A quick introduction to Machine Learning using scikit-learn

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Machine

Supervised

Unsupervise

Conclusion

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Outline

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Introduct

Machine Learning

Supervised Learning

Unsupervised Learning

- 1 Introduction
- 2 Machine Learning
- 3 Supervised Learning
- 4 Unsupervised Learning
- 5 Conclusion

Overview

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Introduction

Machine Learning

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- What is Machine Learning?
 - Machine Learning is the study of computer algorithms that improve automatically through experience.
- How should I go about learning Machine Learning?
 - MOOCs
 - Don't get caught up in the implementations.
- Tools
 - WEKA
 - scikit-learn

Types

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Introduction

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Supervised Learning

- Supervised Learning is the task of inferring a function from labeled training data.
- Unsupervised Learning
 - Unsupervised Learning is the tasks of finding hidden structure in unlabeled data.
- Reenforcement Learning
 - Reenforcement Learning is concerned with how agents ought to take actions in an environment as to maximize some notion of cumulative reward.
 - Trade off between exploitation and exploration.

Some Boring, but important Definitions.

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Inductive Bias

- The inductive bias of a learning algorithm is the set of assumptions that the learner uses to predict outputs given inputs that it has not encountered.
- Occam's Razor assumes that the hypotheses with the fewest assumptions should be selected.
- Cross-validation
 - The basic idea of Cross-validation to leave out some of the data when fitting the model.

Scikit-learn

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- Scikit-learn is a set of simple and efficient tools for data mining and data analysis.
- Uses Python!!!
- http://scikit-learn.org/

Decision Trees

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- Decision Tree learning is a method for approximating discrete-valued target functions, in which the learned function is represented a decision tree.
- Maximize Information Gain
 - Information Gain measures how well a given attribute separates the training examples according to their target classification.

Decision Trees: Example

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```
import numpy as np
import pylab as pl
from sklearn.datasets import load_iris
from sklearn.tree import DecisionTreeClassifier
# Parameters
# Load data
iris = load_iris()
clf = DecisionTreeClassifier()
X = iris.data[:, [1, 2]]
y = iris.target
clf = clf.fit(X, y)
plotCustom(X, y, [1, 2], clf)'
```

kNN

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- K-Nearest neighbor algorithm
 - kNN is a example of a instance based learning algorithm.
 - Output is classified by a majority vote of its neighbors, where the class that is most common of a instances K neighbors.

kNN: Example

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```
from sklearn import neighbors
import numpy as np
import pylab as pl
from sklearn import cross_validation
from sklearn.datasets import load_iris
iris = load_iris()
X = iris.data[:, [1, 2]]
y = iris.target
clf = neighbors.KNeighborsClassifier(3, 'distance')
plotCustom(X, y, [1,2], clf)
```

SVM

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- Support Vector Machines
 - SVM's are a class of linear classifiers.
- Kernel Trick

SVM: Example

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```
from sklearn import svm
import numpy as np
import pylab as pl
from sklearn.datasets import load_iris
iris = load_iris()
X = iris.data[:, [1, 2]]
y = iris.target
C = 1.0
rbf_svc = svm.SVC(kernel='rbf', gamma=0.7, C=C)
rbf_svc.fit(X,y)
plotCustom(X, y, [1,2], rbf_svc)
```

kMeans

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- The k-means algorithm clusters data by trying to separate samples into n groups of equal variance.
- The name is derived from the representing k clusters by the mean of its points.
- K-Means works well with numerical attributes.

kMeans: Example

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```
import numpy as np
import pylab as pl
from sklearn.cluster import KMeans
from sklearn.decomposition import PCA
from sklearn.datasets import load_iris
iris = load_iris()
X = iris.data[:, [1, 2]]
y = iris.target
n_digits = len(np.unique(y))
kmeans = KMeans(init='k-means++', n_clusters=n_digits
kmeans.fit(X)
kmeans_plots(X,y,[1, 2],kmeans)
```

Resources

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MOOCS

- Udacity
- Coursera
- Data Mining with Weka
- Text
 - Machine Learning, Mitchell