CREATIVE CODING **CREATIVITY** – 25/11/17

00–10. Sound Sequencer

– [MOO]   _Play Music_   **DO**

10–20. Creativity

– [KEY]   _World Econ Forum_
– [KEY]   _Definitions_
– [KEY]   _SCAMPER Examples_
– [MOO]   _Ardhendu Das_ (Questions to Ask Oneself)

20–30. DATA ART : Data Depiction Discovery

– [KEY]   _Cat_
– [KEY]   _DDD Diagrams_
– [MOO]   <genDesignGrid – copy from Moodle>   **ME**

– [MOO]   **CODE task** _Patterns for Data Depiction_ **DO** – Move
– [MOO]   **CORE task** _Patterns and Data Depiction_ **DO** – Fields?

30–35. CREATIVE THINKING

– [KEY]   _SCAMPER_ / _SCAPE_
– [KEY]   _Inspiration_
  [WEB]   _P_2_1_2_04_ <genArt>   **ME**
  [MOO]   _Photos: Unsplash_   **ME**

35–45. SCAMPER

TRY IT!
– [MOO]   **CORE task** _SCAMPER for Data Dep_   **DO**

45–50. CREATIVE PROCESS

– [KEY]   _Newman_
– [KEY]   _Dykes_