# **Finite Automata**

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A Python library for working with finite automata.

This library provides tools for creating, manipulating, and minimizing both **Deterministic Finite Automata (DFA)** and **Nondeterministic Finite Automata (NFA)**. It includes an implementation of the **Kameda-Weiner algorithm** for NFA minimization, along with functionalities for conversion, reversal, and equivalence checking of automata. You can also convert any given NFA to a non-atomic or atomic NFA. Additionally, it integrates with *graphviz* to visualize the state diagrams of these automata.

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# **FEATURES**

- DFA and NFA Implementation Create and modify DFAs and NFAs with an intuitive and flexible API.
- Automata Operations
  - Convert NFAs to DFAs using subset construction.
  - Minimize DFAs using the table-filling algorithm.
  - Reverse the language of an automaton.
  - Check for isomorphism between two DFAs.
  - Determine if two NFAs are equivalent.
- Kameda-Weiner NFA Minimization As far as we know, this is the first clear and Pythonic implementation, with full verbose output of steps.
- **Visualization** Generate clear and readable diagrams of your automata using *graphviz*. For Kameda-Weiner, you can render the steps for minimization as a website or LaTeX document.

**TWO** 

# **INSTALLATION**

To use this library, you'll need Python installed, as well as the *graphviz* and *requests* libraries:

pip install graphviz requests

You will also need to install the Graphviz software on your system. Refer to the official Graphviz download page for installation instructions based on your operating system.

Once dependencies are in place, you can clone the repository:

git clone https://github.com/jsmaskeen/finite-automata.git

# **THREE**

# **USAGE**

See the Examples folder for detailed usage.

You can also run examples directly in Google Colab:

- 1. Atomicity Function Checks
- **2. NFA DFA Construction Examples**
- 3. Kameda-Weiner Minimisation and Enumeration of NFAs

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# **FOUR**

# **REFERENCES**

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# 5.1 src.algo package

# 5.1.1 Submodules

# 5.1.2 src.algo.atomicity module

src.algo.atomicity.check\_atomicity(nfa)

Check whether the given NFA is atomic.

An NFA is atomic if its reversal, determinized, and minimized form has the same number of states before and after minimization. This property indicates that the NFA's reverse- deterministic structure is already minimal.

#### **Parameters**

**nfa** (NFA) – The nondeterministic finite automaton to check for atomicity.

#### Returns

True if the NFA is atomic, False otherwise.

# Return type

bool

#### src.algo.atomicity.make\_atomic\_by\_reverse\_min(nfa)

Create an atomic NFA by reversing and minimizing.

This function determinizes and minimizes the input NFA to a DFA, then reverses that DFA to obtain an NFA that is guaranteed to be atomic.

#### **Parameters**

**nfa** (NFA) – The original nondeterministic finite automaton.

#### **Returns**

An atomic NFA obtained by reverse-minimization of the original NFA.

#### **Return type**

NFA

# src.algo.atomicity.make\_nonminimal(nfa)

Construct a new NFA which recognizes the same language as input NFA but this new NFA's subset construction yields a DFA which is ensured to be non-minimal by cloning each state.

This function takes the input NFA and creates a new one with two copies of each original state: one with its original name and one with a "" suffix. Transitions are updated so that every transition from a state p to q in the original NFA is mirrored to both q and q' in the new NFA.

#### **Parameters**

**nfa** (NFA) – The source NFA to clone into a non-minimal NFA.

#### Returns

A new nondeterministic finite automaton with duplicated states and transitions,

ensuring it's DFA (from subset construction) is non-minimal.

#### Return type

**NFA** 

# 5.1.3 src.algo.kamedaweiner module

**class** src.algo.kamedaweiner.KamedaWeinerMinimize(nfa, store\_progress=False, verbose=False)

Bases: NFA

State minimization of an NFA using the Kameda-Weiner algorithm.

Extends NFA to perform the Kameda-Weiner synthesis procedure, which finds a minimum-state NFA equivalent to the given NFA by analyzing the reduced automaton matrix (RAM), identifying prime grids, and applying the intersection rule over minimal covers.

Inherits all standard NFA functionality and adds methods specific to the Kameda-Weiner minimization steps.

### apply\_intersection\_rule(dfa, rsm, cover)

Synthesize an NFA from a chosen cover via the intersection rule.

Constructs a new NFA whose states correspond to the grids in the cover, using the DFA transition structure to determine transitions by intersecting preimages.

#### **Parameters**

- **dfa** (DFA) The forward-subset DFA of the original NFA.
- **rsm** (StatesMap) The reduced states map.
- **cover** (List[Tuple[FrozenSet[int], FrozenSet[int]]) The selected minimal cover of prime grids.

#### **Returns**

A synthesized NFA corresponding to this cover.

#### Return type

**NFA** 

#### construct\_states\_map(dfa\_map, dfa\_dual\_map)

Build the initial states map (SM) matrix from DFA and dual DFA.

Given the forward subset-construction mapping of the NFA to a DFA and the dual DFA mapping, construct a StatesMap that partitions NFA states into rows and columns and records their intersections.

#### **Parameters**

- **dfa\_map** (*Dict[int, FrozenSet[STATE]]*) Mapping from DFA state ID to its corresponding NFA-state subset.
- **dfa\_dual\_map** (*Dict[int*, *FrozenSet[STATE]]*) Mapping from dual-DFA state ID to its corresponding NFA-state subset.

#### Returns

#### A dict containing:

- rows: list of singleton frozensets for each DFA state
- cols: list of singleton frozensets for each dual DFA state

• *matrix*: 2D list where each cell is the intersection (FrozenSet) of the corresponding row and column, or None if empty

### Return type

StatesMap

#### find\_all\_minimal\_covers(sm, prime\_grids)

Generate all covers of minimal size from the prime grids.

Yields each distinct minimal cover (list of grids) in increasing order of grid count.

#### **Parameters**

- **sm** (StatesMap) The reduced states map.
- prime\_grids (List[Tuple[FrozenSet[int], FrozenSet[int]]) Candidate prime grids.

#### **Yields**

*Iterator*[List[Tuple[FrozenSet[int], FrozenSet[int]]]] – Each minimal cover as a list of grid coordinate pairs.

# find\_maximal\_prime\_grids(sm)

Enumerate all maximal prime grids in the reduced states map.

Explores subgrids by breadth-first reduction of rows or columns containing None entries, and collects those grids that are prime and not strictly contained in any other prime grid.

#### **Parameters**

```
sm (StatesMap) – The reduced states map.
```

#### **Returns**

List of pairs (rows, cols) each defining a maximal prime grid.

#### Return type

List[Tuple[FrozenSet[int]], FrozenSet[int]]]

#### is\_cover(sm, grids)

Determine if a set of grids covers all 1-entries in the RAM.

A cover is valid if every nonempty cell in the states map matrix lies within at least one of the supplied grids.

#### **Parameters**

- **sm** (StatesMap) The reduced states map.
- **grids** (Tuple[Tuple[FrozenSet[int], FrozenSet[int]], ...]) Sequence of grids to test as a cover.

#### Returns

True if the grids form a complete cover, False otherwise.

### Return type

bool

#### is\_grid\_prime(sm, grid\_rows, grid\_cols)

Check whether a given grid is prime (cannot be extended).

A grid is prime if all intersections between the specified row set and column set in the states map are non-None, and it is not strictly contained in any larger grid.

#### **Parameters**

• **sm** (StatesMap) – The reduced states map.

- **grid\_rows** (*FrozenSet* [int]) The set of row indices defining the grid.
- **grid\_cols** (*FrozenSet* [*int*]) The set of column indices defining the grid.

#### Returns

True if the grid is prime, False otherwise.

#### **Return type**

bool

#### merge\_cols(sm, indices\_to\_merge)

Merge a set of columns in the states map into a single column.

Combines the specified column indices by unioning their column-blocks and merging their matrix entries component-wise.

#### **Parameters**

- **sm** (StatesMap) The current states map.
- **indices\_to\_merge** (*List[int]*) List of column indices that should be merged.

#### Returns

A new states map with those columns merged.

#### Return type

**StatesMap** 

#### merge\_rows(sm, indices\_to\_merge)

Merge a set of rows in the states map into a single row.

Combines the specified row indices by unioning their row-blocks and merging their matrix entries component-wise.

# **Parameters**

- **sm** (StatesMap) The current states map.
- **indices\_to\_merge** (*List[int]*) List of row indices that should be merged.

#### Returns

A new states map with those rows merged.

### Return type

StatesMap

# reduce\_states\_map(states\_map)

Compute the reduced states map (RSM) by merging equivalent rows/columns.

Iteratively merges rows with identical patterns of nonempty entries, then columns likewise, until no further merges are possible.

#### **Parameters**

```
states_map (StatesMap) – The initial or current states map to reduce.
```

#### **Returns**

The reduced map with merged rows/columns.

#### **Return type**

**StatesMap** 

#### run(get\_all\_nfas=False)

Execute the full Kameda-Weiner minimization procedure.

1. Convert the NFA to a DFA and its dual.

- 2. Build and reduce the states map.
- 3. Find prime grids and enumerate minimal covers.
- 4. Apply the intersection rule to each cover until a legitimate (language-preserving) NFA is found.

#### **Parameters**

**get\_all\_nfas** (bool, optional) – If True, return all candidate NFAs in non decreasing order of number of states with a flag indicating equivalence to the original. If False, return the first valid minimized NFA found.

#### **Returns**

The minimized NFA, or a list of (NFA, is\_equivalent) pairs.

# Return type

*NFA* or List[Tuple[*NFA*, bool]]

#### 5.1.4 Module contents

# 5.2 src.custom\_typing package

#### 5.2.1 Submodules

# 5.2.2 src.custom\_typing.custom\_types module

class src.custom\_typing.custom\_types.DeltaIn

Bases: DefaultDict[str, Set[str|int]]

Mapping from input symbols to sets of destination states for an NFA.

This dictionary subclass maps each input symbol (string) to a set of NFA states (STATE) reachable on that symbol from a given source state.

# **Example**

delta\_in = DeltaIn() delta\_in['a'].add(state1) delta\_in['b'].update({state2, state3})

### class src.custom\_typing.custom\_types.DeltaOut

Bases: DefaultDict[str | int, DeltaIn]

Mapping from source states to their outgoing transitions in an NFA.

This dictionary subclass maps each source state (STATE) to a DeltaIn instance, which in turn maps input symbols to sets of destination states. Together, DeltaOut[src][char] gives the set of states reachable from src on symbol char.

#### **Example**

delta\_out = DeltaOut() delta\_out[src\_state]['a'].add(dest\_state) # Now dest\_state is in delta\_out[src\_state]['a']

# src.custom\_typing.custom\_types.STATE

A type alias for representing either a string or integer state identifier.

alias of str | int

# class src.custom\_typing.custom\_types.StatesMap

Bases: TypedDict

Mapping of DFA state partitions used in the Kameda-Weiner minimization algorithm.

In the context of the Kameda-Weiner algorithm, the states map matrix records how groups of DFA states (rows and columns) intersect during minimization. This structure supports tracking which combined state sets remain distinguishable or mergeable.

#### cols: List[FrozenSet[int]]

Sequence of frozen sets, each representing a block of DFA state indices corresponding to a column partition in the states map.

### matrix: List[List[Optional[FrozenSet[Union[str, int]]]]]

A two-dimensional list with dimensions len(rows) x len(cols). Each cell holds either: - A frozen set of STATE elements indicating the intersection of the respective row's and column's state blocks during minimization. - None if no intersection (i.e., the blocks do not share any states).

#### rows: List[FrozenSet[int]]

Sequence of frozen sets, each representing a block of DFA state indices corresponding to a row partition in the states map.

# 5.2.3 Module contents

# 5.3 src.fa package

#### 5.3.1 Submodules

# 5.3.2 src.fa.dfa module

#### class src.fa.dfa.DFA

Bases: object

Deterministic Finite Automaton (DFA) representation and operations.

This class models a DFA with a set of states, an input alphabet (Sigma), a single initial state, a set of final (accepting) states, and a transition function (delta). It provides methods for constructing the DFA, converting to an NFA, computing the language reversal, minimizing the DFA, and checking isomorphism with another DFA.

#### addFinal(state)

Mark a state as a final (accepting) state.

Adds the state to the DFA if it does not already exist.

#### **Parameters**

**state** (*STATE*) – The state to designate as accepting.

#### addState(state)

Add a new state to the DFA.

#### **Parameters**

state (STATE) – The identifier for the new state, either a string or integer.

#### addTransition(src, char, dest)

Add a transition for the DFA.

### **Parameters**

- **src** (*STATE*) The source state for the transition.
- **char** (*str*) The input symbol that triggers the transition.
- **dest** (*STATE*) The destination state for the transition.

### is\_isomorphic\_to(other\_dfa)

Check whether this DFA is isomorphic to another DFA.

Two DFAs are isomorphic if there exists a renaming of states that makes their transition structures and accepting behavior identical.

#### **Parameters**

other\_dfa (DFA) - The DFA to compare against.

#### **Returns**

True if the DFAs are isomorphic, False otherwise.

#### Return type

bool

#### minimal()

Compute and return the minimal equivalent DFA.

Uses completion (adding a trap state), the table-filling algorithm to distinguish states, and union-find to merge indistinguishable states.

#### Returns

A minimized DFA equivalent to the original.

# Return type

**DFA** 

#### reversal()

Construct the NFA which accepts the reverse of the language accepted by this DFA

#### **Returns**

An NFA accepting the reversal of the language of this DFA.

# Return type

NFA

#### setInitial(state)

Set the initial (start) state of the DFA.

Adds the state to the DFA if it does not already exist.

#### **Parameters**

**state** (*STATE*) – The state to designate as the initial state.

### setSigma(sigma\_set)

Define the input alphabet of the DFA.

#### **Parameters**

**sigma\_set** (Set[str]) – A set of characters representing the DFA's input alphabet.

#### toNFA()

Convert this DFA into an equivalent NFA.

#### **Returns**

A nondeterministic finite automaton representing the same language as this DFA.

#### Return type

NFA

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# 5.3.3 src.fa.nfa module

**class** src.fa.nfa.NFA(\*(Keyword-only parameters separator (PEP 3102)), States=None, Sigma=None, Initial=None, Final=None, delta=None)

Bases: object

Nondeterministic Finite Automaton (NFA) representation and operations.

Models an NFA with a set of states, an input alphabet (Sigma), an initial subset of states, a set of final (accepting) states, and a transition relation (delta). Provides methods for state and transition management, reversal, conversion to an equivalent DFA (subset construction), and language equivalence checking via DFA minimization.

#### addFinal(state)

Mark a state as final (accepting).

#### **Parameters**

**state** (*STATE*) – The state to designate as accepting.

#### addState(state)

Add a state to the NFA.

#### **Parameters**

**state** (*STATE*) – Identifier of the state to add.

# addTransition(src, char, dest)

Add a transition to the NFA.

#### **Parameters**

- **src** (*STATE*) Source state for the transition.
- **char** (*str*) Input symbol triggering the transition.
- **dest** (*STATE*) Destination state reached on that symbol.

#### is\_equivalent\_to(other\_nfa)

Check language equivalence with another NFA.

Converts both NFAs to minimized DFAs and tests for isomorphism.

### **Parameters**

```
other_nfa (NFA) – The other NFA to compare against.
```

#### Returns

True if the two NFAs accept the same language, False otherwise.

#### Return type

bool

# reversal()

Compute the reversal of the NFA.

Constructs a new NFA that accepts the reversal of the original language by swapping initial and final states and reversing all transitions.

# Returns

The reversed NFA.

#### Return type

NFA

#### setInitial(states)

Set the NFA's initial states.

Converts a single state or an iterable of states into the internal set of initial states and ensures they are included in the overall state set.

#### **Parameters**

 $states \ (Union[STATE, Iterable[STATE]]) - A single state or collection of states to designate as initial.$ 

#### Return type

None

#### setSigma(sigma\_set)

Define the NFA's input alphabet.

#### **Parameters**

**sigma\_set** (Set[str]) – Set of symbols for the input alphabet.

toDFA(get\_rev\_dfa\_map=False)

Convert this NFA to an equivalent DFA using subset construction.

#### **Parameters**

**get\_rev\_dfa\_map** (bool, optional) – If True, also return a mapping from DFA state IDs back to the corresponding NFA state subsets.

#### Returns

The constructed DFA, and optionally the reverse mapping if requested.

# Return type

*DFA* or Tuple[*DFA*, Dict[int, FrozenSet[STATE]]]

#### 5.3.4 Module contents

# 5.4 src.utils package

### 5.4.1 Submodules

# 5.4.2 src.utils.helper module

class src.utils.helper.Helper

Bases: object

Utility class providing helper algorithms and data structures.

### static dsu(parent)

Construct a disjoint-set union (DSU) structure over the given parent mapping.

The DSU supports efficient union and find operations with path compression on the provided parent dictionary.

#### **Parameters**

**parent** (*dict[Any*, *Any]*) – A mapping where each key is an element and each value is its current parent in the disjoint-set forest. Initially, each element should map to itself.

#### Returns

An object exposing *find* and *union* methods for managing the disjoint-set structure.

#### Return type

**DSU** 

#### static print\_states\_map(sm)

Helper function to pretty print a StatesMap object.

### **Parameters**

**sm** (StatesMap) – The StatesMap to print.

# 5.4.3 src.utils.visualizer module

# class src.utils.visualizer.Visualizer

Bases: object

### static to\_graphviz(automaton)

Convert an NFA or DFA into a Graphviz Digraph for visualization.

#### **Parameters**

**automaton** (*Union* [NFA, DFA]) – The finite automaton to visualize.

#### Returns

A Graphviz object representing the automaton.

# **Return type**

Digraph

#### static to\_latex(steps, dirname)

Generate a LaTeX file 'story.tex' representing the Kameda-Weiner minimization process steps.

#### **Parameters**

- **steps** (*Dict[str*, *Any]*) The steps dictionary from KamedaWeinerMinimize.
- **dirname** (str) The directory name where to store the tex file and dot objects.

# static to\_website(steps)

Convert the steps of Kameda-Weiner minimization process, and display it on the website, with graphviz renders.

# 5.4.4 Module contents

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