CS-230 Project Meeting 2

25th October 2017 / 16:30 - 17:20 /Library Costa

Attendees

Joshua M, Sid, Hunter Z, James S, Sam H, Richie, Corey

Agenda

Discussion Points

1. Class Structure
2. Dividing up the classes
3. The potential use of a "Time" Class
    a. Track log ins, outs and new artworks
4. Rough outline of the UML design
5. How to create artworks
6. Added a Draw Class for profile images

Progress since last meeting

1. Hunter provided a list of potential classes and everyone agreed with his ideas.
2. Divided the classes amongst ourselves
    i. Hunter;   User(inc. login/logout), Control System
    ii. Sam;   Artwork, Painting, Sculpture
    iii. James;   User file, Drawing
    iv. Sid;   Browsing artworks
    v. Josh   User/Time
    vi. Richie   Bidding History
    vii. Corey   Bid, Bidding

To-do

1. Expand upon Hunter's classes and think about their interaction/UML
2. CRC of each class

Notes

Next meeting 26th October in Library.