Distributed Computing - Assignment 1

Jaeseok Huh, 2015005241, Department of Computer Science and Engineering jaeseok@hanyang.ac.kr

Environment

Ubuntu 18.04 LTS 64bit JDK-11, JRE-11

How to compile

```
$ ./build.sh
```

How to run

```
$ ./run_rmiregistry.sh
```

Wait for a few seconds. Then, start new session.

```
$ ./run_server.sh
```

In another session,

```
$ ./run_client.sh
1. Add Schedule
2. Delete Schedule
3. Retrieve Schedule
4. Exit
Enter start time (year month day hour minute) :
2018 10 01 13 <u>00</u>
Enter end time (year month day hour minute) :
2018 10 01 14 00
Title: Algorithm
Sucessfully added. ID: 0
1. Add Schedule
2. Delete Schedule
3. Retrieve Schedule
Enter start time (year month day hour minute) :
2018 10 01 11 30
Enter end time (year month day hour minute) :
2018 10 01 12 30
```

```
Title: Lunch
Sucessfully added. ID: 1
1. Add Schedule
2. Delete Schedule
3. Retrieve Schedule
4. Exit
Enter start time (year month day hour minute) :
2018 10 01 10 00
Enter end time (year month day hour minute) :
2018 10 01 14 00
Title: Date
Overlapping event(s) exists.
1. Add Schedule
2. Delete Schedule
3. Retrieve Schedule
4. Exit
Enter start time (year month day hour minute) :
1 1 1 1 1
Enter end time (year month day hour minute) :
2018 10 01 12 00
0 event(s) found.
1. Add Schedule
2. Delete Schedule
3. Retrieve Schedule
4. Exit
3
Enter start time (year month day hour minute) :
2018 10 01 10 <u>00</u>
Enter end time (year month day hour minute) :
2018 10 01 13 00
1 event(s) found.
Event Lunch from 2018/10/1 11:30 to 2018/10/1 12:30
1. Add Schedule
2. Delete Schedule
3. Retrieve Schedule
4. Exit
_____
2
ID: 1
1. Add Schedule
2. Delete Schedule
3. Retrieve Schedule
4. Exit
Enter start time (year month day hour minute) :
2018 10 01 00 00
Enter end time (year month day hour minute) :
```

Design Structure

```
doc/
    README.md # report
    run_client.sh
    run-rmiregistry.sh
    run-server.sh
    src/
        client/
            Client.java
        schedule/
            CalendarEvent.java # Class for storing event
            CalenaarService.java # Interface for both client and server
            server/
            Server.java
```

Client serves as an user interface for accessing data in Server.

Since the range of *GregorianCalendar* is 0-11, *Client* makes the month of input to fit in by reducing it by 1. *Client* tries to locate a registry and look up for the name of pre-determined interface, "CalendarService".

schedule/CalendarEvent provides a class, which serves as an instance for events. It contains the description(desc) and id (auto-increment). Also, a function to check whether its event overlaps with other event or not is implemented.

schedule/CalendarSerivce serves as an interface, which is implemented by server. Client looks up for it through rmiregistry and Server binds to it. Since relations among them are susceptible to exceptions (due to network instability, etc), in those cases, RemoteException should be thrown.

server/Server initializes variables for storing data, and exports and bind the implementation of the common interface shared with client. Please note that the result of retrieveSchedule consist of CalendarEvent.