Joshua Hou

EXPERIENCE

CarbonFive — Senior Software Engineer

OCTOBER 2017 - PRESENT

- Served in both technical lead and independent contributor roles
- Advised clients on product and technical decisions
- Established software development best practices for clients
- Mentored junior developers

Rails, React, Angular, Python/Django, React Native

DomainTools — Engineer

JUNE 2015 - SEPTEMBER 2017

- Built and maintained various crawlers and scrapers
- Developed data processing pipelines for new sources of data
- Built and maintained services and APIs for delivering data sets
- Installed and maintained Gitlab, instituted code review process

Python, bash, Hive

Substantial — *Software Developer*

AUGUST 2012 - MAY 2015

- Dungeon Highway, featured Best New Game in Apple App Store
- Distiller, whiskey recommendation app
- Artifex, digital art catalogue

Rails, spine.js, elasticsearch, mongodb, Android, node.js, Unity3D

Livestar — *Software Developer*

MAY 2011 - JULY 2012

- Distributed data processing system for identifying and extracting structured data from semi-structured documents
- Web system for data entry workers to validate extracted data
- Wrote and managed deploy systems

Rails, Ruby, Chef

EDUCATION

University of Washington — *M.A. Computational Linquistics*

SEPTEMBER 2008 - AUGUST 2010

University of Washington — B.A. Linguistics

SEPTEMBER 2006 - JUNE 2008

me@joshuahou.com

github.com/jshou

SKILLS

Ruby, Rails Python, Django

Javascript, React, Angular

React Native

Java, Android

Unity3D

HTML/CSS

SQL, mongodb

Git

bash

Accordion, keyboards

LANGUAGES

English (fluent)

Mandarin (fluent)

Cantonese (conversational)

Japanese (intermediate)

Spanish (elementary)

ASL (elementary)