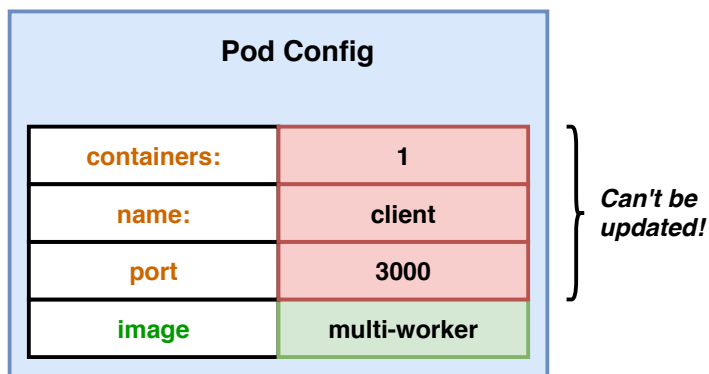
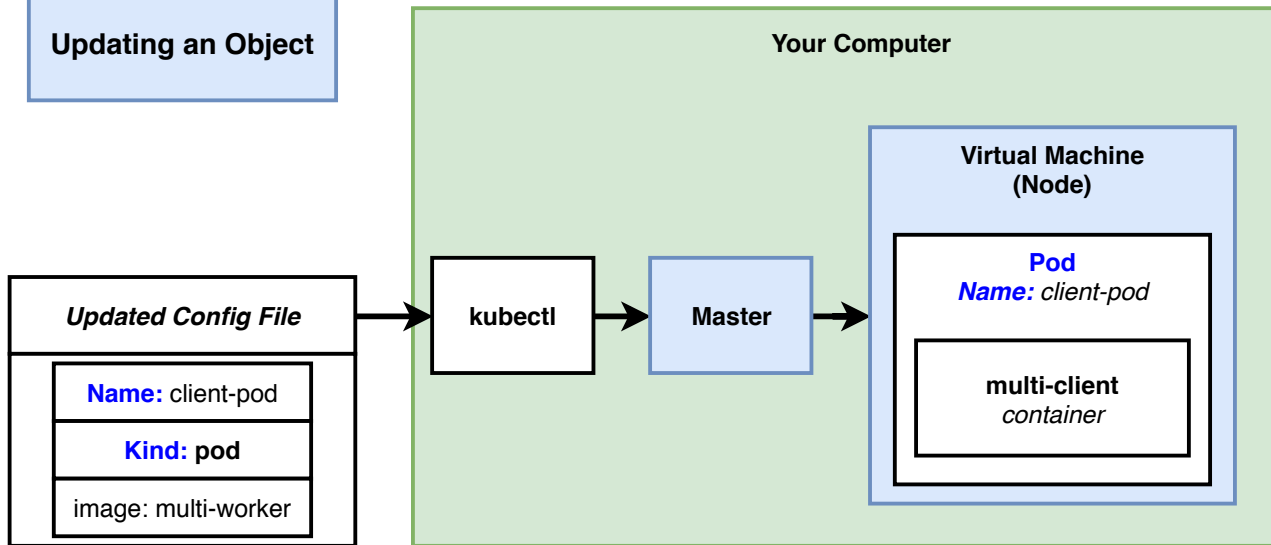
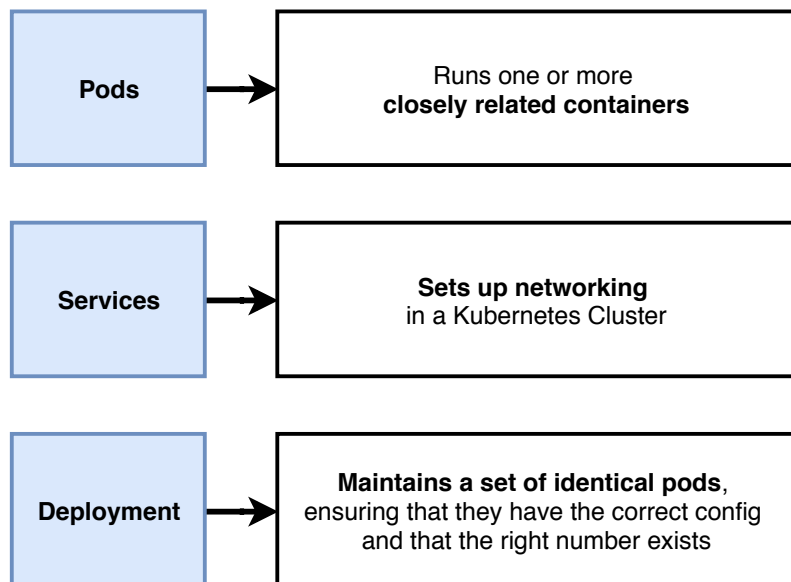


## Updating & Deployments on kubernetes

### Updating an Object

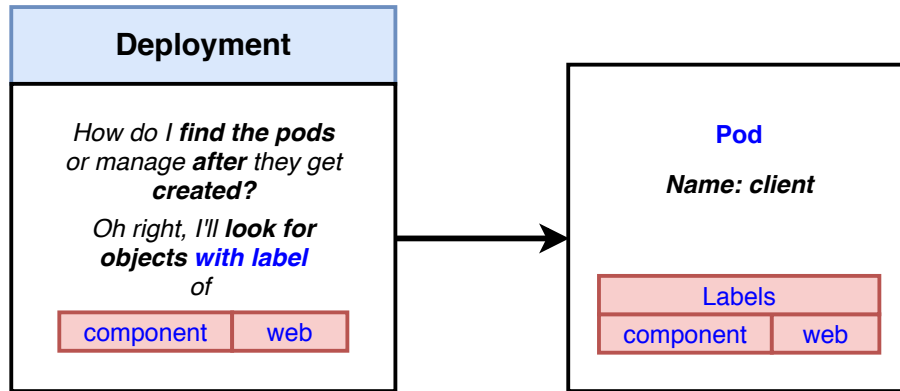


### Object Types



Pods
Runs <b>a single set of</b> containers
Good for one-off <b>dev purposes</b>
Rarely used directly in production

Deployment
Runs <b>a set of</b> identical pods (one or more)
Monitors the state of each pod, updating as necessary
Good for dev
Good for production



client-deployment.yaml

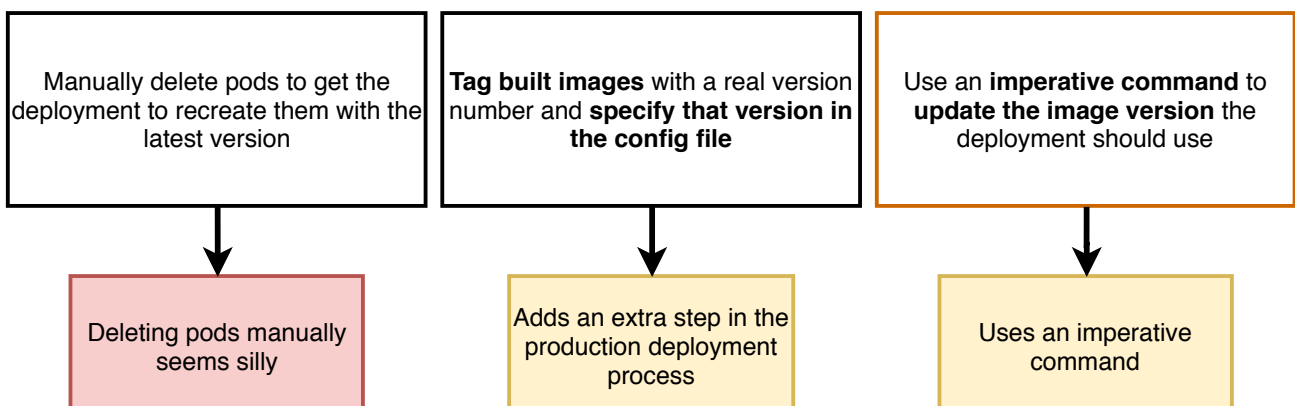
```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: client-deployment
spec:
  replicas: 1
  selector:
    matchLabels:
      component: web
  template:
    metadata:
      labels:
        component: web
    spec:
      containers:
        - name: client
          image: jsmile/multi-client
          ports:
            - containerPort: 3000
```

It's **possible** to change replicas and ports in the **Deployment**

client-pod.yaml

```
apiVersion: v1
kind: Pod
metadata:
  name: client-pod
  labels:
    component: web
spec:
  containers:
    - name: client
      image: jsmile/multi-worker
      ports:
        - containerPort: 3000
```

It's **not possible** to change ports in the **Pod**



## Imperative command (ugh) to update image

*We want to change a property*

*Type of object*

*Name of the container we are updating (get this from config file)*

kubect	set	image	<object_type>	/	<object_name>	<container_name>	=	<new image to use>
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*CLI we use to change our Kubernetes cluster*

*We want to change the 'image' property*

*Name of object*

*Full name of image to use with tag*

## Configure local docker-client to connect to the docker server in Kubernetes

**evl \$(minikube docker-env)**

*local docker-client **temporary connection** to the docker-server in the Kubernetes*

**Only** configures your **current terminal**.