

# **ChoreoLib**

## **LabVIEW**

### **Reference**

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# Introduction

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The ChoreoLib LabVIEW library provides utility functions to read, sample, and follow Choreo trajectories.

The library source code, package build specifications, and test package can be found here

<https://github.com/jsimpso81/ChoreoLabVIEW>

## Function Menus

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A Choreo function palette contains the Choreo functions and type definitions. This palette can be accessed from the WPI Robotics Library Third Party palette.

TO DO

## Function Help

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Each VI includes help that can be accessed using the standard LabVIEW help toggle (Ctrl H).

TO DO

## Function Examples

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Many of the functions have examples that can be found under the LabVIEW "Find examples..." function. (Help -> Find Examples...). The function examples are easiest to find when "Directory Structure" is selected.

TO DO

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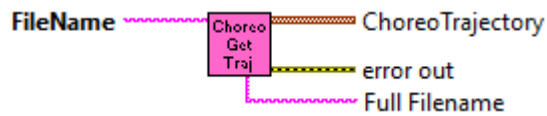
# Function Groups

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# Choreo

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## Choreo\_Choreo\_GetTrajectory



Load an obstacle grid from a JSON formatted file.

Inputs:

- filename - string - The name of the obstacle grid file. See notes below on file naming.

Outputs:

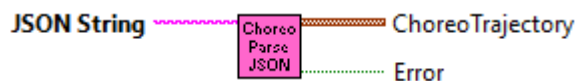
- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error out - cluster - Error cluster
- Full Filename - string - fully qualified file name.

Notes on file naming:

- The file name must include the extension. ".json" is not automatically appended to the name.
- The file name can be a simple file or an absolute path. If a simple file name is used the default path on the RoboRIO is: "home:\lvuser\natinst\LabVIEW Data". On a Windows PC the default path is the LabVIEW default directory. Normally this is:  $\mathbb{S}$ %HOMEDRIVE%%HOMEPATH%\Documents\LabView Data".
- Filenames on the RoboRIO, which runs Linux, are case sensitive.

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## Choreo\_Choreo\_TrajectoryFromJSON



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

# Trajectory

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## Choreo\_Trajectory\_Flipped



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

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## Choreo\_Trajectory\_GetFinalPose



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

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## Choreo\_Trajectory\_GetInitialPose





Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

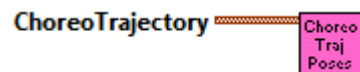
Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

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## Choreo\_Trajectory\_GetPoses



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

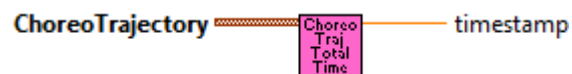
Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

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## Choreo\_Trajectory\_GetTotalTime



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

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## Choreo\_Trajectory\_GetTrajState



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

Outputs:

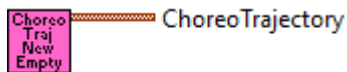
- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

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## Choreo\_Trajectory\_New\_Empty



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
  - Error - boolean - TRUE if an error occurred.
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## Choreo\_Trajectory\_Sample



Parse an obstacle grid from a JSON formatted string.

Inputs:

- JSON String - string- The string containing the obstacle grid definition.

Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

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## Choreo\_Trajectory\_SampleInternal



Parse an obstacle grid from a JSON formatted string.

Inputs:

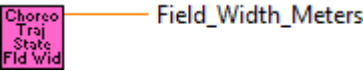
- JSON String - string- The string containing the obstacle grid definition.

Outputs:

- PathPlanner\_ObstacleGrid - cluster - Obstacle grid read from JSON file.
- Error - boolean - TRUE if an error occurred.

# TrajectoryState

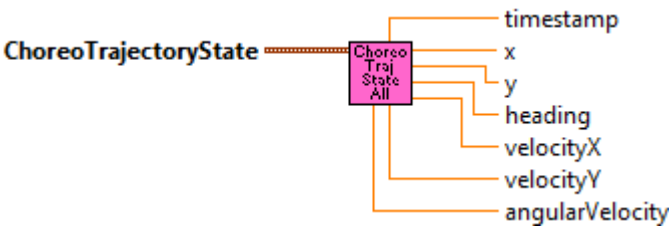
## Choreo\_TrajectoryState\_FieldWidth



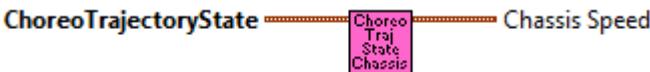
## Choreo\_TrajectoryState\_Flipped



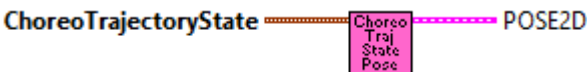
## Choreo\_TrajectoryState\_GetAll



## Choreo\_TrajectoryState\_GetChassisSpeeds



## Choreo\_TrajectoryState\_GetPose



## Choreo\_TrajectoryState\_GetTime

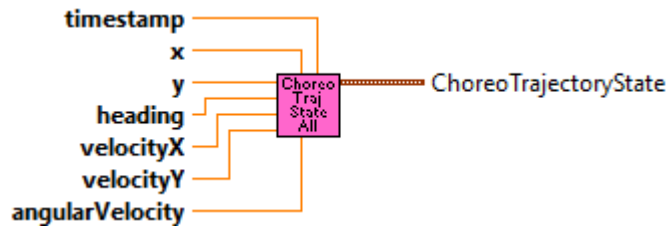


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## Choreo\_TrajectoryState\_Interpolate



## Choreo\_TrajectoryState\_New



# Type Definitions

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# TypeDef

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## TypeDef-ChoreoTrajectory

Choreo  
Traj

ChoreoTrajectory

0

timestamp

0

x

0

y

0

heading

0

velocityX

0

velocityY

0

angularVelocity

0

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## TypeDef-ChoreoTrajectoryState

Choreo  
Traj  
State

ChoreoTrajectoryState

timestamp

0

x

0

y

0

heading

0

velocityX

0

velocityY

0

angularVelocity

0





# Enumerated Type Definitions

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