

Jordan Simon

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Education

Georgia Institute of Technology, College of Computing – Atlanta, GA

Major: Computational Media **Minor:** Spanish

January 2020 – May 2023(Expected)

GPA: 3.12

Awards: Dean's List

Experience

Georgia Tech Research Institute – Atlanta, GA

September 2021 – present

Mailroom Student Assistant

- Distributed mail to researchers for various labs via a directed route to ensure timely arrival of essential materials

Sprouts Farmers Market – Snellville, GA

August 2020 – February 2021

Frontend Associate

- Utilized interpersonal and communication skills to serve 50+ customers per shift
- Processed customer transactions on average of \$1500+ per shift
- Organized floor displays and aisles to facilitate browsability and increase customer consumption

The Children's Place – Snellville, GA

November 2019 – May 2020

Seasonal Associate

- Arranged clothing displays to increase patron interaction
- Operated POS system to efficiently execute customer transactions and returns

Skills

Software: Java, JavaScript, HTML, CSS, C++, MATLAB, Aframe

Coursework Object-oriented programming, data structures, unified processes, agile, linear algebra

Languages: English(fluent), Spanish(conversational)

Organizations: Computational Media Ambassadors (CMA), Changing Health, Attitudes, + Actions to Recreate Girls (CHAARG), Society of Women Engineers (SWE)

Research

Vertically Integrated Project: Global Social Entrepreneurship

August 2021 - present

- Identified successful youth organizations to partner with the Rise Up and Care nonprofit
- Developed media geared toward youth i.e., books, games to raise \$700+ per organization annually

Projects

Geometry Dash Remake, Atlanta, GA

November 2021 – Present

- Developed a 2-D pixilated game in order to gain basic knowledge of JavaScript

3D Model, Atlanta, GA

Sept 2021 – August 2021

- Illustrated a 3-D model of a 2-D image to develop skills in backend modeling

Dungeon Crawler Game, Atlanta, GA

May 2021 – July 2021

- Programmed a functional 2-D pixilated game iteratively to experience development processes
- Produced test using testFx to ensure functionality of the game

Extracurriculars

Computational Media Ambassador – Atlanta, GA

August 2021 – Present

Secretary

- Arranged workshops and socials in order to unite and shape skills of CM students
- Improved CM website by reshaping UI in order to facilitate better understanding of the major
- Documented and presented concerns to CM faculty to improve CM program