
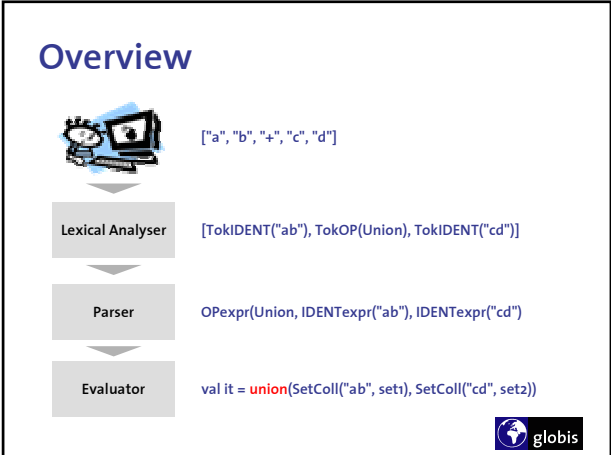


# Exercise Session Informatik III

## 4. CL Interpreter

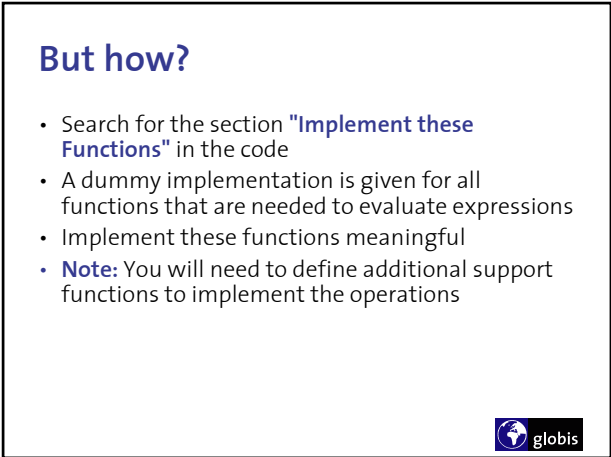

## Exercises

- Implement functions to perform union, intersection and minus over sets and bags
- Add exception handling to the program
- Implement a function to delete a binding in the store

The logo for globis, featuring a blue square with a white globe icon and the word "globis" in white lowercase letters to its right.[illegible]


## But how?


- Search for the section "**Implement these Functions**" in the code
- A dummy implementation is given for all functions that are needed to evaluate expressions
- Implement these functions meaningful
- **Note:** You will need to define additional support functions to implement the operations



# Operations

- What is already done?
  - Bindings are retrieved from the store
  - Recursive expressions are handled correctly
  - Conversions between bindings are performed
- What needs to be done?
  - For each type and each operator a function must be implemented that performs the operation

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- ## But how?
- Search for the section "**Implement these Functions**" in the code
  - A dummy implementation is given for all functions that are needed to evaluate expressions
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- A dummy implementation is given for all functions that are needed to evaluate expressions
- Implement these functions meaningful
- **Note:** You will need to define additional support functions to implement the operations

## Example

Instead of

```
fun setUnion lst1 lst2 = lst1 @ lst2
```

implement

```
fun setUnion set nil = set
| setUnion set (hd::tl) =
  if setContains hd set then setUnion set tl
  else hd::(setUnion set tl)
```



## Support Functions

- As mentioned there will be some "helper" functions needed
- Typically these will be used to perform one of the following tasks
  - check if an element is in a set
  - check if an element is in a bag
  - count the occurrences of an element in a bag
  - remove all occurrences of an element in a bag



## Exception Handling

- There is **already some exception handling** in the interpreter function
- Exception should be handled at an **high level** in the program
- Hence the interpreter function is a **good spot** to insert exception handling
- Exceptions that are raised inside the interpreter are declared at the **beginning of the program**



## Example

```
fun interpreter(S) =
  ( case evaluate (parser()) S
    handle
      NotImplemented =>
        ( print("> ERROR: sorry, not implemented\n");
          (false, S))
      | Overflow =>
        ( print("> ERROR: number too big\n");
          (false, S))
      | NoSuchIdent(s) =>
        ( print("> ERROR: ident "); print(s);
          print(" unknown\n"); (false, S))
    of
      (true, S) => print("> goodbye\n\n")
      | (false, S') => interpreter(S')
  )
```



## Clearing of Bindings

- The store is organized as a list of bindings  
`SetColl("a",[1,3])::BagColl("b",[1,2),(2,5)]):: ...`
- To clear a binding from the store we traverse this list and remove the collection that matches to the given name

```
fun clear ident nil = nil
| clear ident ...
```
- **Note:** Compare with function `setDelete` to see how a given element can be removed from a list



## But where?

```
fun evaluate (HALTexpr) S = (true,S)
| evaluate (DECLExpr(ident,bulk)) S =
  if check ident S then
    ( print("> "); print(ident); print(" = [ ]\n");
      (false, (create ident bulk)::S) )
  else raise IllegalIdent(ident)
| evaluate (INSERTExpr(num, ident)) S =
  (false, printIdent ident (insert num ident S))
| evaluate (DELETEExpr(num, ident)) S =
  (false, printIdent ident (delete num ident S))
| evaluate (CLEARExpr(ident)) S =
  ( print("> clearing "); print(ident); print("\n");
    (false, clear ident S) )
| evaluate (IDENTExpr(ident)) S =
  (false, printIdent ident S)
| evaluate (OPExpr(operation, exp1, exp2)) S =
  ( printBulk(evaluateOp (OPExpr(operation, exp1,
    exp2)) S); (false, S) )
| evaluate (__) S = raise NotImplemented
```



That's all folks!



- Nächste Woche
- Abgabe des CL Interpreters
  - Goodbye SML
  - Einführung in Prolog

