Title: Source State Diagram Applied to: USB Power Delivery Specification Revision 2.0 Version 1.2 Brief description of the functional changes: Revision 3.0 Source state diagram which had been incorrectly integrated into Revision 2.0 and has been replaced with the correct version. Updates to note numbering. Additions and amendments to textual descriptions to match diagrams. Benefits as a result of the changes: Diagrams match operation as defined elsewhere in the specification. An assessment of the impact to the existing revision and systems that currently conform to the USB specification: Aligns specification with the requirements expected on publication of the specification. An analysis of the hardware implications: None. An analysis of the software implications: None.

An analysis of the compliance testing implications:

Ensures that there are no unexpected timers or transitions to be tested in the state diagrams.

USB Power Delivery ENGINEERING CHANGE NOTICE Actual Change

(a). Section 8.3.3.2, Page 398, Figure 8-42

From Text:

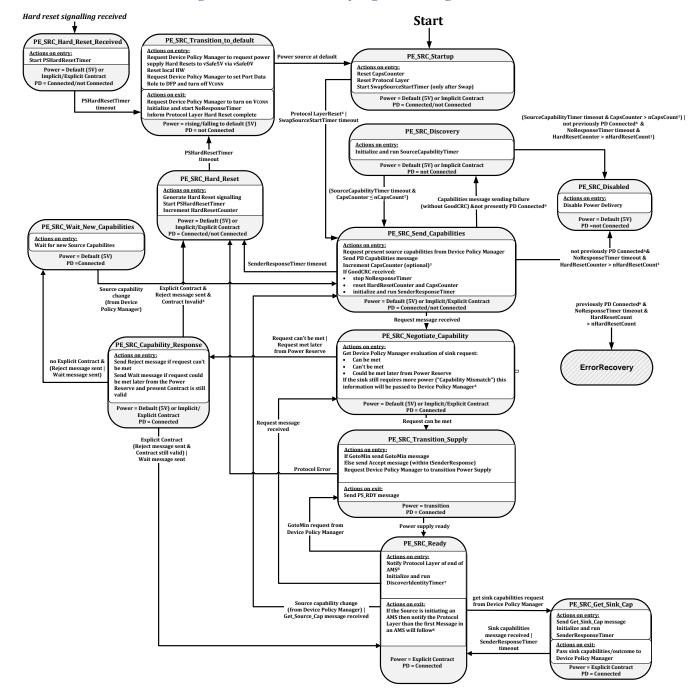


Figure 8-42 Source Port Policy Engine state diagram

¹ For a USB non-Type-C Port If the NoResponseTimer times Out and the HardResetCounter > nHardResetCount the Policy Engine can either continue sending capabilities or go to the **PE_SRC_Disabled** state.

- ² Implementation of the *CapsCounter* is *Optional*. In the case where this is not implemented the Source shall continue to send *Source_Capabilities* Messages each time the *SourceCapabilityTimer* times out.
- ³ When operating at *vSafe5V* and not swapped, or when two systems both using the Type-C connector are communicating, *Ping* messages are optional so the *SourceActivityTimer* is not required to run in these circumstances.
- ⁴ Since the Sink is required to make a valid request from the offered capabilities the expected transition is via "Request can be met" unless the Source capabilities have changed since the last offer.
- ⁵ "Contract *Invalid*" means that the previously negotiated Voltage and Current values are no longer included in the Source's new Capabilities. If the Sink fails to make a valid Request in this case then Power Delivery operation is no longer possible and Power Delivery mode is exited with a Hard Reset.
- ⁶ After a Power Swap the new Source is required to wait an additional *tSwapSourceStart* before sending a *Source_Capabilities* Message. This delay is not required when first starting up a system.
- ⁷ PD Connected is defined as a situation when the Port Partners are actively communicating. The Port Partners remain PD Connected after a Swap until there is a transition to Disabled or the connector is able to identify a disconnect (USB Type-C, USB Type-A with insert detect, USB Micro-AB).
- ⁸ Port Partners are no longer PD Connected after a Hard Reset but for USB Type-C connections consideration needs to be given as to whether there has been a PD Connection while the Ports have been Attached to prevent unnecessary USB Type-C Error Recovery.
- ⁹ The *DiscoverIdentityTimer* is run when this is a DFP and a PD Connection with a Cable Plug needs to be established i.e. no GoodCRC has yet been received in response to a Discover Identity message. PE_SRC_Startup state

To Text:

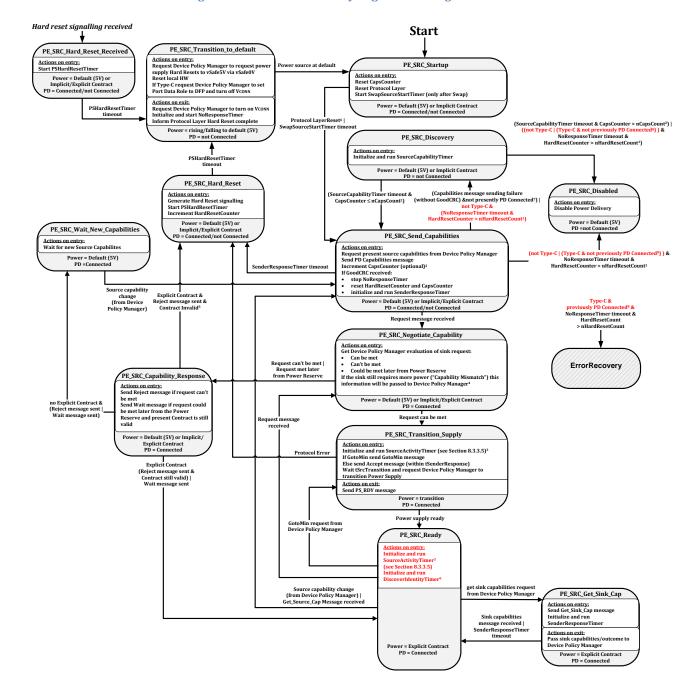


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- ⁸ Port Partners are no longer PD Connected after a Hard Reset but for USB Type-C connections consideration needs to be given as to whether there has been a PD Connection while the Ports have been Attached to prevent unnecessary USB Type-C Error Recovery.
- ⁹ The *DiscoverIdentityTimer* is run when this is a DFP and a PD Connection with a Cable Plug needs to be established i.e. no GoodCRC has yet been received in response to a Discover Identity message. PE SRC Startup state

(b). Section 8.3.3.2.5, Page 401

From Text:

8.3.3.2.5 PE SRC Transition Supply state

The Policy Engine shall be in the **PE_SRC_Transition_Supply** state while the power supply is transitioning from one power to another.

On entry to the **PE_SRC_Transition_Supply** state, the Policy Engine shall initialize and run the SourceActivityTimer (see Section 8.3.3.6 for details of Ping messaging for Source Ports), request the Protocol Layer to either send a GotoMin Message (if this was requested by the Device Policy Manager) or otherwise an Accept Message and inform the Device Policy Manager that it shall transition the power supply to the Requested power level. Note: that if the power supply is currently operating at the requested power no change will be necessary.

On exit from the **PE SRC Transition Supply** state the Policy Engine shall request the Protocol Layer to send a **PS_RDY** Message.

The Policy Engine shall transition to the **PE_SRC_Ready** state when:

The Device Policy Manager informs the Policy Engine that the power supply is ready.

To Text:

8.3.3.2.6 PE_SRC_Transition_Supply state

The Policy Engine shall be in the *PE_SRC_Transition_Supply* state while the power supply is transitioning from one power to another.

On entry to the *PE_SRC_Transition_Supply* state, the Policy Engine shall initialize and run the *SourceActivityTimer* (see Section 8.3.3.6 for details of *Ping* messaging for Source Ports), request the Protocol Layer to either send a *GotoMin* Message (if this was requested by the Device Policy Manager) or otherwise an *Accept* Message and inform the Device Policy Manager that it shall transition the power supply to the Requested power level. Note: that if the power supply is currently operating at the requested power no change will be necessary.

On exit from the *PE_SRC_Transition_Supply* state the Policy Engine shall request the Protocol Layer to send a *PS_RDY* Message.

The Policy Engine shall transition to the **PE_SRC_Ready** state when:

• The Device Policy Manager informs the Policy Engine that the power supply is ready.

The Policy Engine shall transition to the *PE_SRC_Hard_Reset* state when:

A Protocol Error occurs.