

The Svelte Buzz



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Agenda

- **What?**
- **Why?**
- **Live coding in Svelte**
- **Shortcomings**

What is Svelte?

- **Compiler**
- **Much like JavaScript**
- **Truly Reactive**
- **Write less. Do more**
- **Inbuilt state management**

So what if it's a compiler?

React / Vue do bulk of their work in browser, Svelte shifts that work into a compile step that happens when you build your app.

No extra code to be shipped



**< Enhanced
JavaScript >**

**Compiles the code in
optimised runtime
instructions.**

**Only ship the code our
app needs**

**Compiled code executes.
Re-render user interfaces**



Tomasz Łakomy
@tlakomy

Tweet sized todolist with [@sveltejs](#)

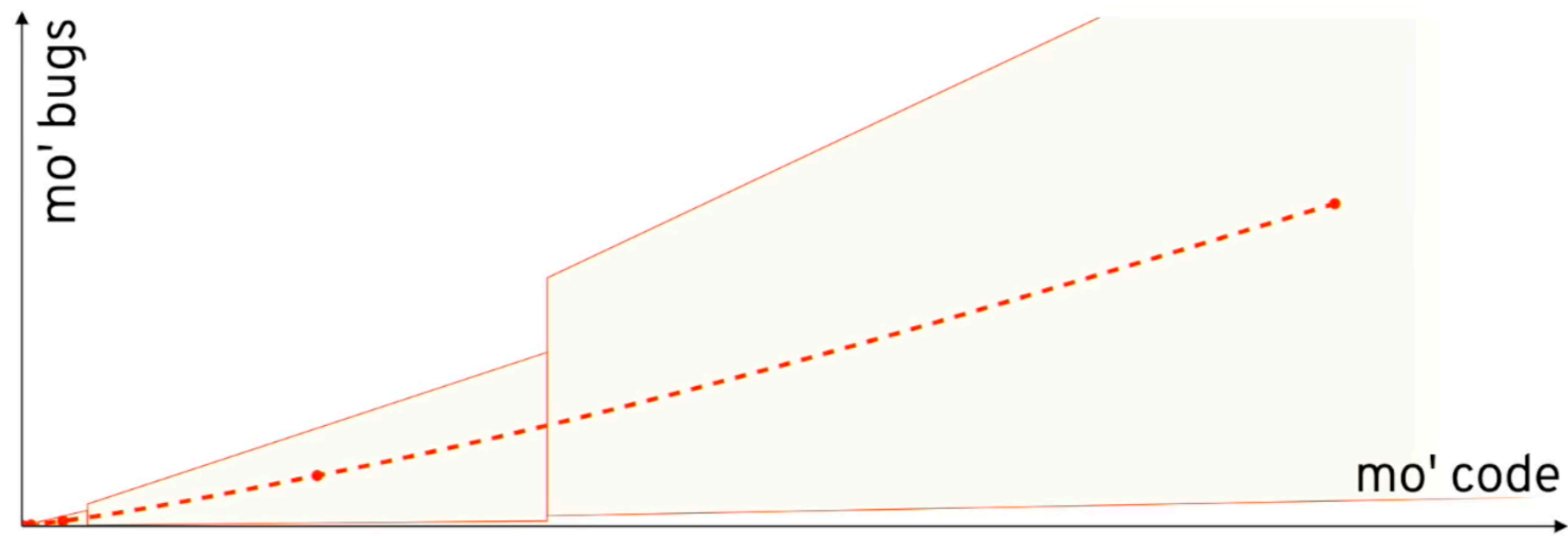
```
<script>
  let t = [];

  function update(event) {
    t = [...t, event.target.value];
  }
</script>

<style>
  * {font-family: "Comic Sans MS"; color: pink}
</style>

{#each t as i}<li>{i}</li>{/each}

<input on:change={update} />
```



Source: Code Complete 2 by Steve McConnell

LOC v/s Bugs is quadratic relationship

$$\text{effort} = (\text{constant}) \times (\text{number of instructions})^{1.5}$$

Frederick P. Brooks, Jr., *The Mythical Man Month*

More LOC, more is the effort

Svelte

```
<script>
  let a = 1;
  let b = 2;
</script>

<input type="number" bind:value={a}>
<input type="number" bind:value={b}>

<p>{a} + {b} = {a + b}</p>
```

React

```
import React, { useState } from 'react';

export default () => {
  const [a, setA] = useState(1);
  const [b, setB] = useState(2);

  function handleChangeA(event) {
    setA(+event.target.value);
  }

  function handleChangeB(event) {
    setB(+event.target.value);
  }

  return (
    <div>
      <input type="number" value={a} onChange={handleChangeA}/>
      <input type="number" value={b} onChange={handleChangeB}/>

      <p>{a} + {b} = {a + b}</p>
    </div>
  );
};
```


You write less code

- **Means less bugs**
- **Easier to onboard & understand**
- **Speedy development**
- **~ 30-40% less code than React**

Mutations are back!

```
// C++  
  
void counter() {  
  
    int count = 0;  
  
    if ( whatever ) {  
        count++  
    } else if ( whatever2 ) {  
        count- -  
    } else if ( reset ) {  
        count = 0;  
    }  
  
}
```



Talk is cheap. Show me the code.

(Linus Torvalds)

izquotes.com



Immutable

Mutable

Functional programming

Procedural / OOP / anything

Library

Compiler (Framework)

Redux

Svelte Store (built-in)

Virtual DOM

No Virtual DOM

CSSTransition / React Spring

Svelte Animation (built-in)

Uses JavaScript

Superset of JavaScript

No templating

Templating (with HTML)

styled-component

Scoped CSS

React Router

Sapper Router

Next.js

Sapper

Things I love about Svelte

- **Scoped CSS**
- **Truly reactive**
- **Enabling Accessibility**
- **Animations & Transitions**
- **Built in State management**



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