port-name>ready</port-name>
    </readiness>
  </jshift-healthcheck-vertx>
</config>

```

The same structured is used in project's properties:

```

<!-- Generic configuration given as vertx.health.$attribute -->
<vertx.health.path>/both</vertx.health.path>
<!-- Specific liveness configuration given as vertx.health.liveness.$attribute -->
<vertx.health.liveness.port-name>ping</vertx.health.liveness.port-name>
<!-- Specific readiness configuration given as vertx.health.readiness.$attribute -->
<vertx.health.readiness.port-name>ready</vertx.health.readiness.port-name>

```

Important: Project's properties override the configuration provided in the plugin configuration. The overriding rules are: *specific properties* > *generic properties* > *specific configuration* > *generic configuration*.

Probe configuration

You can configure the different aspect of the probes. These attributes can be configured for both the readiness and liveness probes or be specific to one.

Table 31. Probe configuration

Name	Description
type	The probe type among http (default), tcp and exec .
initial-delay	Number of seconds after the container has started before probes are initiated.
period	How often (in seconds) to perform the probe.
timeout	Number of seconds after which the probe times out.
success-threshold	Minimum consecutive successes for the probe to be considered successful after having failed.

Name	Description
<code>failure-threshold</code>	Minimum consecutive failures for the probe to be considered failed after having succeeded.

More details about probes are available on <https://kubernetes.io/docs/tasks/configure-pod-container/configure-liveness-readiness-probes/>.

HTTP probe configuration

When using HTTP `GET` requests to determine readiness or liveness, several aspects can be configured. HTTP probes are used by default. To be more specific set the `type` attribute to `http`.

Table 32. HTTP probes configuration

Name	Description	Default
<code>scheme</code>	Scheme to use for connecting to the host.	<code>HTTP</code>
<code>path</code>	Path to access on the HTTP server. An empty path disable the check	
<code>headers</code>	Custom headers to set in the request. HTTP allows repeated headers. Cannot be configured using project's properties. An example is available below.	
<code>port</code>	Number of the port to access on the container. A 0 or negative number disable the check.	8080
<code>port-name</code>	Name of the port to access on the container. If neither the <code>port</code> or the <code>port-name</code> is set, the check is disabled. If both are set the configuration is considered invalid.	

Here is an example of HTTP probe configuration:

```

<config>
  <jshift-healthcheck-vertx>
    <initialDelay>3</initialDelay>
    <period>3</period>
    <liveness>
      <port>8081</port>
      <path>/ping</path>
      <scheme>HTTPS</scheme>
      <headers>
        <X-Custom-Header>Awesome</X-Custom-Header>
      </headers>
    </liveness>
    <readiness>
      <!-- disable the readiness probe -->
      <port>-1</port>
    </readiness>
  </jshift-healthcheck-vertx>
</config>

```

TCP probe configuration

You can also configure the probes to just open a socket on a specific port. The `type` attribute must be set to `tcp`.

Table 33. TCP probes configuration

Name	Description
<code>port</code>	Number of the port to access on the container. A 0 or negative number disable the check.
<code>port-name</code>	Name of the port to access on the container. If neither the <code>port</code> or the <code>port-name</code> is set, the check is disabled. If both are set the configuration is considered invalid.

For example:

```

<config>
  <jshift-healthcheck-vertx>
    <initialDelay>3</initialDelay>
    <period>3</period>
    <liveness>
      <type>tcp</type>
      <port>8081</port>
    </liveness>
    <readiness>
      <!-- use HTTP Get probe -->
      <path>/ping</path>
      <port>8080</port>
    </readiness>
  </jshift-healthcheck-vertx>
</config>

```

Exec probe configuration

You can also configure the probes to execute a command. If the command succeeds, it returns 0, and Kubernetes consider the pod to be alive and healthy. If the command returns a non-zero value, Kubernetes kills the pod and restarts it. To use a command, you must set the `type` attribute to `exec`:

```

<config>
  <jshift-healthcheck-vertx>
    <initialDelay>3</initialDelay>
    <period>3</period>
    <liveness>
      <type>exec</type>
      <command>
        <cmd>cat</cmd>
        <cmd>/tmp/healthy</cmd>
      </command>
    </liveness>
    <readiness>
      <!-- use HTTP Get probe -->
      <path>/ping</path>
      <port>8080</port>
    </readiness>
  </jshift-healthcheck-vertx>
</config>

```

As you can see in the snippet above the command is passed using the `command` attribute. This attribute cannot be configured using project's properties. An empty command disables the check.

Disabling health checks

You can disables the checks by setting:

- the `port` to 0 or to a negative number for `http` and `tcp` probes

- the `command` to an empty list for `exec`

In the first case, you can use project's properties to disable them:

```
<!-- Disables <code>tcp</code> and <code>http</code> probes -->
<vertx.health.port>-1</vertx.health.port>
```

For `http` probes, an empty or not set `path` also disable the probe.

jshift-maven-scm-enricher

This enricher adds additional `SCM` related metadata to all objects supporting annotations. These metadata will be added only if `SCM` information is present in the maven `pom.xml` of the project.

The following annotations will be added to the objects that supports annotations,

Table 34. Maven SCM Enrichers Annotation Mapping

Maven SCM Info	Annotation	Description
scm/connection	jshift.io/scm-con-url	The SCM connection that will be used to connect to the project's SCM
scm/developerConnection	jshift.io/scm-devcon-url	The SCM Developer Connection that will be used to connect to the project's developer SCM
scm/tag	jshift.io/scm-tag	The SCM tag that will be used to checkout the sources, like HEAD dev-branch etc.,
scm/url	jshift.io/scm-url	The SCM web url that can be used to browse the SCM over web browser

Lets say you have a maven `pom.xml` with the following scm information,

```
<scm>
  <connection>scm:git:git://github.com/jshiftio/kubernetes-maven-
plugin.git</connection>
  <developerConnection>scm:git:git://github.com/jshiftio/kubernetes-maven-
plugin.git</developerConnection>
  <url>git://github.com/jshiftio/kubernetes-maven-plugin.git</url>
</scm>
```

This information will be enriched as annotations in the generated manifest like,

```

...
kind: Service
metadata:
  annotations:
    jshift.io/scm-con-url: "scm:git:git://github.com/jshiftio/kubernetes-maven-
plugin.git"
    jshift.io/scm-devcon-url: "scm:git:git://github.com/jshiftio/kubernetes-maven-
plugin.git"
    jshift.io/scm-tag: "HEAD"
    jshift.io/scm-url: "git://github.com/jshiftio/kubernetes-maven-plugin.git"
...

```

jshift-maven-issue-mgmt

This enricher adds additional [Issue Management](#) related metadata to all objects supporting annotations. These metadata will be added only if the [Issue Management](#) information is available in maven `pom.xml` of the project.

The following annotations will be added to the objects that supports annotations,

Table 35. Maven Issue Tracker Enrichers Annotation Mapping

Maven Issue Tracker Info	Annotation	Description
issueManagement/system	jshift.io/issue-system	The Issue Management system like Bugzilla, JIRA, GitHub etc.,
issueManagement/url	jshift.io/issue-tracker-url	The Issue Management url e.g. GitHub Issues Url

Lets say you have a maven `pom.xml` with the following issue management information,

```

<issueManagement>
  <system>GitHub</system>
  <url>https://github.com/reactiverse/vertx-maven-plugin/issues/</url>
</issueManagement>

```

This information will be enriched as annotations in the generated manifest like,

```

...
kind: Service
metadata:
  annotations:
    jshift.io/issue-system: "GitHub"
    jshift.io/issue-tracker-url: "https://github.com/reactiverse/vertx-maven-
plugin/issues/"
...

```

jshift-revision-history

This enricher adds `spec.revisionHistoryLimit` property to deployment spec of Kubernetes/OpenShift resources. A deployment's revision history is stored in the replica sets, that specifies the number of old ReplicaSets to retain in order to allow rollback. For more information read [Kubernetes documentation](#).

The following configuration parameters can be used to influence the behaviour of this enricher:

Table 36. Default revision history enricher

Element	Description	Default
limit	Number of revision histories to retain	2

Just as any other enricher you can specify required properties with in the enricher's configuration as below,

```
...
<enricher>
  <config>
    <jshift-revision-history>
      <limit>8</limit>
    </jshift-revision-history>
  </config>
</enricher>
...
```

This information will be enriched as spec property in the generated manifest like,

```
...
kind: Deployment
spec:
  revisionHistoryLimit: 8
...
```

jshift-triggers-annotation

This enricher adds ImageStreamTag change triggers on Kubernetes resources that support the `image.openshift.io/triggers` annotation, such as StatefulSets, ReplicaSets and DaemonSets.

The trigger is added to all containers that apply, but can be restricted to a limited set of containers using the following configuration:


```

...
<enricher>
  <config>
    <jshift-triggers-annotation>
      <containers>container-name-1,c2</containers>
    </jshift-triggers-annotation>
  </config>
</enricher>
...

```

jshift-configmap-file

This enricher adds ConfigMap defined as `resources` in plugin configuration and/or resolves file content from an annotation.

As XML you can define:

pom.xml

```

<configuration>
  <resources>
    <configMap>
      <name>myconfigmap</name>
      <entries>
        <entry>
          <name>A</name>
          <value>B</value>
        </entry>
      </entries>
    </configMap>
  </resources>
</configuration>

```

This creates a ConfigMap data with key `A` and value `B`.

You can also use `file` tag to refer to the content of a file.

```

<configuration>
  <resources>
    <configMap>
      <name>configmap-test</name>
      <entries>
        <entry>
          <file>src/test/resources/test-application.properties</file>
        </entry>
      </entries>
    </configMap>
  </resources>
</configuration>

```

This creates a ConfigMap with key `test-application.properties` and value the content of the `src/test/resources/test-application.properties` file. If you set `name` tag then this is used as key instead of the filename.

If you are defining a custom ConfigMap file, you can use an annotation to define a file name as key and its content as the value:

```

metadata:
  name: ${project.artifactId}
  annotations:
    maven.jshift.io/cm/application.properties: src/test/resources/test-
application.properties

```

This creates a ConfigMap data with key `application.properties` (part defined after `cm`) and value the content of `src/test/resources/test-application.properties` file.

jshift-secret-file

This enricher adds Secret defined as file content from an annotation.

If you are defining a custom Secret file, you can use an annotation to define a file name as key and its content as the value:

```

metadata:
  name: ${project.artifactId}
  annotations:
    maven.jshift.io/secret/application.properties: src/test/resources/test-
application.properties

```

This creates a Secret data with the key `application.properties` (part defined after `secret`) and value content of `src/test/resources/test-application.properties` file (base64 encoded).

8.2. Enricher API

how to write your own enricher and install them

Chapter 9. Profiles

Profiles can be used to combine a set of enrichers and generators and to give this combination a referable name.

Profiles are defined in YAML. The following example shows a simple profiles which uses only the [Spring Boot generator](#) and some enrichers adding for adding default resources:

Profile Definition

```
- name: my-spring-boot-apps ①
  generator: ②
  includes:
    - spring-boot
  enricher: ③
  includes: ④
    # Default Deployment object
    - jshift-controller
    # Add a default service
    - jshift-service
  excludes: ⑤
    - jshift-icon
  config: ⑥
    jshift-service:
      # Expose service as NodePort
      type: NodePort
  order: 10 ⑦
- name: another-profile
....
```

① Profile's name

② [Generators](#) to use

③ [Enrichers](#) to use

④ List of enricher to **include** in that given order

⑤ List of enricher to **exclude**

⑥ Configuration for services an enrichers

⑦ An order which influences the way how profiles with the same name are merged

Each `profiles.yml` has a list of profiles which are defined with these elements:

Table 37. Profile elements

Element	Description
name	Profile name. This plugin comes with a set of predefined profiles . Those profiles can be extended by defining a custom profile with the same name of the profile to extend.

Element	Description
generator	List of generator definitions. See below for the format of this definitions.
enricher	List of enrichers definitions. See below for the format of this definitions.
order	The order of the profile which is used when profiles of the same name are merged.

9.1. Generator and Enricher definitions

The definition of generators and enrichers in the profile follow the same format:

Table 38. Generator and Enricher definition

Element	Description
includes	List of generators or enrichers to include. The order in the list determines the order in which the processors are applied.
excludes	List of generators or enrichers. These have precedences over <i>includes</i> and will exclude a processor even when referenced in an <i>includes</i> sections
config	Configuration for genertors or enrichers. This is a map where the keys are the name of the processor to configure and the value is again a map with configuration keys and values specific to the processor. See the documentation of the respective generator or enricher for the available configuration keys.

9.2. Lookup order

Profiles can be defined externally either directly as a build resource in `src/main/jshift/profiles.yml` or provided as part of a plugin's dependency where it is supposed to be included as `META-INF/jshift/profiles.yml`. Multiple profiles can be include in these `profiles.yml` descriptors as a list:

If a profile is [used](#) then it is looked up from various places in the following order:

- From the compile and plugin classpath from `META-INF/jshift/profiles-default.yml`. These files are reserved for profiles defined by this plugin
- From the compile and plugin classpath from `META-INF/jshift/profiles.yml`. Use this location for defining your custom profiles which you want to include via dependencies.
- From the project in `src/main/jshift/profiles.yml`. The directory can be tuned with the plugin option `resourceDir` (property: `jshift.resourceDir`)

When multiple profiles of the same name are found, then these profiles are merged. If profile have an order number, then the *higher* order takes precedences when merging profiles.

For *includes* of the same processors, the processor is moved to the earliest position. E.g consider the following two profiles with the name `my-profile`

Profile A

```
name: my-profile
enricher:
  includes: [ e1, e2 ]
```

Profile B

```
name: my-profile
enricher:
  includes: [ e3, e1 ]
order: 10
```

then when merged results in the following profile (when no order is given, it defaults to 0):

Profile merged

```
name: my-profile
enricher:
  includes: [ e1, e2, e3 ]
order: 10
```

Profile with the same order number are merged according to the lookup order described above, where the latter profile is supposed to have a higher order.

The configuration for enrichers and generators are merged, too, where higher order profiles override configuration values with the same key of lower order profile configuration.

9.3. Using Profiles

Profiles can be selected by defining them in the plugin configuration, by giving a system property or by using [special directories](#) in the directory holding the resource fragments.

Profile used in plugin configuration

Here is an example how the profile can be used in a plugin configuration:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <configuration>
    <profile>my-spring-boot-apps</profile> ①
    ....
  </configuration>
</plugin>
```

① Name which select the profile from the `profiles.yml`

Profile as system property

Alternatively a profile can be also specified on the command line when calling Maven:

```
mvn -Djshift.profile=my-spring-boot-apps oc:build oc:deploy
```

If a configuration for enrichers and generators are provided as part of the plugin's `<configuration>` then this takes precedence over any profile specified.

Profiles for resource fragments

Profiles are also very useful when used together with resource fragments in `src/main/jshift`. By default the resource objects defined here are enriched with the configured profile (if any). A different profile can be selected easily by using a sub directory within `src/main/jshift`. The name of each sub directory is interpreted as a profile name and all resource definition files found in this sub directory are enhanced with the enhancers defined in this profile.

For example, consider the following directory layout:

```
src/main/oc:
  app-rc.yml
  app-svc.yml
  raw/ -->
    couchbase-rc.yml
    couchbase-svc.yml
```

Here, the resource descriptors `app-rc.yml` and `app-svc.yml` are enhanced with the enrichers defined in the main configuration. The files two files `couchbase-rc.yml` and `couchbase-svc.yml` in the sub directory `raw/` instead are enriched with the profile **raw**. This is a predefined profile which includes no enricher at all, so the couchbase resource objects are not enriched and taken over literally. This is an easy way how you can fine tune enrichment for different object set.

9.4. Predefined Profiles

This plugin comes with a list of the following predefined profiles:

Table 39. Predefined Profiles

Profile	Description
default	The default profile which is active if no profile is specified. It consists of a curated set of generator and enrichers. See below for the current definition.
minimal	This profile contains no generators and only enrichers for adding default objects (controller and services). No other enrichment is included.
explicit	Like default but without adding default objects like controllers and services.
aggregate	Includes no generators and only the jshift-dependency enricher for picking up and combining resources from the compile time dependencies.

Profile	Description
internal-microservice	Do not expose a port for the service to generate. Otherwise the same as the <i>default</i> profile.
osio	Includes everything in the <i>default</i> profile, plus additional enrichers and generators relevant only to OpenShift.io .

9.5. Extending Profiles

A profile can also extend another profile to avoid repetition e.g of generators if the profile is only about including certain enrichers. For example, for a profile like:

```
- name: minimal
  extends: default
  enricher:
    includes:
      - jshift-name
      - jshift-controller
      - jshift-service
      - jshift-image
      - jshift-project-label
      - jshift-debug
      - jshift-namespace
      - jshift-metadata
      - jshift-controller-from-configuration
      - jshift-openshift-deploymentconfig
      - jshift-openshift-project
      - jshift-openshift-service-expose
      - jshift-openshift-route
```

one then would not need to repeat all generators as they are inherited from the *default* profile.

Default Profile

```
# Default profile which is always activated
- name: default
  enricher:
    # The order given in "includes" is the order in which enrichers are called
    includes:
      - jshift-metadata
      - jshift-name
      - jshift-controller
      - jshift-controller-from-configuration
      - jshift-service
      - jshift-namespace
      - jshift-image
      - jshift-portname
```


- jshift-project-label
- jshift-dependency
- jshift-pod-annotations
- jshift-git
- jshift-maven-scm
- jshift-serviceaccount
- jshift-maven-issue-mgmt
- # TODO: Documents and verify enrichers below
- jshift-debug
- jshift-remove-build-annotations
- jshift-volume-permission
- jshift-configmap-file
- jshift-secret-file

- # Route exposure
- jshift-openshift-service-expose
- jshift-openshift-route
- jshift-openshift-deploymentconfig
- jshift-openshift-project

- # -----
- # TODO: Document and verify enrichers below
- # Health checks
- jshift-healthcheck-quarkus
- jshift-healthcheck-spring-boot
- jshift-healthcheck-wildfly-swarm
- jshift-healthcheck-thorntail-v2
- jshift-healthcheck-karaf
- jshift-healthcheck-vertx
- jshift-healthcheck-docker
- jshift-healthcheck-webapp
- jshift-prometheus
- # Dependencies shouldn't be enriched anymore, therefor it's last in the list
- jshift-dependency
- jshift-revision-history
- jshift-docker-registry-secret
- jshift-triggers-annotation
- jshift-openshift-imageChangeTrigger

generator:

The order given in "includes" is the order in which generators are called

includes:

- quarkus
- spring-boot
- wildfly-swarm
- thorntail-v2
- karaf
- vertx
- java-exec
- webapp

watcher:

```
includes:
```

- spring-boot
- docker-image

Chapter 10. Access configuration

10.1. Docker Access



This section is work-in-progress and not yet finished

For kubernetes builds the openshift-maven-plugin uses the Docker remote API so the URL of your Docker Daemon must be specified. The URL can be specified by the dockerHost or machine configuration, or by the `DOCKER_HOST` environment variable. If not given

The Docker remote API supports communication via SSL and authentication with certificates. The path to the certificates can be specified by the certPath or machine configuration, or by the `DOCKER_CERT_PATH` environment variable.

10.2. OpenShift and Kubernetes Access

If no `DOCKER_HOST` is set and no unix socket could be accessed under `/var/run/docker.sock` then f-m-p checks whethe <https://github.com/jshiftio/gojshift.gojshift>. is in the path and uses `gojshift.docker-env` to get the connection parameter to the Docker host exposed by

Chapter 11. Registry handling

Docker uses registries to store images. The registry is typically specified as part of the name. I.e. if the first part (everything before the first `/`) contains a dot (`.`) or colon (`:`) this part is interpreted as an address (with an optionally port) of a remote registry. This registry (or the default `docker.io` if no registry is given) is used during push and pull operations. This plugin follows the same semantics, so if an image name is specified with a registry part, this registry is contacted. Authentication is explained in the next [section](#).

There are some situations however where you want to have more flexibility for specifying a remote registry. This might be because you do not want to hard code a registry into `pom.xml` but provide it from the outside with an environment variable or a system property.

This plugin supports various ways of specifying a registry:

- If the image name contains a registry part, this registry is used unconditionally and can not be overwritten from the outside.
- If an image name doesn't contain a registry, then by default the default Docker registry `docker.io` is used for push and pull operations. But this can be overwritten through various means:
 - If the `<image>` configuration contains a `<registry>` subelement this registry is used.
 - Otherwise, a global configuration element `<registry>` is evaluated which can be also provided as system property via `-Ddocker.registry`.
 - Finally an environment variable `DOCKER_REGISTRY` is looked up for detecting a registry.

This registry is used for pulling (i.e. for autopull the base image when doing a `jshift:build`) and pushing with `jshift:push`. However, when these two goals are combined on the command line like in `mvn -Ddocker.registry=myregistry:5000 package jshift:build jshift:push` the same registry is used for both operation. For a more fine grained control, separate registries for *pull* and *push* can be specified.

- In the plugin's configuration with the parameters `<pullRegistry>` and `<pushRegistry>`, respectively.
- With the system properties `docker.pull.registry` and `docker.push.registry`, respectively.

Example

```
<configuration>
  <registry>docker.jolokia.org:443</registry>
  <images>
    <image>
      <!-- Without an explicit registry ... -->
      <name>jolokia/jolokia-java</name>
      <!-- ... hence use this registry -->
      <registry>docker.ro14nd.de</registry>
      ....
    </image>
    <image>
      <name>postgresql</name>
      <!-- No registry in the name, hence use the globally
            configured docker.jolokia.org:443 as registry -->
      ....
    </image>
    <image>
      <!-- Explicitely specified always wins -->
      <name>docker.example.com:5000/another/server</name>
    </image>
  </images>
</configuration>
```

There is some special behaviour when using an externally provided registry like described above:

- When *pulling*, the image pulled will be also tagged with a repository name **without** registry. The reasoning behind this is that this image then can be referenced also by the configuration when the registry is not specified anymore explicitly.
- When *pushing* a local image, temporarily a tag including the registry is added and removed after the push. This is required because Docker can only push registry-named images.

Chapter 12. Authentication

When pulling (via the `autoPull` mode of `jshift:start`) or pushing image, it might be necessary to authenticate against a Docker registry.

There are five different locations searched for credentials. In order, these are:

- Providing system properties `docker.username` and `docker.password` from the outside.
- Using a `<authConfig>` section in the plugin configuration with `<username>` and `<password>` elements.
- Using OpenShift configuration in `~/.config/kube`
- Using a `<server>` configuration in `~/.m2/settings.xml`
- Login into a registry with `docker login` (credentials in a credential helper or in `~/.docker/config.json`)

Using the username and password directly in the `pom.xml` is not recommended since this is widely visible. This is easiest and transparent way, though. Using an `<authConfig>` is straight forward:

```
<plugin>
  <configuration>
    <image>consol/tomcat-7.0</image>
    ...
    <authConfig>
      <username>jolokia</username>
      <password>s!cr!t</password>
    </authConfig>
  </configuration>
</plugin>
```

The system property provided credentials are a good compromise when using CI servers like Jenkins. You simply provide the credentials from the outside:

Example

```
mvn -Ddocker.username=jolokia -Ddocker.password=s!cr!t jshift:push
```

The most *mavenish* way is to add a server to the Maven settings file `~/.m2/settings.xml`:

Example

```
<servers>
  <server>
    <id>docker.io</id>
    <username>jolokia</username>
    <password>s!cr!t</password>
  </server>
  ....
</servers>
```

The server id must specify the registry to push to/pull from, which by default is central index `docker.io` (or `index.docker.io` / `registry.hub.docker.com` as fallbacks). Here you should add your `docker.io` account for your repositories. If you have multiple accounts for the same registry, the second user can be specified as part of the ID. In the example above, if you have a second account 'fabric8io' then use an `<id>docker.io/fabric8io</id>` for this second entry. I.e. add the username with a slash to the id name. The default without username is only taken if no server entry with a username appended id is chosen.

The most *secure* way is to rely on docker's credential store or credential helper and read confidential information from an external credentials store, such as the native keychain of the operating system. Follow the instruction on [the docker login documentation](#).

As a final fallback, this plugin consults `$DOCKER_CONFIG/config.json` if `DOCKER_CONFIG` is set, or `~/.docker/config.json` if not, and reads credentials stored directly within this file. This unsafe behavior happened when connecting to a registry with the command `docker login` from the command line with older versions of docker (pre 1.13.0) or when docker is not configured to use a [credential store](#).

12.1. Pull vs. Push Authentication

The credentials lookup described above is valid for both push and pull operations. In order to narrow things down, credentials can be provided for pull or push operations alone:

In an `<authConfig>` section a sub-section `<pull>` and/or `<push>` can be added. In the example below the credentials provider are only used for image push operations:

Example

```
<plugin>
  <configuration>
    <image>consol/tomcat-7.0</image>
    ...
    <authConfig>
      <push>
        <username>jolokia</username>
        <password>s!cr!t</password>
      </push>
    </authConfig>
  </configuration>
</plugin>
```

When the credentials are given on the command line as system properties, then the properties `docker.pull.username` / `docker.pull.password` and `docker.push.username` / `docker.push.password` are used for pull and push operations, respectively (when given). Either way, the standard lookup algorithm as described in the previous section is used as fallback.

12.2. OpenShift Authentication

When working with the default registry in OpenShift, the credentials to authenticate are the OpenShift username and access token. So, a typical interaction with the OpenShift registry from the outside is:

```
oc login
...
mvn -Ddocker.registry=docker-registry.domain.com:80/default/myimage \
    -Ddocker.username=$(oc whoami) \
    -Ddocker.password=$(oc whoami -t)
```

(note, that the image's username part ("default" here") must correspond to an OpenShift project with the same name to which you currently connected account has access).

This can be simplified by using the system property `docker.useOpenShiftAuth` in which case the plugin does the lookup. The equivalent to the example above is

```
oc login
...
mvn -Ddocker.registry=docker-registry.domain.com:80/default/myimage \
    -Ddocker.useOpenShiftAuth
```

Alternatively the configuration option `<useOpenShiftAuth>` can be added to the `<authConfig>` section.

For dedicated *pull* and *push* configuration the system properties `docker.pull.useOpenShiftAuth` and `docker.push.useOpenShiftAuth` are available as well as the configuration option `<useOpenShiftAuth>`

in an `<pull>` or `<push>` section within the `<authConfig>` configuration.

If `useOpenShiftAuth` is enabled then the OpenShift Konfiguration will be looked up in `$KUBECONFIG` or, if this environment variable is not set, in `~/.kube/config`.

12.3. Password encryption

Regardless which mode you choose you can encrypt password as described in the [Maven documentation](#). Assuming that you have setup a *master password* in `~/.m2/security-settings.xml` you can create easily encrypt passwords:

Example

```
$ mvn --encrypt-password
Password:
{QJ6wvuEfacMHklqsmrtrn1/C10LqLm8hB7yUL23K0Ko=}
```

This password then can be used in `authConfig`, `docker.password` and/or the `<server>` setting configuration. However, putting an encrypted password into `authConfig` in the `pom.xml` doesn't make much sense, since this password is encrypted with an individual master password.

12.4. Extended Authentication

Some docker registries require additional steps to authenticate. [Amazon ECR](#) requires using an IAM access key to obtain temporary docker login credentials. The `docker:push` and `docker:pull` goals automatically execute this exchange for any registry of the form `<awsAccountId> .dkr.ecr.<awsRegion> .amazonaws.com`, unless the `skipExtendedAuth` configuration (`docker.skip.extendedAuth` property) is set true.

Note that for an ECR repository with URI `123456789012.dkr.ecr.eu-west-1.amazonaws.com/example/image` the d-m-p's `docker.registry` should be set to `123456789012.dkr.ecr.eu-west-1.amazonaws.com` and `example/image` is the `<name>` of the image.

You can use any IAM access key with the necessary permissions in any of the locations mentioned above except `~/.docker/config.json`. Use the IAM **Access key ID** as the username and the **Secret access key** as the password. In case you're using temporary security credentials provided by the AWS Security Token Service (AWS STS), you have to provide the **security token** as well. To do so, either specify the `docker.authToken` system property or provide an `<auth>` element alongside username & password in the `authConfig`.

In case you are running on an EC2 instance that has an appropriate IAM role assigned (e.g. a role that grants the AWS built-in policy *AmazonEC2ContainerRegistryPowerUser*) authentication information doesn't need to be provided at all. Instead the instance meta-data service is queried for temporary access credentials supplied by the assigned role.

Chapter 13. Volume Configuration

OpenShift maven plugin supports volume configuration in XML format in pom.xml. These are the volume types which are supported:

Table 40. Supported Volume Types

V o l u m e T y p e	Description
hostPath	Mounts a file or directory from the host node's filesystem into your pod
emptyDir	Containers in the Pod can all read and write the same files in the emptyDir volume, though that volume can be mounted at the same or different paths in each Container. When a Pod is removed from a node for any reason, the data in the emptyDir is deleted forever.
gitRepo	It mounts an empty directory and clones a git repository into it for your Pod to use.
secret	It is used to pass sensitive information, such as passwords, to Pods.
nfsPath	Allows an existing NFS(Network File System) share to be mounted into your Pod.
gcePdName	Mounts a Google Compute Engine(GCE) into your Pod. You must create PD using gcloud or GCE API or UI before you can use it.
glusterFsPath	Allows a Glusterfs (an open source networked filesystem) volume to be mounted into your Pod.

V o l u m e T y p e	Description
pe rsi ste nt Vol um eCl ai m	Used to mount a PersistentVolume into a Pod.
aw sEl ast icB loc kSt ore	Mounts an Amazon Web Services(AWS) EBS Volume into your Pod.
az ur eDi sk	Mounts a Microsoft Azure Data Disk into a Pod
az ur eFi le	Mounts a Microsoft Azure File Volume(SMB 2.1 and 3.0 into a Pod.
ce ph fs	Allows an existing CephFS volume to be mounted into your Pod. You must have your own Ceph server running with the share exported before you can use it.
fc	Allows existing fibre channel volume to be mounted in a Pod. You must configure FC SAN Zoning to allocate and mask those LUNs (volumes) to the target WWNs beforehand so that Kubernetes hosts can access them.
flo ck er	Flocker is an open source clustered Container data volume manager. A flocker volume allows a Flocker dataset to be mounted into a Pod. You must have your own Flocker installation running before you can use it.
isc si	Allows an existing ISCSI(SCSI over IP) volume to be mounted into your Pod.

V o l u m e T y p e	Description
portworxVolume	A portworxVolume is an elastic block storage layer that runs hyperconverged with Kubernetes.
quobyte	Allows existing Quobyte volume to be mounted into your Pod. You must have your own Quobyte setup running the volumes created.
rbcd	Allows a Rados Block Device volume to be mounted into your Pod.
scaleIO	ScaleIO is a software-based storage platform that can use existing hardware to create clusters of scalable shared block networked storage. The scaleIO volume plugin allows deployed Pods to access existing ScaleIO volumes.
storageOS	A storageos volume allows an existing StorageOS volume to be mounted into your Pod. You must run the StorageOS container on each node that wants to access StorageOS volumes
vsphereVolume	Used to mount a vSphere VMDK volume into your Pod.
downwardAPI	A downwardAPI volume is used to make downward API data available to applications. It mounts a directory and writes the requested data in plain text files.

Chapter 14. FAQ

14.1. General questions

14.1.1. How do I define an environment variable?

The easiest way is to add a `src/main/jshift/deployment.yml` file to your project containing something like:

```
spec:
  template:
    spec:
      containers:
        -env:
          - name: FOO
            value: bar
```

The above will generate an environment variable `$FOO` of value `bar`

For a full list of the environments used in java base images, [see this list](#)

14.1.2. How do I define a system property?

The simplest way is to add system properties to the `JAVA_OPTIONS` environment variable.

For a full list of the environments used in java base images, [see this list](#)

e.g. add a `src/main/jshift/deployment.yml` file to your project containing something like:

```
spec:
  template:
    spec:
      containers:
        - env:
          - name: JAVA_OPTIONS
            value: "-Dfoo=bar -Dxyz=abc"
```

The above will define the system properties `foo=bar` and `xyz=abc`

14.1.3. How do I mount a config file from a ConfigMap?

First you need to create your `ConfigMap` resource via a file `src/main/jshift/configmap.yml`

```
data:
  application.properties: |
    # spring application properties file
    welcome = Hello from Kubernetes ConfigMap!!!
    dummy = some value
```

Then mount the entry in the `ConfigMap` into your `Deployment` via a file `src/main/jshift/deployment.yml`

```
metadata:
  annotations:
    configmap.jshift.io/update-on-change: ${project.artifactId}
spec:
  replicas: 1
  template:
    spec:
      volumes:
        - name: config
          configMap:
            name: ${project.artifactId}
            items:
              - key: application.properties
                path: application.properties
      containers:
        - volumeMounts:
            - name: config
              mountPath: /deployments/config
```

Here is [an example quickstart](#) doing this

Note that the annotation `configmap.jshift.io/update-on-change` is optional; its used if your application is not capable of watching for changes in the `/deployments/config/application.properties` file. In this case if you are also running the `configmapcontroller` then this will cause a rolling upgrade of your application to use the new `ConfigMap` contents as you change it.

14.1.4. How do I use a Persistent Volume?

First you need to create your `PersistentVolumeClaim` resource via a file `src/main/jshift/foo-pvc.yml` where `foo` is the name of the `PersistentVolumeClaim`. It might be your app requires multiple vpersistent volumes so you will need multiple `PersistentVolumeClaim` resources.

```
spec:
  accessModes:
    - ReadWriteOnce
  resources:
    requests:
      storage: 100Mi
```

Then to mount the `PersistentVolumeClaim` into your `Deployment` create a file `src/main/jshift/deployment.yml`

```
spec:
  template:
    spec:
      volumes:
        - name: foo
          persistentVolumeClaim:
            claimName: foo
      containers:
        - volumeMounts:
            - mountPath: /whatnot
              name: foo
```

Where the above defines the `PersistentVolumeClaim` called `foo` which is then mounted into the container at `/whatnot`

Here is [an example application](#)

Chapter 15. Appendix

15.1. Kind/Filename Type Mapping

Kind	Filename Type
BuildConfig	bc, buildconfig
ClusterRole	cr, crole, clusterrole
ConfigMap	cm, configmap
ClusterRoleBinding	crb, clusterrb, clusterrolebinding
CronJob	cj, cronjob
CustomResourceDefinition	crd, customresourcedefinition
DaemonSet	ds, daemonset
Deployment	deployment
DeploymentConfig	dc, deploymentconfig
ImageStream	is, imagestream
ImageStreamTag	istag, imagestreamtag
Ingress	ingress
Job	job
LimitRange	lr, limitrange
Namespace	ns, namespace
OAuthClient	oauthclient
PolicyBinding	pb, policybinding
PersistentVolume	pv, persistentvolume
PersistentVolumeClaim	pvc, persistentvolumeclaim
Project	project
ProjectRequest	pr, projectrequest
ReplicaSet	rs, replicaset
ReplicationController	rc, replicationcontroller
ResourceQuota	rq, resourcequota
Role	role
RoleBinding	rb, rolebinding
RoleBindingRestriction	rbr, rolebindingrestriction
Route	route
Secret	secret

Kind	Filename Type
Service	svc, service
ServiceAccount	sa, serviceaccount
StatefulSet	statefulset
Template	template
Pod	pd, pod

15.2. Custom Kind/Filename Mapping

You can add your custom **Kind/Filename** mappings. To do it you have two approaches:

- Setting an environment variable or system property called `jshift.mapping` pointing out to a `.properties` files with pairs `<kind>⇒filename1, <filename2>` By default if no environment variable nor system property is set, scan for a file located at classpath `/META-INF/jshift.kind-filename-type-mapping-default.properties`.
- By embedding in MOJO configuration the mapping:

```
<plugin>
  <groupId>io.jshift</groupId>
  <artifactId>oc-maven-plugin</artifactId>
  <configuration>
    <mappings>
      <mapping>
        <kind>Var</kind>
        <filenameTypes>foo, bar</filenameTypes>
      </mapping>
    </mappings>
  </configuration>
</plugin>
```