

* for (var i=0; i<5; i++) {
 console.log(i);
}

* console:
0
1
2
3
4

Var	Val
i	0 → 1 → 2 → 3 → 4

* for (var i=0; i<5; i++) {
 i = i + 1;
 console.log(i);
}

* console:
1
3
5

Var	Val
i	0 → 1 → 2 → 3 → 4 → 5

* for (var i=0; i<5; i++) {
 i = i + 3;
 console.log(i);
}

* console:
3
7

Var	Val
i	0 → 3 → 6 → 9 → 8

* function y (num1, num2) {
 return num1 + num2;
}

* console.log (y(2,3))
console.log (y(3,5))

* console:
5
8

Var	Val
y	(2,3) → (3,5)
num1	2 → 3
num2	3 → 5
num1+num2	8 → 8

* Function y (num1, num2) {

 Console.log (num1);

 return num1 + num2;

}

 Console.log (y(2,3));

 Console.log (y(3,5));

* Console: 2

5

3

8

Var	Val
y	(2,3) → (3,5)
num1	2 → 3
num2	3 → 5
num1+num2	5 → 8
num2	8 → 8

* z = 15

 Console.log (z);

Function y (a) {

 Console.log (a);

 return a;

}

 b = y (10);

 Console.log (b);

Var	Val
a	15
b	y(10)

Var	Val
a	10

* Console: 15

70

10

* `a = 15;
console.log(a);
function y (a) {
 console.log (a);
 return a*2;
}`

`b = y (10);
console.log (b);`

* Console: 15
10
20

Var	Val
a	15
b	y(10)

Var	Val
a	10 -> 20